## **INPUT**:

```
#include<iostream>
#define max 5
using namespace std;
struct queue
{
        int arr[max];
        int front, rear;
}q;
class job
public:
        job()
                q.front=-1;
                q.rear=-1;
        int isFull();
        int isEmpty();
        void Enqueue(int);
        string Dequeue();
        void display();
};
int job::isFull()
{
        if(q.rear==max-1)
                return 1;
        else
                return 0;
int job::isEmpty()
{
        if(q.front==q.rear)
                return 1;
        else
                return 0;
void job::Enqueue(int m)
        q.arr[++q.rear]=m;
}
string job::Dequeue()
        if(!isEmpty())
                q.front++;
                return(to_string(q.arr[q.front]));
        else
  {
        string t="No";
                return (t);
```

```
}
}
void job::display()
       if(!isEmpty())
       {
               cout<<"\nPending Jobs descending in priority:";
               for(int i=q.front+1;i<=q.rear;i++)</pre>
                      cout<<"\n"<<q.arr[i];
       }
       else
               cout<<"\nNo Jobs Pending.";
int main()
{
       job j;
       string temp;
       int ch,n;
       while(true)
       {
               cout<<"\n-----";
               cout<<"\n\t1. Add a Job";
               cout<<"\n\t2. Delete a Job";
               cout<<"\n\t3. Display Pending Jobs";
               cout<<"\n\t4. Exit";
               cout<<"\nEnter Your Choice: ";
               cin>>ch;
               switch(ch)
               {
                      case 1: if(!j.isFull())
                                            {
                                                    cout<<"\nEnter the Job code: ";
                                                    cin>>n;
                                                    j.Enqueue(n);
                                             else
                                                    {cout<<"\nQueue is Full!";}
                                             break;
                      case 2: temp=j.Dequeue();
                                             if(temp!="No")
                                                    cout<<"\nJob "<<temp<<" was deleted
successfully!";
                                             else
                                                    cout<<"\nNo Job in Queue!";
                                             break;
                      case 3: j.display();
                                             break;
                      case 4: cout<<"\nEnd of program";
                                              return (0);
                      default: cout<<"\nUnexpected Choice input! Try again...";
               }
       }
}
```

<b>OUTPUT</b> :Menu
<ol> <li>Add a Job</li> <li>Delete a Job</li> <li>Display Pending Jobs</li> <li>Exit</li> </ol>
Enter Your Choice: 1
Enter the Job code: 13
1. Add a Job 2. Delete a Job 3. Display Pending Jobs 4. Exit Enter Your Choice: 1
Enter the Job code: 40
1. Add a Job 2. Delete a Job 3. Display Pending Jobs 4. Exit Enter Your Choice: 1
Enter the Job code: 56
Menu  1. Add a Job 2. Delete a Job 3. Display Pending Jobs 4. Exit Enter Your Choice: 3
Pending Jobs descending in priority: 13 40 56
1. Add a Job 2. Delete a Job 3. Display Pending Jobs 4. Exit Enter Your Choice: 2
Job 13 was deleted successfully!
1. Add a Job 2. Delete a Job 3. Display Pending Jobs 4. Exit Enter Your Choice: 2

## Job 40 was deleted successfully! ------Menu------

- 1. Add a Job
- 2. Delete a Job
- 3. Display Pending Jobs
- 4. Exit

Enter Your Choice: 2

## Job 56 was deleted successfully!

-----Menu-----

- 1. Add a Job
- 2. Delete a Job
- 3. Display Pending Jobs
- 4. Exit

Enter Your Choice: 3

## No Jobs Pending.

-----Menu-----

- 1. Add a Job
- 2. Delete a Job
- 3. Display Pending Jobs
- 4. Exit

Enter Your Choice: 4

End of program [Program finished]