

L^AT_EX

GC

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Definition

• What is a L^AT_EX?

A mathematics typesetting program that is the standard for most professional mathematics writing. This is based on typesetting program TEX created by Donald Knuth of Stanford University. Leslie Lamport was responsible for create L^AT_EX a more user friendly version of TEX. A team of L^AT_EX programmers created the current version L^AT_EX 2 ϵ .

Purpose

• Why use L^AT_EX?

In properly typeset mathematics variables appear in italics (e.g., $f(x) = x^2 + 2x - 3$). The exception to this rule is predefined functions (e.g. $\sin(x)$). It is important to always threat text, variables, and functions correctly. There are two ways to present mathematical expression inline or equation.

Usages

• Math vs. text vs. function

- Inline

Inline expressions occur in the middle of a sentence. To produce an inline expression, place the math expression between dollar signs (\$). For example, typing `$90^\circ$` is the same as `$$\frac{\pi}{2}$ radians` yields 90° is the same as $\frac{\pi}{2}$

- Equation

Equations are mathematical expressions that are given their own line and are centered on the page. These are usually used for important equations that deserve to be showcased on their own line or for large equations that cannot fit inline. To produce an inline expression, place the mathematical expression between the symbols `\[` and `\]`. Typing `\[x=\frac{-b\pm\sqrt{b^2-4ac}}{2a}\]` yields

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

- Displaystyle

To get full-sized inline mathematical expressions use `\displaystyle`. Use this sparingly. Typing `I want this $\displaystyle \sum_{n=1}^\infty \frac{1}{n}$, not this $\sum_{n=1}^\infty \frac{1}{n}$`. yields

I want this $\sum_{n=1}^\infty \frac{1}{n}$, not this $\sum_{n=1}^\infty \frac{1}{n}$

• Images

You can put images (pdf, png, jpe, or gif) in your document. They need to be in the same location as your .tex file when you compile the document. Omit `[width=.5in]` if you want the image to be full-sized.

```
\begin{figure}[ht]
\includegraphics[width=.5in]{imagename.jpg}
\caption{The (optional) caption goes here.}
\end{figure}
```

• Text decorations

Your text can be *italics* (`\textit{italics}`), **boldface** (`\textbf{boldface}`), underline (`\underline{underline}`), or `typewriter` (`\texttt{typewriter}`).

Your math can contain boldface, \mathbf{R} (`\mathbf{R}`), or blackboard bold, \mathbb{R} (`\mathbb{R}`). You may want to use these to express the sets of real numbers (\mathbb{R} or \mathbf{R}), integers (\mathbb{Z} or \mathbf{Z}), rational numbers (\mathbb{Q} or \mathbf{Q}), and natural numbers (\mathbb{N} or \mathbf{N}).

To have text appear in a math expression use `\text{text}`.

`(0,1]=\{x\in\mathbb{R}:x>0\text{ and }x\leq 1\}` yields

$(0,1] = \{x \in \mathbb{R} : x > 0 \text{ and } x \leq 1\}$. (Without the `\text` command it treats "and" as three variables: $(0,1] = \{x \in \mathbb{R} : x > 0 \text{ and } y \leq 1\}$)

• Spaces and new lines

L^AT_EX ignores extra spaces and new lines. For example,

This sentence will look fine after it is compiled

This sentence will look fine after it is compiled. Leave one full empty line between two paragraphs. Place `\\` at the end of a line to create a new line (but not create a new paragraph).

**This
compiles**

**like\\
this.**

This compiles

like

this.

Use `\noindent` to prevent a paragraph from indenting.

• Comments

Use `%` to create a comment. Nothing on the line after the `%` will be typeset. `$f(x)=\sin(x)$ %this is the sine function` yields $f(x) = \sin(x)$

• Delimiters

description command output

parentheses `(x)` (x)

brackets `[x]` $[x]$

curly braces `\{x\}` $\{x\}$

To make your delimiters large enough to fit the content, use them together with `\right` and `\left`. For example, `\left\{\sin\left(\frac{1}{n}\right)\right\}_n^\infty` produces

$\left\{\sin\left(\frac{1}{n}\right)\right\}_n^\infty$, differ to $\{\sin(\frac{1}{n})\}_n^\infty$.

Curly braces are non-priting characters that are used to gather text that has more than one character. Observe the differences between the four expressions `x^2`, `x^{2}`, `x^{2t}`, `x^{2t}` when typeset: x^2, x^2, x^{2t}, x^{2t}

• Lists

You can produce ordered and unordered lists.

<i>description</i>	<i>command</i>	<i>output</i>
	<code>\begin{itemsize}</code>	
	<code>\item</code>	
unordered list	Thing 1	• Thing 1
	<code>\item</code>	• Thing 2
	Thing 2	
	<code>\end{itemsize}</code>	
	<code>\begin{enumerate}</code>	
	<code>\item</code>	
ordered list	Thing 1	• Thing 1
	<code>\item</code>	• Thing 2
	Thing 2	
	<code>\end{enumerate}</code>	

• Symbols (in *math* mode)

- The basics

<i>description</i>	<i>command</i>	<i>output</i>
addition	<code>+</code>	$+$
subtraction	<code>-</code>	$-$
plus or minus	<code>\pm</code>	\pm
multiplication (times)	<code>\times</code>	\times
multiplication (dot)	<code>\cdot</code>	\cdot
division symbol	<code>\div</code>	\div
division (slash)	<code>/</code>	$/$
circle plus	<code>\oplus</code>	\oplus
circle times	<code>\otimes</code>	\otimes
equal	<code>=</code>	$=$
not equal	<code>\neq</code>	\neq
less than	<code><</code>	$<$
greater than	<code>></code>	$>$
less than or equal to	<code>\leq</code>	\leq
greater than or equal to	<code>\geq</code>	\geq
approximately equal to	<code>\approx</code>	\approx
infinity	<code>\infty</code>	∞
dots	<code>1,2,3,\ldots</code>	$1, 2, 3, \dots$
dots	<code>1+2+3+\cdots</code>	$1 + 2 + 3 + \dots$
fraction	<code>\frac{a}{b}</code>	$\frac{a}{b}$
square root	<code>\sqrt{x}</code>	\sqrt{x}
nth root	<code>\sqrt[n]{x}</code>	$\sqrt[n]{x}$
exponentiation	<code>a^b</code>	a^b
subscript	<code>a_b</code>	a_b
absolute value	<code> x </code>	$ x $
natural log	<code>\ln(x)</code>	$\ln(x)$
logarithm	<code>\log_{a}b</code>	$\log_a b$
exponential function	<code>e^x=\exp(x)</code>	$e^x = \exp(x)$
degree	<code>\deg(f)</code>	$\deg(f)$

- Functions

<i>description</i>	<i>command</i>	<i>output</i>
maps to	<code>\to</code>	\rightarrow
composition	<code>\circ</code>	\circ
piecewise	<code> x =</code>	
function	<code>\begin{cases} x & x \geq 0 \\ -x & x < 0 \end{cases}</code>	$ x = \begin{cases} x & x \geq 0 \\ -x & x < 0 \end{cases}$

- Greek and Hebrew letters

<i>description</i>	<i>output</i>	<i>command</i>	<i>output</i>
<code>\alpha</code>	α	<code>\tauau</code>	τ
<code>\betaeta</code>	β	<code>\thetaeta</code>	θ
<code>\chi</code>	χ	<code>\upsilon</code>	υ
<code>\delta</code>	δ	<code>\xi</code>	ξ
<code>\epsilon</code>	ϵ	<code>\zetaeta</code>	ζ
<code>\varepsilon</code>	ε	<code>\Delta</code>	Δ
<code>\eta</code>	η	<code>\Gamma</code>	Γ
<code>\gamma</code>	γ	<code>\Lambda</code>	Λ
<code>\iota</code>	ι	<code>\Omega</code>	Ω
<code>\kappa</code>	κ	<code>\Phi</code>	Φ
<code>\lambda</code>	λ	<code>\Pi</code>	Π
<code>\mu</code>	μ	<code>\Psi</code>	Ψ
<code>\nu</code>	ν	<code>\Sigma</code>	Σ
<code>\omega</code>	ω	<code>\Theta</code>	Θ
<code>\phi</code>	ϕ	<code>\Upsilon</code>	Υ
<code>\varphi</code>	φ	<code>\Xi</code>	Ξ
<code>\pi</code>	π	<code>\aleph</code>	\aleph
<code>\psi</code>	ψ	<code>\beth</code>	\beth
<code>\rho</code>	ρ	<code>\daleth</code>	\daleth
<code>\sigma</code>	σ	<code>\gimel</code>	\gimel

- Set theory

<i>description</i>	<i>command</i>	<i>output</i>
set brackets	<code>\{1,2,3\}</code>	$1, 2, 3$
element of	<code>\in</code>	\in
not an element of	<code>\not\in</code>	\notin
subset of	<code>\subset</code>	\subset
subset of	<code>\subseteq</code>	\subseteq
not a subset of	<code>\not\subset</code>	$\not\subset$
contains	<code>\supset</code>	\supset
contains	<code>\supseteq</code>	\supseteq
union	<code>\cup</code>	\cup
intersection	<code>\cap</code>	\cap
big union	<code>\bigcup_{n=1}^{10} A_n</code>	$\bigcup_{n=1}^{10} A_n$
big intersection	<code>\bigcap_{n=1}^{10} A_n</code>	$\bigcap_{n=1}^{10} A_n$
empty set	<code>\emptyset</code>	\emptyset
power set	<code>\mathcal{P}</code>	\mathcal{P}
minimum	<code>\min</code>	\min
maximum	<code>\max</code>	\max
supremum	<code>\sup</code>	\sup
infimum	<code>\inf</code>	\inf
limit superior	<code>\limsup</code>	\limsup
limit inferior	<code>\liminf</code>	\liminf
closure	<code>\overline{A}</code>	\overline{A}

- Calculus

<i>description</i>	<i>command</i>	<i>output</i>
derivative	<code>\frac{df}{dx}</code>	$\frac{df}{dx}$
derivative	<code>f'</code>	f'
partial derivative	<code>\frac{\partial f}{\partial x}</code>	$\frac{\partial f}{\partial x}$
integral	<code>\int</code>	\int
double integral	<code>\iint</code>	\iint
triple integral	<code>\iiint</code>	\iiint
limits	<code>\lim_{x \rightarrow \infty}</code>	$\lim_{x \rightarrow \infty}$
summation	<code>\sum_{n=1}^{\infty} a_n</code>	$\sum_{n=1}^{\infty} a_n$
product	<code>\prod_{n=1}^{\infty} a_n</code>	$\prod_{n=1}^{\infty} a_n$

- Logic

<i>description</i>	<i>command</i>	<i>output</i>
not	<code>\neg</code>	\neg
and	<code>\land</code>	\wedge
or	<code>\lor</code>	\vee
if...then	<code>\implies</code>	\implies
if and only if	<code>\iff</code>	\iff
logical equivalence	<code>\equiv</code>	\equiv
therefore	<code>\therefore</code>	\therefore
there exists	<code>\exists</code>	\exists
for all	<code>\forall</code>	\forall

- Linear algebra

<i>description</i>	<i>command</i>	<i>output</i>
vector	<code>\vec{v}</code>	\vec{v}
vector	<code>\mathbf{v}</code>	\mathbf{v}
norm	<code> \vec{v} </code>	$ \vec{v} $
matrix	<code>\left[\begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 0 \end{array} \right]</code>	$\left[\begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 0 \end{array} \right]$
	<code>\left \begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 0 \end{array} \right </code>	$\left \begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 0 \end{array} \right $
	<code>\det(A)</code>	$\det(A)$
	<code>\operatorname{tr}(A)</code>	$\operatorname{tr}(A)$
determinant	<code>\dim(V)</code>	$\dim(V)$

- Number theory

<i>description</i>	<i>command</i>	<i>output</i>
divides		
does not divide	\not	⋈
div	\dv	÷
mod	\mod	mod
greatest common divisor	\gcd	gcd
ceiling	\lceil x \rceil	$\lceil x \rceil$
floor	\lfloor x \rfloor	$\lfloor x \rfloor$

- Geometry and trigonometry

<i>description</i>	<i>command</i>	<i>output</i>
angle	\angle ABC	$\angle ABC$
degree	90°	90°
triangle	\triangle ABC	$\triangle ABC$
segment	\overline{AB}	\overline{AB}
sine	\sin	sin
cosine	\cos	cos
tangent	\tan	tan
cotangent	\cot	cot
secant	\sec	sec
cosecant	\csc	csc
inverse sine	\arcsin	arcsin
inverse cosine	\arccos	arccos
inverse tangent	\arctan	arctan

- Symbols (in *text* mode)

The following symbols do **not** have to be surrounded by dollar signs

<i>description</i>	<i>command</i>	<i>output</i>
dollar sign	\\$	\$
percent	\%	%
ampersand	\&	&
pound	\#	#
backslash	\textbackslash	\
left quote marks	' '	”
right quote marks	' '	”
single left quote	'	'
single right quote	'	'
hyphen	X-ray	X-ray
en-dash	pp. 5- -15	pp. 5–15
em-dash	Yes- -or no?	Yes—or no?