



Chapter 2

Introduction to Logic Circuits



Contents



- ▶ Basic Logic Gates
- ▶ Boolean Algebra
- ▶ Canonical and Standard Forms
- ▶ Synthesis Using AND, OR and NOT Gates
- ▶ NAND and NOR Logic Networks
- ▶ Design examples





BASIC LOGIC GATES





Logic Gates



- ▶ Basic Logic Gates
 - ▶ AND
 - ▶ OR
 - ▶ NOT
- ▶ Related Logic Gates
 - ▶ NAND (AND-NOT)
 - ▶ NOR (OR-NOT)
 - ▶ X-OR (Combination of AND, OR and NOT)
 - ▶ X-NOR (Equivalence)





AND



- ▶ X AND Y.
 - ▶ X & Y are propositions.
 - ▶ A proposition can be either TRUE or FLASE.
- ▶ (Today is Tuesday) AND (Today is sunny).





AND in Logic



- ▶ AND may have many inputs.
- ▶ AND produces the value TRUE if all the inputs are TRUE.
- ▶ So, with the inputs:

T AND T	output is: T
T AND F	output is: F
F AND T	output is: F
F AND F	output is: F

(Just like in the real world.)

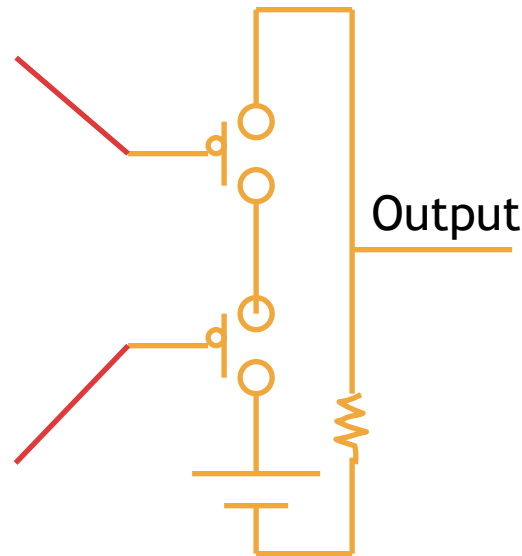
TRUE = HIGH = ON = '1'



The AND Gate



- ▶ The *gate* is a circuit that performs a basic logic operation.
- ▶ Inputs are on the left, outputs are on the right of a logic symbol.
- ▶ The AND gate has two or more inputs and a single output.





The AND Gate



- ▶ An AND gate produces a HIGH output only when all the inputs are HIGH.
- ▶ A truth table is a convenient way to write down the definition of a logic operation.

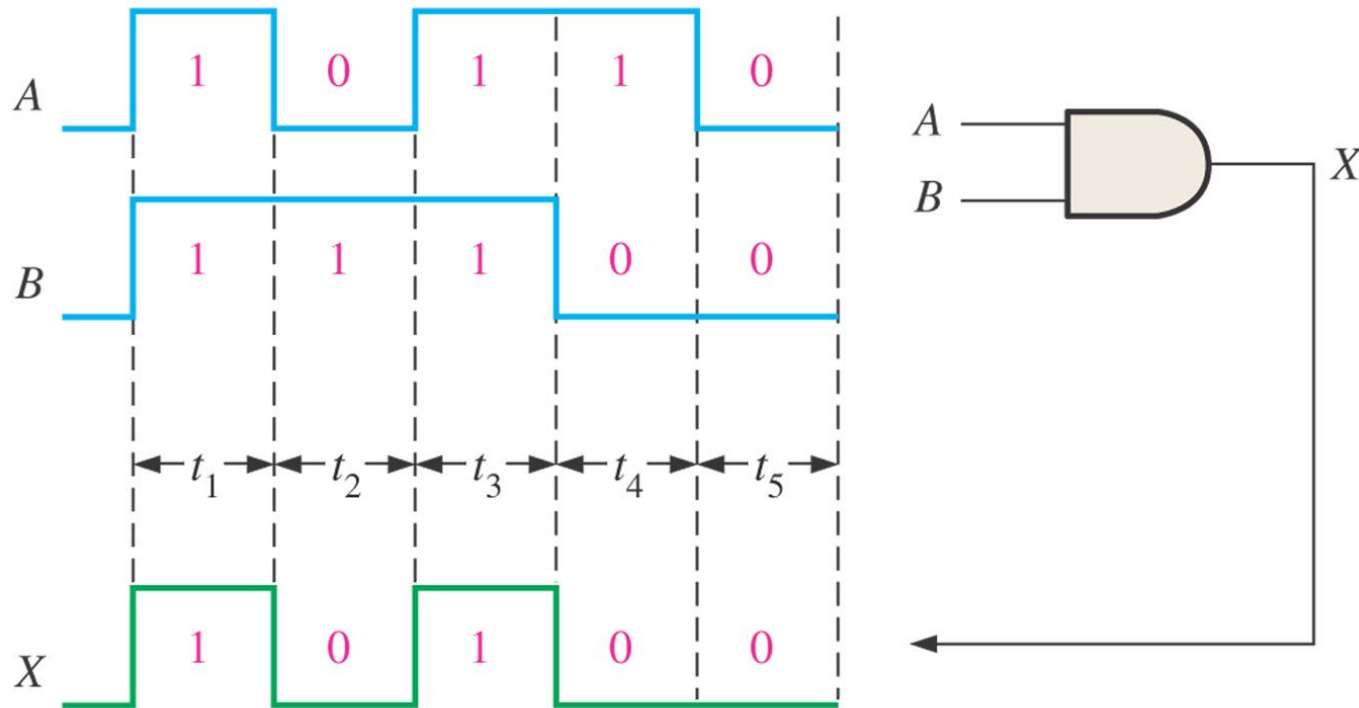
Inputs		Output
A	B	X
0	0	0
0	1	0
1	0	0
1	1	1

Truth Table for a 2-input AND gate





The AND Gate



Example of AND gate operation with a timing diagram showing input and output relationships

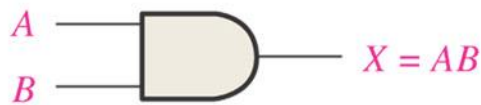


The AND Gate

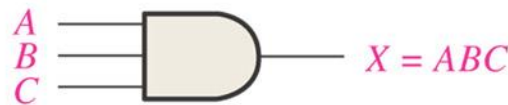


- ▶ The logical AND function is equivalent to the *multiplication* in Boolean algebra.
- ▶ If the input variable is A, B and the output variable is X, then, for an AND gate,

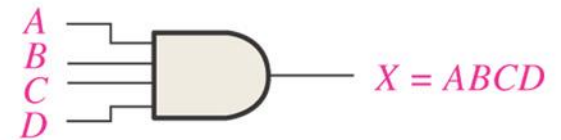
$$X = AB \text{ or } X = A \cdot B$$



(a)



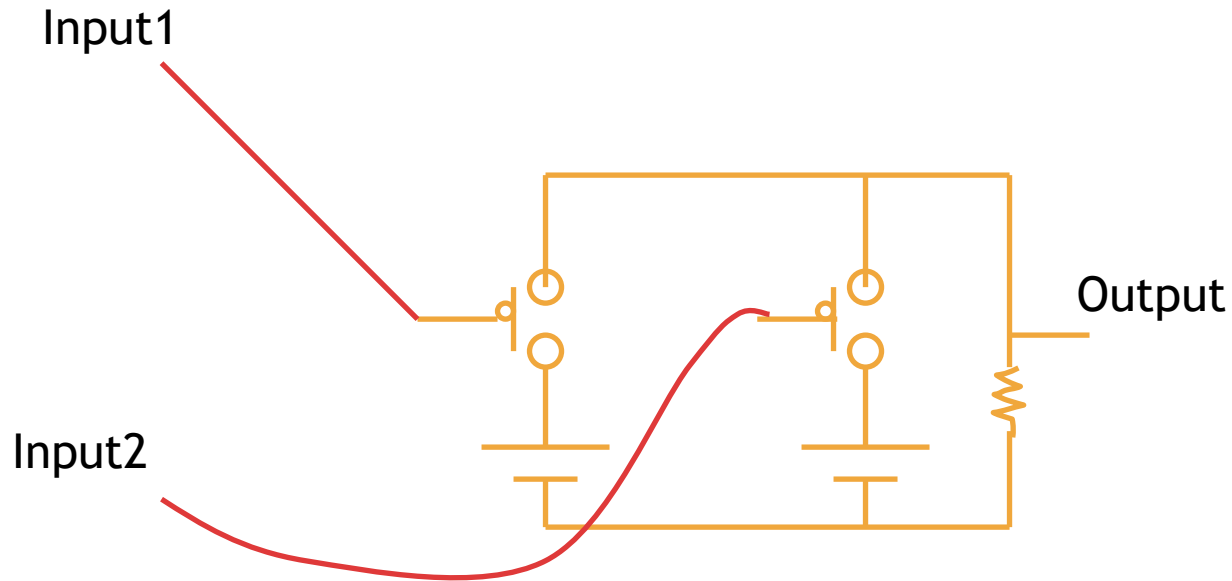
(b)



(c)



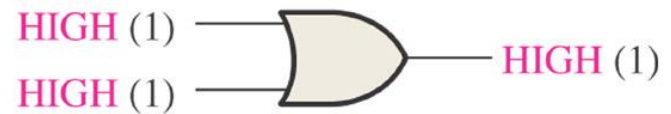
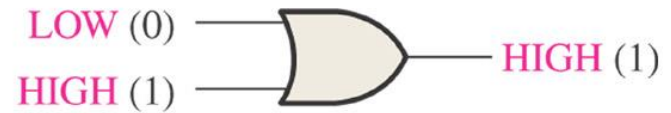
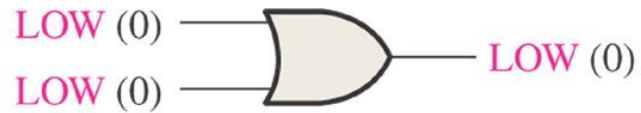
The OR Gate



- ▶ Produces a HIGH on the output when any of the inputs is HIGH.



The OR Gate



Inputs		Output
A	B	X
0	0	0
0	1	1
1	0	1
1	1	1

Truth Table for a 2-input OR gate

○ ○ ○ The OR Gate in Boolean algebra ○ ○ ○

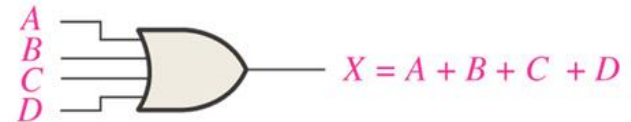
- ▶ The logical OR function is equivalent to the *addition* in Boolean algebra.
- ▶ $X = A + B$



(a)



(b)



(c)



Inverter

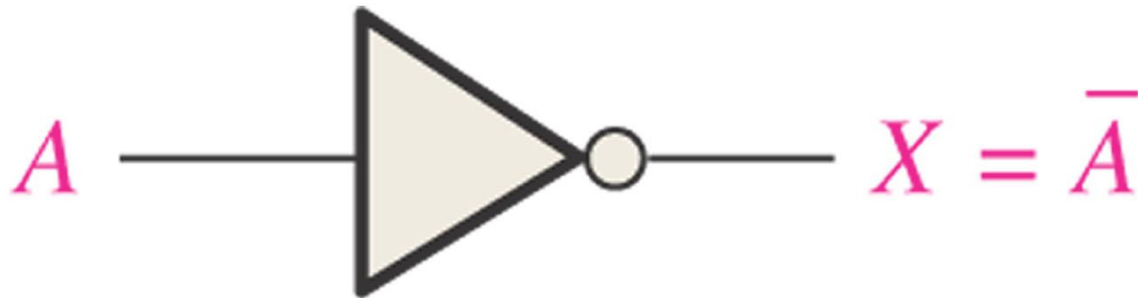


- ▶ In Boolean algebra, for an inverter,

$$X = \bar{A}$$

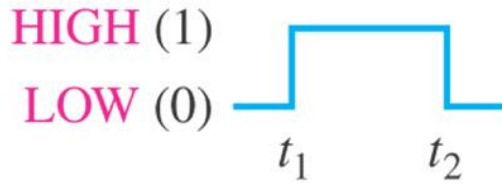
$$X = A'$$

- ▶ Can be read “Not A”, “A complement”, “A prime”, “A bar”

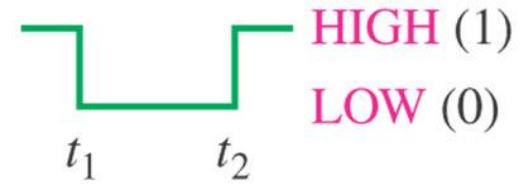
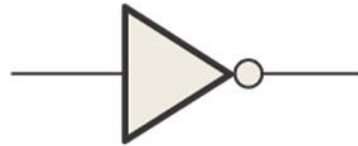




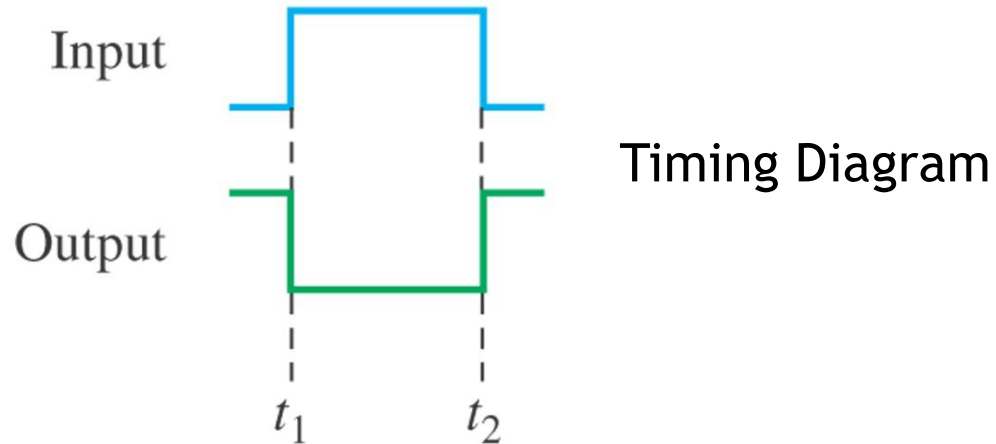
Inverter



Input pulse

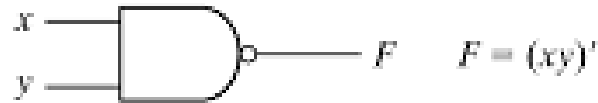


Output pulse



Digital Logic Gates

NAND



x	y	F
0	0	1
0	1	1
1	0	1
1	1	0

NOR



x	y	F
0	0	1
0	1	0
1	0	0
1	1	0

Exclusive-OR
(XOR)



Mod 2 addition

x	y	F
0	0	0
0	1	1
1	0	1
1	1	0

Exclusive-NOR
or
equivalence



x	y	F
0	0	1
0	1	0
1	0	0
1	1	1



BOOLEAN ALGEBRA





Boolean algebra



- ▶ In the 1850s, George Boole developed a mathematical system for formulating logic statements with symbols.
- ▶ Logic problems can be written and solved like an ordinary algebra.



Boolean Constants and Variables

- ▶ In Boolean algebra, there are only two constants.
 - ▶ True and False
 - ▶ 1 and 0
- ▶ Boolean variables are variables that store values that are Boolean constants.

○ ○ ○ Properties of Boolean Algebra ○ ○ ○

◆ Duality

- ◆ Interchange OR and AND operators

- ◆ Replace 1's by 0's and 0's by 1's

e.g. $x + 0 = x \leftrightarrow x \cdot 1 = x$

◆ Operator precedence

1. Parentheses

2. NOT

3. AND

4. OR

○ ○ ○ Properties of Boolean Algebra ○ ○ ○

▶ Basic OR, AND operation

▶ $x + 0 = x \quad \leftrightarrow \quad x \cdot 1 = x$

▶ $x + x' = 1 \quad \leftrightarrow \quad x \cdot x' = 0$

▶ $x + x = x \quad \leftrightarrow \quad x \cdot x = x$

▶ $x + 1 = 1 \quad \leftrightarrow \quad x \cdot 0 = 0$

▶ Involution

▶ $(x')' = x$

▶ Commutative

▶ $x + y = y + x \quad \leftrightarrow \quad xy = yx$

▶ Associative

▶ $x + (y + z) = (x + y) + z \quad \leftrightarrow \quad x(yz) = (xy)z$

○ ○ ○ Properties of Boolean Algebra ○ ○ ○

▶ Distributive

▶ $x(y + z) = xy + xz \leftrightarrow x + yz = (x + y)(x + z)$

▶ DeMorgan

▶ $(x + y)' = x'y' \leftrightarrow (xy)' = x' + y'$

NOR *NAND*

*RHS = $xx + xz + xy + yz$
 $= x + xz + xy + yz$
 $= x(1 + y + z) + yz$
 $= x + yz$*

▶ Absorption

▶ $x + xy = x \leftrightarrow x(x + y) = x$

$x(1 + y)$ $xx + xy = x + xy$

Algebraic Manipulation

◆ Ex 2-1) Simplify the following Boolean functions to a minimum number of literals

$$1. x(x' + y) = xx' + xy = 0 + xy = xy$$

$$xx' = 0$$

$$2. x + x'y = (x + x')(x + y) \\ = 1(x + y) = x + y$$

$$x + yz = (x + y)(x + z)$$

$$x + x' = 1$$

$$3. (x + y)(x + y') = xx + xy + xy' + yy' \\ = x + xy + xy' + yy' \\ = x(1 + y + y') = x$$

$$xx = x$$

$$1 + x = 1$$

$$4. xy + x'z + yz = xy + x'z + yz(x + x') \\ = xy + x'z + xyz + x'yz \\ = xy(1 + z) + x'z(1 + y) = xy + x'z$$

$$x + x' = 1$$

$$1 + x = 1$$

$$5. (x + y)(x' + z)(y + z) = (x + y)(x' + z) \text{ by duality from} \\ \text{function 4}$$



Algebraic Manipulation



◆ DeMorgan Law

$$\begin{aligned}(A + B + C)' &= (A + x)' && \text{let } B + C = x \\ &= A'x' \\ &= A'(B + C)' \\ &= A'(B'C') \\ &= A'B'C'\end{aligned}$$

◆ Generally,

$$\begin{aligned}\text{◆ } (A + B + C + D + \dots F)' &= A'B'C'D' \dots F' \\ \text{◆ } (ABCD \dots F)' &= A' + B' + C' + D' + \dots + F'\end{aligned}$$

Complement of a Function

◆ Ex 2-2) Find the complement of the functions

$$F_1 = x'yz' + x'y'z, F_2 = x(y'z' + yz)$$

Sol.)

DeMorgan's Law

$$(x + y)' = x'y'$$

$$(xy)' = x' + y'$$

$$\begin{aligned} F_1' &= (x'yz' + x'y'z)' \\ &= (x'yz')'(x'y'z)' \\ &= (x + y' + z)(x + y + z') \end{aligned}$$

$$\begin{aligned} F_2' &= [x(y'z' + yz)]' \\ &= x' + (y'z' + yz)' \\ &= x' + (y'z')'(yz)' \\ &= x' + (y + z)(y' + z') \end{aligned}$$

Complement of a Function

- Ex 2-3) Find the complement of the functions F_1 And F_2 Ex 2-2 by taking their duals and complementing each literal.

1. Find its dual (AND \leftrightarrow OR, 1 \leftrightarrow 0)
2. Complement of each literal

$$F_1 = x'yz' + x'y'z$$

The dual of F_1 is $(x' + y + z')(x' + y' + z)$

Complement of each literal:

$$(x + y' + z)(x + y + z') = F_1'$$

$$F_2 = x(y'z' + yz)$$

The dual of F_2 is $x + (y' + z')(y + z)$

Complement of of each literal:

$$x' + (y + z)(y' + z') = F_2'$$

Minimization by Boolean Functions

Table 2-2
Truth Tables for F_1 and F_2

x	y	z	F_1	F_2
0	0	0	0	0
0	0	1	1 (1)	1 (1)
0	1	0	0	0
0	1	1	0	1 (2)
1	0	0	1 (2)	1 (3)
1	0	1	1 (3)	1 (4)
1	1	0	1 (4)	0
1	1	1	1 (5)	0

$$F_1 = \underset{(1)}{x'y'z} + \underset{(2)}{xy'z'} + \underset{(3)}{xy'z} + \underset{(4)}{xyz'} + \underset{(5)}{xyz}$$

Minimization by Boolean Functions

$$\begin{aligned} F_1 &= x^{(1)'}y^{(2)'}z + xy^{(3)'}z' + xy^{(4)'}z + xyz^{(5)'} && (1)+(3), (2)+(4), (4)+(5) \\ &= y'z(x' + x) + xy'(z' + z) + xy(z' + z) && x + x = x \\ &= y'z + xy' + xy && x + x' = 1 \\ &= x(y' + y) + y'z = \boxed{x + y'z} \end{aligned}$$

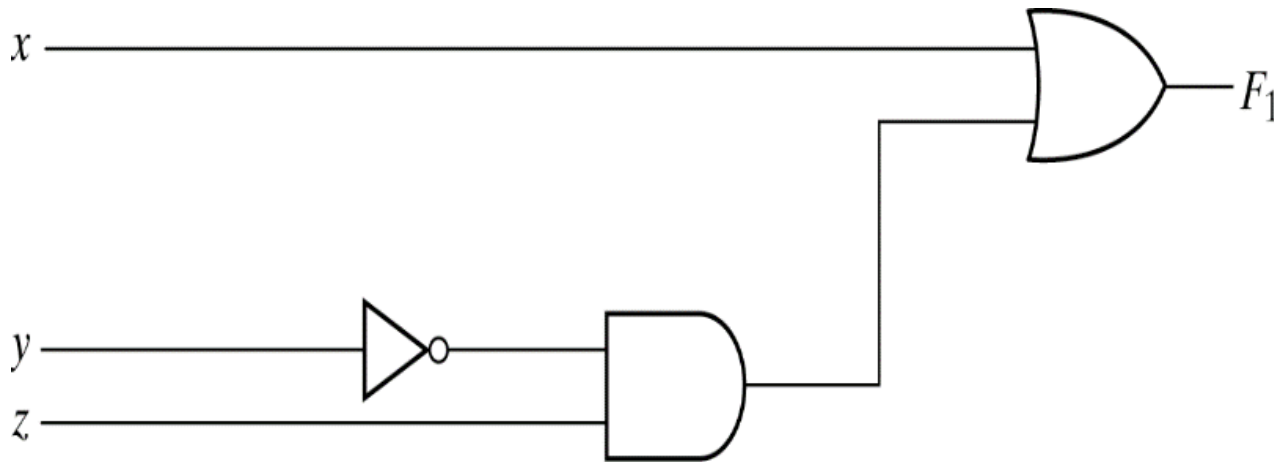


Fig. 2-1 Gate implementation of $F_1 = x + y'z$

Minimization by Boolean Functions

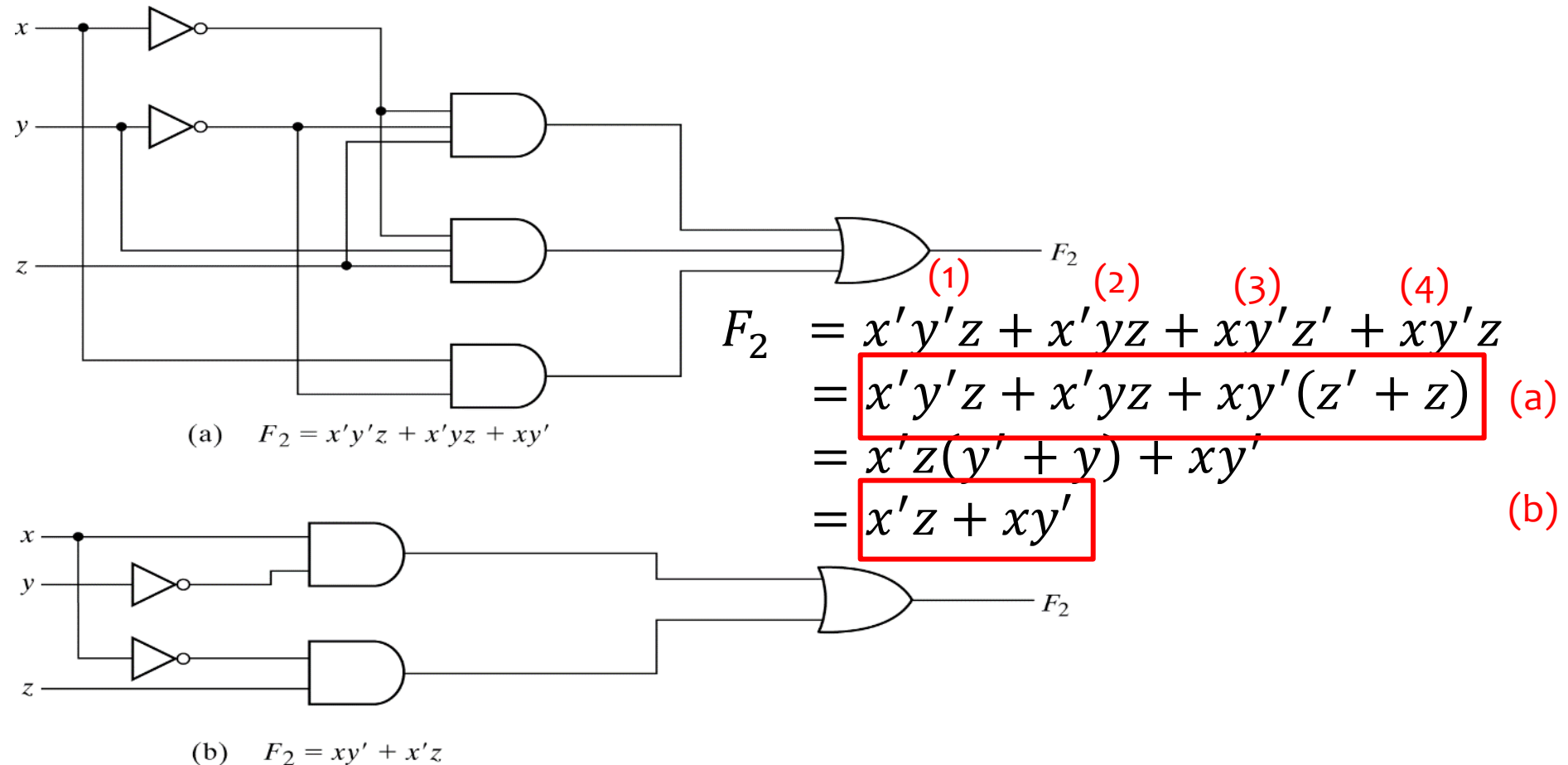


Fig. 2-2 Implementation of Boolean function F_2 with gates



CANONICAL AND STANDARD FORMS





Canonical Forms



◆ Minterms and Maxterms

Table 2-3
Minterms and Maxterms for Three Binary Variables

<i>x</i>	<i>y</i>	<i>z</i>	Minterms		Maxterms	
			Term	Designation	Term	Designation
0	0	0	$x'y'z'$	m_0	$x + y + z$	M_0
0	0	1	$x'y'z$	m_1	$x + y + z'$	M_1
0	1	0	$x'yz'$	m_2	$x + y' + z$	M_2
0	1	1	$x'yz$	m_3	$x + y' + z'$	M_3
1	0	0	$xy'z'$	m_4	$x' + y + z$	M_4
1	0	1	$xy'z$	m_5	$x' + y + z'$	M_5
1	1	0	xyz'	m_6	$x' + y' + z$	M_6
1	1	1	xyz	m_7	$x' + y' + z'$	M_7

○○○ Canonical SOP/POS Forms ○○○

Table 2-4
Functions of Three Variables

x	y	z	Function f_1	Function f_2
0	0	0	0	0
0	0	1	1	0
0	1	0	0	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Canonical sum of product (SOP)

$$f_1 = x'y'z + xy'z' + xyz = m_1 + m_4 + m_7$$

$$f_2 = x'yz + xy'z + xyz' + xyz = m_3 + m_5 + m_6 + m_7$$

Canonical product of sum (POS)

$$f_1 = (x + y + z)(x + y' + z)(x' + y + z')(x' + y' + z) = M_0 M_2 M_3 M_5 M_6$$

$$f_2 = (x + y + z)(x + y + z')(x + y' + z)(x' + y + z)(x' + y + z) = M_0 M_1 M_2 M_4$$

Canonical SOP Forms

Conversion from standard SOP to canonical SOP form

- ◆ Ex 2-4) Express the Boolean function $F=A+B'C$ in a sum of minterms.

$$\begin{aligned}A &= A(B + B') = AB + AB' \\&= AB(C + C') + AB'(C + C') \\&= ABC + ABC' + AB'C + AB'C' \\B'C &= B'C(A + A') = AB'C + A'B'C \\F &= A + B'C \\&= ABC + ABC' + \boxed{AB'C} + AB'C' \\&\quad + \boxed{AB'C} + AB'C' \\&= m_1 + m_4 + m_5 + m_6 + m_7 \\&= \sum (1,4,5,6,7)\end{aligned}$$

Table 2-5

Truth Table for $F = A + B'C$

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

Canonical POS Forms

Conversion from standard SOP to canonical POS form

- ◆ Ex 2-5) Express the Boolean function $F = xy + x'z$ in a product of maxterm form.

$$\begin{aligned} F &= xy + x'z = (xy + x')(xy + z) && A + BC = (A + B)(A + C) \\ &= (x' + x)(y + x')(x + z)(y + z) && \text{let } A = xy \\ &= (x' + y)(x + z)(y + z) && xy + x' = x' + xy = (x' + x)(x' + y) \\ & && x + x' = 1 \end{aligned}$$

$$\begin{aligned} x' + y &= x' + y + zz' = (x' + y + z)(x' + y + z') = M_4 M_5 \\ x + z &= x + z + yy' = (x + y + z)(x + y' + z) = M_0 M_2 \\ y + z &= y + z + xx' = (x + y + z)(x' + y + z) = M_0 M_4 \end{aligned}$$

$$F = M_0 M_2 M_4 M_5 = \prod (0, 2, 4, 5)$$

Conversion between Canonical Forms

◆ Relation between SOP and POS

$$m_i = M'_i \text{ and } m'_i = M_i$$

$$F(x, y, z) = \sum (1, 3, 6, 7)$$

$$F'(x, y, z) = \sum (0, 2, 4, 5)$$

$$= m_0 + m_2 + m_4 + m_5$$

$$F = (F')' = (m_0 + m_2 + m_4 + m_5)'$$

$$= m'_0 m'_2 m'_4 m'_5 = M_0 M_2 M_4 M_5$$

$$\text{Ex) } F = xy + xz'$$

$$= \sum (1, 3, 6, 7)$$

$$= \prod (0, 2, 4, 5)$$

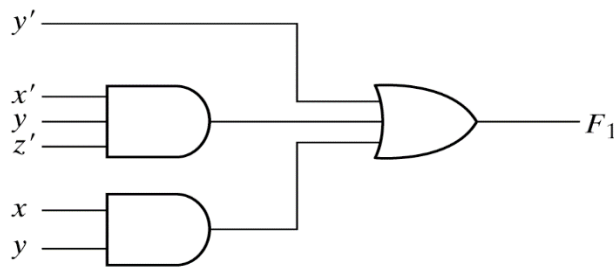
Table 2-6

Truth Table for $F = xy + x'z$

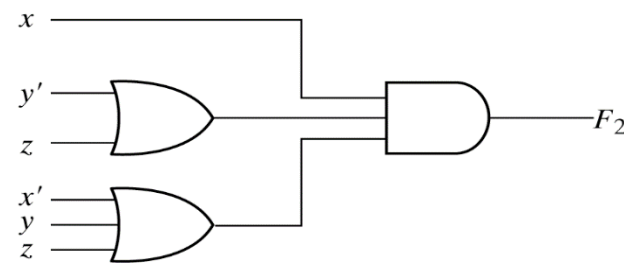
x	y	z	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

Standard SOP/POS Forms

- ◆ SOP (Sum of product) : $F_1(x, y, z) = y' + xy + x'yz'$
- ◆ POS (Product of sum) : $F_2(x, y, z) = x(y' + z)(x' + y + z)$



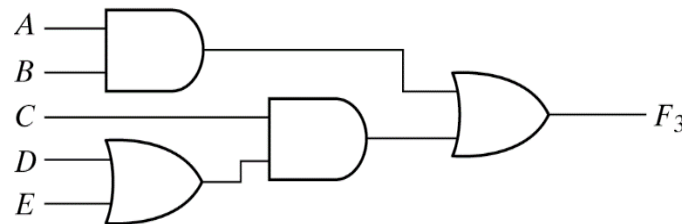
(a) Sum of Products



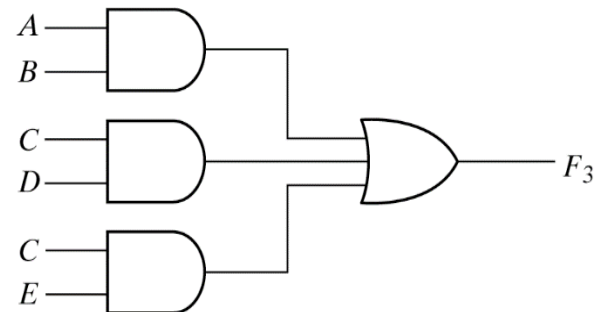
(b) Product of Sums

Fig. 2-3 Two-level implementation

- ◆ Ex) $F_3 = AB + C(D + E) = AB + CD + CE$



(a) $AB + C(D + E)$



(b) $AB + CD + CE$

Fig. 2-4 Three- and Two-Level implementation



SYNTHESIS USING AND, OR AND NOT GATES



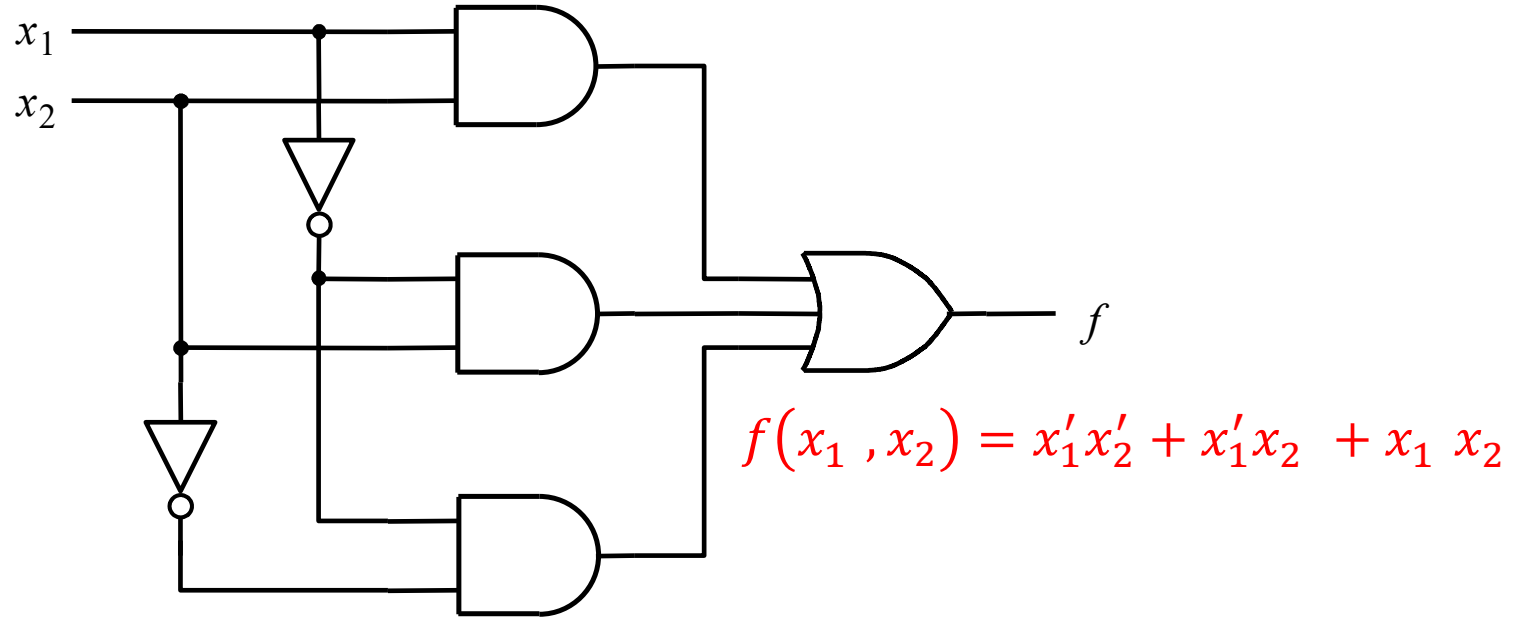
○ ○ Synthesis Using AND, OR and NOT Gates ○ ○

x_1	x_2	$f(x_1, x_2)$
0	0	1 $m_0 = x'_1 x'_2$
0	1	1 $m_1 = x'_1 x_2$
1	0	0 $M_2 = x_1 + x'_2$
1	1	1 $m_3 = x_1 x_2$

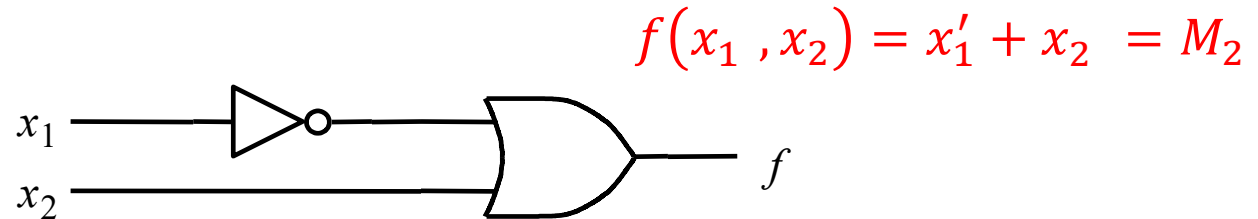
$$\begin{aligned}
 f(x_1, x_2) &= m_0 + m_1 + m_3 \\
 &= x'_1 x'_2 + x'_1 x_2 + x_1 x_2 \\
 &= x'_1 (x'_2 + x_2) + x_2 (x'_1 + x_1) \\
 &= x'_1 + x_2 \\
 &= M_2
 \end{aligned}$$

Figure 2.15. A function to be synthesized.

Two implementations of a function



(a) Canonical sum-of-products



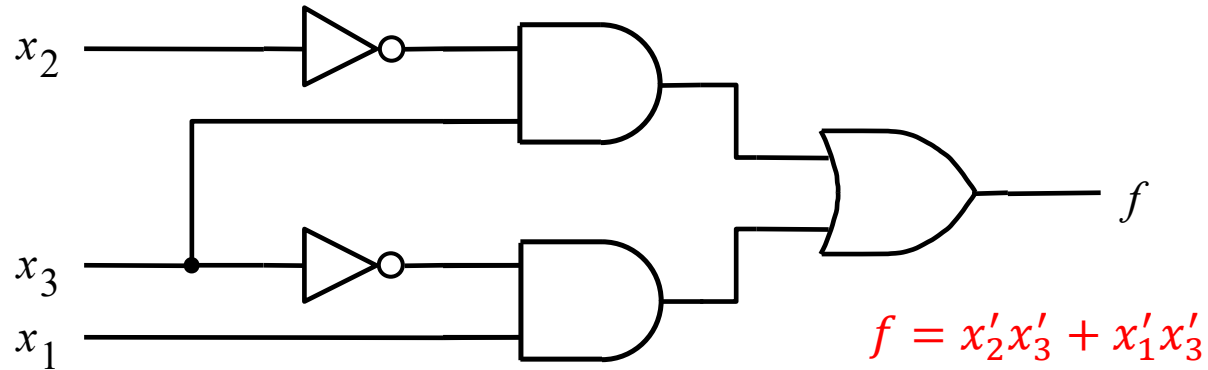
(b) Minimal-cost realization

Three Variable Function

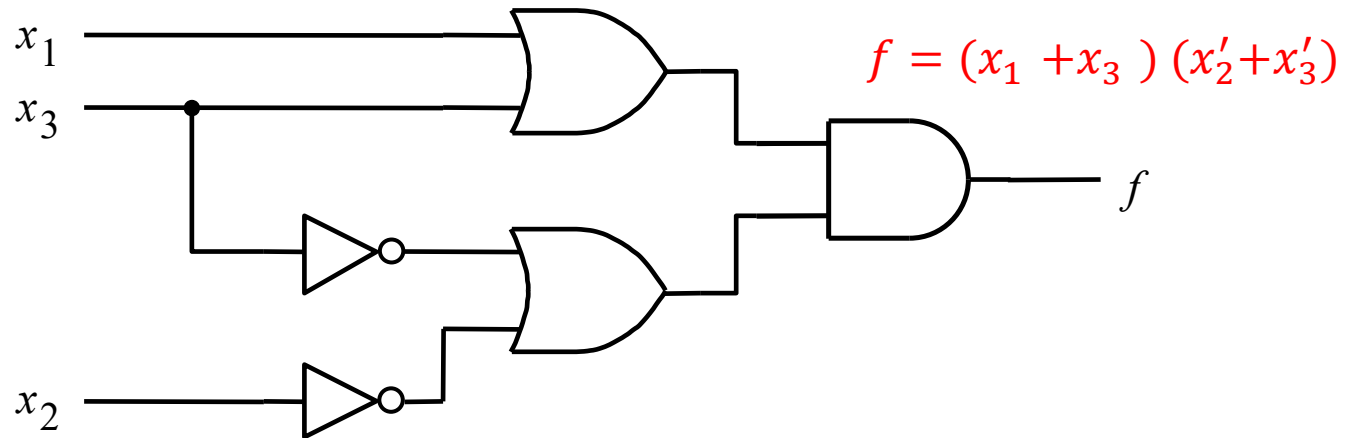
Row number	x_1	x_2	x_3	$f(x_1, x_2, x_3)$
0	0	0	0	0
1	0	0	1	1
2	0	1	0	0
3	0	1	1	0
4	1	0	0	1
5	1	0	1	1
6	1	1	0	1
7	1	1	1	0

$$\begin{aligned}
 f &= x_1' x_2' x_3 + x_1 x_2' x_3' + x_1 x_2' x_3 + x_1 x_2 x_3' \\
 &= x_2' x_3 (x_1' + x_1) + x_1 x_3 (x_2' + x_2) \\
 &= x_2' x_3 + x_1 x_3 \\
 f &= (x_1 + x_2 + x_3)(x_1' + x_2' + x_3') \\
 &\quad (x_1 + x_2' + x_3')(x_1' + x_2' + x_3') \\
 &= \{(x_1 + x_3) + x_2 x_2'\} \\
 &\quad \{(x_2' + x_3') + x_1 x_1'\} \\
 &= (x_1 + x_3)(x_2' + x_3')
 \end{aligned}$$

Two realizations of a function



(a) A minimal sum-of-products realization



(b) A minimal product-of-sums realization

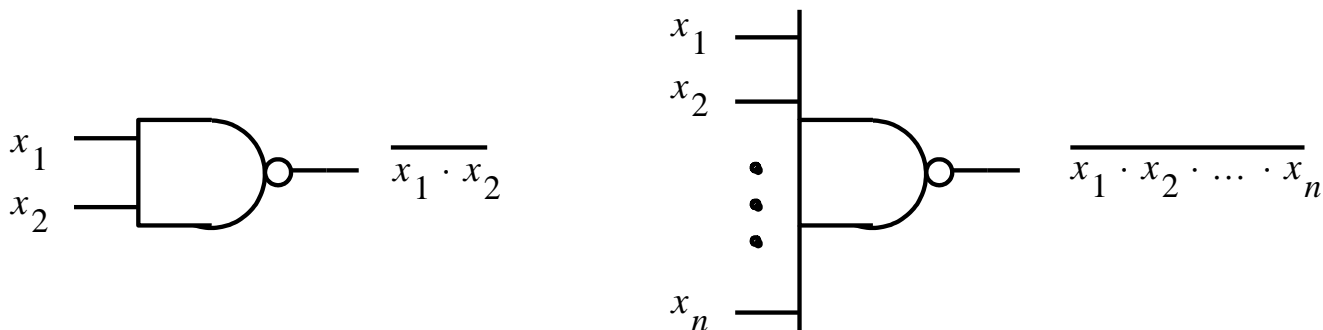


NAND AND NOR LOGIC NETWORKS

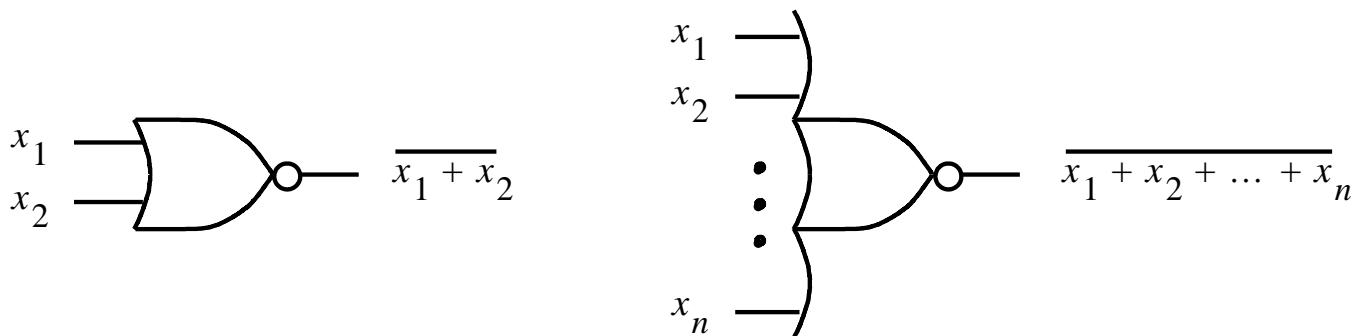




NAND and NOR Logic Networks

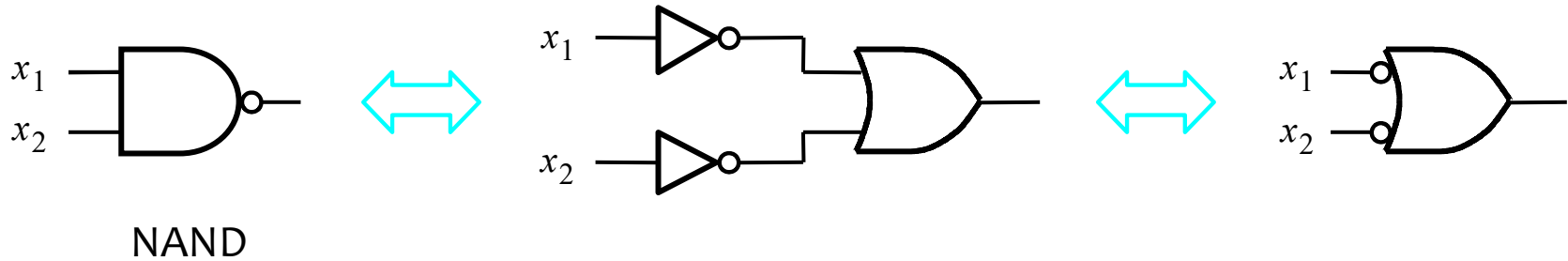


(a) NAND gates

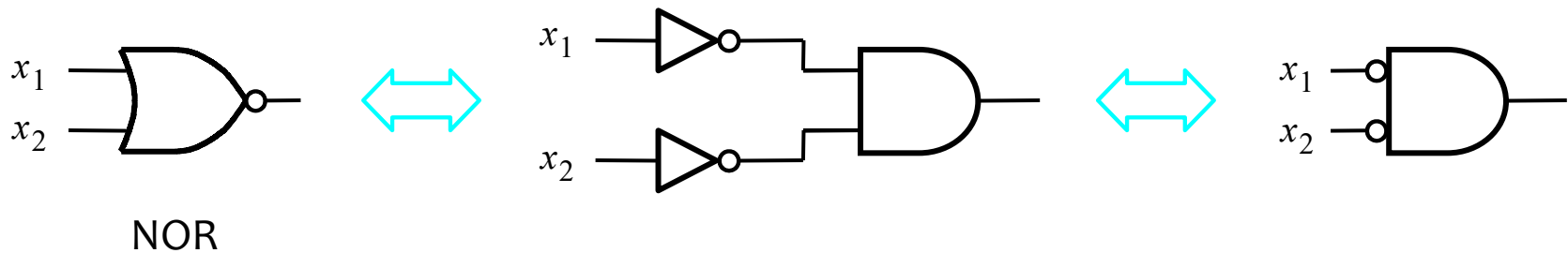


(b) NOR gates

DeMorgan's theorem



$$(x_1 x_2)' = x_1' + x_2'$$



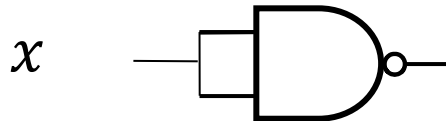
$$(x_1 + x_2)' = x_1' x_2'$$



Basic Gates Using NAND

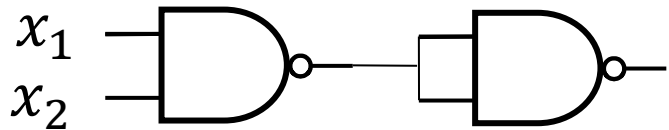


NOT



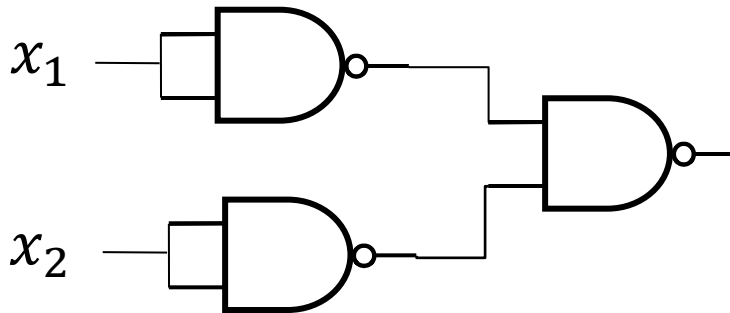
$$f = (xx)' = x'$$

AND



$$f = \left\{ (x_1 x_2)' \right\}' = x_1 x_2$$

OR



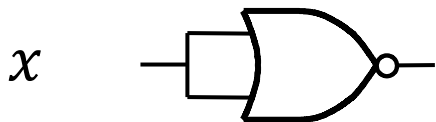
$$f = (x_1' x_2')' = x_1 + x_2$$



Basic Gates Using NOR

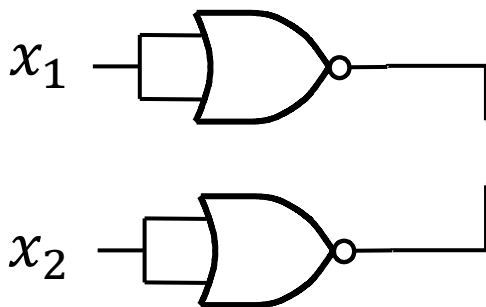


NOT



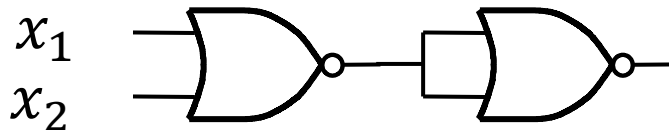
$$f = (xx)' = x'$$

AND



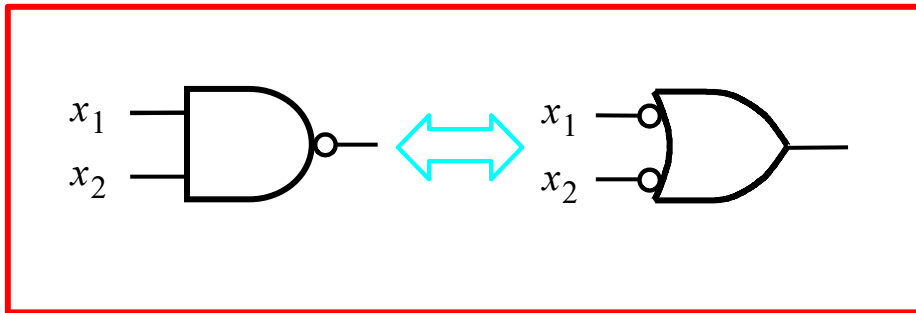
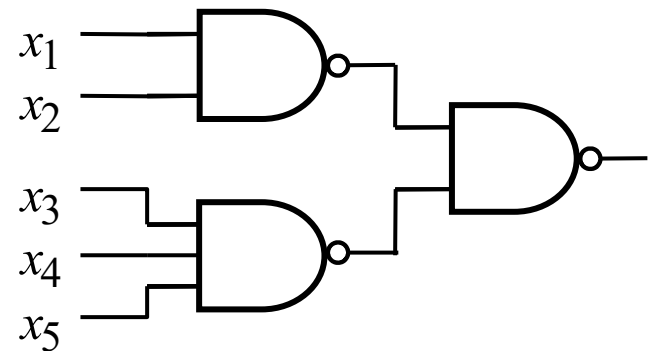
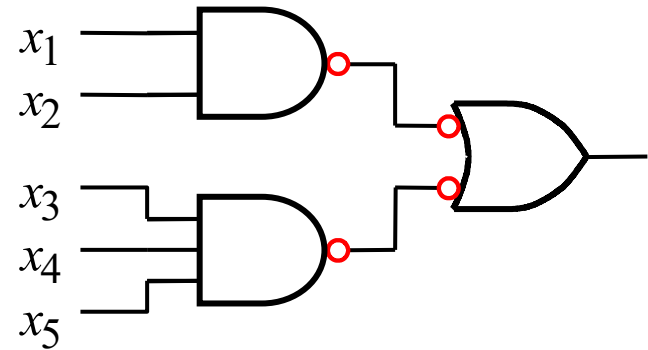
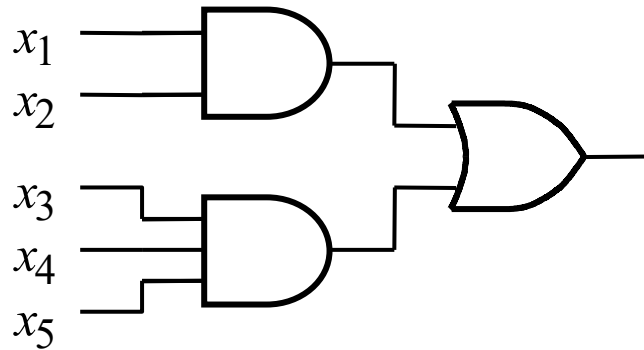
$$f = (x_1' + x_2')' = x_1 x_2$$

OR

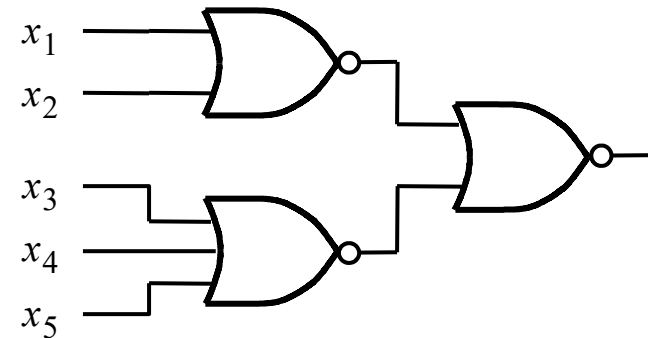
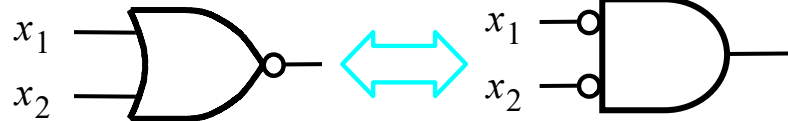
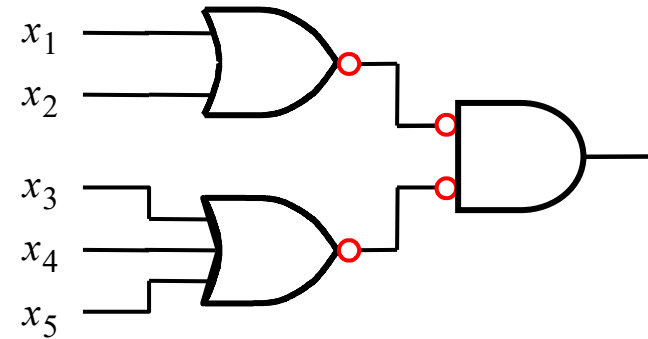
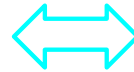
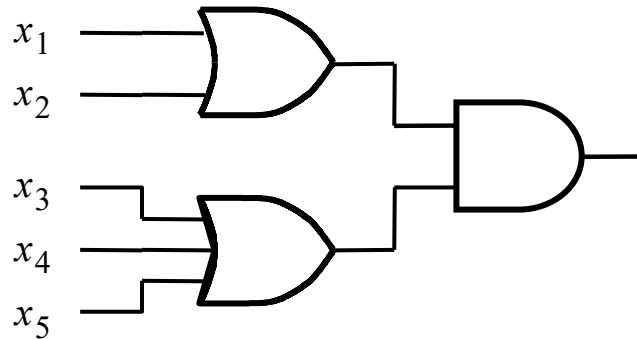


$$f = \{(x_1 + x_2)'\}' = x_1 + x_2$$

Using NAND gates to implement a sum-of-products

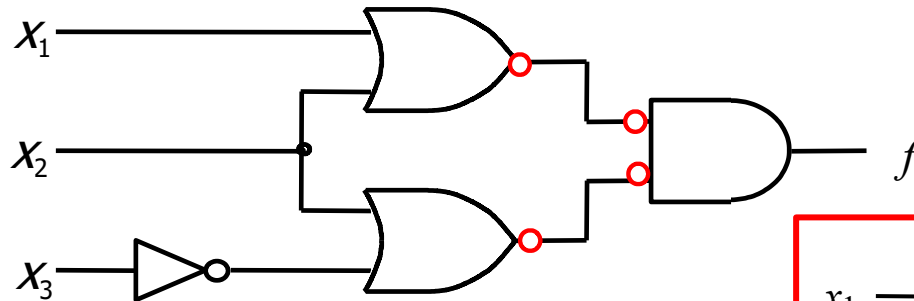


Using NOR gates to implement a product-of sums

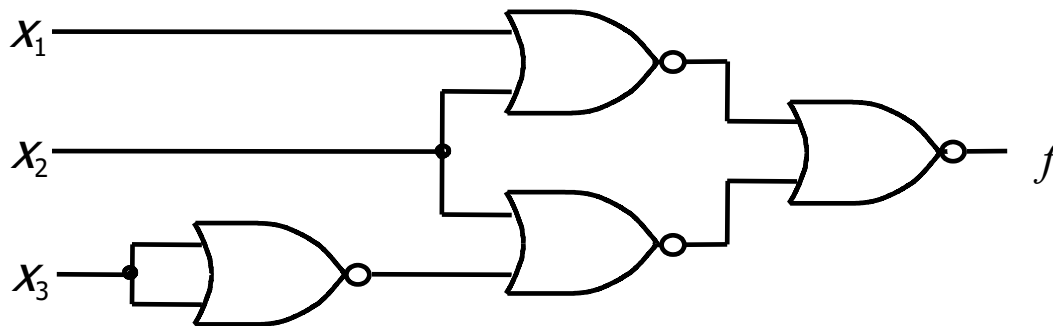
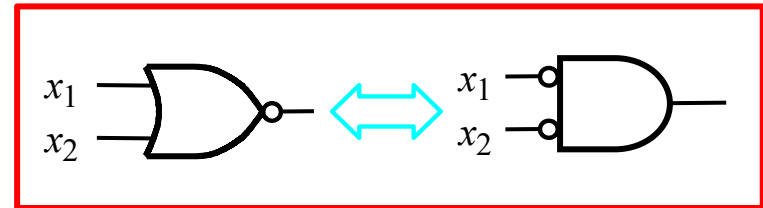


NOR-gate realization of the function

$$f = (x_1 + x_2)(x_2 + x'_3)$$



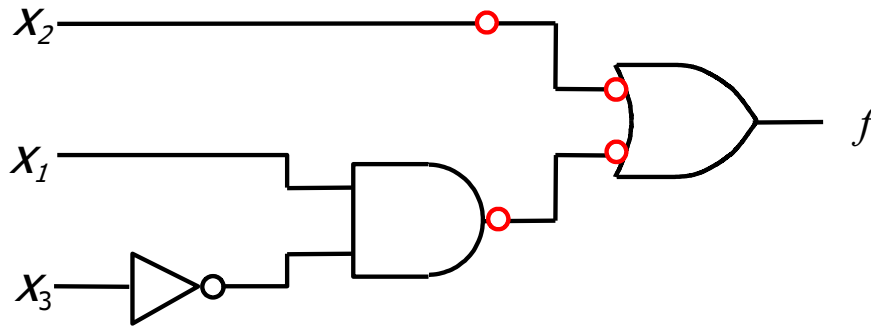
(a) POS implementation



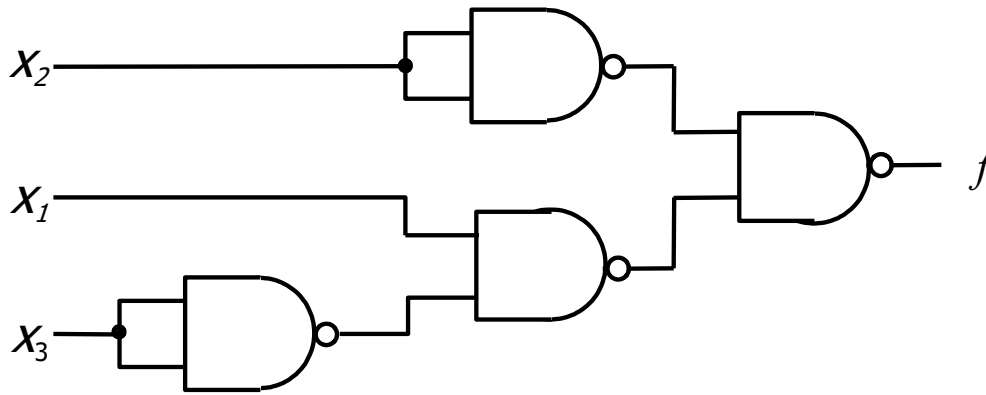
(b) NOR implementation

NAND-gate realization of the function

$$f = x_2 + x_1x_3'$$



(a) SOP implementation



(b) NAND implementation

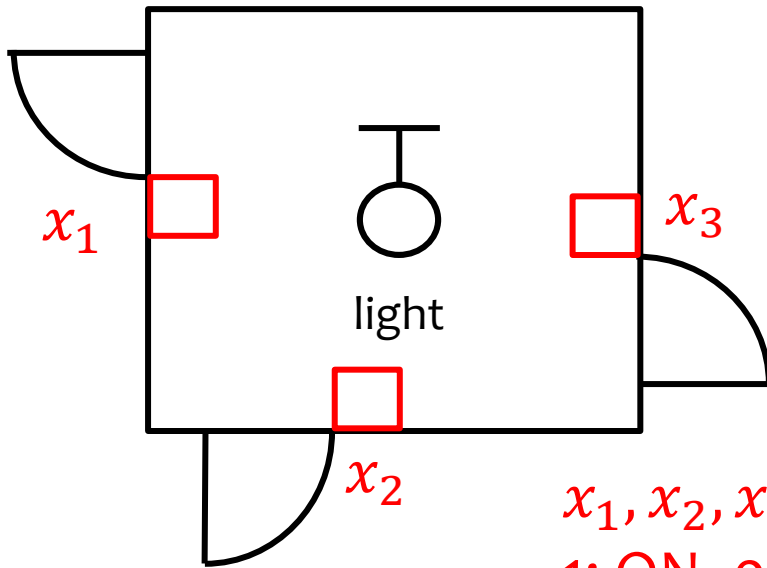


DESIGN EXAMPLES





Three-way Light Control



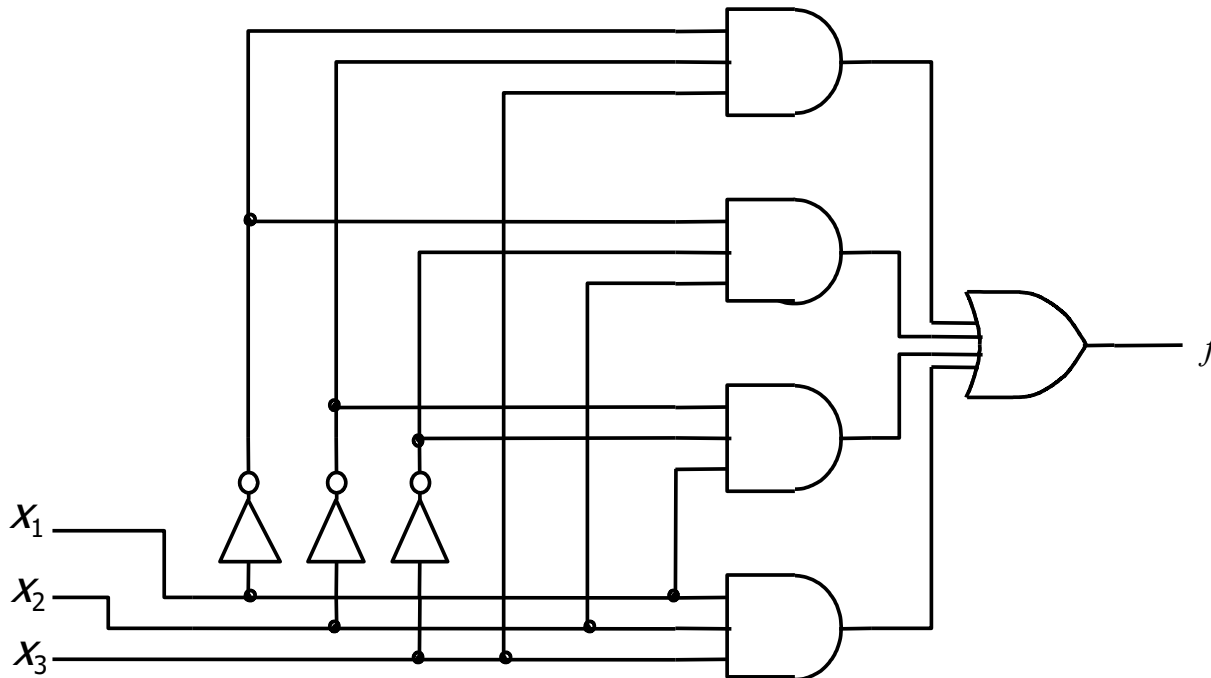
x_1, x_2, x_3 : Switch
1: ON, 0: OFF



x_1	x_2	x_3	f
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

SOP Implementation

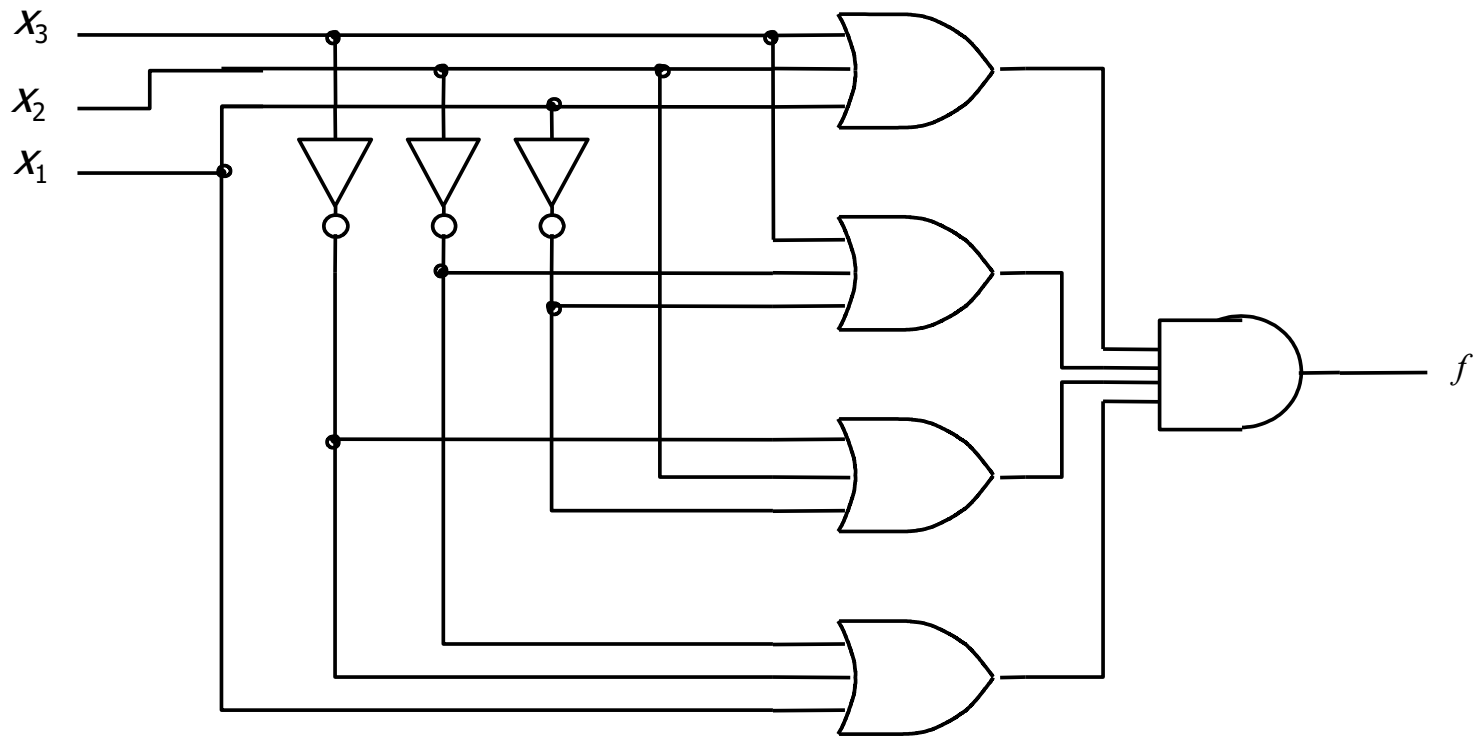
$$f = x_1'x_2'x_3' + x_1'x_2'x_3 + x_1'x_2x_3' + x_1'x_2x_3$$



(a) Sum-of-products realization

POS Implementation

$$f = (x_1 + x_2 + x_3)(x_1 + x'_2 + x'_3)(x'_1 + x_2 + x'_3)(x'_1 + x'_2 + x_3)$$



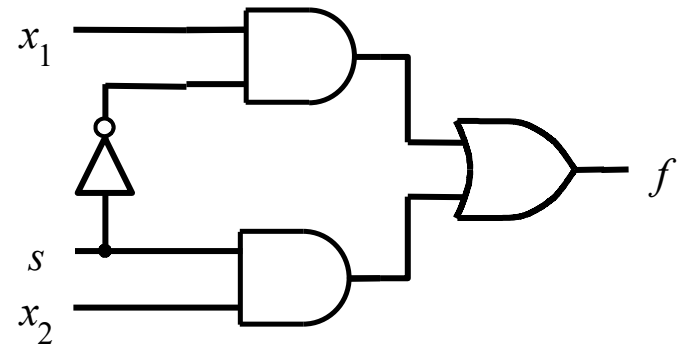
(b) Product-of-sums realization

Multiplexer Circuit

s	x_1	x_2	$f(s, x_1, x_2)$
0	0	0	0
0	0	1	0
0	1	0	1 (1)
0	1	1	1 (2)
1	0	0	0
1	0	1	1 (3)
1	1	0	0
1	1	1	1 (4)

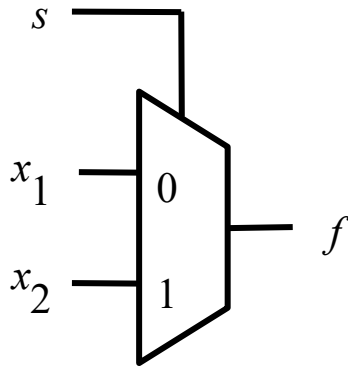
(a) Truth Table

$$\begin{aligned} f &= \overset{(1)}{s'x_1} \overset{(2)}{x_2'} + \overset{(3)}{s'x_1} \overset{(4)}{x_2} + sx_1'x_2 + sx_1x_2' \\ &= s'x_1 (x_2' + x_2) + sx_2 (x_1' + x_1) \\ &= \textcolor{red}{s'x_1} + \textcolor{red}{sx_2} \end{aligned}$$



(b) Circuit

Implementation of a multiplexer



(c) Graphical symbol

$$f = s'x_1 + sx_2$$

$$f = \begin{cases} x_1 & s = 0 \\ x_2 & s = 1 \end{cases}$$

s	$f(s, x_1, x_2)$
0	x_1
1	x_2

(d) More compact truth-table representation



Summary



- ▶ Basic gates including AND, OR, NOT are investigated in terms of the truth table, Boolean representation and the timing diagram.
- ▶ Several properties of Boolean algebra are found different from ordinary algebra.
- ▶ All logic function can be represented by canonical SOP/POS forms based on the truth table.
- ▶ Canonical forms can be converted to the minimized standard form by Boolean algebra.
- ▶ Instead of AND, OR and NOT gates, any logic functions can be implemented by only NOR or NAND

