

# DAT BUI

☎ 437-259-2406 ✉ [dhqbui@uwaterloo.ca](mailto:dhqbui@uwaterloo.ca) [in](#) [Linkedin](#) [G](#) [Github](#)

## Education

### University of Waterloo

Sep 2022 - May 2026 (expected)

Candidate for Bachelor in **Computer Science**, Combinatorics and Optimization minor

**Coursework:** Algorithm Design, Data Structures, Object-Oriented Programming, Functional Programming, Compilers

## Technical Skills

**Languages:** JavaScript, TypeScript, Java, C, C++, Python, SQL, Bash, HTML, CSS,

**Tools\Frameworks:** Spring Boot, React.js, Node.js, Angular, Bootstrap, SQL Developer, REST APIs, Azure DevOps, Git

## Experience

### Web Developer

May 2024 - Present

University of Waterloo - Center for Work-integrated Learning

Waterloo, CA

- Developed responsive course pages and custom interactions utilizing **Bootstrap**, **HTML**, **CSS**, **JavaScript**, ensuring seamless integration into **D2L Brightspace** platform
- Conducted QA tasks to ensure website accessibility compliance while uploading and organizing content in LEARN

### Software Developer

Sep 2023 - Dec 2023

Ontario Ministry of Transportation - Digital Solutions Branch

Toronto, CA

- Engaged with established **Swagger-based RESTful API** endpoints for efficient job invocation
- Utilised **SQL** to analyse 50,000+ data records for extensive testing and error checking
- Engineered an **Azure pipeline** to automate test execution to implement the CI/CD process
- Wrote **15+** automated tests (using **Postman**), integration tests, and UAT tests to debug API endpoints

### Software Lead

May 2023 - April 2024

University of Waterloo Product Management Club

Waterloo, CA

- Led a job posting automation project using **Beautiful Soup** for web scrapping and **MongoDB** for database management
- Utilized **React.js** with **Bootstrap** for developing frontend interface of the club's website
- Led a team of 5 software developers in an agile framework, utilizing GitHub for efficient project management

## Projects

### Terminal Rogue | *OOP, C++, GDB* [GitHub](#)

- Collaborated with a team to develop a multi-level Rogue game by using C++, Linux for command line purpose, X11 as image rendering tool and UML diagram for project planning
- Applied Objected Oriented Programming (**OOP**) concepts with **Observer design pattern** for developing game features and utilized **shared pointer** to efficiently manage memory

### RevenueOpt | *React, TypeScript, CockroachDB, Flask, Python* [Devpost](#)

- Collaborated in a team of 4 to create a full-stack application for SAP Challenge at **ConUHacks**
- Built a schedule optimization program to maximize business revenue using statistics and algorithm
- Used **Cockroach DB** for serverless database construction to store user data and visualize using graphs

### Personal Website | *HTML, CSS, JavaScript, Bootstrap* [Website](#)

- Wrote **Python** commands for automation of adding 100+ files efficiently and created a **Bash script** for file renaming, saving 220% time
- Utilized **CSS** to designed and implemented responsive UI components for any display models

## Awards

**2nd Place in Ontario's Halt the Hack** : Hackathon by The Government of Ontario's Cyber Security Division

**Hypatia Math Contest - Canada's National Honour Roll**: Top 2%, school champion medalist