Day $-\infty$ to 0:

Stick to a programming language like C or C++. Make sure that you are comfortable with pointers/objects.

Day 1: Understand the concept of <u>Algorithmic complexity</u>. Skip the theory for now, but for every piece of code you write, you should be able to derive both time and space complexity.

Day 2 - 10: Let's start with some simple data structures,

- 1.Arrays
- 2.Linked Lists
- 3.Strings
- 4.Stacks
- 5.Queues

Understand their basic operations (*insert*, *delete*, *search*, *traversal*) and their complexity - <u>Big-O Algorithm Complexity Cheat Sheet</u>, and code them all.

Day 11 - 25: Let's now learn some simple algorithms,

- 1. *Sorting* <u>Insertion sort</u>, <u>Merge sort</u>, <u>Quick sort</u>, <u>Heap sort</u>, <u>Bucket sort</u>, <u>Counting sort</u>, <u>Radix sort</u>, <u>External sorting</u>
- 2. *Search* <u>Linear search</u>, <u>Binary Search</u> (along with its variants).
- 3. Prime Numbers Sieve of Eratosthenes, Primality test
- 4. Strings String searching, LCS, Palindrome detection
- 5. *Miscellaneous* <u>Euclidean algorithm</u>, <u>Matrix multiplication</u>, <u>Fibonacci Numbers</u>, <u>Pascal's Triangle</u>, <u>Max Subarray</u> <u>problem</u>

Day 26 - 50: Once you are comfortable with everything above, start doing problems from,

- 1. Cracking the Coding Interview
- 2. Elements of Programming Interviews
- 3. <u>Programming Interviews Exposed: Secrets to Landing Your Next Job</u>
- 4. GeeksforGeeks
- 5. <u>HackerRank</u>
- 6. <u>InterviewBit</u>

Stick to chapters of arrays, linked lists, strings, stacks, queues and complexity.

Day 51 - 60: Let's learn some non-linear data structures,

1.Tree

- Binary Tree, Binary Search Tree <u>Tree traversals</u>,
 Lowest common ancestor, <u>Depth</u>, <u>Height & Diameter</u>,
 <u>Finding k-th smallest element</u>
- 2.Heaps
- 2. *Hash table* <u>4 sum problem</u>, <u>Checking if sudoku solution is valid</u>
- 3. *Graph* <u>Breadth-first search</u>, <u>Depth-first search</u>, <u>Topological sorting</u>, <u>Minimum spanning tree</u>, <u>Shortest path problem</u>,

Day 61- 90: Refer to the previous resources and start doing problems from trees, hash tables, heaps and graphs.

Day 91 - 100: Understand <u>Computational complexity theory</u> and <u>NP-completeness</u>, <u>Knapsack problem</u>, <u>Travelling salesman</u> <u>problem</u>, <u>SAT problem</u> and so on.

Day 101 - ∞

: You are now better than most of the CS undergrads. Keep revising the above topics and start competitive programming! Good luck!

Thanks for the A2A Meghna Bhasin