

DEVJAN'S TURN.

10

The image displays a 10x10 grid of 100 squares. Each square contains a stylized letter 'b'. The letters are colored black, blue, red, or white. The arrangement of the letters follows a specific pattern that suggests a sequence or code. The grid is bordered by a thick black line.

Black	Black	White	White	Black	Blue	Black	Black
Black	Blue	Blue	Blue	Black	Blue	Black	Black
White	White	White	White	Black	Blue	Black	Blue
Blue	Blue	Blue	Blue	Black	Blue	Black	Blue
Red	White	Red	White	Red	Red	Red	Red
Red	White	Red	White	Black	Black	Black	Black
Black	White	Red	White	Red	Red	Red	Black
Black	Black	Red	White	Black	Black	Black	Black

0

9

OPTIONS

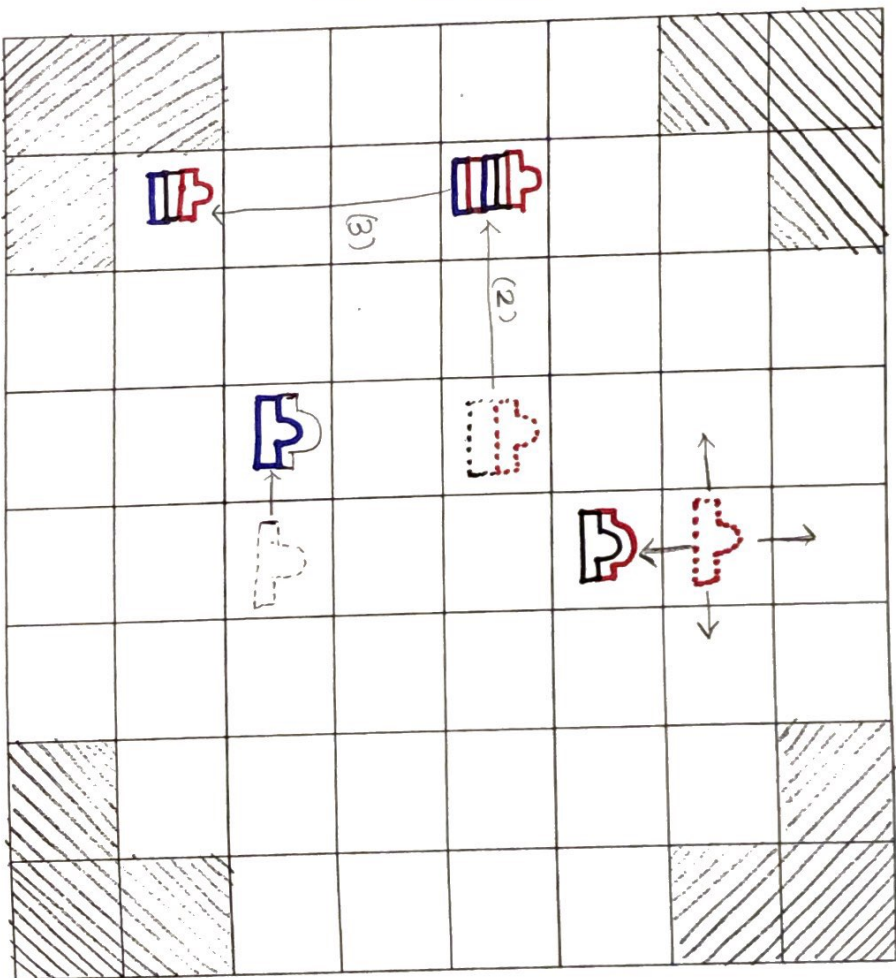
(different moves)

GAME OF FOCUS-DOMINATION

DHRU'S TURN

DHRU 1

HARSH 0



OSAMA 0

DEVIN 2

OPTIONS

EXIT	SAVE & QUIT
RULE	BOOK
BACK	

NOTE

Initial position

Final position.

Number of surviving pieces

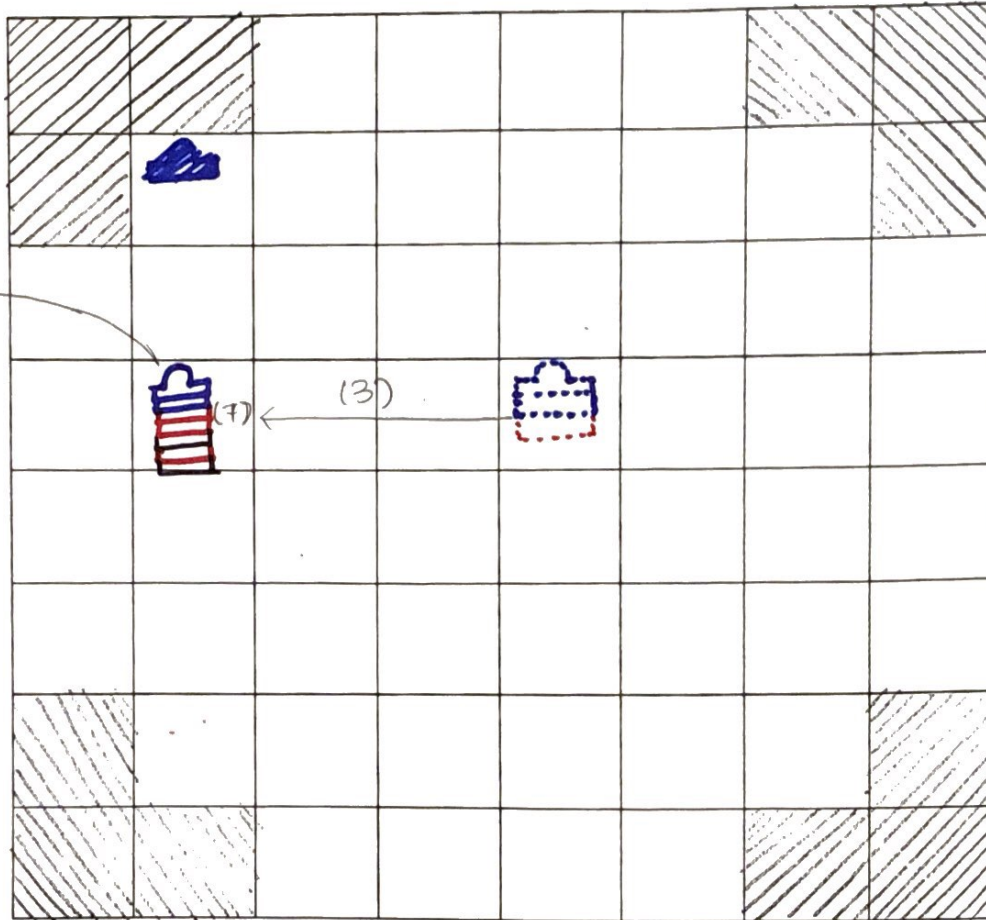
(capturing)

GAME OF FOCUS-DOMINATION

HARSHI'S TURN.

DHRU 1

Both pieces will be discarded because the bottom 2 pieces belong to other players



HARSH 0

OSAMA 0

DEVIN 2

OPTIONS

Alt:-
If one piece is of player's and the other belongs to other players then piece of the player will be reserved and rest will be captured

(Reserving)

GAME OF FOCUS-DOMINATION

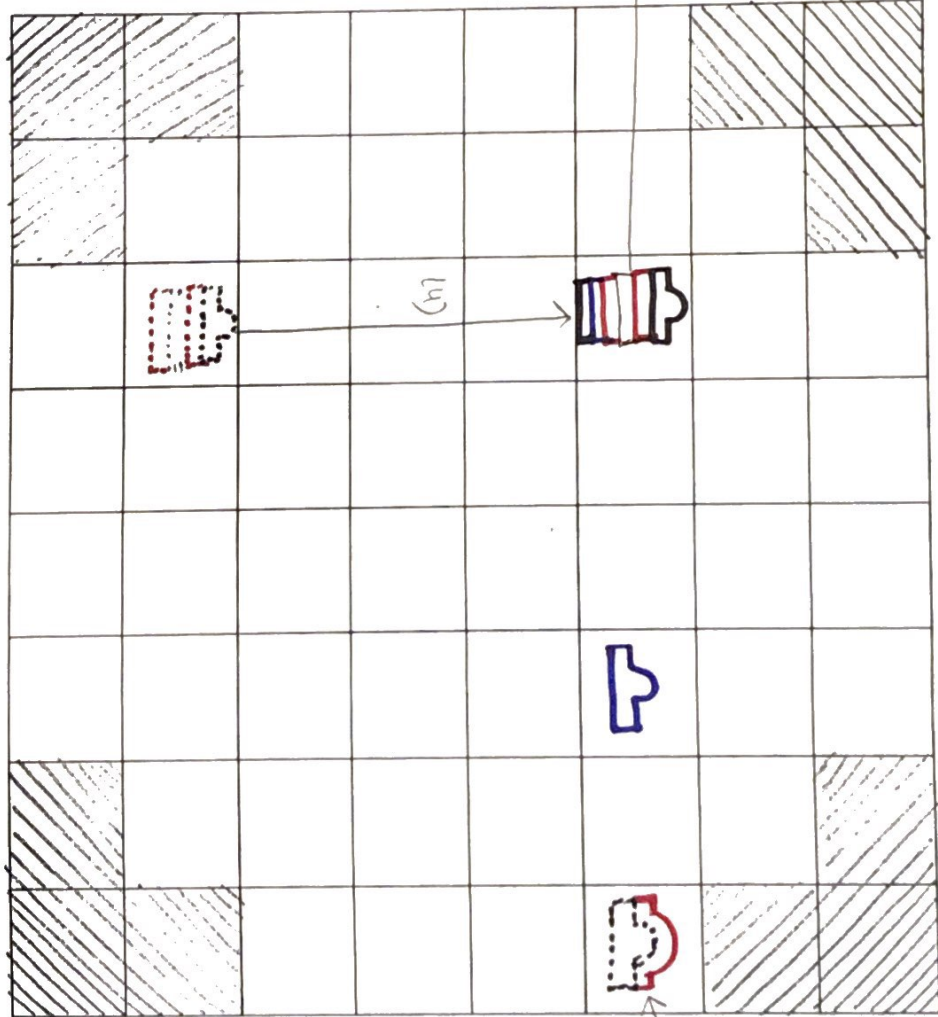
OSAMA'S TURN

DHRU 1

USE PIECE
(BACK)

reduce no of pieces to 0

HARSH 0



OSAMA 1

DEVIN 2

OPTIONS

number of reserved pieces

Piece is Reserved
So Osama
can use it -
later

This
number of
reserved
pieces for
Osama
increases
by 1