



Protocol Audit Report

Version 1.0

King-null

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Protocol Summary

PasswordStore is a protocol dedicated to storage and retrieval of a user’s passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

Disclaimer

The King-null team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

The findings described in this document correspond the following commit hash:

1 2e8f81e263b3a9d18fab4fb5c46805ffc10a9990

Scope

```
1 ./src/  
2 #-- PasswordStore.sol
```

Roles

- Owner: The user who can set the password and read the password.
- Outsiders: No one else should be able to set or read the password.

Executive Summary

We spent some times with lead auditor in this case king-null, using foundry fuzz test and mostly manual review, we were able to find bugs like missing access control etc.

Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Total	3

Findings

High

[H-1] TITLE Storing the password on-chain makes it visible to anyone, and no longer private

Description: All data stored on-chain is visible to anyone, and can be read directly from blockchain, The `PasswordStore::s_password` variable is intended to be a private variable and only accessed through the `PasswordStore::getPassword` function, which is intended to be only called by the owner of the contract.

we show one such method of reading any data off chain below

Impact: Anyone can read the private password, severely breaking the functionality of the protocol

Proof of Concept: (Proof of Code)

The below test case shows how anyone could read the password directly from the blockchain. We use foundry's cast tool to read directly from the storage of the contract, without being the owner.

- ## 1. Create a locally running chain

```
1 make anvil
```

- ### 1. Deploy the contract to the chain

```
1 make deploy
```

- ### 3. Run the storage tool

We use 1 because that's the storage slot of `s_password` in the contract.

```
1 cast storage <ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:8545
```

You'll get an output that looks like this:

[illegible]

You can then parse that hex to a string with:

[illegible]

And get an output of:

```
1 myPassword
```

Recommended Mitigation: Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the password. However, you'd also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with the password that decrypts your password.

[H-2] PasswordStore::setPassword has no access control, meaning a non-owner can change the password

Description: The `PasswordStore::setPassword` function is set to be an `external` function, however, the natspec of the function and overall purpose of the smart contract is that

This function allows only owner to set a **new** password

```
1 function setPassword(string memory newPassword) external {
2   @> // @audit - there are no access controls
3     s_password = newPassword;
4     emit SetNetPassword();
5 }
```

Impact: Anyone can set/change the password of the contract, severely breaking the contract intended functionality.

Proof of Concept: Add the following to the `PasswordStore.t.sol` test file

Code

```
1 function test_anyone_can_set_password(address randomAddress) public {
2   vm.assume(randomAddress != owner);
3   vm.prank(randomAddress); // here we gonna be the randomAddress
4   string memory expectedPassword = "myNewPassword"; // here we
      gonna set the new password as the random address
5   passwordStore.setPassword(expectedPassword);
6   vm.prank(owner);
7   string memory actualPassword = passwordStore.getPassword();
8   assertEq(actualPassword, expectedPassword);
9 }
```

Recommended Mitigation: Add an access control conditional to the `setPassword` function

```
1 if (msg.sender != s_owner){
2   revert PasswordStore__NotOwner();
3 }
```

Informational

[I-1] PasswordStore::getPassword natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect

Description: The `PasswordStore::getPassword` function signature is `getPassword()` while the natspec says it should be `getPassword(string)`.

Impact: The natspec is incorrect

Recommended Mitigation: Remove the incorrect natspec line.

```
1 - * @param newPassword The new password to set
```