# Package 'aakmisc'

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# Description

Interface with project databases.

# Usage

```
writeDBTable(
  name,
  value,
  overwrite = FALSE,
  append = FALSE,
  row.names = FALSE,
  host = getOption("aakmisc.dbhost", "localhost"),
  dbname = getOption("aakmisc.dbname", NULL),
  port = getOption("aakmisc.port", 5432),
  user = getOption("aakmisc.user", NULL),
```

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```
)
getQuery(
  statement,
 host = getOption("aakmisc.dbhost", "localhost"),
 dbname = getOption("aakmisc.dbname", NULL),
 port = getOption("aakmisc.port", 5432),
 user = getOption("aakmisc.user", NULL),
)
getMLEs(
 host = getOption("aakmisc.dbhost", "localhost"),
 dbname = getOption("aakmisc.dbname", NULL),
 port = getOption("aakmisc.port", 5432),
 user = getOption("aakmisc.user", NULL),
)
recMLEs(
 mle,
 host = getOption("aakmisc.dbhost", "localhost"),
 dbname = getOption("aakmisc.dbname", NULL),
 port = getOption("aakmisc.port", 5432),
 user = getOption("aakmisc.user", NULL),
)
recScript(
  files,
 host = getOption("aakmisc.dbhost", "localhost"),
 dbname = getOption("aakmisc.dbname", NULL),
 port = getOption("aakmisc.port", 5432),
  user = getOption("aakmisc.user", NULL),
)
dropScript(
  script,
 host = getOption("aakmisc.dbhost", "localhost"),
 dbname = getOption("aakmisc.dbname", NULL),
 port = getOption("aakmisc.port", 5432),
 user = getOption("aakmisc.user", NULL),
)
listScripts(
 host = getOption("aakmisc.dbhost", "localhost"),
```

db

```
dbname = getOption("aakmisc.dbname", NULL),
  port = getOption("aakmisc.port", 5432),
  user = getOption("aakmisc.user", NULL),
  ...
)

catScript(
  script,
  file = "",
  host = getOption("aakmisc.dbhost", "localhost"),
  dbname = getOption("aakmisc.dbname", NULL),
  port = getOption("aakmisc.port", 5432),
  user = getOption("aakmisc.user", NULL),
  ...
)
```

#### **Arguments**

name, value Name and contents of table to create.

overwrite, append, row.names

See dbWriteTable.

host Hostname on which to connect to the PostgreSQL server.

dbname Name of PostgreSQL database.

port Port on which to connect to PostgreSQL database. If NULL, a random port

number will be used.

user Username to use in conneting to PostgreSQL database. If NULL, Sys.getenv("USER")

will be used.

... Additional arguments will be passed to dbConnect.

statement SQL statement passed to dbGetQuery.

mle A data-frame of MLEs to be recorded.

files Files containing R scripts to be recorded.

script Name of script.

file File to which the script will be written. See cat.

#### Author(s)

Aaron A. King

#### **Examples**

```
## Not run:
startTunnel()
listScripts()
stopTunnel()
## End(Not run)
```

4 lazyload

lazyload

Functions for lazy-loading knitr caches.

#### **Description**

These functions are helpful for loading cached chunks into an interactive session.

# Usage

```
lazyload_cache_dir(
  path = "./cache",
  envir = parent.frame(),
  ask = FALSE,
  verbose = getOption("verbose", FALSE),
  full.names = TRUE,
  ...
)

lazyload_cache_labels(
  labels,
  path = "./cache/",
  envir = parent.frame(),
  verbose = getOption("verbose", FALSE),
  filter,
  full.names = TRUE,
  ...
)
```

# Arguments

path	the path to the cache directory
envir	the environment to load the objects into
ask	if TRUE, interactively ask whether to load each database discovered in path
verbose	if TRUE, display the names of chunk labels being loaded
full.names	use the full name, i.e., include the path, for the chunk label? This argument is passed to list.files.
• • •	additional arguments passed to list.files
labels	character vector; chunk labels to load
filter	optional function; passed to lazyLoad. When called on a character vector of object names, this function should return a logical vector: objects for which this is TRUE will be loaded.

#### **Details**

Use lazyload\_cache\_dir to load a whole directory of cached objects.

Use lazyload\_cache\_labels to load and explicit set of cached chunks.

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#### Value

Both functions return NULL, invisibly.

#### Author(s)

Peter DeWitt (https://github.com/dewittpe).

matrix2latex

matrix2latex

#### Description

Format a matrix for latex.

# Usage

```
matrix2latex(x, type = "pmatrix")
```

# Arguments

x matrix

type latex matrix environment

numbers2words

Convert integers to English words.

# Description

numbers2words spells out integers in English. The code is lifted from Andy Teucher https://github.com/ateucher/useful\_code/blob/master/R/numbers2words.r, who in turn stole it from John Fox. It has been improved somewhat by AAK

# Usage

```
numbers2words(x)
```

#### **Arguments**

x integer to format.

#### **Examples**

```
numbers2words(49968883)
numbers2words(c(85999000,54,540,5400,54000,540000))
numbers2words(1e13+3)
```

6 plotMatrix

plotMatrix

A scatterplot matrix with densities on the diagonal.

#### **Description**

A special scatterplot matrix.

#### Usage

```
plotMatrix(data, ...)
## S3 method for class 'list'
plotMatrix(
  data,
 marg.exp = 0.02,
  labels = names(data),
  alpha = 1,
 pch = 16,
  size = unit(2, "mm"),
)
## S3 method for class 'data.frame'
plotMatrix(
  data,
 marg.exp = 0.02,
  labels = names(data),
  alpha = 1,
 pch = 16,
  size = unit(2, "mm"),
)
## S3 method for class 'aakplot'
print(x, newpage = is.null(vp), vp = NULL, ...)
```

# Arguments

```
data Data to plot.
... optional arguments, passed to hist.
marg.exp Fraction by which to expand the plot at the margins.
labels Names of variables plotted.
alpha, pch, size
Refer to the plotted points in the scatterplots.
x plotMatrix object to display.
```

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```
newpage logical; if TRUE, grid.newpage() will be called before the graphics are drawn. vp viewport to use. See viewport.
```

#### **Examples**

random

Functions for generating and working with truly random integers.

#### **Description**

Functions for generating and working with truly random seeds.

# Usage

```
random.org(n = 10, rnd = "new")
urandom(n = 10)
rngControl(expr, seed = NULL)
rngSeeds(n, seed = NULL)
```

# Arguments

n	Number of integers required.
rnd	random.org parameter
expr	Expression to be evaluated with RNG control.
seed	RNG seed

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#### **Details**

```
random.org gets seeds from random.org.
urandom gets seeds locally from '/dev/urandom' on *nix systems.
rngControl is a function to control RNG for the evaluation of an expression.
rngSeeds generates RNG seeds using sample.int. It is included for situations when neither random.org nor urandom is available.
```

#### Value

integers suitable for use as RNG seeds

#### Author(s)

Aaron A. King

#### References

```
https://www.random.org
```

#### **Examples**

```
random.org(n=5)
seed <- urandom(n=1)
seeds <- rngSeeds(5,seed=seed)
set.seed(seed)
runif(5)
rngControl(runif(5),seed=seed[1])
rngControl(runif(5),seed=seed[1])
runif(5)
set.seed(seed)
runif(5)
runif(5)</pre>
```

scinot

Scientific notation.

#### **Description**

Format using scientific notation.

# Usage

```
scinot(
   x,
   digits = 2,
   format = c("expression", "latex", "math"),
   simplify = FALSE
)
```

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#### Arguments

x number(s) to format.

digits number of significant digits in mantissa.

format format specification. format="expression" results in an R expression. format="latex"

results in a latex expression. format="math" is like "latex" but wraps the text

in "\$".

simplify logical. If simplify=TRUE, then  $1 \times 10^n$  is simplified to  $10^n$ .

#### Author(s)

Aaron A. King

#### See Also

scientific

#### **Examples**

```
x <- c(0.0309595,8577676.441,10000)
scinot(x[2],4)
scinot(x[1],2,"latex")
sapply(x,scinot,digits=3,format='math')
scinot(x,digits=0,simplify=FALSE)
scinot(x,digits=0,simplify=TRUE)</pre>
```

trnc

Truncation of plots.

#### **Description**

Truncate to the specified window.

#### Usage

```
trnc(x, range = c(0, 1), only.finite = TRUE)
```

#### **Arguments**

x Numeric vector of values to manipulate.

range Numeric vector of length two giving desired output range.
only.finite if TRUE (the default), will only modify finite values.

#### **Details**

trnc is a function for truncating data to a specified window. It is suitable for use in  $scale_{x,y}_{continuous,discrete}$ , for example.

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#### See Also

censor

#### **Examples**

```
trnc(c(-1,0.5,1,2,NA))
```

tunnel

ssh tunneling

# Description

Setting up ssh tunnels for database access.

# Usage

```
startTunnel(
  port = NULL,
  remotehost = getOption("aakmisc.remotehost", NULL),
  user = getOption("aakmisc.user", NULL),
  sleep = 5
)
stopTunnel(..., pid = getOption("aakmisc.tunnelpid", NULL))
```

# Arguments

port

	number will be used.
remotehost	Hostname of PostgreSQL server. An ssh tunnel to this host will be created.
user	Username to use in conneting to PostgreSQL database. If NULL, Sys.getenv("USER") will be used.
sleep	Time in seconds to sleep after initiating the ssh tunnel.
	Additional arguments will be passed to dbConnect.

Port on which to connect to PostgreSQL database. If NULL, a random port

pid ID of ssh tunnel process. Set automatically by startTunnel.

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