

Show us your creativity.

WWDC18 Scholarships reward talented students and STEM organization members with the opportunity to attend this year’s conference. Developers selected for a scholarship will receive a WWDC18 ticket, lodging for the conference, and one year of membership in the Apple Developer Program free of charge.

Submissions open on Monday, March 26, 2018.

If you would like to be reminded when submissions open, [let us know](#).

Applying

Your talent and enthusiasm could take you all the way to WWDC18. Build a Swift playground to showcase your ingenuity, answer a few questions with written responses, provide documentation, and submit.

To be eligible to apply, you must be:

- 13 years of age or older;
- Registered for free with Apple as an Apple developer or a member of a paid Apple Developer Program; and
- Enrolled part-time or full-time in an accredited course of study, or be a member of a STEM organization. A STEM organization can be any organization with local outreach (such as classes or meetings) that actively promotes the learning of science, technology, engineering, or math outside of regular school curriculum. Examples include Code.org, Girls in Tech, and Technovation.

Building Your Swift Playground

Create an interactive scene in a Swift playground that can be experienced within three minutes. Be creative. You can use [Swift Playgrounds](#) on iPad or [Xcode](#) on macOS. If you need inspiration, use templates in Swift Playgrounds for a head start on more advanced creations. Make them your own by adding graphics, audio, and more.

Requirements:

- Your submission must be a Swift playground created by you as an individual or a template modified by you as an individual. Group work will not be considered. You can include open source software and explain why you used it on the submission form.
- Your Swift playground should be built using Swift Playgrounds on iPad or Xcode on macOS.
- Your Swift playground should function properly and run on the latest releases of Swift Playgrounds or Xcode.
- All content should be in English.
- Your .zip file size should not be more than 25 MB.
- Any resources in your project should be included locally in the .zip file that you provide, as your Swift playground will be judged offline.

You can ask questions about scholarships and connect with other applicants on the [WWDC Scholarship forum](#).

Completing Your Submission

- 1. Tell us about yourself.**
Sign in to the application form with the Apple ID associated with your developer account. If you’re 13–17 years old and share your Apple ID with your parent or legal guardian, enter your name and a phone number where we can reach you. You will also be asked to enter contact information for your parent or legal guardian.
- 2. Provide school / membership information.**
If you’re a student, provide your current class schedule or other current proof of enrollment (PDF, PNG, or JPG) and the contact information for your dean or principal. If you’re a member of a STEM organization, provide your membership information (PDF, PNG, or JPG) and your local leader’s contact information. Documentation is accepted in all languages.
- 3. Upload and describe your Swift playground.**
Upload your Swift playground from your Mac. Tell us about the features and technologies that you used in your Swift playground, in 500 words or less.
- 4. Provide optional information.**

Beyond WWDC. Let us know how you’ve considered sharing your coding knowledge and enthusiasm for computer science with others, in 500 words or less.

Assistance. If you have extenuating circumstances that would require financial assistance for travel to WWDC18, let us know in 500 words or less. Please also provide a letter (PDF, PNG, or JPG) that confirms your need for financial assistance written by a teacher, supervisor, or other person of authority in your community. Make sure that it includes their role and contact information.

Résumé / CV. If you’re 18 years of age or older and wish to share your résumé or CV with other groups at Apple, upload a PDF. This information will not influence the judging process.

Dates:

- Submissions open on Monday, March 26, 2018 at 10:00 a.m. PDT.
- Deadline for submissions is Sunday, April 1, 2018 at 5:00 p.m. PDT.
- All applicants will be notified of their status on Friday, April 20, 2018.

Judging

Submissions must follow all requirements in the WWDC18 Scholarship Terms and Conditions. Applications will be judged on:

- Technical accomplishment;
- Creativity of ideas; and
- Content of written responses.

For full details, see the [WWDC18 Scholarship Terms and Conditions](#).