Pramoch Viriyathomrongul

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Leipzig, Germany (Open to Relocation)

Summary

Full-stack engineer with 6+ years of experience building scalable web applications using React, TypeScript, and C#/.NET, with expertise in databases and CI/CD pipelines. Recently completed a Master's degree in Computer Science. Experienced leading teams through technology migrations and architectural transformations.

TECHNICAL SKILLS

- Core Expertise: C#, ASP.NET, TypeScript, JavaScript, React
- Tools & Platforms: Azure, Docker, GitHub Actions, Grafana, Kibana, Netlify, Linux, Git, Jira
- Web Technologies: Restful APIs, JWT, PostgreSQL, SQLite, MSSQL, GraphQL, Elasticsearch, Java, Node.js(Express), HTML, CSS, Sass, Bootstrap, Material UI, jQuery, Jest, Mocha, xUnit, Selenium
- VR/AR Technologies: Unity, Netcode, Photon Engine, Meta XR SDK, XR Interaction Toolkit

EDUCATION

Bauhaus Universität Weimar

Master of Science in Computer Science; GPA: 1.7

Weimar, Germany Oct 2021 - Apr 2025

Mahidol University

Bachelor of Science in Information and Communication Technology

Bangkok, Thailand
Jun 2011 - May 2015

EXPERIENCE

Bauhaus Universität Weimar

Weimar, Germany

Software Developer (Projects)

(3y) Apr 2022 - Apr 2025

- Developed a collaborative task management web app featuring real-time team collaboration via SignalR, task boards similar to Jira, built with React, TypeScript, Material UI, ASP.NET, PostgreSQL, and automated deployment/testing with Docker, Azure, Jest, xUnit and GitHub Actions.
- Developed a web-based photovoltaic platform with real-time weather integration, automated data collection and reporting to optimize solar energy planning, using ASP.NET, Javascript, D3.js, Leaflet, Vite, and SQLite.
- Developed new functionalities for an argument search engine, including date-based filtering, user feedback systems, and a Lucene-to-Elasticsearch migration, using Java, Apache Lucene, and Elasticsearch.
- Developed a console app for teaching the Alloy modeling language, featuring exercises, instant feedback, and model visualization using Java and Alloy API.
- Developed several VR/AR applications including a co-located mixed-reality onboarding system, a social VR gallery, and a multi-user VR exploration features at IEEE conference and available on Meta Horizon Store. Projects involved real-time processing, and networked collaboration using C#, Unity, and Photon Engine.

Agoda Co., Ltd.

Bangkok, Thailand

Senior Software Engineer

(3y 3m) Jul 2018 - Sep 2021

- Led a team of 7–10 engineers to migrate legacy .NET to .NET Core for a large-scale web application, enabling Linux server deployment. The migration reduced server-side latency by 250ms, improved client-side load time by 500ms (90th percentile), and resulted in \$1–2 million in operational cost savings.
- \circ Spearheaded a team of 7–10 engineers integrating GraphQL into a large-scale web application, reducing pull requests by 40% across front-end and back-end repositories and accelerating development cycles.
- Rebuilt website architecture from server-side rendering to component-based React, improving server-side load times by 800ms and client-side performance by 5000ms at 90th percentile.
- Transitioned the client-side codebase from JavaScript to TypeScript, decreasing production bugs through static type checking and improving long-term maintainability.

- Built real-time dashboards to monitor production server health using Grafana and Kibana, improving issue detection and reducing response times.
- Led a proof of concept for a GraphQL API gateway, comparing Node.js + Apollo and Scala + Sangria frameworks, guiding front-end and back-end teams in selecting a new solution for the system migration.
- o Managed responsibilities across 2 Agile/Scrum teams, ensuring efficiency and meeting the project timelines.
- Participated in recruitment and mentorship programs, contributing to team growth and knowledge sharing.

Agoda Co., Ltd.
Software Engineer

Bangkok, Thailand

(3y) Jun 2015 - Jun 2018

- Integrated microservice architecture into a web application, improving performance, simplifying frontend complexity, and clearly defining system responsibilities.
- Transitioned legacy Visual Basic backend codebase to C#, significantly reducing response times from seconds to milliseconds and improving .NET library integration.
- Implemented best practices such as A/B testing, code quality assurance, and the design of scalable architectures.
- $\circ\,$ Provided on-call support to ensure system reliability and uptime.
- Collaborated with product and technical teams to deliver high-quality software solutions.

Technische Universität Chemnitz

Chemnitz, Germany

Issued Date: Sep 2019

Software Developer Internship

(3m) Jun 2014 - Aug 2014

• Developed an application for a hardware-in-the-loop system using the Digilent Electronics Explorer board, supporting the teaching of digital systems fundamentals and rapid prototyping techniques using C, Java and JNI.

CERTIFICATIONS

Application Security and Secure Coding

CISO, Agoda

LANGUAGES

• English: Professional proficiency (C1) • Thai: Native proficiency

• German: Basic proficiency (A1)