Page Header

Objective or Summary
- Summary
    -
- Goals
    - Get education to prepare me for entry level software role, industry experience, join a diverse community focused on similar objectives
- Qualifications
    - Software engineer qualities:
        - Curiosity
        - Passion
        - Time management
        - Communication
        - Eager to learn
        - Critical thinking
- Uniqueness (what I bring)
    - Testing / Test driven
    - Creativity
    - Analytical thinking (like I try to make sure my solutions are organized)
    - Empathy and accessibility
    - Goals align with Voyager
    - Growth Mindset

Education
- HTML Table
- 3 columns: Name, date, area of study/description
    - Tulane, 2013 2015, No degree (Originally wanted to study CompSci/Japanese)
    - Udacity, Nov 2023, Business Analytics Nanodegree (learned R SQL and Tableau)
    - Google Data Analytics, August 2023, Data analysis and business insight
    - Google Cybersecurity, April 2023, Cybersecurity principles, tools, and frameworks

Work Experience
- Multi Focus Advocate - Cash App - November 2019 -
    - Advocate for customers by identifying trends in issues and suggesting improvements to processes, policies and products a
    - Logging issues with JIRA, monitoring defects, and compiling error reports; Alpha testing components and communicating user stories and stakeholder requirements to Engineering and Product teams
- Crowdtester - Testlio and uTest - April 2024 -
    - System, accessibility, usability, functional, non-functional, and localization testing
    - Submit bugs and issue reports for clients, test case execution, and quality control

- Development Aide - the.microgreen.company - October 2022 - March 2023
    - Preliminary web design, web hosting, and web development; content management and publishing
    - Version control and source code management using Git
    - Project management and lead for small scale hydroponic NFT system design

Skills/Other Information/Additional Experience
- Talk about passion for hydroponics, plants, food security, and automation
- Projects?
- Skills?
- Journey?

Images
- At least 3
- One image should be a profile photo, of a character that represents my interests
    - Maybe Bingo from Bluey?
        - She's curious/inquisitive, sensitive/caring, doesn't always follow the pack because she's committed to doing her own thing
- Other two can be wherever/whatever
    - Thinking about using a picture (or multiple) of forest park or tower grove
    - Perhaps in the other section, picture of garden/hydroponic set up?

Style
- Fake AR, screen shifts slightly to mimic neck movement/looking around
- Simple bubble icons for different sections, fade in/out when clicked
- Maybe similar color schemes to Pokemon go (white with green/teal outlines)

Structure
- ~~<main> or <nav> for starting page~~
    - ~~<section> for each required section~~
        - ~~I guess divs with classes and ids for icons and summaries~~
- Rather than a tree structure, multiple sections for different views that fade in and out, less hierarchical and focused on flow rather than structure
    - The flow is similar to a tree structure, but the actual code itself will not be built in that way
    - Main menu with 4 sections: objective, work, education, skills
    - Objective section with 4 subsections: summary, goals, qualifications, uniqueness
        - Summary
        - Goals
        - Qualifications
        - uniqueness
    - Work section, html table
        - Maybe animation/pop out functionality for job details
    - Education section, html table

- Maybe same pop out functionality?
  - ~~Skills or TBD~~ Passions!
    - If it's projects, maybe another table
    - If it's passions, maybe a slideshow?
    - Journey
    - Passions!
      - Cartoons
      - Food
      - Gardening
- Accessibility
  - Just a readable format
  - All the information as text with no icons
- Functionality
  - Javascript method to fade out current section/view (this) and fade into next flow
    - ~~Mostly done?~~
    - Could have used CSS animations, but used javascript
    - Example: clicking objective div within the main section causes the main section to disappear and the objective section to appear in its place\
      - Still must consider placement of divs to ensure cohesive transition
  - (if I have time) Parallax: invisible divs on hover cause parallax effect
    - I'm trying to make the image slightly larger than the screen without causing a scroll effect
    - ~~One the image is larger,~~ hovering over the divs (all 4 sides) causes the image to shift in the opposite direction, as if you are looking around
      - Spending too much time on making the image larger when I need multiple layers for parallax
  - Accessibility Toggle
  - Hover icon/div changing p element