

Hochiminh City University of Technology
Computer Science and Engineering
[CO1027] - Fundamentals of C++ Programming

Course Introduction

Lecturer: Duc Dung Nguyen

Credits: 3

Introduction

- * Audience: students who have no background in computer programming
- * Aims: provide basic knowledge and skill on programming with two important programming paradigms: structure programming and object-oriented programming.
- Demonstration language: C++
- * Prerequisite: basic math knowledge
- * Requirement:
 - Class attendance
 - Self-study
 - Work hard

Learning outcome

- * What you will get from the course
 - Be able to describe the algorithm for your problem
 - Understand and be able to use structure programming techniques
 - Be able to implement a given algorithm using C++
 - Understand basic concepts of Object-Oriented Programming (OOP)
 - Improve your coding style
 - The process of solving problem

Contents

- * Basic of programming language (C++)
- Control structures
- * Array and structure
- * Pointer
- * Recursive
- * Class
 - * Inherirance, template, polymophism, and advanced topics

Syllabus

- * Course meeting time:
 - * Lecture: 3 hours/week for 8 weeks
 - * Laboratory: 2 hours/week for 9 weeks
- * Course mechanics:
 - * Textbook: C++ How to program
 - * Reference book: *Fundamentals of C++ Programming –* Richard L. Halterman
 - * Lecture notes
 - * Online materials

Syllabus

- * Assessment
 - * Assignment
 - Lab test
 - Final exam: 90'
 - * Ratio: lab (10%), test (20%), assignment (30%), final exam (40%)

(This is a tentative ratio, it may change a bit)

- * Coding environment:
 - * Recommend: Visual studio
 - * Other IDEs are welcome

Regulations

- * Any plagiarism act will lead to zero in all tests!
- * Final grade of assignment depends on the exam

$$* A_{\text{final}} = N \sum_{i=1}^{N} \frac{1}{T_i^{-1}}$$

* Detail mapping of exam questions and assignments will be announced during the progress of the course.