

# MATHS

## Q1) count digits

```
#include<bits/stdc++.h>

using namespace std;

void countdigits(int n){

    int count=0;

    while(n!=0){

        count++;

        n=n/10;

    }

    cout<<count;

}

int main(){

    int n;

    cin>>n;

    countdigits(n);

}
```

## Q2)palindrome numbers

```
#include<bits/stdc++.h>

using namespace std;

void palindromenum(int n){

    int res=n;

    int tes=0;

    while(res!=0){

        int i=res%10;

        tes=tes*10+i;

        res=res/10;

    }

    if(tes==n){

        cout<<"is a palindrome";

    }else{
```

```
        cout<<"is not a palindrome";

    }

}

int main(){

    int n;

    cin>>n;

    palindromenum(n);

}
```

## Q3)trailing zeros

### Naïve approach:

```
#include<bits/stdc++.h>

using namespace std;

void trailingzeros(int n){

    int fact=1;

    for(int i=2;i<=n;i++){

        fact=fact*i;

    }

    int res=0;

    while(fact%10==0){

        res++;

        fact=fact/10;

    }

    cout<<res;

}

int main(){

    int n;

    cin>>n;

    trailingzeros(n);

}
```

### Pro approach

```
#include<bits/stdc++.h>

using namespace std;
```

```

void trailingzeros(int n){
    int res=0;
    for(int i=5;i<=n;i=i*5){
        res=res+n/i;
    }
    cout<<res;
}
int main(){
    int n;
    cin>>n;
    trailingzeros(n);
}

```

#### Q4)gcd of two numbers

**Naïve:**

```

#include<bits/stdc++.h>
using namespace std;
void gcd(int m,int n){
    int res=min(m,n);
    while(res>0){
        if(m%res==0 && n%res==0){
            cout<<res;
            exit(0);
        }else{
            res--;
        }
    }
}
int main(){
    int m,n;
    cin>>m>>n;
    gcd(m,n);
}

```

#### Pro:(Euclidean algo)

```

#include<bits/stdc++.h>
using namespace std;
void euclidean(int a,int b){
    while(a!=b){
        if(a>b){
            a=a-b;
        }else{
            b=b-a;
        }
    }
    cout<<a;
}
int main(){
    int m,n;
    cin>>m>>n;
    euclidean(m,n);
}

```

#### Short cut for gcd:

```

#include<bits/stdc++.h>
using namespace std;
void shortcut(int a,int b){
    int x=__gcd(a,b);
    cout<<x;
}
int main(){
    int m,n;
    cin>>m>>n;
    shortcut(m,n);
}

```

**Time Complexity:  $O(k \cdot \log n)$**

**Auxiliary Space:  $O(k)$**

#### Q5)lcm of two numbers

### naive

```
#include<bits/stdc++.h>

using namespace std;

void lcm(int m,int n){

    int res=max(m,n);

    while(res>0){

        if(res%m==0 && res%n==0){

            cout<<res;

            exit(0);

        }else{

            res--;

        }

    }

}
```

```
int main(){

    int m,n;

    cin>>m>>n;

    lcm(m,n);

}
```

### Pro:

```
#include<bits/stdc++.h>

using namespace std;

void shortcut(int a,int b){

    int x=__gcd(a,b);

    int lcm=(a*b/x);

    cout<<lcm;

}

int main(){

    int m,n;

    cin>>m>>n;

    shortcut(m,n);

}
```

### Q6)Check for prime

```
#include<bits/stdc++.h>

using namespace std;

void checkforprime(int n){

    if(n==1){

        cout<<"no";

        exit(0);

    }

    if(n==2 || n==3){

        cout<<"yes";

    }

    if(n%2==0 && n%3==0){

        cout<<"no";

        exit(0);

    }

    for(int i=5;i*i<=n;i=i+6){ //skipping 5 terms ahead

        if(n%i==0 || n%(i+2)==0){

            cout<<"no"<<endl;

            exit(0);

        }

        cout<<"yes"<<endl;

    }

}
```

```
}

int main(){

    int m,n;

    cin>>m;

    checkforprime(m);

}
```

### Q7)prime factors

#### Naïve:

```
#include<bits/stdc++.h>
```

```

using namespace std;

int prime(int n){
    if(n==1){
        return false;
    }
    if(n==2 || n==3){
        return true;
    }
    if(n%2==0 && n%3==0){
        return false;
    }
    for(int i=5;i*i<=n;i=i+6){//skipping 5 terms ahead
        if(n%i==0 || n%(i+2)==0){
            return false;
        }
        return true;
    }
    return 0;
}

void primefactors(int m){
    int x;
    for(int i=2;i<m;i++){
        if(prime(i)){
            x=i;
        }
        while(m%x==0){
            cout<<i;
            x=x*i;
        }
    }
}

int main(){

```

```

    int m,n;

    cin>>m;

    primefactors(m);
}

Pro method:

#include<bits/stdc++.h>
using namespace std;
void primefactors(int n)
{
    if(n <= 1){
        cout<<"not a prime";
        exit(0);
    }

    for(int i=2; i*i<=n; i++){
        while(n % i == 0){
            cout<<i<<" ";
            n = n / i;
        }
    }

    if(n > 1)
        cout<<n<<" ";

    cout<<endl;
}

int main(){
    int m,n;

    cin>>m;

    primefactors(m);
}

```

#### **More efficient:**

You can reduce the iterations from the check for prime method ...

#### **Q8) print divisors(in sorted order)**

**Naïve:**

By just traversing the whole ..

**Pro:**

```
#include<bits/stdc++.h>

using namespace std;

void divisors(int n){
    int i = 1;
    for(i=1; i*i < n; i++){
        if(n % i == 0){
            cout<<i<<" ";
        }
    }

    for(; i >= 1; i--) {
        if(n % i == 0){
            cout<<(n / i)<<" ";
        }
    }
}

int main(){
    int m,n;

    cin>>m;

    divisors(m);
}
```

```
for(int i=2;i*i<=n;i++){
    if(isprime[i]){
        for(int j=2*i;j<=n;j=j+i){
            isprime[j]=false;
        }
    }
}

for(int i=2;i<=n;i++){
    if(isprime[i]){
        cout<<i;
    }
}

int main(){
    int m,n;

    cin>>m;

    sieve(m);
}
```

**Q9)sieve of erosthenes**

Prime numbers upto the range of the number

**Naïve :**

We traverse the whole n numbers and check whether the number is prime or not

**Pro:**

```
#include<bits/stdc++.h>

using namespace std;

void sieve(int n){
    vector<bool>isprime(n+1,true);
```