

LEETCODE STL+BITS

Q1)

<https://leetcode.com/problems/intersection-of-two-arrays/description/>

```
class Solution {
public:
    vector<int> intersection(vector<int>&
nums1, vector<int>& nums2) {
        int n=nums2.size();
        unordered_set<int>s2;

        unordered_set<int>s1(nums1.begin(),nums1.
end());

        for(int i=0;i<n;i++){
            if(s1.find(nums2[i])!=s1.end()){
                s2.insert(nums2[i]);
            }
        }
        return vector<int>(s2.begin(),s2.end());
    }
};
```

Q2)

<https://leetcode.com/problems/subarray-sum-equals-k/>

```
class Solution {
public:
    int subarraySum(vector<int>& nums, int k) {
        int result = 0;
        int sum = 0;
        map<int, int> mp;
        mp.insert({0,1});
        int n = nums.size();
        for(int i = 0; i<n; i++) {
```

```
            sum += nums[i];
```

```
            if(mp.find(sum-k)!=mp.end())
```

```
                result += mp[sum-k];
```

```
            mp[sum]++;
```

```
        }
```

```
        return result;
```

```
    }
```

```
};
```

Q3) <https://leetcode.com/problems/longest-consecutive-sequence/solutions/>

```
class Solution {
public:
    int longestConsecutive(vector<int>& nums)
    {
        if(nums.empty()) {
            return 0;
        }
        int n=nums.size();
        int count,maxi=1;

        unordered_set<int>s(nums.begin(),nums.end(
));

        for(int i=0;i<n;i++){
            if(s.find(nums[i]-1)==s.end()){
                count=1;

                while(s.find(nums[i]+count)!=s.end()){
                    count++;
                    maxi=max(maxi,count);
                }
            }
        }
```

```

    }
    return maxi;
}
};

```

Q4)

<https://leetcode.com/problems/contiguous-array/>

```

class Solution {
public:
    int findMaxLength(vector<int>& nums) {
        int n=nums.size();
        //all the zeros are converted to -1
        for(int i=0;i<n;i++){
            if(nums[i]==0){
                nums[i]=-1;
            }
        }
        //now it becomes largest subarray sum
        //question
        //here we use the prefix sum concept
        int res=0,sum=0,resi;
        unordered_map<int,int>m;
        for(int i=0;i<n;i++){
            sum=sum+nums[i];
            if(sum==0){
                resi=i+1;
                res=max(res,resi);
                continue;
            }
            if(m.find(sum)!=m.end()){
                resi=i-m[sum];
                res=max(res,resi);
            }
        }
    }
};

```

```

    }else{
        m.insert({sum,i});
    }
}

return res;
}
};

```

Q5)

<https://leetcode.com/problems/maximum-sum-of-distinct-subarrays-with-length-k/>

```

class Solution {
public:
    long long
    maximumSubarraySum(vector<int>& a, int k)
    {
        long long sum = 0, maxSum = 0;
        int i = 0;
        unordered_set<int> s;

        for (int j = 0; j < a.size(); j++) {
            // Shrink window if necessary
            while (s.count(a[j]) || s.size() == k) {
                sum -= a[i];
                s.erase(a[i]);
                i++;
            }

            // Expand window
            sum += a[j];
            s.insert(a[j]);

            // Update maxSum if we have a valid
            // window
        }
    }
};

```

```

        if (s.size() == k)
            maxSum = max(maxSum, sum);
    }

    return maxSum;
}

};

        sort(begin(notLost), end(notLost));
        sort(begin(oneLos), end(oneLos));

```

Q6) <https://leetcode.com/problems/find-players-with-zero-or-one-losses/description/>

```

class Solution {
public:
    vector<vector<int>>
    findWinners(vector<vector<int>>& matches) {
        unordered_map<int, int> lost;

        for(auto &it : matches) {
            int lose = it[1];
            lost[lose]++;
        }

        vector<int> notLost;
        vector<int> oneLos;

        for(auto &it : matches) {
            int lose = it[1];
            int win = it[0];

            if(lost[lose] == 1) {
                oneLos.push_back(lose);
            }

            if(lost.find(win) == lost.end()) {
                notLost.push_back(win);
                lost[win] = 2; // AVOID duplicates
            }
        }
    }
};

```

```

        return {notLost, oneLos};
    }
};

```

Q7) sort characters by frequency

```

class Solution {
public:
    static bool compare(pair<int,
char>&a, pair<int, char>&b){
        return a.first>b.first;
    }

    string frequencySort(string s) {
        unordered_map<char, int> m;

        int n = s.length();

        for (int i = 0; i < n; i++) {
            m[s[i]]++;
        }

        vector<pair<int, char>> freqVec;

        for (auto& entry : m) {

```

```

        freqVec.push_back({entry.second,
entry.first});

    }

```

```

// Step 3: Sort the vector by frequency in
descending order

```

```

    sort(freqVec.begin(), freqVec.end(),
compare);

```

```

// Step 4: Build the resulting string

```

```

string result;

for (auto& entry : freqVec) {

    result += string(entry.first,
entry.second);

}

```

```

    return result;

}

```

```

};

```

```

//stl method

```

```

class Solution {

```

```

public:

```

```

    string frequencySort(string s) {

        unordered_map<char, int> m;

        int n = s.length();

        for (int i = 0; i < n; i++) {

            m[s[i]]++;

```

```

    }

```

```

vector<pair<int, char>> freqVec;

```

```

for (auto& entry : m) {

```

```

    freqVec.push_back({entry.second,
entry.first});

```

```

}

```

```

// Step 3: Sort the vector by frequency in
descending order

```

```

    sort(freqVec.begin(),
freqVec.end(),[](const pair<int, char>a, const
pair<int, char>b){

```

```

        return a.first>b.first;

```

```

});

```

```

// Step 4: Build the resulting string

```

```

string result;

```

```

for (auto& entry : freqVec) {

```

```

    result += string(entry.first,
entry.second);

```

```

}

```

```

    return result;

```

```

}

```

```

};

```

Q8) <https://leetcode.com/problems/word-pattern/>

```

class Solution {

```

public:	}
bool wordPattern(string pattern, string s) {	}
vector<string> temp;	return true;
stringstream ss(s);	}
string token;	};
int count = 0;	Q9)
while(getline(ss, token, ' ')) {	https://leetcode.com/problems/number-of-good-pairs/description/
temp.push_back(token);	class Solution {
count++;	public:
}	int numIdenticalPairs(vector<int>& nums) {
int n = pattern.size();	int result = 0;
if (count != n)	unordered_map<int, int> mp;
return false;	for(int &num : nums) {
	mp[num]++;
	}
unordered_map<string, char> mp;	
set<char> used;	for(auto &it : mp) {
for (int i = 0; i < n; i++){	
if (mp.find(temp[i]) == mp.end() && used.find(pattern[i]) == used.end()) {	int count = it.second;
used.insert(pattern[i]);	result += (count * (count-1))/2;
mp[temp[i]] = pattern[i];	}
}	
else if (mp[temp[i]] != pattern[i]) {	return result;
return false;	

```

    }

};

```

Q10)

<https://leetcode.com/problems/count-nice-pairs-in-an-array/description/>

```

class Solution {
public:
    int M = 1e9+7;

    int reverse(int num) {
        int rev = 0;

        while(num > 0) {
            int rem = num%10;

            rev = rev*10 + rem;

            num /= 10;
        }

        return rev;
    }

    int countNicePairs(vector<int>& nums) {
        int n = nums.size();

        unordered_map<int, int> mp;

        //nums[i] - rev(nums[i]) == nums[j] -
        rev(nums[j])

```

```

for(int i = 0; i<n; i++) {
    nums[i] = nums[i] - reverse(nums[i]);
}

```

```

int result = 0;

for(int i = 0; i<n; i++){
    result = (result + mp[nums[i]]) % M;
    mp[nums[i]]++;
}

return result;
};

```

Q11)

<https://leetcode.com/problems/check-if-array-pairs-are-divisible-by-k/>

```

//unordered multiset use

#include <vector>

#include <unordered_set>

using namespace std;

class Solution {
public:
    bool canArrange(vector<int>& arr, int k) {
        int n = arr.size();

```

```
// If the number of elements is odd, we
can't pair all of them.
```

```
if (n % 2 == 1) {

    return false;

}
```

```
unordered_multiset<int> st;
```

```
for (int i = 0; i < n; i++) {
```

```
    // Compute the remainder of the
    current element.
```

```
    int r1 = arr[i] % k;
```

```
    if (r1 < 0) {
```

```
        r1 += k; // Ensure remainder is non-
        negative
```

```
    }
```

```
    // The other part of the pair should
    sum with r1 to be a multiple of k.
```

```
    int r2 = (k - r1) % k;
```

```
    // Check if the counterpart of this
    remainder exists in the multiset.
```

```
    auto it = st.find(r2);
```

```
    if (it != st.end()) {
```

```
        st.erase(it); // If found, remove one
        counterpart.
```

```
    } else {
```

```
        st.insert(r1); // Otherwise, add the
        current remainder.
```

```
    }
```

```
}
```

```
    // If the multiset is empty, it means all
    pairs are correctly formed.
```

```
    return st.empty();
```

```
}
```

```
};
```

```
//map use
```

```
class Solution {
```

```
public:
```

```
    bool canArrange(vector<int>& arr, int k) {
```

```
        int n = arr.size();
```

```
        // If the number of elements is odd, we
        can't pair all of them.
```

```
        if (n % 2 == 1) {
```

```
            return false;
```

```
        }
```

```
        unordered_map<int, int> count;
```

```
        for (int num : arr) {
```

```

int remainder = num % k;

if (remainder < 0) {

    remainder += k; // Adjust negative
remainder

}

count[remainder]++;

}

```

```

for (auto& pair : count) {

    int remainder = pair.first;

    int freq = pair.second;

    if (remainder == 0 || 2 * remainder ==
k) {

        // Check if the count of this
remainder is even

        if (freq % 2 != 0) {

            return false;

        }

    } else {

        // Check if counterpart remainder
exists and matches in count

        int counterpart = k - remainder;

        if (count[counterpart] != freq) {

            return false;

        }

    }

}

```

```

}

return true;

}

};

```

Q12) <https://leetcode.com/problems/hand-of-straights/description/>

```

class Solution {

public:

    bool isNStraightHand(vector<int>& hand,
int groupSize) {

        int n = hand.size();

        if(n % groupSize) {

            return false;

        }

        map<int, int> mp;

        for(int &handNumber : hand) {

            mp[handNumber]++; //O(nlogn)

        }

        while(!mp.empty()) { //O(n*groupSize)

            int curr = mp.begin()->first; //->second
: frequency

            for(int i = 0; i < groupSize; i++) {

                if(mp[curr + i] == 0) {

                    return false;

                }

            }

        }

    }

}

```


<pre> mp[curr+i]--; if(mp[curr+i] < 1) { mp.erase(curr+i); } } } return true; } }; </pre>	<pre> return word; } string replaceWords(vector<string>& dictionary, string sentence) { unordered_set<string> st(dictionary.begin(), dictionary.end()); stringstream ss(sentence); string word; string result; while(getline(ss, word, ' ')) { result += findRoot(word, st) + " "; } result.pop_back(); return result; }; </pre>
--	--

Q13)
<https://leetcode.com/problems/replace-words/>

<pre> class Solution { public: string findRoot(string& word, unordered_set<string>& st) { //try all length substring starting from 0th index for(int l = 1; l <= word.length(); l++) { string root = word.substr(0, l); if(st.count(root)) { return root; } } } } </pre>	<pre> //Approach-1 (Using counting sort) </pre>
---	---

Q14)
<https://leetcode.com/problems/relative-sort-array/description/>

```
//T.C : O(nlogn) }
```

```
//S.C : O(n)
```

```
class Solution { return arr1;
```

```
public: }
```

```
vector<int> relativeSortArray(vector<int>& arr1, vector<int>& arr2) { };
```

```
map<int, int> mp;
```

```
for(int &num : arr1) {
```

```
    mp[num]++;
```

```
}
```

```
int i = 0;
```

```
for(int &num : arr2) {
```

```
    while(mp[num]-- > 0) { //current value  
before decrement
```

```
        arr1[i++] = num;
```

```
    }
```

```
}
```

```
for(auto &it : mp) {
```

```
    int freq = it.second;
```

```
    while(freq > 0) {
```

```
        arr1[i++] = it.first;
```

```
        freq--;
```

```
    }
```

```
//Approach-2 (Using lambda)
```

```
//T.C : O(nlogn)
```

```
//S.C : O(n)
```

```
class Solution {
```

```
public:
```

```
vector<int> relativeSortArray(vector<int>& arr1, vector<int>& arr2) {
```

```
    unordered_map<int, int> mp;
```

```
    for(int i = 0; i < arr2.size(); i++) {
```

```
        mp[arr2[i]] = i;
```

```
    }
```

```
    for(int &num : arr1) {
```

```
        if(!mp.count(num)) {
```

```
            mp[num] = 1e9;
```

```
        }
```

```
    }
```

```

        auto lambda = [&](int &num1, int
&num2){

            if(mp[num1] == mp[num2]) { //1e9

                return num1 < num2;

            }

            return mp[num1] < mp[num2];

        };

        sort(begin(arr1), end(arr1), lambda);

        return arr1;

    }

};

```

Q15)

<https://leetcode.com/problems/minimum-number-of-moves-to-seat-everyone/description/>

```

class Solution {

public:

    int minMovesToSeat(vector<int>& seats,
vector<int>& students) {

        int n = students.size();

        vector<int> position_seat(101, 0);

        vector<int> position_stud(101, 0);

        for(int &x : seats) {

            position_seat[x]++;

```

```

        }

        for(int &x : students) {

            position_stud[x]++;

        }

        int i = 0;

        int j = 0;

        int result = 0;

        while(i <= 100 && j <= 100) {

            if(position_seat[i] == 0) i++;

            if(position_stud[j] == 0) j++;

            if(i <= 100 && j <= 100 &&
position_seat[i] != 0 && position_stud[j] != 0)
            {

                result += abs(i-j);

                position_seat[i]--;

                position_stud[j]--;

                n--;

            }

        }

        return result;

    }

```

```
};
```

```
//Approach-2 (Using sorting)
```

```
//T.C :  $O(n \log n)$ 
```

```
//S.C :  $O(1)$ 
```

```
class Solution {
```

```
public:
```

```
    int minMovesToSeat(vector<int>& seats,  
vector<int>& students) {
```

```
        sort(begin(seats), end(seats));
```

```
        sort(begin(students), end(students));
```

```
        int moves = 0;
```

```
        int n = seats.size();
```

```
        for(int i = 0; i < n; i++) {
```

```
            moves += abs(seats[i] - students[i]);
```

```
        }
```

```
        return moves;
```

```
    }
```

```
};
```

BIT MANIPULATION

Q1)

<https://leetcode.com/problems/minimum-flips-to-make-a-or-b-equal-to-c/description/>

```
class Solution {
public:
    int minFlips(int a, int b, int c) {
        int result = 0;

        while( a != 0 || b != 0 || c != 0) {

            if( (c & 1) == 1) {
                if((a & 1) == 0 && (b & 1) == 0) {
                    result++;
                }
            } else {
                result += (a & 1) + (b & 1);
            }

            a >>= 1;
            b >>= 1;
            c >>= 1;
        }

        return result;
    }
};
```

//Approach-2 (Using inbuilt function)

```
class Solution {
public:
    int minFlips(int a, int b, int c) {
        int result = (a | b) ^ c;

        return __builtin_popcount(result) +
            __builtin_popcount((a & b) & (result));
    }
};
```

Q2) <https://leetcode.com/problems/single-number-ii/description/>

```
class Solution {
public:
    int singleNumber(vector<int>& nums) {
        int result = 0;

        for(int i = 0; i < 32; i++) {
            int temp = (1 << i);

            int countOne = 0;
            int countZero = 0;
```

```

for(int &num : nums) {

    if((num&temp) == 0) {

        countZero++;

    } else {

        countOne++;

    }

}

if(countOne % 3 == 1) {

    result = (result | temp);

}

}

return result;

}

};

```

Q3)

<https://leetcode.com/problems/sort-integers-by-the-number-of-1-bits/>

//lambda method

```

class Solution {
public:

```

```

vector<int> sortByBits(vector<int>& arr) {

    auto lambda = [&](int &a, int &b) {

        int count_a = __builtin_popcount(a);

        int count_b = __builtin_popcount(b);

        if(count_a == count_b)

            return a<b;

        return count_a < count_b;

    };

    sort(begin(arr), end(arr), lambda);

    return arr;

};

```

//comparator function

```

class Solution {

public:

    static bool compare(int a, int b) {

        int countA = __builtin_popcount(a);

        int countB = __builtin_popcount(b);

```

```

if (countA == countB) {
    return a < b;
}

return countA < countB;
}

vector<int> sortByBits(vector<int>& arr) {
    sort(begin(arr), end(arr), compare);

    return arr;
}
};

```

Q4) <https://leetcode.com/problems/find-the-original-array-of-prefix-xor/description/>

```

class Solution {
public:
    vector<int> findArray(vector<int>& pref) {
        int n = pref.size();

        vector<int> arr;
        arr.push_back(pref[0]);

        for(int i = 1; i<n; i++) {
            arr.push_back(pref[i] ^ pref[i-1]);
        }

        return arr;
    }
};

```

```

}
};

```

Q5)

<https://leetcode.com/problems/maximum-xor-product/>

```

class Solution {
public:
    int M = 1e9+7;

    typedef long long ll;

    int maximumXorProduct(long long a, long long b, int n) {

```

```

        ll xXora = 0;

```

```

        ll xXorb = 0;

```

```

        /*

```

```

        0 <= a, b < 2^50

```

So, a and b will be represented by 50 bits only (0th bit to 49th bit)

Now, what if x value is something which can be represented by only say 3 bits

So, x = 000000000000.....11 (50 bits)

So, let's say a = 101.....000000000001 (50 bits)

x = 000000000000.....11 (50 bits, but only starting 2 bits matter)

Now, notice that for a^x , From 49th bit to nth bit will be same as what is present in 'a'

Hence the extra for loop below takes care of that

```

        */

```

```

for(long long i = 49; i >= n; i--) {

    bool aset = (a >> i) & 1 > 0; //Finding
the ith bit of a

    bool bset = (b >> i) & 1 > 0; //Finding
the ith bit of b

```

```

if(aset)

    xXora ^= (1ll << i);

if(bset)

    xXorb ^= (1ll << i);

}

```

/*

Given constraint : n = 0 to 50

So, x = 2^0 to 2^{50}

$2^{50} = 10000000000.....0$ (total 50 bits
from 0th bit in right to 49th i.e. (n-1)th bit in
left)

So, we will check from (n-1)th bit of a
and b as well along with x formation

*/

```

for (long long i = n-1; i >= 0; i--) {

```

```

    bool aset = (a & (1ll << i)) > 0;
//Finding the ith bit of a

```

```

    bool bset = (b & (1ll << i)) > 0;
//Finding the ith bit of b

```

//If both ith bit of a and b are same

```

if(aset == bset) {

```

```

    xXora ^= (1ll << i);

```

```

    xXorb ^= (1ll << i);

```

```

    continue;

```

```

}

```

```

if(xXora > xXorb) {

```

```

    xXorb ^= (1ll << i);

```

```

} else {

```

```

    xXora ^= (1ll << i);

```

```

}

```

```

}

```

```

xXora %= M;

```

```

xXorb %= M;

```

```

return (xXora * xXorb) % M;

```

```

}

```

```

};

```

Q6)

<https://leetcode.com/problems/minimum-one-bit-operations-to-make-integers-zero/description/>

```

class Solution {

```

```

public:

```

```

    int minimumOneBitOperations(int n) {

```

```

        if(n == 0)

```

```

            return 0;

```



```

vector<long long> function(32, 0);

//function[i] = x

//Means it will take x operations to make
ith bit 1

function[0] = 1;

for(int i = 1; i <= 31; i++) {

    function[i] = 2*function[i-1] + 1;

}

int result = 0;

int sign = 1;

for(int i = 30; i >= 0; i--) {

    int ith_bit = ((1 << i) & n);

    if(ith_bit == 0) {

        continue;

    }

    if(sign > 0)

        result += function[i];

    else

        result -= function[i];

    sign *= -1;

```

```

    }

    return result;

}

};

Q7)
https://leetcode.com/problems/bitwise-and-of-numbers-range/description/

class Solution {

public:

    int rangeBitwiseAnd(int left, int right) {

        int shiftCount = 0;

        while(left != right) {

            left >>= 1;

            right >>= 1;

            shiftCount++;

        }

        return left << shiftCount;

    }

};

//better approach

class Solution {

public:

    int rangeBitwiseAnd(int left, int right) {

        while(right > left) {

```

```

        right = right & (right-1);
    }

    return right;
}

};

Q8)
https://leetcode.com/problems/minimum-number-of-operations-to-make-array-xor-equal-to-k/description/

class Solution {
public:
    int minOperations(vector<int>& nums, int k) {
        int totalXor = 0;

        for(int &num : nums) {
            totalXor ^= num;
        }

        int diff = (totalXor ^ k);

        return __builtin_popcount(diff);
    }
};

```

Q9) <https://leetcode.com/problems/number-of-wonderful-substrings/description/>

Prefix use in cumulative xor

```

class Solution {
public:
    typedef long long ll;

    long long wonderfulSubstrings(string word)
    {
        unordered_map<ll, ll> mp;

        mp[0] = 1;

        int cum_xor = 0;

        ll result = 0;

        for(char &ch : word) {

            int shift = ch - 'a';

            cum_xor ^= (1 << shift);

            result += mp[cum_xor];

            for(char ch1 = 'a' ; ch1 <= 'j'; ch1++) {
                shift = ch1 - 'a';
            }
        }
    }
};

```

```

        ll check_xor = (cum_xor ^ (1 <<
shift));
    }

```

```

        result += mp[check_xor];
    }

```

```

        mp[cum_xor]++;
    }

```

```

    return result;
}
};

```

Q10)

<https://leetcode.com/problems/count-triplets-that-can-form-two-arrays-of-equal-xor/description/>

```

class Solution {

```

```

public:

```

```

    int countTriplets(vector<int>& arr) {

```

```

        vector<int> prefixXor(begin(arr),
end(arr));

```

```

        prefixXor.insert(prefixXor.begin(), 0);
//initially the xor cumulative will be 0

```

```

        int n = prefixXor.size();

```

```

        for(int i = 1; i < n; i++) {

```

```

            prefixXor[i] ^= prefixXor[i-1];

```

```

        int triplets = 0;

```

```

        for(int i = 0; i < n; i++) {

```

```

            for(int k = i+1; k < n; k++) {

```

```

                if(prefixXor[k] == prefixXor[i]) {

```

```

                    triplets += k-i-1;

```

```

                }

```

```

            }

```

```

        }

```

```

        return triplets;

```

```

    }

```

```

};

```