# Assignment 4 Report

Course Code: CS 512

Course Name: Computer Vision Course Instructor: Dr. Gady Agam

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### 1. Problem Statement

The programming task is divided into 2 parts, the first part is semantic segmentation and the second part is object detection. Oxford pet dataset is used for this assignment. The following are the outcomes:

- Train a simple convolutional neural network for supervised semantic segmentation without skip connections and evaluate its performance.
- Train a simple convolutional neural network for supervised semantic segmentation with skip connections and evaluate its performance.
- Use the pretrained TFSegformerForSemanticSegmentation model from the transformers module and continue to train it. Evaluate and visualize the results as before.
- Download and use a pre-trained YOLO model.
- Apply the model to predict results and show the detection results using bounding boxes drawn on the image.
- Evaluate the performance of the model on the cats/dogs dataset using the known labels.

# 2. Proposed Solution

Keras and tensorflow packages were used along with python in google colab to preprocess the data, train the model and test it on the test dataset.

# 3. Implementation Details

## **Programming Problem 1:**

At first, the Oxford cats/dogs dataset is downloaded and then the cat and dog breed labels were converted into cats/dogs label categories. Afterwards, a user defined function is called to display sample images and their corresponding masks.

Original image



Segmentation mask



Original image



Segmentation mask



The dataset consists of 37 category pets with roughly 200 images for each class. It has 7349 images; 2371 cats and 4978 dogs. The original segmentation masks were labelled as 1, 2 and 3. In order to binarize the masks, the mask was thresholded at 2, i.e. any values equal or above 2 is considered to be 1 and others are all 0. This resulted in the following image segmentation.









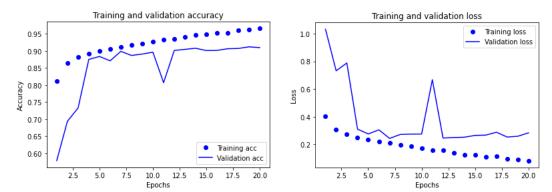
All the images and their corresponding labels went through a series of preprocessing. They were renamed and copied into new directories. The images were then separated into training, validation and testing datasets. A UNet model was defined as follows. Note that the input image shape of each image was 128x128x3 as they were rgb images. The mask shapes were, however, 128x128x1.

Layer (type)	Output Shape	Param #
input_20 (InputLayer)	[(None, 128, 128, 3)]	0
conv2d_167 (Conv2D)	(None, 128, 128, 32)	896
batch_normalization_152 (Bat	(None, 128, 128, 32)	128
activation_152 (Activation)	(None, 128, 128, 32)	0
max_pooling2d_65 (MaxPooling	(None, 64, 64, 32)	0
conv2d_168 (Conv2D)	(None, 64, 64, 64)	18496
batch_normalization_153 (Bat	(None, 64, 64, 64)	256
activation_153 (Activation)	(None, 64, 64, 64)	0
max_pooling2d_66 (MaxPooling	(None, 32, 32, 64)	0
conv2d_169 (Conv2D)	(None, 32, 32, 128)	73856
batch_normalization_154 (Bat	(None, 32, 32, 128)	512
activation_154 (Activation)	(None, 32, 32, 128)	0
max_pooling2d_67 (MaxPooling	(None, 16, 16, 128)	0
conv2d_170 (Conv2D)	(None, 16, 16, 256)	295168
batch_normalization_155 (Bat	(None, 16, 16, 256)	1024
activation_155 (Activation)	(None, 16, 16, 256)	0
max_pooling2d_68 (MaxPooling	(None, 8, 8, 256)	0
conv2d_171 (Conv2D)	(None, 8, 8, 512)	1180160
batch_normalization_156 (Bat	(None, 8, 8, 512)	2048
activation_156 (Activation)	(None, 8, 8, 512)	0

		conv2d_transpose_57 (Conv2DT	(None, 16	6, 16, 512)	1049088
	Param #	conv2d_172 (Conv2D)	(None, 16	6, 16, 512)	2359808
3)]	0	batch_normalization_157 (Bat	(None, 16	6, 16, 512)	2048
32)	896	activation_157 (Activation)	(None, 16	6, 16, 512)	0
32)	128	conv2d_transpose_58 (Conv2DT	(None, 32	2, 32, 256)	524544
32)	0	conv2d_173 (Conv2D)	(None, 32	2, 32, 256)	590080
!)	0	batch_normalization_158 (Bat	(None, 32	2, 32, 256)	1024
)	18496	activation_158 (Activation)	(None, 32	2, 32, 256)	0
)	256	conv2d_transpose_59 (Conv2DT	(None, 64	4, 64, 128)	131200
)	0	conv2d_174 (Conv2D)	(None, 64	4, 64, 128)	147584
)	0	batch_normalization_159 (Bat	(None, 64	4, 64, 128)	512
18)	73856	activation_159 (Activation)	(None, 64	4, 64, 128)	0
18)	512	conv2d_transpose_60 (Conv2DT	(None, 12	28, 128, 64)	32832
18)	0	conv2d_175 (Conv2D)	(None, 12	28, 128, 64)	36928
18)	0	batch_normalization_160 (Bat	(None, 12	28, 128, 64)	256
6)	295168	activation_160 (Activation)	(None, 12	28, 128, 64)	0
6)	1024	conv2d_176 (Conv2D)	(None, 12	28, 128, 32)	18464
6)	0	batch_normalization_161 (Bat	(None, 12	28, 128, 32)	128
	0	activation_161 (Activation)	(None, 12	28, 128, 32)	0
	1180160	conv2d_177 (Conv2D)		28, 128, 1)	33
	2048	Total params: 6,467,073			
	0	Trainable params: 6,463,105 Non-trainable params: 3,968			
		2			

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The model was trained for 20 epochs with a learning rate of 0.0001 and 'adam' as the optimizer, 'binary\_crossentropy' as the loss function and 'accuracy' as the metric. The resulting curves indicating loss and accuracy are given below.



It can be seen that the model's accuracy increases with each epoch and the loss is being minimized as well.

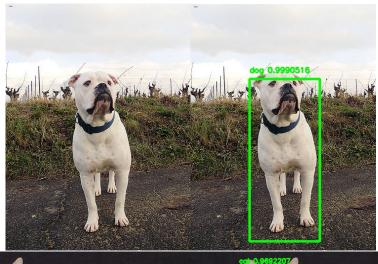
### **Programming Problem 2:**

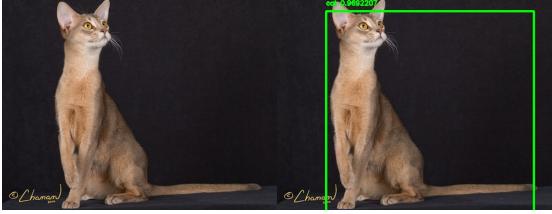
YOLO (You Only Look Once) version 3 is a real-time object detection system developed by Joseph Redmon and Ali Farhadi in 2018. It builds upon the previous versions of YOLO with a number of improvements to its architecture and training process. Here are some key features of YOLOv3:

- Improved accuracy: YOLOv3 is able to achieve state-of-the-art object detection accuracy
  with a relatively small number of parameters and training time compared to other
  methods.
- Multi-scale feature extraction: YOLOv3 uses a feature pyramid network to extract features at different scales and resolutions from the input image, allowing it to detect objects of various sizes more effectively.
- Backbone network: YOLOv3 uses a variant of the DarkNet neural network as its backbone, which provides a good trade-off between accuracy and computational efficiency.
- Non-max suppression: To remove duplicate detections of the same object, YOLOv3 uses
  a non-maximum suppression algorithm that compares the confidence scores of
  overlapping bounding boxes and removes the ones with lower scores.
- Object classification: YOLOv3 performs object classification by dividing the image into a
  grid of cells and predicting the probability of each cell containing an object of a certain
  class. This allows it to detect multiple objects in a single image.
- Training: YOLOv3 is trained using a variant of the DarkNet network with a focus on maximizing both object detection accuracy and computational efficiency.

YOLOv3 is widely used for real-time object detection tasks, such as traffic monitoring, surveillance, and robotics.

In this part, a pre-trained YOLO model was downloaded from [2] and made keras compatible after loading it. A sample image was loaded and normalized the model is then used to predict the input image. Some sample results are given below with the accuracy of classification and their corresponding bounding boxes.





# 4. Results and Discussion

It should be mentioned that a few issues were encountered while solving the programming questions. The pets dataset had 7 images which couldn't be opened or were empty. Because of these images, the training and testing were showing errors. They were eventually filtered out by deleting manually.

# 5. References

- 1. https://www.robots.ox.ac.uk/~vgg/data/pets/
- 2. <a href="https://modelzoo.co/model/keras-yolov3">https://modelzoo.co/model/keras-yolov3</a>