CENG3420

Lab 1-3: Quick Sort

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Last Time

Array Definition

```
.data
a: .word 1 2 3 4 5}
```

a is the address of first element

Branch

```
jal (PC is stored in $ra)
j jr beq blt bgt
```



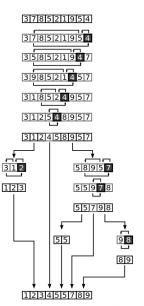


Quick Sort

Quick Sort Overview

Quicksort is a divide and conquer algorithm.

Quicksort first divides a large array into two
smaller sub-arrays: the low elements and the high
elements. Quicksort can then recursively sort the
sub-arrays.







Quick Sort: Partitioning

- Pick an element, called a pivot, from the array.
- Reorder the array so that all elements with values less than the pivot come before the pivot, while all elements with values greater than the pivot come after it (equal values can go either way).

```
1: function Partition(A, lo, hi)
        pivot \leftarrow A[hi]
 2:
        i \leftarrow lo-1:
 3:
 4:
        for j = lo; j \le hi-1; j \leftarrow j+1 do
            if A[i] < pivot then
 5:
                 i \leftarrow i+1;
 6:
                 swap A[i] with A[i];
 7:
            end if
 8:
        end for
 9:
        swap A[i+1] with A[hi];
10:
        return i+1;
11:
12: end function
```





Example of Partition()

(c)
$$\begin{bmatrix} p, l & J & r \\ 2 & 8 & 7 & 1 & 3 & 5 & 6 & 4 \end{bmatrix}$$

(e)
$$\begin{bmatrix} p & i & j & r \\ 2 & 1 & 7 & 8 & 3 & 5 & 6 & 4 \end{bmatrix}$$



^{*}In this example, p = lo and r = hi.





Quick Sort: Sorting

Recursively apply the partition to the sub-array of elements with smaller values and separately to the sub-array of elements with greater values.

```
    function QUICKSORT(A, lo, hi)
    if lo < hi then</li>
    p ← partition(A, lo, hi);
    quicksort(A, lo, p - 1);
    quicksort(A, p + 1, hi);
    end if
    end function
```





Compiling a Recursive Procedure

A procedure for calculating factorial

```
int fact (int n)
{
    if (n < 1) return 1;
    else return (n * fact (n-1));
}</pre>
```

A recursive procedure (one that calls itself!)

```
fact (0) = 1
fact (1) = 1 * 1 = 1
fact (2) = 2 * 1 * 1 = 2
fact (3) = 3 * 2 * 1 * 1 = 6
fact (4) = 4 * 3 * 2 * 1 * 1 = 24
...
```

Assume n is passed in \$a0; result returned in \$v0





Compiling a Recursive Procedure (cont.)

```
fact: addi $sp, $sp, -8
                      #adiust stack pointer
          $ra, 4($sp) #save return address
     SW
          $a0, 0($sp) #save argument n
     sw
     slti $t0, $a0, 1 #test for n < 1
     beg $t0, $zero, L1 #if n \ge 1, go to L1
     addi $v0, $zero, 1 #else return 1 in $v0
     addi
          $sp, $sp, 8 #adjust stack pointer
                         #return to caller
     jr
          $ra
T<sub>1</sub>1:
     addi \$a0, \$a0, -1 #n >=1, so decrement n
                         #call fact with (n-1)
     jal
          fact
                          #this is where fact returns
bk f: lw $a0, 0($sp) #restore argument n
     lw
          $ra, 4($sp) #restore return address
     addi
          $sp, $sp, 8 #adjust stack pointer
     mul
          $v0, $a0, $v0  $v0 = n * fact(n-1)
     jr
          $ra
                         #return to caller
```





Assignment

Quick Sort the following array in ascending order:

assignment

-1 22 8 35 5 4 11 2 1 78

Submission Method:

Prepare a package onto blackboard, including

- All source codes (<name-sid>-lab1-x.s)
- ► A lab report (<name-sid>-lab1.pdf) with step-by-step algorithm of quicksort and all console results.



