

ZACH YOUNG

front-end developer, designer.

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I am a front-end developer and designer, eager to learn from and code alongside passionate and empathetic people. Recently graduated summa cum laude at the Savannah College of Art and Design, where I learned how to solve problems in the Bauhaus fashion, collaborate with diverse teams of mixed disciplines, and create engaging, beautiful designs that thrive on simplicity and clarity. I believe technology and design should be accessible, semantic, and built for purpose to enhance the lives of real people.

PROJECTS

Front-end web developer with a passion for handmade layouts and semantic HTML. I have 1 year of experience working with React and state-based web applications, and a lifetime of tinkering with web technologies stemming from an early love for Neopets.

[Celadon](#)

Co-developer, designer. 2021 - Present

- Full-stack, collaborative React app currently in development.
- Created to solve the problem of organizing massive Pokémon collections.
- Utilizes a flexible AWS Postgres database system with powerful custom filters, which allows users to find the exact Pokémon they are looking for amidst a huge data set.

[Fuuji.in](#)

Developer, designer. 2022

- React-based weather app that uses React Query to read API data from the National Weather Service and Open-Meteo.
- Delivers the forecast to users based on location and time, and each forecast is paired with a matching ukiyo-e print and handmade CSS theme.

[Loomy.dev](#)

Developer, designer. 2022

- Personal React-based portfolio site featuring a CSS-only 3D camera array system and diorama of 2.5D objects that can be zoomed-in on and rotated.
- Each page is inspired by a different era of Japanese graphic design, utilizing animation and textural elements to create a sense of nostalgia.

PAST WORK

Freelance visual development artist and web dev. for the entertainment industry, with an additional 3 years of experience helping small businesses build their brand identity through asset creation for social media outreach, designing logos, fliers, web pages, and promotional material.

“Wander ”Animated Film

Visual dev. artist. 2020 - 2021

- Acted as concept and vis. dev. artist in residency for animated film “Wander.”
- Created external environment concepts, production layouts and props for the film.
- Worked remotely with a driven team of artists and writers to complete the project ahead of schedule.

PDQ Records & Tapes

Front-end dev, marketing. 2015 - 2018

- Lead the creation of the company’s social media and branding packages.
- Increased the business' online traffic to thousands of daily interactions on their social media through search engine optimization and marketing.
- Gained exposure to SEO best practices and advertisement analytics software.

EDUCATION

Savannah College of Art and Design
Bachelor of Fine Arts, Visual Dev.
Aug 2018 - May 2022

SKILLS

- Adobe Creative Suite
- AWS Amplify / Netlify
- Git
- Graphic Design
- HTML5 / CSS3
- Japanese
- Javascript / Typescript
- Node.js
- React 17.0+
- Selenium

ACTIVITIES

Faraway Island

Founder. 2021 - 2022

A collective of visual artists who share, collaborate, and discuss work with one another to strengthen their visual communication.

Drawing Inc.

President, V.P. 2018 - 2021

- Oversaw club meetings.
- Organized club fundraisers.
- Arranged accommodations and travel logistics for guest artists and lecturers who visited the SCAD campus.

HONORS

Dean’s List

Summa cum laude. 2018 - 2022

Off the Wall

Exhibition Finalist. 2019

Phi Theta Kappa

Member. 2016 - 2018

