# Rajalakshmi Engineering College

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Branch: REC

Department: I AI & ML FA

Batch: 2028

Degree: B.E - AI & ML



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 1\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Arun is learning about data structures and algorithms. He needs your help in solving a specific problem related to a singly linked list.

Your task is to implement a program to delete a node at a given position. If the position is valid, the program should perform the deletion; otherwise, it should display an appropriate message.

### **Input Format**

The first line of input consists of an integer N, representing the number of elements in the linked list.

The second line consists of N space-separated elements of the linked list.

The third line consists of an integer x, representing the position to delete.

Position starts from 1.

## **Output Format**

The output prints space-separated integers, representing the updated linked list after deleting the element at the given position.

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If the position is not valid, print "Invalid position. Deletion not possible."

Refer to the sample output for formatting specifications.

#### Sample Test Case

```
Input: 5
82317
    Output: 8 3 1 7
    Answer
    #include <stdio.h>
    #include <stdlib.h>
    void insert(int);
   void display_List();
   void deleteNode(int);
   struct node {
      int data:
      struct node* next;
   } *head = NULL, *tail = NULL;
    // You are using GCC
   void insert(int value){
      struct node* newNode=(struct node*)malloc(sizeof(struct node));
      newNode->data=value:
      newNode->next=NULL;
      if(head==NULL){
        head=newNode:
       return:
     struct node* temp=head;
```

```
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      while(temp->next!=NULL){
        temp=temp->next;
      temp->next=newNode;
   void display_List(){
      struct node* temp=head;
      while(temp!=NULL){
        printf("%d ",temp->data);
        temp=temp->next;
      }
   void deleteNode(int pos){
      if(pos==1){
        struct node* temp=head;
        head=head->next;
        free(temp);
        display_List();
        return;
      }
      struct node* temp=head;
      int i=1;
      while(i<pos-1&&temp!=NULL){
        temp=temp->next;
        j++;
      if(temp==NULL||temp->next==NULL){
        printf("Invalid position. Deletion not possible.");
        return:
      struct node* nodetoDelete=temp->next;
      temp->next=nodetoDelete->next;
      free(nodetoDelete);
      display_List();
      return;
   }
    int main() {
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      int num_elements, element, pos_to_delete;
scanf("%d", &num_elements);
```

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```
for (int i = 0; i < num_elements; i++) {
    scanf("%d", &element);
    insert(element);
}

scanf("%d", &pos_to_delete);

deleteNode(pos_to_delete);

return 0;
}

Status: Correct

Marks: 10/10
```

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