

Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

Input Format

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

Output Format

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

Answer

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
// You are using GCC
```

```
void insertAtEnd(struct Node** head, char item) {
```

```
    //type your code here
```

```
    struct Node *newnode;
```

```
    newnode=(struct Node*)malloc(sizeof(struct Node));
```

```
    if (newnode !=NULL){
```

```
        if (*head==NULL){
```

```
            newnode->item=item;
```

```
            newnode->next=NULL;
```

```
            newnode->prev=NULL;
```

```

        *head=newnode;
    }
    else {
        struct Node*p;
        p=*head;
        while (p->next !=NULL)
            p=p->next;
        newnode->item=item;
        p->next=newnode;
        newnode->next=NULL;
        newnode->prev=p;
    }
}

void displayForward(struct Node* head) {
    //type your code here
    struct Node* p;
    p=head;
    while (p!=NULL) {
        printf("%c ",p->item);
        p=p->next;
    }
    printf("\n");
}

void displayBackward(struct Node* tail) {
    //type your code here
    struct Node* p;
    p=tail;
    while(p!=NULL){
        printf("%c ",p->item);
        p=p->prev;
    }
}

void freePlaylist(struct Node* head) {
    //type your code here
    free(head);
}

int main() {

```

```
struct Node* playlist = NULL;
char item;

while (1) {
    scanf(" %c", &item);
    if (item == '-') {
        break;
    }
    insertAtEnd(&playlist, item);
}

struct Node* tail = playlist;
while (tail->next != NULL) {
    tail = tail->next;
}

printf("Forward Playlist: ");
displayForward(playlist);

printf("Backward Playlist: ");
displayBackward(tail);

freePlaylist(playlist);

return 0;
}
```

Status : Correct

Marks : 10/10