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**Sec – A**

**Assignment no – 5 (Subject os)**

**1. SJF program**

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
```

```
    float avg_wt, avg_tat;
```

```
    printf("Enter number of process:");
```

```
    scanf("%d", &n);
```

```
    printf("\nEnter Burst Time:\n");
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        printf("p%d:", i + 1);
```

```
        scanf("%d", &bt[i]);
```

```
        p[i] = i + 1;
```

```
    }
```

```
    // sorting of burst times
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        pos = i;
```

```
        for (j = i + 1; j < n; j++)
```

```
        {
```

```
            if (bt[j] < bt[pos])
```

```
                pos = j;
```

```
        }
```

```
        temp = bt[i];
```

```
        bt[i] = bt[pos];
```

```
        bt[pos] = temp;
```

```

    temp = p[i];
    p[i] = p[pos];
    p[pos] = temp;
}
wt[0] = 0;
for (i = 1; i < n; i++)
{
    wt[i] = 0;
    for (j = 0; j < i; j++)
        wt[i] += bt[j];
    total += wt[i];
}
avg_wt = (float)total / n;
total = 0;
printf("\nProcess\t Burst Time \tWaiting Time\tTurnaround
Time");
for (i = 0; i < n; i++)
{
    tat[i] = bt[i] + wt[i];
    total += tat[i];
    printf("\np%d\t\t %d\t\t %d\t\t%d", p[i], bt[i], wt[i], tat[i]);
}
avg_tat = (float)total / n;
printf("\n\nAverage Waiting Time=%f", avg_wt);
}

```

```

B:\Assignments\OS\Assignment 5>sjf.exe
Enter number of process:5

Enter Burst Time:
p1:16
p2:3
p3:25
p4:6
p5:4

Process      Burst Time      Waiting Time      Turnaround Time
p2            3              0                3
p5            4              3                7
p4            6              7               13
p1           16             13               29
p3           25             29               54

Average Waiting Time=10.400000

```

## 2. FCFS program

```
#include <stdio.h>
```

```

typedef struct Pro{
    int aT , bT , cT , tAt , wT ;
}Prog;

```

```

int main(){
    int numProg;

    printf("Enter the number of Program you want to run : ");
    scanf("%d" , &numProg);

    Prog program[numProg];
    int timeLine = 0;

    float avgWt = 0;

    for(int i = 0 ; i<numProg ; i++){
        Prog p1;
    }

```

```
int at , bt;  
printf("Enter the Arrival time of the program :");  
scanf("%d" , &at);
```

```
printf("Enter the Brust time of the program :");  
scanf("%d" , &bt);
```

```
p1.aT = at;  
p1.bT = bt;  
program[i] = p1 ;
```

```
}
```

```
for(int j = 0 ; j<numProg-1; j++){
```

```
    for(int i = 0 ; i<numProg-j-1 ; i++){  
        Prog p1 = program[i];  
        Prog p2 = program[i+1];  
        int at = p1.aT , at2 = p2.aT;  
        if(at > at2){  
            program[i] = program[i+1];  
            program[i+1] = p1;  
        }  
    }
```

```
}
```

```
}
```

```
for(int i = 0 ; i<numProg ; i++){
```

```

        if(i==0){
            timeLine = timeLine + program[i].aT +
program[i].bT;
            program[i].cT = timeLine;
            program[i].tAt = program[i].cT - program[i].aT;
            program[i].wT = program[i].tAt - program[i].bT;

        }

        else{
            timeLine = timeLine + program[i].bT;
            program[i].cT = timeLine;
            program[i].tAt = program[i].cT - program[i].aT;
            program[i].wT = program[i].tAt - program[i].bT;

        }

    }

for(int i = 0 ; i<numProg ;i++){
    printf("program no : %d \n" , i);
    printf("Arrival Time : %d \n" , program[i].aT);
    printf("Brust Time : %d \n" , program[i].bT);
    printf("Completion Time : %d \n", program[i].cT);
    printf("Turn Arround Time : %d \n" , program[i].tAt);
    printf("Waiting Time : %d \n" , program[i].wT);

    printf("\n\n\n");
}

for(int i = 0 ; i<numProg ; i++){
    avgWt = (float) (avgWt + program[i].wT);
}

```

```
avgWt = avgWt / numProg;
```

```
printf("Avarage Waiting Time : %.2f " , avgWt);
```

```
}
```

```
B:\Assignments\OS\Assignment 5>fcfs.exe
Enter the number of Program you want to run : 5
Enter the Arrival time of the program :5
Enter the Brust time of the program :6
Enter the Arrival time of the program :4
Enter the Brust time of the program :1
Enter the Arrival time of the program :3
Enter the Brust time of the program :2
Enter the Arrival time of the program :1
Enter the Brust time of the program :0
Enter the Arrival time of the program :5
Enter the Brust time of the program :16
program no : 0
Arrival Time : 1
Brust Time : 0
Completion Time : 1
Turn Arround Time : 0
Waiting Time : 0

program no : 1
Arrival Time : 3
Brust Time : 2
Completion Time : 3
Turn Arround Time : 0
Waiting Time : -2

program no : 2
Arrival Time : 4
Brust Time : 1
Completion Time : 4
Turn Arround Time : 0
Waiting Time : -1

program no : 3
Arrival Time : 5
Brust Time : 6
Completion Time : 10
Turn Arround Time : 5
Waiting Time : -1

program no : 4
Arrival Time : 5
Brust Time : 16
Completion Time : 26
Turn Arround Time : 21
Waiting Time : 5

Avarage Waiting Time : 0.20
B:\Assignments\OS\Assignment 5>
```