

About

I specialize in minimalist design principles creating the best possible user experience.

Work Experience

2023 — Now	<p>Design Lead at Danson Solutions Nepal</p> <p>Key Responsibilities:</p> <ul style="list-style-type: none">• Develop and communicate a clear creative vision for game design, UI/UX design, and other design projects.• Oversee the entire design process, from concept to delivery. Develop project timelines, allocate resources effectively, and ensure projects are delivered on time• Collaborate with product managers, developers, game artists, and other stakeholders to align design efforts with technical and business requirements.• Establish and maintain design standards, guidelines, and best practices to ensure consistency and coherence across all design projects.
2022 — 2023	<p>UI/UX Designer at Danson Solutions Nepal</p> <p>In this role, I was responsible for several key tasks. This included creating user flows, wireframes, high-fidelity prototypes, and mockups for websites and mobile applications. Additionally, I trained interns and junior designers to assist with various UI design projects.</p>
2022 — 2023	<p>Game Artist at Chimpvine USA</p> <p>Being the game artist, I was responsible for developing visual concepts, illustrating characters and environments, designing user interfaces, and providing artistic direction to ensure visual consistency and quality in the game's art assets.</p>
2021 — 2022	<p>UI/UX Designer at Finnove Technologies Nepal</p> <p>Created user flows, wireframes, high fidelity prototypes and mockups for websites and mobile application.</p>
2022 — 2022	<p>UI/UX Designer (Contract) at Task Defender Australia</p> <p>Collaborated with clients and users to provide the best user experience for web and mobile. With User-centered design (UCD) creating hi-end mockups and prototyping designs for web and mobile.</p>
2020 — 2022	<p>Design Lead at UI Visuals Community Nepal</p> <p>Design Lead at the UI Visuals Community which is one of the Herald DevCorps. Collaborated with the teams to grow skills and achieve community goals through design and research.</p>

Education

2019 — 2022	BSc (Hons) Computer Science at University of Wolverhampton UK
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Certifications

2021	UI/UX Design Specialization at California Institute of the Arts
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2020	Graphic Design at University of Colorado Boulder
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Contact

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