

Introduction to machine learning?







Machine Learning is the science (and art) of programming computers so they can learn from data.



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<u>Arthur Samuel</u> (1959). Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed.



A computer program is said to **learn** from experience **E** with respect to some class of tasks **T** and performance measure **P**, if its performance at tasks in **T**, as measured by **P**, improved with experience **E**.

Tom Mitchell, 1998

Elements:

- Task T
- Experience E
- Performance measure P

Detect the dialog act of an utterance

T: Classify the dialog act of an utterance

E: A set of utterances labeled with their dialog acts

P: The fraction of utterances correctly classified

Elements:

- Task T
- Experience E
- Performance measure P

Filter spam emails

T: Classifying emails as spam or not spam

E: A set of labelled emails as spam or not spam

P: The number (or fraction) of emails correctly classified as spam/not spam

Elements:

- Task T
- Experience E
- Performance measure P

Self-driving cars

T: Drive on public highways using vision sensors

E: Sequence of images and steering commands from human drivers

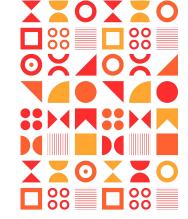
P: Average distance traveled before an error





What part of the elements seem to matter the most?





What part of the elements seem to matter the most? Answer: The Experience E

- 1. Supervised learning
- 2. Unsupervised learning

Others:

Reinforcement learning, etc



- 1. Supervised learning
- 2. Unsupervised learning

Others: Reinforcement learning, etc Train a model using **labelled** data

Example: image classification, dialog act classification.

- 1. Supervised learning
- 2. Unsupervised learning

Others: Reinforcement learning, etc Train a model using **unlabelled** data

Example: market segmentation, Social network analysis.

- 1. Supervised learning
- 2. Unsupervised learning

Others:

Reinforcement learning, etc

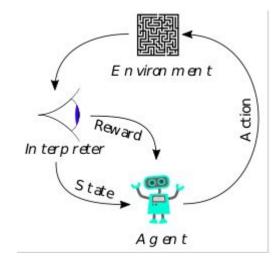


Image source: Wikipedia

Example: game of ping pong, chess

In supervised learning, the "right answers" are given.

That is, every data in the dataset has a class label it belongs to.



However, in supervised learning, a problem could take either of the two forms:

- Regreession
- Classification



In supervised learning, there's also need to define features. Features are the characteristics of the instances that the model uses for predictions

Features for whether an image is a dog or a cat

- Size
- Color

Features for whether a breast cancer image is benign or malignant

- Age
- Tumor size

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Features for house price prediction:

- Overall condition of the house
- Neighborhood
- Condition of the basement
- Number of bedrooms
- Construction date
- Number of schools in within 2 km
- Condition of the kitchen

Regression problem - Supervised learning

In regression problems, predicted valued output are continuous.

An example is a problem of predicting housing prices based on land size, location, etc

ML algorithms include: Linear regression, etc

Regression problem - Supervised learning

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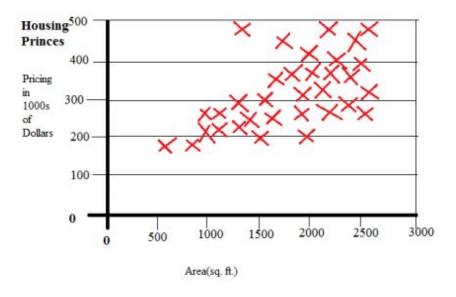


Image source: Wingshore

Regression problem - Supervised learning

In regression problems, predicted valued output are continuous.

Let's predict the price of a new input value of **1250 ft**

We plot a linear straight line for this purpose

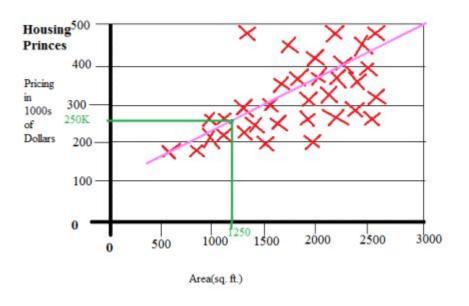


Image source: Wingshore

Classification problem - Supervised learning

In classification problems, predicted valued output are discrete.

An example is a CT scan image for breast cancer as benign or malignant, or classifying emails as spam or not spam.

ML algorithms include: SVM, Logistic regression, KNN, Neural networks, etc

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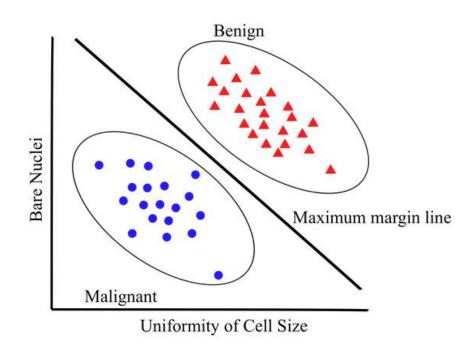


Image source: mdpi.com

Unsupervised learning (Clustering)

In unsupervised learning, no answers (class labels) are given.

Here, we tell the program:

"Here is the dataset. Can you find some structure in it?"

Examples include:

Market segmentation, Social network analysis, Astronomical data analysis, etc.

Unsupervised learning (Clustering)

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Examples include:

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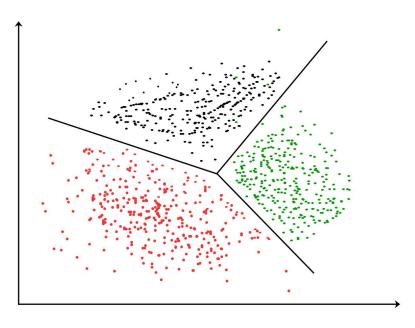


Image source: GeeksforGeeks



Any questions?