



Fitocity - Health & Fitness Management System

System Requirements Specifications (SRS) Document

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Software Quality Engineering

Software Requirements Specification

Fitocity - HFMS

Version

1.0 Approved

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1. Introduction

1.1. Purpose

The purpose of this document is to analyze and define the detailed vision and scope of Fitocity. The document proposes the baseline for the software system. The document defines the scope of the software, use cases, functional and non functional requirements and all other aspects of software system briefly.

1.2. Scope

. The product will be beneficial for those who use computers on daily bases and doesn't have enough time to take a look on their physical health. They will be notified about their health and when they need to take their meal or the glass of water.

1.3. Definitions, Acronyms, and Abbreviations

None Specified.

1.4. References

[1] Fitocity Prototype done in Figma

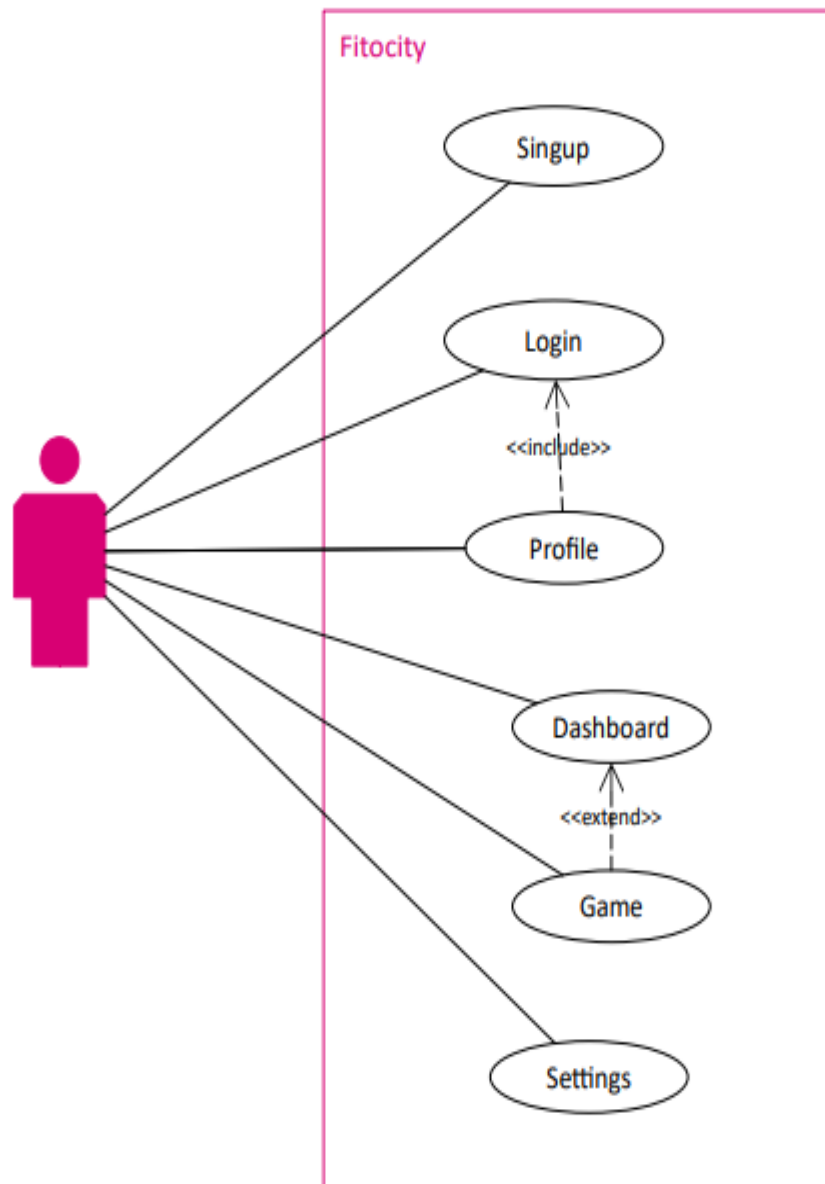
<https://www.figma.com/proto/M0E9ziRpzGaei2wuN106vs/>

1.5. Assumptions and Dependencies

Some of the modules of the system might be dependent on other hardware or software components. The complete software is dependent on the JAVA development environment. There are also some other libraries which the system is dependent on:

- Java Swing
- Java UTIL

2. Use Case Model Survey



Use Cases:

- Registration of use account.
- Login System.
- Profile view.
- Dashboard.
- Game.
- Setting

Use Case ID	01
Use case Name	Login
Description	User will enter the system with username and password
Pre- Condition	Account for the user exists
Post Condition	Enters the system -> dashboardView();
Exception	Wrong username or password

Use Case ID	02
Use case Name	Register
Description	User will register in the system for the first time in a 3 step mechanism
Pre- Condition	Account with provided username doesn't exist
Post Condition	User will enter the system for first time
Exception	Username already exists.

Use Case ID	03
Use case Name	Enter Profile
Description	User enters profile by clicking on menu by dashboard
Pre- Condition	User should be logged in
Post Condition	User enters profile
Exception	System Error

Use Case ID	04
Use case Name	Enter Dashboard
Description	User enters dashboard by log in to ID
Pre- Condition	User should be logged in
Post Condition	User enters Dashboard
Exception	System Error

Use Case ID	05
Use case Name	Enter Settings
Description	User enters settings by clicking on settings from menu
Pre- Condition	User should be logged in
Post Condition	User enters settings
Exception	System Error

Use Case ID	06
Use case Name	Enter Game
Description	User enters game by clicking on game from menu
Pre- Condition	User should be logged in
Post Condition	User enters game
Exception	System Error

3. Actor Survey

Actor	Description
General User	The one and only end user/General user actor will be able to perform all the tasks in the software system for himself. The software is self sufficient intelligence based software and does not require another actor.

4. Requirements

4.1. Functional Requirements

- User signup and login

Different user must be able to register their separate profile and log in to the system using their username and password.

- Calculating BMI

While signup process the user enters in weight and height after that BMI is calculated. Meals and exercises are recommended to the user considering that BMI.

- Glass of water count

The application has a water count and the user can update it by himself.

- Profile setting

The system has a settings option in which user can change its registered profile settings like username password etc.

4.2. Non-Functional Requirements

- Functional suitability

The features and functions of the software are tested and reviewed and are thus stable. They are equally sustainable in a stressed and loaded environment.

- Reliability

The software system is reliable to be used in the respective market domain by all kinds of people who are concerned about their physical health.

- Security

The software system keeps the confidential information of all the users profile safe.

- Compatibility

The first final version of the software system is easy to deploy and requires just the installation of JAVA and the respective development environment.

5. User Documentation and Help System Requirements

- A user manual must be included with the software in order to help users understand the basics of the system.

- A video guide explaining users who are not familiar with technical knowledge.

6. Design Constraints

Language Used

JAVA

IDE Used

Eclipse, IntelliJ IDEA

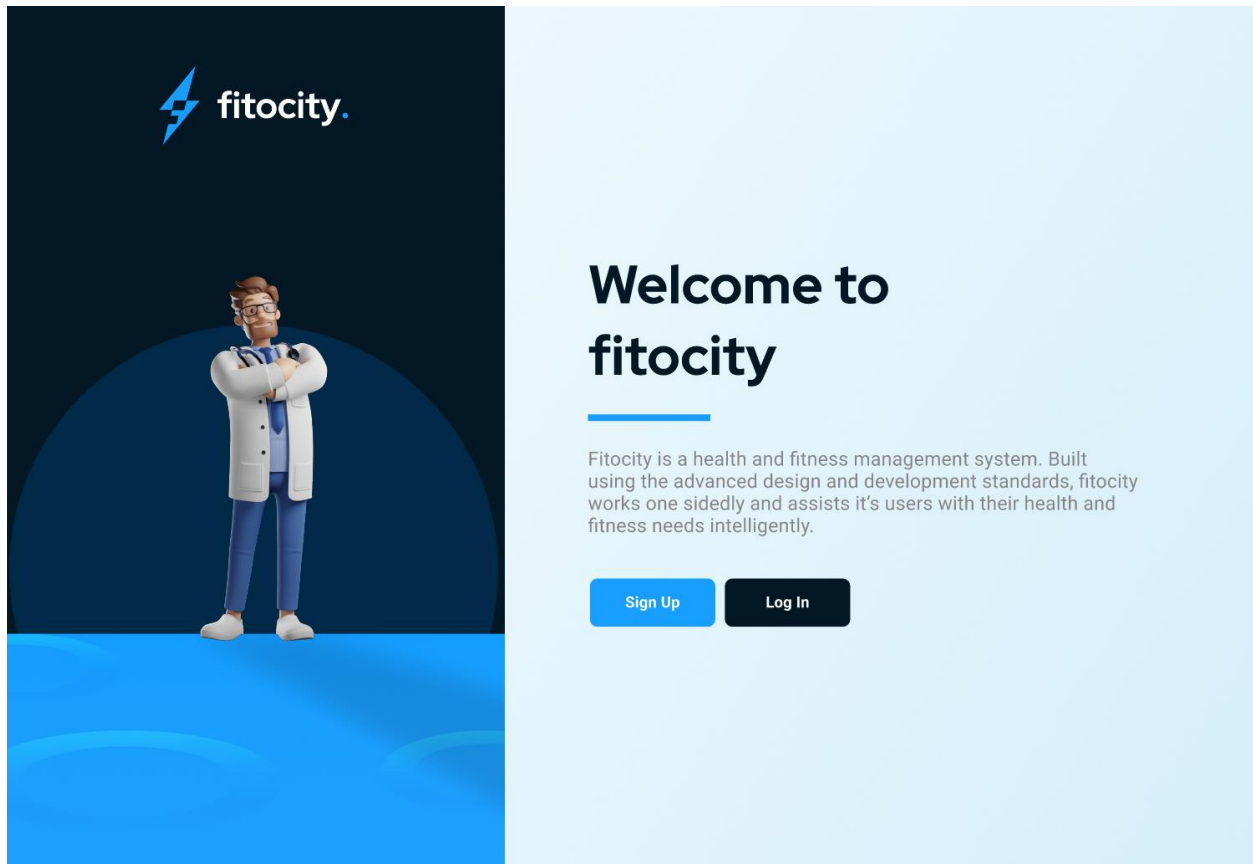
7. Purchased Components

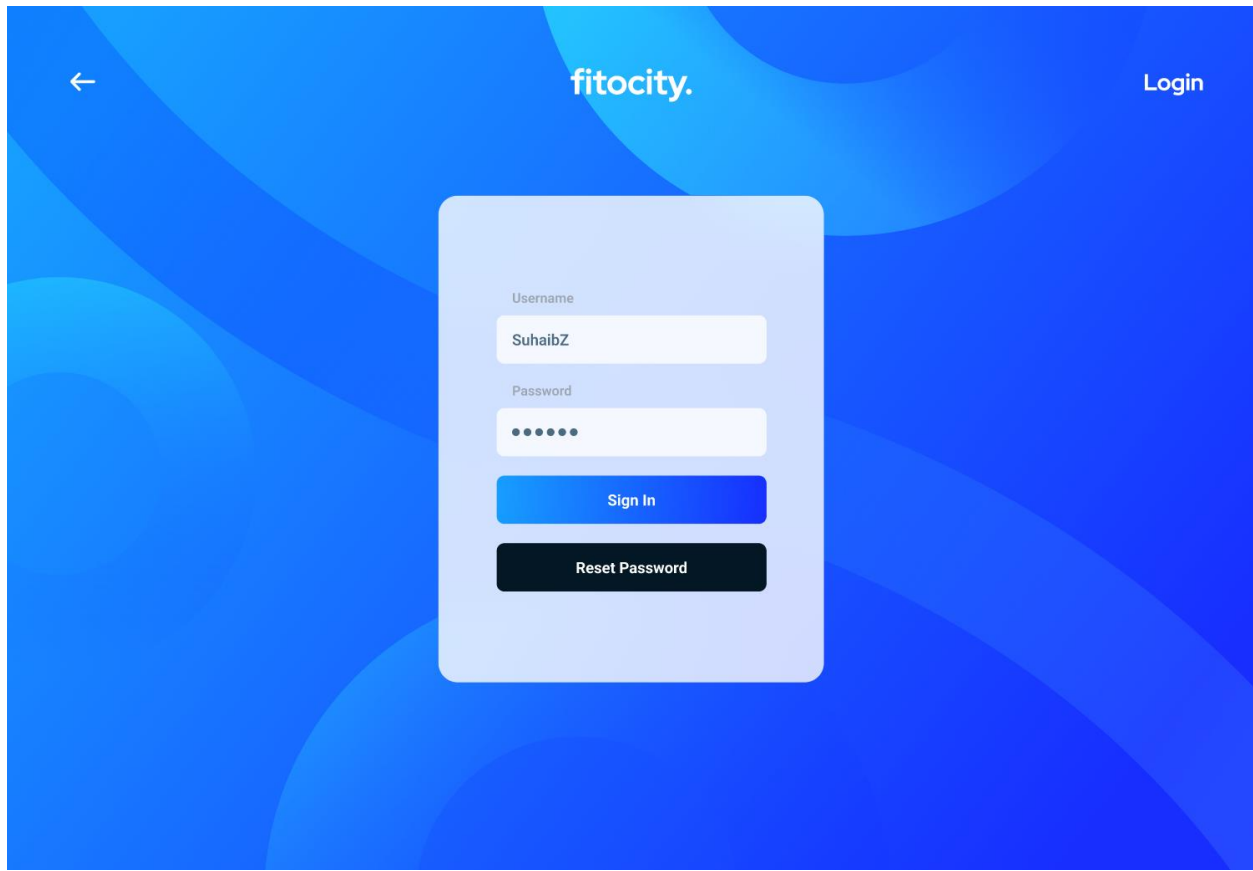
None

8. Software Interfaces

The software has number of interfaces that the user will go through once he is using the application.

- Welcome screen
- Signup
- Profile setup
- Login
- Dashboard





The image shows a login interface for the 'fitocity.' system. The background is a vibrant blue with abstract, overlapping circular patterns. In the top left corner, there is a white left-pointing arrow. The 'fitocity.' logo is centered at the top in white. In the top right corner, the word 'Login' is written in white. A light blue rounded rectangle is centered on the screen, containing the login form. Inside this rectangle, the 'Username' label is above a text input field containing 'SuhaibZ'. Below that, the 'Password' label is above a text input field filled with seven dots. At the bottom of the form, there are two buttons: a blue 'Sign In' button and a dark blue 'Reset Password' button.

← fitocity. Login

Username

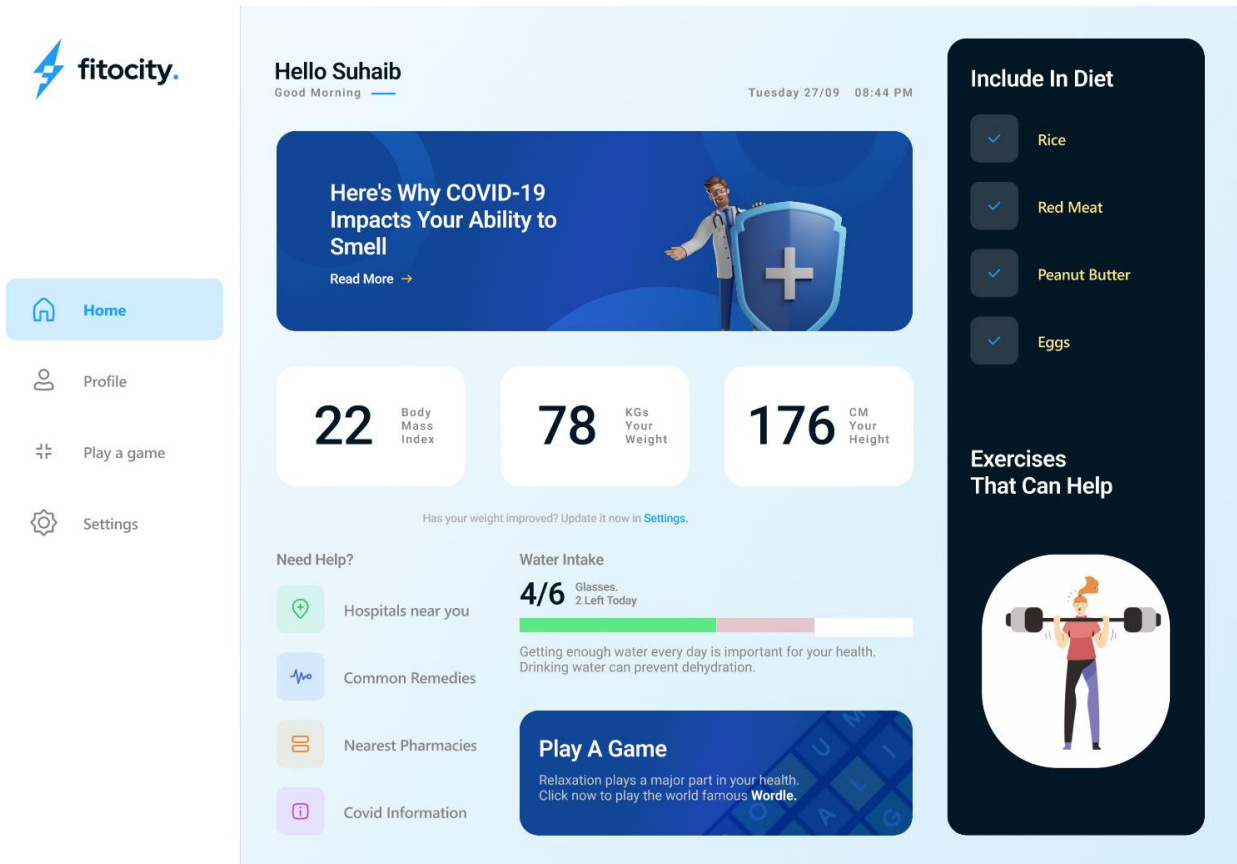
SuhaibZ

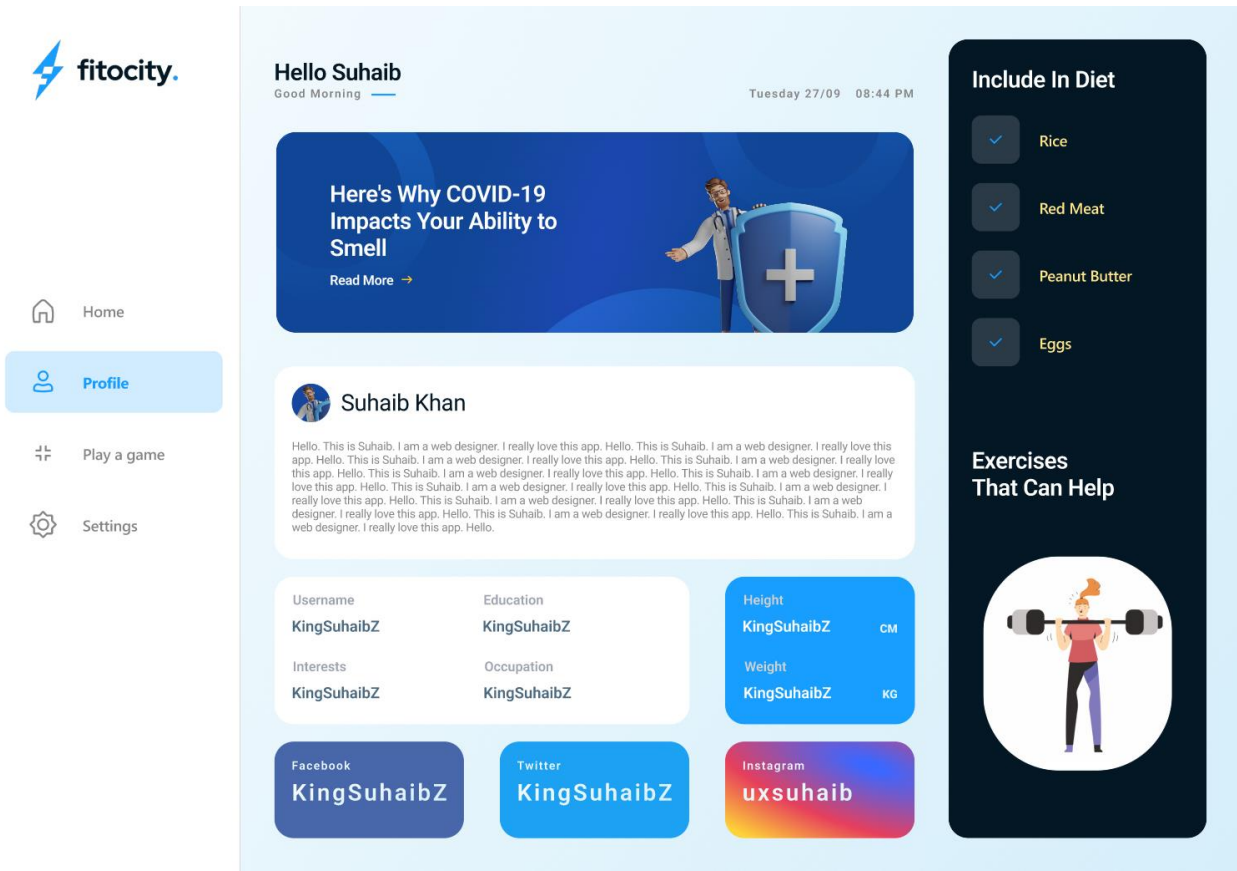
Password

•••••••

Sign In

Reset Password





9. Licensing and Security Requirements

N/A

10. Legal, Copyright, and Other Notices

N/A

11. Applicable Standards

All the IEEE specified standards for a computer based software system.

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13. Glossary

IEEE = Institute of Electrical and Electronics Engineers

14. Appendixes

14.1 Pseudocode

14.1.1 Login Module

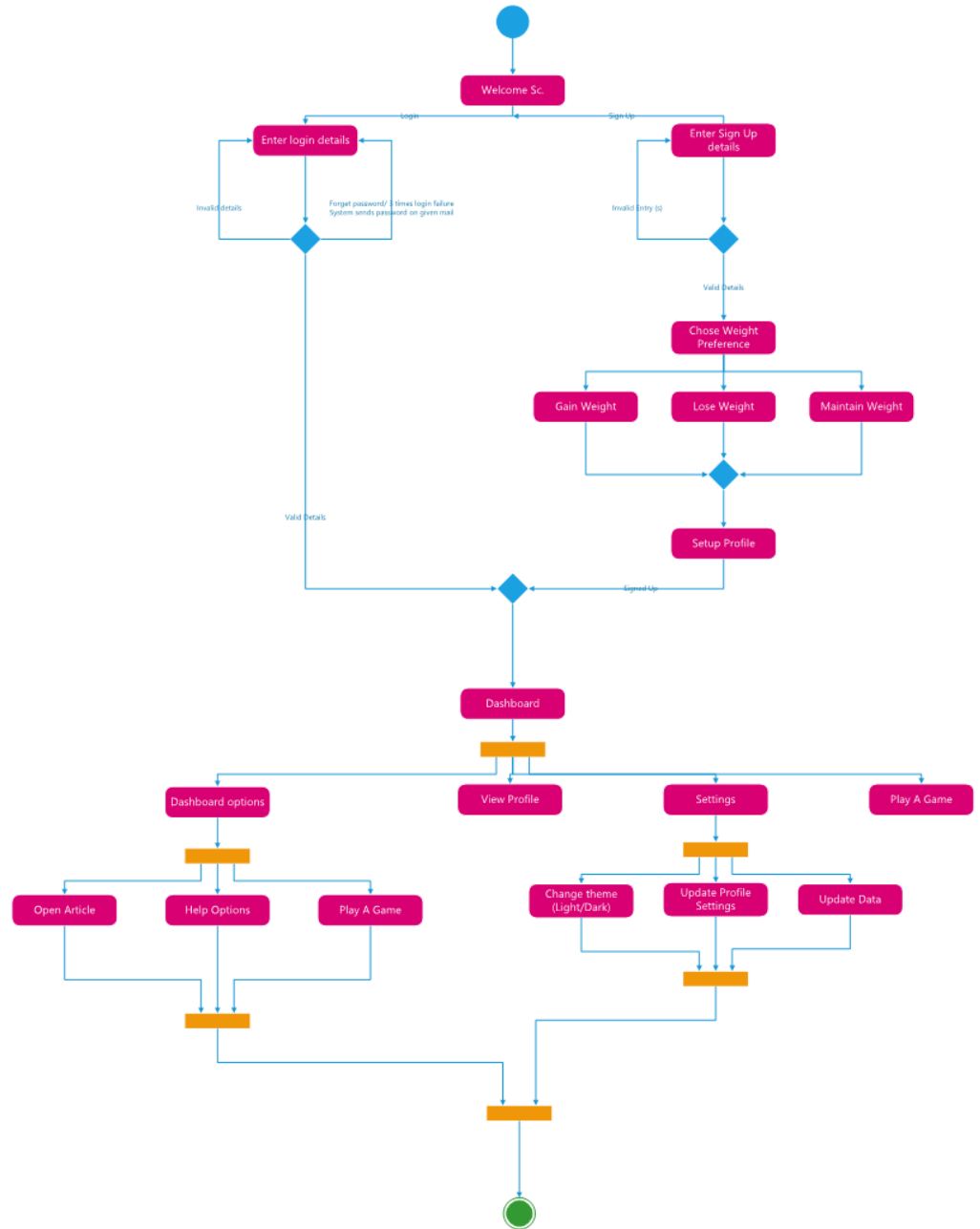
1. Input username, password
2. if username exists in database then
Redirect to dashboard
- else
return back with error message

14.1.2 Weight Preference Module

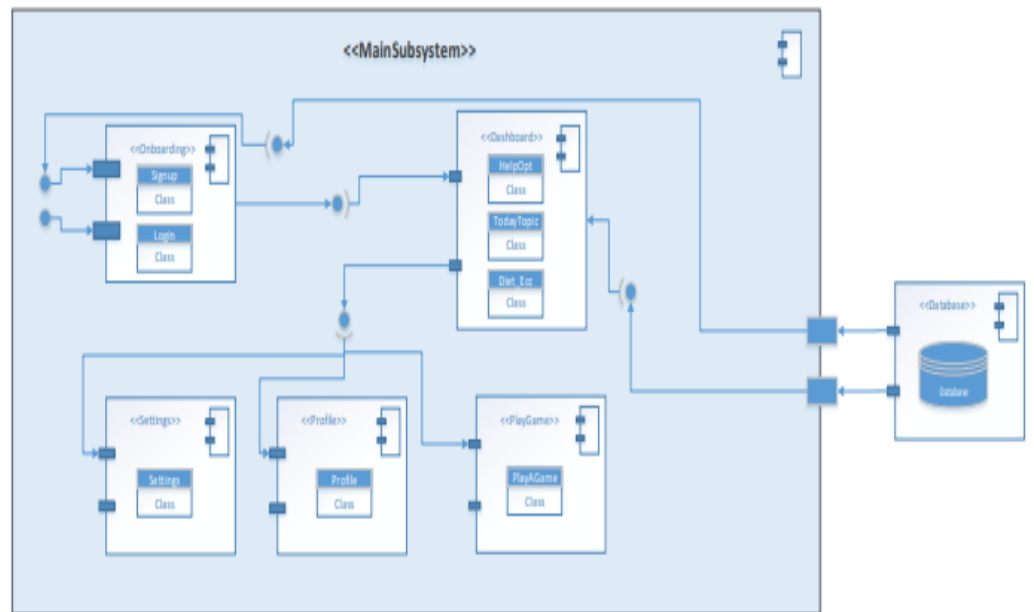
1. Input weight, height
2. $bmi = (weight/height)$
3. if $(bmi < 18.5)$ then
print “Gain Weight”
- else if $(bmi \geq 18.5 \text{ and } bmi < 25)$ then
print “Maintain Weight”
- else
print “lose weight”

14.2 Flowchart

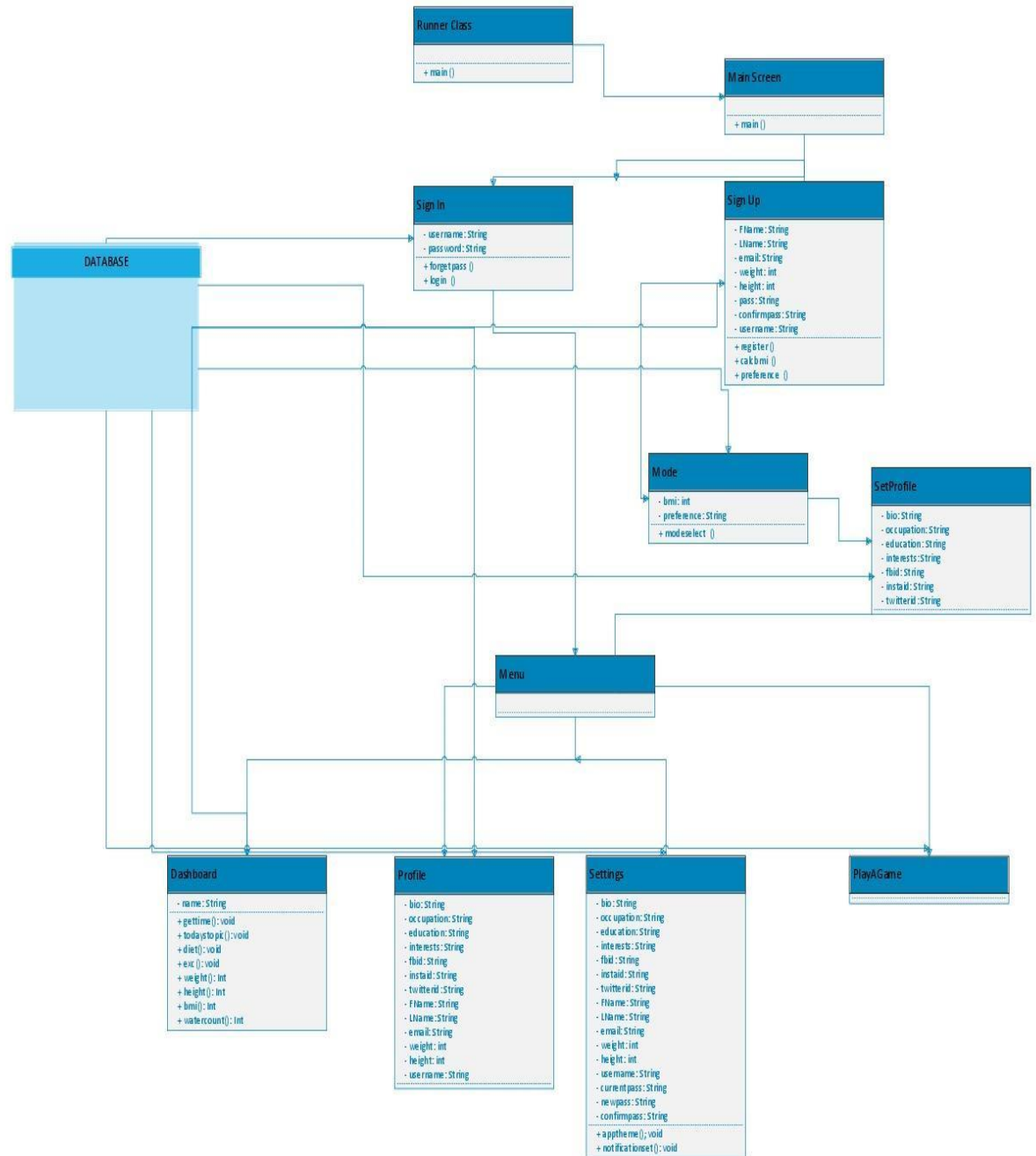
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14.3 ER Diagram



14.4 Class Diagram



14.5 State Transition Diagram

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