Carlos Beltran

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SUMMARY

Software Engineer with 2+ years of experience building scalable web platforms using React, TypeScript, and AEM. Strong foundation in algorithms and data structures, with 223+ LeetCode problems solved in Java. Proven track record improving web performance, UX, and customer satisfaction for high-traffic sites.

EXPERIENCE

Software Engineer - General Motors, Austin, TX

May 2022 - Aug 2024

- Built and maintained features for Chevy EV websites (Blazer, Equinox, Silverado) using Strapi and React.
- Improved UI/UX across Chevy, GMC, Buick, and Cadillac platforms with TypeScript, SCSS, HTL, and AEM.
- Delivered scalable AEM components to support multiple brand sites.
- Helped Chevy earn highest satisfaction score (758) in 2024 J.D. Power Website Study.
- Contributed to GMC's second-highest score (744) for mass-market sites.

PROJECTS

Capstone - Unity Game for Leadership & Diversity | UCF

- Finalist (Top 5% of 100+ senior projects).
- Built educational Unity game in C# focused on teaching leadership principles.
- Designed gameplay mechanics and user interface.

EDUCATION

- M.S. in Computer Science Georgia Institute of Technology (In Progress, Part-Time), Expected Dec 2028
- B.S. in Computer Science University of Central Florida, Graduated Dec 2021

SKILLS & CODING PRACTICE

- Languages: Java, JavaScript, TypeScript, C, HTML, CSS
- Frameworks/Tools: React, Node.js, Bootstrap, Strapi, AEM, HTL, JEST
- Platforms: GitHub, Azure DevOps, Unity, Visual Studio
- Coding: Solved 223+ LeetCode problems in Java
- - Topics: Arrays, Strings, Hash Tables, Trees, Graphs, DP, DFS/BFS
- - Earned 50-Day Badge (2024); Global Rank: ~537k