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COMP SCI 1103/2103 Algorithm Design & Data Structure Complexity examples

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Overview

- Analysis of recursive algorithms: simple methods in this course
- Examples for finding Complexity
 - Fibonacci
 - GCD

Complexity Analysis

- How to prove things:
 - If we want to prove Big-oh (and other) notation, the only thing we can rely on is the formal definition.
 - Sometimes, if we want to disprove some statement, at least one counterexample will work.
- We will see examples later.

Complexity Analysis

- How to analyze recursive functions
- It can be quite complicated.
- If the recursion is really just a thinly veiled loop, the analysis is usually trivial

```
int fac(int n){
   if(n <= 1){
      return 1;
   }else{
      return n*fac(n-1);
   }
}</pre>
```

Complexity Analysis - Recursion

- However, when more than one recursive call is done in the function, it is difficult to convert the recursion into a simple loop structure.
- Recursive Fibonacci has a growth rate of:
- $1/\sqrt{5} \left(((1+\sqrt{5})/2)^n (1-\sqrt{5}/2)^n \right)$
- We can show that it is in $O(2^n)$ and $\Omega(2^{n/2})$

```
int fib(int n){
  if(n<=1)
    return 1;
  else
    return fib(n-1)+fib(n-2);
}</pre>
```

Euclid's Algorithm

Computing the greatest common divisor

```
int recursiveGCD(int a, int b) {
  if (b==0) return a;
  return gcd(b, a%b);
int gcd(int a, int b){
 while(b != 0){
    int reminder = a % b;
    a = b;
    b = reminder;
  return a;
```

GCD

```
int gcd(int a, int b){
  while(b != 0){
    int reminder = a % b;
    a = b;
    b = reminder;
}
  return a;
}
```

- The number of iterations depends on the values of a and b.
- Values of a and b are monotonically decreasing.
- After 1 iteration we have $a = \min\{a,b\}$.
- We can prove that after two iterations, the value of *a* is at most half of what it has been before.
 - Therefore, the complexity is $O(\log \min\{a,b\})$.

GCD

Theorem: Let a and b, a >= b, be inputs to gcd(int a, int b). Then after at most two iterations of the while-loop we obtain a^* where $a^* <= a/2$.

Sketch of proof by case distinction:

- Value of a is monotonically decreasing and we always have a >= b.
- Assume that b > a/2 then b' = a % b <= a/2 and a' = b holds in the next iteration, and $a^* = a' \% b' = b \% b' <= a/2$ after two iterations due to % operation.
- Assume $b \le a/2$ then $a^* = b \le a/2$ after one iteration.

