



## SUMMARY

Expert game developer with over 5 years of experience in creating high-quality multi-platform games. Skilled in C# and proficient in Unity game engine.

## EDUCATION

### University of Lagos

Bachelor's Degree  
2017 – 2021

### University of Lagos

Master's Degree  
2023 – 2024

## SKILLS

- Unity
- C#
- REST APIs
- Websockets
- WebGL
- RNG algorithms
- Multiplayer Networking
- Javascript
- HTML & CSS
- SketchUp
- Blender
- Krita
- GitHub

## PORTFOLIO

[kingzoje.github.io](https://kingzoje.github.io)

## PROFESSIONAL EXPERIENCE

### Lead Game Developer

Shacks Evolution Studios | 2022 – 2024

- Led the development of casino and real money games (RMG), working with a team of developers and designers.
- Implemented complex and fair random number generators (RNG), in compliance with industry standards.
- Integrated REST APIs and WebSockets for backend communications and multiplayer functionality.
- Managed project timelines and resources, using project management tools like Jira and Clickup to track progress and ensure successful project delivery.

### Freelancer

Upwork | 2021 – Present

- Worked remotely with various clients to develop their ideas into topnotch games.
- Managed project timelines, resources, and deliverables to consistently meet deadlines and quality standards.
- Explored various tech stack such as Javascript to solve client-specific issues and deliver beyond the expectation of the client.

### Independent Game Developer

Zoje Virtual Studios | 2019 – Present

- Designed, developed and published games for various platforms utilizing Unity game engine and C# programming.
- Implemented efficient game mechanics, UI&UX, 2D & 3D art, sound and visual effects, and animations to create engaging and immersive experiences.
- Conducted market research and utilized feedback to refine and improve game design and functionality.