



IT UNIVERSITY OF COPENHAGEN

BACHELOR PROJECT

Verifiable Secure Open Source Alternative to NemID

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Abstract

Your abstract goes here...

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Chapter 1

Introduction

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We're extending the work done by Jacob Højgaard in his Masters Thesis 'Securing Single Sign-On Systems With Executable Models'. Jacobs research has focused on the current implementation of NemID and therefore describes, outlines and models the current system used in Denmark as of May 2013.

Jacobs report sums up some of the problems with the current implementation of NemID, these problems include but are not limited to the system being very opaque. We're in the age of information, we want to be able to get information about everything regardless if it's in our best interest or not. NemID is not sharing any information about the internals of the system. If a person wanted to test some part of the NemID system, they would first have to analyze the public parts of the system to figure out how to communicate with the NemID system, afterwards all they would be able to do, would be black box testing. We need a system that is transparent, testable by everyone and doesn't cost a whole lot. For the sake of being able to reference this system through out the report, we will refer to it as *OpenNemID*.

1.1 Objectives

Some explaining text here

1. Describe and outline the OpenNemID protocol, including but not limited to registration and login.
2. Formalize the specification of OpenNemID in F* to the extent possible.

1.2 Scope

This project has had its focus towards specifying a new protocol that could replace NemID. The intent of this project is therefore not to develop a complete system, but to make the specification for a system that could then later be developed based on the specification.

1.3 Background

...

Chapter 2

Technical Background

2.1 SAML Protocol

2.1.1 OIOSAML

2.2 Static Analysis

2.3 Selection of verification tool

F* - formal specification language that is also executable

2.4 N Factor Authentication

Viderudvikling af two factor authentication

Chapter 3

Modelling the protocol

Before formalizing the protocol, it's required to specify and explain some of the words, concepts and meanings used within the protocol. This will be done by using graphical representation of the message flow.

3.1 Protocol Prerequisites

It's important to have some requirements as to how the systems should function. The requirements helps define certain properties the involved participants must have or obey to.

3.1.1 Shared

The NemLog-in specification mandates the use of OIOSAML, this will most likely not be excluded, therefore we assume that OpenNemID also has to use it. Further OIOSAML mandates the use of one-way SSL/TLS for all bindings, the mandate does not specify a specific version, though it can be assumed that a minimum version of SSL 3.0 due to the fact that SSL 2.0 is in general considered deprecated. We assume the use of SSL 3.0 or TLS 1.0 in this report.

As mentioned before, SAML uses the browser to transfer messages from one principal to the other. The way to do this is through HTTP REDIRECTs, which could be either a HTTP-GET REDIRECT or a HTTP-POST REDIRECT. The HTTP protocol accepts a Location head in the HTTP RESPONSE which indicates where the browser should redirect to. The location header redirect will act as a HTTP-GET REQUEST which excludes the usage of POST data, thereby limiting the amount of data that can be transferred. To overcome this problem HTTP-POST REDIRECTs are used, these are not a part of the HTTP protocol, but is synthesized by using JavaScript to emulate a regular HTTP-POST REQUEST. Therefore it is required for the users browser to follow redirects and to have JavaScript enabled.

For there to be any actual messages to flow between the service provider

and identity provider, it's assumed that they reside in different domains and are different entities.

The identity provider is only to issue assertions to known service providers, this requires that SAML metadata has been changed beforehand. The certificates used for signing and encrypting has to be checked for revocation and validity whenever used.

To summarize:

1. OIOSAML mandates the use of SSL(3.0)/TLS(1.0).
2. The browser must follow redirects.
3. The browser must have JavaScript enabled.
4. Service provider and identity provider are different entities residing in different domains.
5. SAML metadata must have been exchanged between the service provider and identity provider.
6. Signature check and encryption requires validity/revocation check of the certificate.

3.1.2 NemID Specifics

It's required for the OCES certificates used for signing and encrypting to have been issued by DanID.

3.1.3 OpenNemID Specifics

For the communication between the authentication provider and the identity provider, a secure tunnel must have been set up. Further the user must have registered at the authentication provider.

3.2 Formalizing Protocol Messages

The UML communication diagrams depicting the protocols are made up of two or more participants, henceforth principals, and the messages flowing through the system. The line between two principals indicates a channel where communication can flow, this channel is assumed to be a secure channel, meaning for HTTP messages, the HTTPS protocol would be used. An arrow indicates the direction of the message and the text on top of the arrow is the message being sent. The messages does not conform to any specific formalism, but follows a simple syntax. Messages are, very applicable, named in accordance with their HTTP protocol verb. The messages are to be interpreted the following way:

GET means a HTTP-GET request, the parameter is the resource being requested.

POST means a HTTP-POST request, the parameters are the destination for the request followed by the data being submitted.

REDIRECT means either a HTTP-REDIRECT or a JavaScript redirect, whichever is used is not important for the purpose of the description. The parameters are the destination for the redirect followed by the parameters to include in the redirect.

RESPONSE means a HTTP-RESPONSE messages. The parameters are either the data included in the response or a HTTP status code indicating the type of the response along with a message, this is used for indicating when error happen.

DELEGATE means forwarding the data from the previous request, the parameters are the parameters from the previous request that were to be delegated.

AUTHENTICATE is to be interpreted as the sequence of actions required to be authenticated at the specified NFactorChallenge. The AUTHENTICATE message is defined this generically on purpose, as the way a user would authenticate for a NFactorChallenge can vary a lot depending on which technology is used (SMS, Facebook, phone call etc.).

3.3 Communication Model

To make the changes from NemID to OpenNemID clear, we will first show the communication diagram for NemID, afterwards we will show the communication diagram for OpenNemID. Both diagrams make use of abbreviations, these abbreviations are listed at the top of the diagram along the word or phrase they abbreviate.

3.3.1 Message Processing

Information regarding the processing of messages have not been included in the diagrams, this is to prevent cluttering of the diagrams. To circumvent this, the processing rules will be described afterwards. The descriptions will be linked to a specific process number, meaning Process 3 would be the handling and response of message 3 in the diagram. Messages that are self-explanatory will not be further described.

3.3.2 Communication Diagram For NemID

Description of the message processing for this diagram has been left out of our report, they can however be found in Jacob Højgaards report [1].

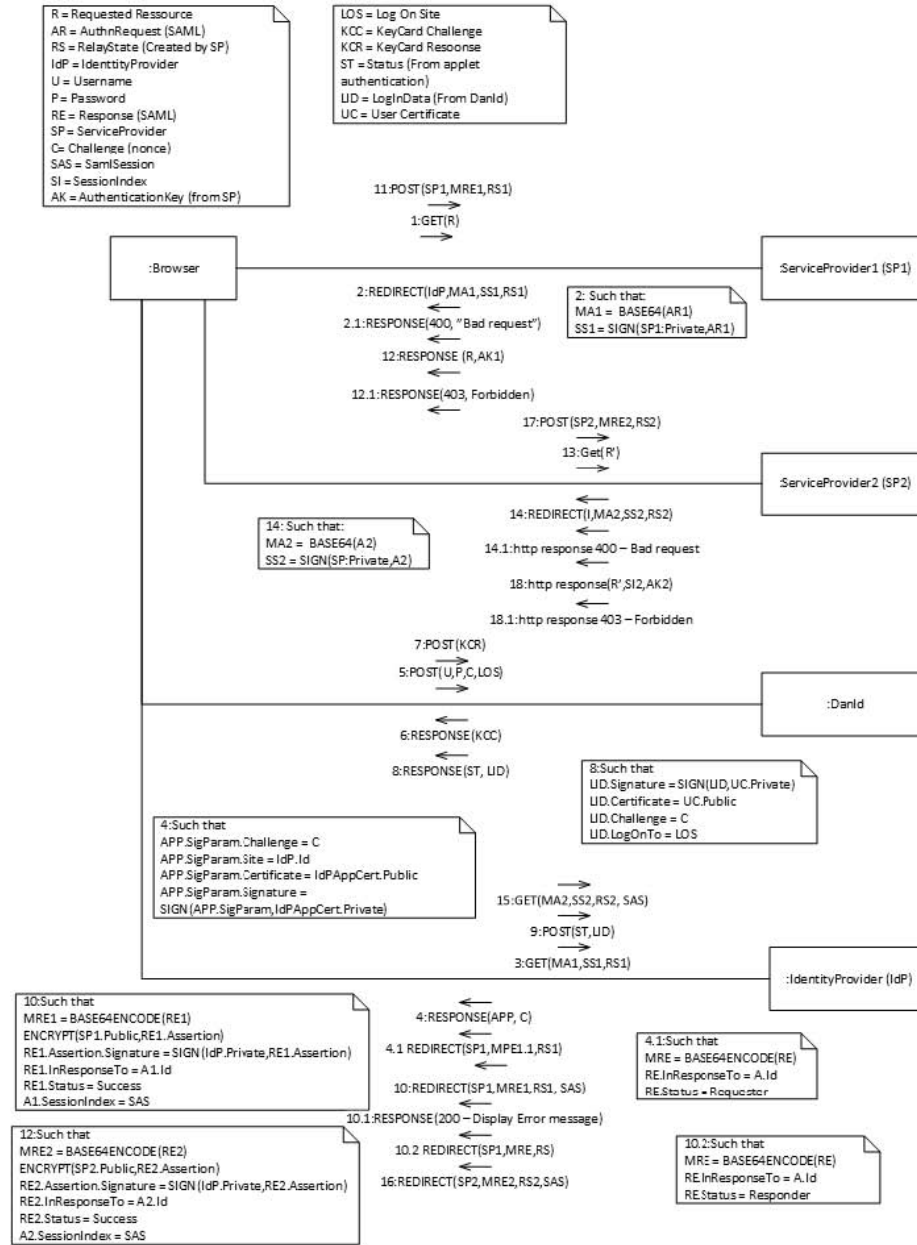


Figure 3.1: Communication diagram for the complete NemID protocol [1]

3.3.3 Communication Diagram For OpenNemID

In this diagram, we have chosen to leave out the additional request to another service provider than the one initially used, this is due to the communication flow being exactly the same as in Jacobs diagram, see Figure 3.1, message 13 to 18.

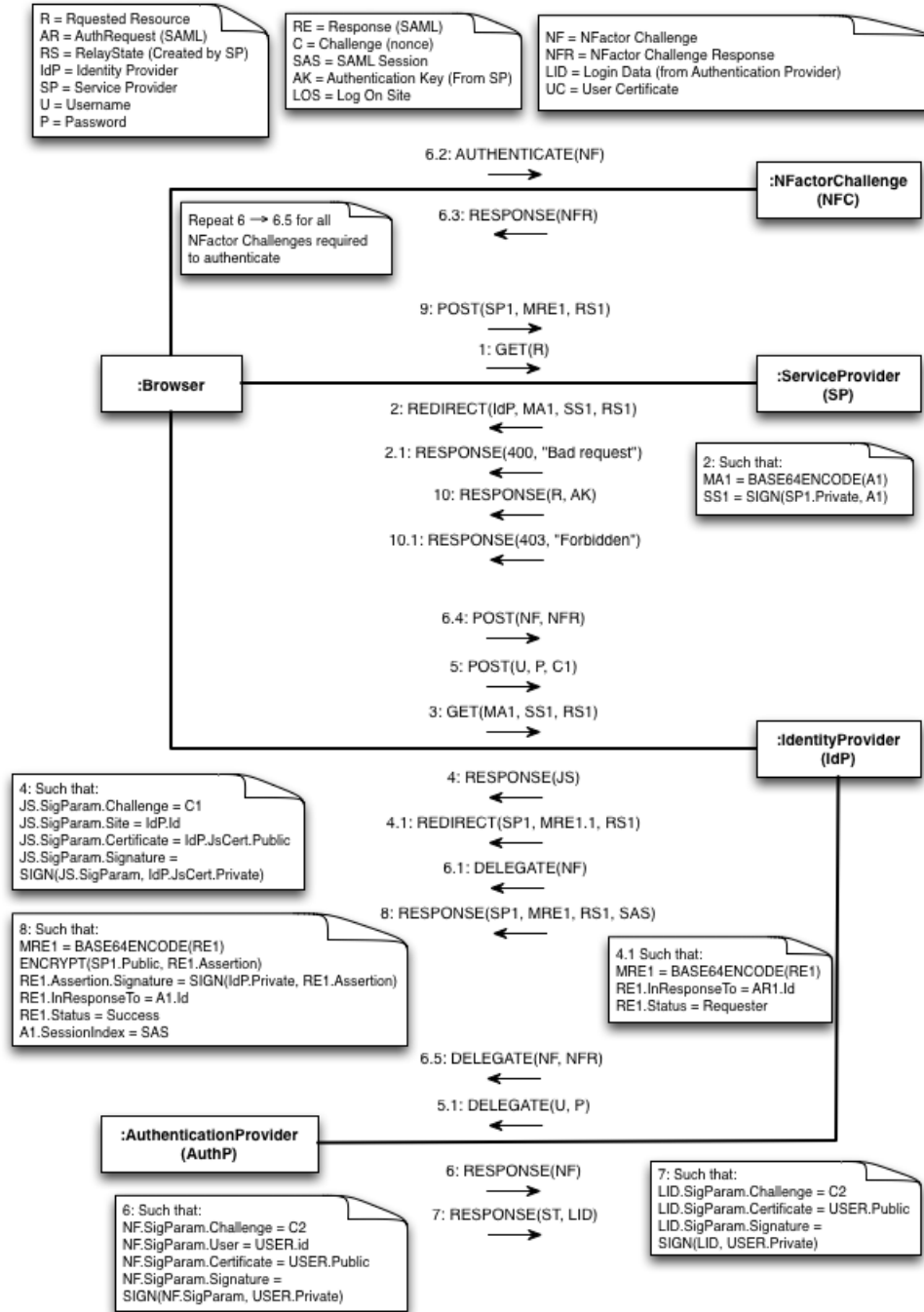


Figure 3.2: Communication diagram for the OpenNemID protocol

TEXT DESCRIBING ALGORITHM 1

Algorithm 1 Process 1

Require: GET is well-formed **and** IdP.Public **and** SP.Private**if** R exists **then**AR \leftarrow CreateAuthnRequest()SAR \leftarrow SIGN(AR, SP.Private)MA \leftarrow UrlEnc(Base64Enc(DeflateCompress(AR)))RS \leftarrow UrlEnc(Base64Enc(R))**return** REDIRECT(IdP, MA, SAR, RS)**else****return** RESPONSE(400, BadRequest)**end if**

TEXT DESCRIBING ALGORITHM 2

Algorithm 2 Process 3

Require: GET is well-formed **and** IdP.Private **and** SP.Public **and** IdPJsCert.Public **and** IdP has JavaScript from AuthPAR \leftarrow DeflateDecompress(Base64Dec(UrlDec(MA)))**if** VERIFY(AR, SAR, SP.Public) **then**C1 \leftarrow GenChallenge()JS \leftarrow StoredJavaScript()JS.SigParams.Challenge \leftarrow C1JS.SigParams.Certificate \leftarrow IdPJsCert.PublicJS.SigParams.Signature \leftarrow SIGN(JS.SigParams, IdPJsCert.Private)**return** RESPONSE(JS)**else**RE \leftarrow CreateResponse()RE.InResponseTo \leftarrow ARRE.Status \leftarrow RequesterMRE \leftarrow Base64Enc(RE)**return** REDIRECT(SP, MRE, RS)**end if**

TEXT DESCRIBING ALGORITHM 3

Algorithm 3 Process 4

Require: U and P and Browser allows JavaScript

```

SigParams ← Js.SigParams
if VERIFY(SigParams, SigParams.Signature, SigParams.Certificate) then
  C1 ← SigParams.Challenge
  return POST(U, P, C1)
else
  print ERROR
end if

```

TEXT DESCRIBING ALGORITHM 4

Algorithm 4 Process 5

Require: POST is well formed

```

if C1 matches challenge issued by IdP then
  Delegate U and P to AuthP
else
  return RESPONSE(ERROR)
end if

```

Require: C1 matches challenge issued by IdP

TEXT DESCRIBING ALGORITHM 5

Algorithm 5 Process 5.1

```

USER ← GetUser(U, P)
if USER is valid then
  C2 ← GenChallenge()
  NF ← GetNextNFactorChallenge(USER)
  NF.SigParam.User ← USER
  NF.SigParam.Challenge ← C2
  NF.SigParam.Certificate ← USER.Public
  NF.SigParam.Signature ← SIGN(NF.SigParam, USER.Private)
  return RESPONSE(NF)
else
  return RESPONSE(ERROR)
end if

```

TEXT DESCRIBING ALGORITHM 6

Algorithm 6 Process 6

```

SigParams  $\leftarrow$  NF.SigParams
if VERIFY(SigParams, SigParams.Signature, SigParams.Certificate) then
    RELATE(SigParams.User, SigParams.Challenge)
    Delegate NF to Browser
else
    Delegate ERROR to Browser
end if

```

TEXT DESCRIBING ALGORITHM 7

Algorithm 7 Process 6.1

```

SigParams  $\leftarrow$  NF.SigParams
if VERIFY(SigParams, SigParams.Signature, SigParams.Certificate) then
    AUTHENTICATE(NF)
else
    print ERROR
end if

```

TEXT DESCRIBING ALGORITHM 8

Algorithm 8 Process 6.2

```

NFR  $\leftarrow$  NFactorResult(NF)
return RESPONSE(NFR)

```

TEXT DESCRIBING ALGORITHM 9

Algorithm 9 Process 6.5

Require: Stored relation for (NF.SigParams.USER, NF.SigParams.Certificate)

```

SigParams  $\leftarrow$  NF.SigParams
if VERIFY(SigParams, SigParams.Signature, SigParams.Certificate) then
  if NFR is acceptable result of NF then
    USER  $\leftarrow$  GetUser(SigParams.USER, SigParams.Certificate)
    C2  $\leftarrow$  GenChallenge()
    if USER.HasNextChallenge then
      NF  $\leftarrow$  GetNextNFactorChallenge(USER)
      NF.SigParams.User  $\leftarrow$  USER
      NF.SigParams.Challenge  $\leftarrow$  C2
      NF.SigParams.Certificate  $\leftarrow$  USER.Public
      NF.SigParams.Signature  $\leftarrow$  SIGN(NF.SigParams, USER.Private)
      return RESPONSE(NF)
    else
      LID  $\leftarrow$  CreateLogInData()
      ST  $\leftarrow$  OK
      return RESPONSE(ST, LID)
    end if
  else
    return RESPONSE(ERROR)
  end if
else
  return RESPONSE(ERROR)
end if

```

TEXT DESCRIBING ALGORITHM 10

Algorithm 10 Process 7

Require: SP.Public **and** LID is well-formed **and** stored AuthRequest for (LID.User, LID.Challenge)

if ST = "OK" **then**

ARC \leftarrow GetAuthRequest(LID.User, LID.Challenge)

MA \leftarrow ARC.AR

SAR \leftarrow ARC.SAR

RS \leftarrow ARC.RS

AR \leftarrow DeflateDecompress(Base64Dec(UrlDec(MA)))

if VERIFY(AR, SAR, SP.Public) **then**

A \leftarrow BuildAssertion(LID.Certificate)

SI \leftarrow GenerateSessionIndex()

A.InResponseTo \leftarrow AR

A.Issuer \leftarrow IdP

A.Audience \leftarrow SP

A.SessionIndex \leftarrow SI

A.Signature \leftarrow SIGN(A, IdP.Private)

EA \leftarrow ENCRYPT(A, SP.Public)

RE \leftarrow CreateResponse()

RE.Assertion \leftarrow EA

RE.InResponseTo \leftarrow AR

RE.Status \leftarrow "Success"

MRE \leftarrow DeflateCompress(Base64Enc(UrlEnc(RE)))

SAS \leftarrow CreateSAMLSession(SI, SP, LID.CertificateSubject)

return REDIRECT(SP, MRE, RS, SAS)

else

RE \leftarrow CreateResponse()

RE.InResponseTo \leftarrow AR

RE.Status \leftarrow "Requester"

MRE \leftarrow DeflateCompress(Base64Enc(UrlEnc(RE)))

return REDIRECT(SP, MRE, RS)

end if

else

return RESPONSE(ST)

end if

TEXT DESCRIBING ALGORITHM 11

Algorithm 11 Process 9

Require: POST is well-formed **and** SP.Private **and** IdP.PublicRE \leftarrow UrlDec(Base64Dec(DeflateDecompress(MRE)))A \leftarrow DECRYPT(RE.Assertion, SP.Private)**if** VERIFY(A, A.Signature, IdP.Public) **then**AK \leftarrow GenAuthKey()R \leftarrow Base64Dec(UrlDec(RS))RES \leftarrow GetResource(R)**return** RESPONSE(RES, AK)**else****return** RESPONSE(403, Forbidden)**end if**

Chapter 4

Modelling with F*

This chapter will introduce the language F* that can be used to model a security protocol. Despite being a formal specification language F* is also executable. F* is described as a *A Verifying Compiler for Distributed Programming*. This chapter will describe how we have used F* to build a formal specification of our protocol shown in the previous chapter.

4.1 Introducing F*

F* is a research language from Microsoft Research. F* primarily subsumes two research languages from Microsoft Research, F7¹ and Fine². F* is at this time considered to be an α -release. The purpose of designing F* is to enable the construction and communication of proofs of program properties and of properties of a program's environment in a verifiable secure way. F* is a dialect of ML and compiles to .NET bytecode in type-preserving style. This means that it can interop with other .NET languages and the types defined in F* can be used by other .NET languages without losing type information. Furthermore there also exists a fully abstract compiler from F* to JavaScript. This makes it possible to deploy F* programs on web pages as JavaScript meanwhile there is a formal guarantee that the program still behaves just as they would according to F* semantics. The compiling and type-checking of F* code utilizes the Z3³ SMT solver for proving assumptions made with refinement types. F* has been formalized and verified using Coq⁴.

¹<http://research.microsoft.com/en-us/projects/f7/>

²<http://research.microsoft.com/en-us/projects/fine/>

³<http://z3.codeplex.com/>

⁴Coq is an interactive theorem prover written in OCaml

4.2 Syntax and semantics

F* inherits syntax and semantics from ML. F* is a functional language which means that it has features like immutability by default, polymorphic types and type inference. In Listing 4.1 we have shown the classic Hello World example in F*. This is the simplest way this example could have been written. This example shows how to specify a main method

```
1 module HelloWorld
2
3 let _ = print "Hello world!"
```

Listing 4.1: Hello World example in F*

4.3 Refinement types

4.4 Protocol specification in F*

The code in this section represents the state of the project now. This is in no way a complete implementation of the protocol. Implementation was carried out in an incremental manner. First the focus was on understanding Jacob's work and expanding that with the authentication part (Authentication Provider) of the protocol, which before was done by NemID, and then adding the functionality of creating login, establishing connection between Identity Provider and the Authentication Provider and so on. All of the code

4.4.1 Specification of the type functionality module

```
1 module TypeFunc
2
3 type Authentication =
4   | Facebook: id:int -> Authentication
5   | SMS: generated:int -> Authentication
6   | Google: id:int -> Authentication
7   | OpenId: id:int -> Authentication
```

Listing 4.2: TypeFunc module

4.4.2 Specification of the SAML Protocol

```
1 module SamlProtocol
2
3 open Crypto
4 open TypeFunc
5
6 type assertiontoken = string (*Add refinements*)
7 type signedtoken = string (*Add refinements*)
8 type id = string
```

```

9  type endpoint = string
10 type uri = string
11
12
13 type AuthnRequest =
14   | MkAuthnRequest: IssueInstant:string ->
15     Destination:endpoint -> Issuer:prin ->
16     message:string -> sig:dsig ->
17     AuthnRequest
18
19 type LoginData =
20   | MkLoginData: user:prin -> signature:dsig ->
21     cert:pubkey user -> challenge:nonce ->
22     site:string -> data:string ->
23     LoginData
24
25 type LoginInfo =
26   | UserLogin: userid:string -> password:string ->
27     LoginInfo
28
29 type AuthInfo =
30   | UserAuth: userid:string -> authmethod:Authentication ->
31     authresponse:Authentication -> AuthInfo
32
33 type Assertion =
34   | SignedAssertion: assertiontoken -> dsig -> Assertion
35   | EncryptedAssertion: cypher -> Assertion
36
37 type SamlStatus =
38   | Success: SamlStatus
39   | Requester: SamlStatus
40   | Responder: SamlStatus
41   | User: SamlStatus
42
43 type SamlMessage =
44   | SPLogin: uri -> SamlMessage
45   | Login: loginInfo:LoginInfo -> challenge:nonce ->
46     SamlMessage
47   | LoginResponse: string -> SamlMessage
48   | AuthnRequestMessage: issuer:prin -> destination:endpoint
49     -> message:string -> dsig -> SamlMessage
50   | LoginRequestMessage: issuer:prin -> destination:endpoint
51     -> loginInfo:LoginInfo -> SamlMessage
52   | NfactAuthRequest: issuer:prin -> destination:endpoint ->
53     authInfo:AuthInfo -> challenge:nonce -> dsig ->
54     SamlMessage
55   | AuthResponseMessage: issuer:prin -> destination:endpoint ->
56     Assertion -> SamlMessage
57   | LoginResponseMessage: issuer:prin -> destination:endpoint
58     -> auth:Authentication -> challenge:nonce -> dsig ->
59     SamlMessage
60   | UserAuthenticated: status:string -> logindata:LoginData ->
61     authnReq:AuthnRequest -> SamlMessage
62   | UserCredRequest: javascript:string -> challenge:nonce ->
63     dsig -> SamlMessage
64   | UserAuthRequest: authmethod:Authentication -> challenge:
65     nonce -> dsig -> SamlMessage

```



```

55 |   UserAuthResponse: authInfo:AuthInfo -> challenge:nonce ->
      dsig -> SamlMessage
56 |   LoginSuccess: status:string -> issuer:prin -> destination:
      endpoint -> SamlMessage
57 |   Failed: SamlStatus -> SamlMessage
58 |   DisplayError: int -> SamlMessage
59
60
61 val SendSaml: prin -> SamlMessage -> unit
62 val ReceiveSaml: prin -> SamlMessage
63
64 val CreateAuthnRequestMessage: issuer:prin -> destination:prin
      -> string
65 val CreateLoginRequestMessage: issuer:prin -> destination:prin
      -> string
66 val CreateNfactAuthReqMessage: issuer:prin -> destination:prin
      -> string
67 val IssueAssertion: issuer:prin -> subject:prin -> audience:
      prin -> inresto:AuthnRequest -> assertiontoken
68 val MakeAssertion: issuer:prin -> subject:prin -> audience:prin
      -> assertiontoken
69 val AddSignatureToAssertion: assertiontoken -> dsig ->
      signedtoken
70 val EncryptAssertion: receiver:prin -> pubkey receiver ->
      signedtoken -> Assertion
71 val DecryptAssertion: receiver:prin -> privkey receiver ->
      Assertion -> (signedtoken * dsig)

```

Listing 4.3: SAML Protocol module

4.4.3 Specification of cryptographic elements

```

1  module Crypto
2
3  open Protocol
4  open TypeFunc
5
6  type prin = string
7  type pubkey :: prin => *
8  type privkey :: prin => *
9  type dsig
10 type nonce = string
11 type cypher
12
13 (*Verification*)
14 type Log :: prin => string => E
15
16 type LogAuth :: prin => Authentication => E
17
18 val Keygen: p:prin
19   -> (pubkey p * privkey p)
20
21 val Sign: p:prin
22   -> privkey p
23   -> msg:string{Log p msg}

```

```

24   -> dsig
25
26   val SignAuth: p:prin
27   -> privkey p
28   -> msg:Authentication{LogAuth p msg}
29   -> dsig
30
31   val VerifySignature: p:prin
32   -> pubkey p
33   -> msg:string
34   -> dsig
35   -> b:bool{b=true ==> Log p msg}
36
37   val VerifySignatureAuth: p:prin
38   -> pubkey p
39   -> msg:Authentication
40   -> dsig
41   -> b:bool{b=true ==> LogAuth p msg}
42
43   val Encrypt: p:prin
44   -> pubkey p
45   -> string
46   -> cypher
47
48   val Decrypt: p:prin
49   -> privkey p
50   -> cypher
51   -> string
52
53   val GenerateNonce: prin -> nonce (*Add refinement to ensure
    uniqueness*)

```

Listing 4.4: Crypto module

4.4.4 Specification of certificate store module

```

1   module CertStore
2
3   open Crypto
4
5   val GetPublicKey: p:prin -> pubkey p
6   val GetJSPublicKey: p:prin -> pubkey p
7   (*Prin needs to be updated to include credentials*)
8   val GetPrivateKey: p:prin -> privkey p
9   val GetJSPrivateKey: p:prin -> privkey p

```

Listing 4.5: CertStore module

4.4.5 Specification of the messaging protocol

```

1   module Messaging
2
3   open Crypto

```

```

4  open TypeFunc
5
6  type Status =
7    | Successful: Status
8    | Unsuccessful: Status
9
10 type Message =
11   | NewSiteRequest: idp:prin -> Message
12   | ChallengeResponse: challenge:nonce -> Message
13   | IdpChalResponse: challenge:nonce -> Message
14   | AcceptedIdp: idp:prin -> pubkey:pubkey idp -> authp:prin ->
      authpubkey:pubkey authp -> signedjavascript:string ->
      Message
15   | RequestForLogin: userid:string -> password:string -> Message
16   | ReqLoginResponse: challenge:nonce -> Message
17   | CreateLogin: generatedpassword:string -> challenge:nonce ->
      Message
18   | ChangeUserId: userid:string -> newUserId:string -> password:
      string -> Message
19   | ChangePassword: userid:string -> password:string ->
      newPassword:string -> Message
20   | UserRevokeIdp: userid:string -> password:string -> idp:
      string -> Message
21   | AddNfactor: userid:string -> password:string -> nfact:
      Authentication -> Message
22   | RemoveNfactor: userid:string -> password:string -> nfact:
      Authentication -> Message
23   | StatusMessage: Status -> Message
24
25
26 val SendMessage: prin -> Message -> unit
27 val ReceiveMessage: prin -> Message

```

Listing 4.6: Messaging module

4.4.6 Specification of the Service Provider

```

1  module Serviceprovider
2
3  open SamlProtocol
4  open Crypto
5
6  val serviceprovider: me:prin -> client:prin -> idp:prin ->
      unit
7
8  let rec serviceprovider me client idp =
9    let req = ReceiveSaml client in
10   match req with
11   | SPLogin (url) ->
12     let authnReq = CreateAuthnRequestMessage me idp in
13     assume(Log me authnReq);
14     let myprivk = CertStore.GetPrivateKey me in
15     let sigSP = Sign me myprivk authnReq in
16     let resp = AuthnRequestMessage me idp authnReq sigSP in
17     SendSaml client resp;

```

```

18  serviceprovider me client idp
19  | AuthResponseMessage (issuer, destination, encassertion) ->
20    let myprivk = CertStore.GetPrivateKey me in
21    let assertion = DecryptAssertion me myprivk encassertion in
22    match assertion with
23    | SignedAssertion (token,sigIDP) ->
24      let pubkissuer = CertStore.GetPublicKey idp in
25      if VerifySignature idp pubkissuer token sigIDP
26      then
27        (assert (Log idp token);
28         let resp = LoginResponse "You are now logged in" in
29         SendSaml client resp)
30      else SendSaml client (DisplayError 403);
31    serviceprovider me client idp
32
33  | _ -> SendSaml client (DisplayError 400);
34    serviceprovider me client idp

```

Listing 4.7: ServiceProvider Module

4.4.7 Specification of the Identity Provider

```

1  module Identityprovider
2
3  open SamlProtocol
4  open Crypto
5  open TypeFunc
6  open Messaging
7
8  val userloggedin: user:prin -> bool
9  val getjavascript: string
10 val decodeMessage: message:string -> AuthnRequest
11 val getauthnrequest: user:prin -> challenge:nonce ->
   AuthnRequest
12 val getuserchallenge: user:prin -> nonce
13 val relatechallenge: user:prin -> challenge:nonce -> unit
14 val verifychallenge: user:prin -> challenge:nonce -> bool
15 val relate: user:prin -> challenge:nonce -> authnReq:
   AuthnRequest -> unit
16
17 val handleUserAuthenticated: me:prin -> user:prin -> authnReq:
   AuthnRequest -> unit
18
19 let handleUserAuthenticated me user authnReq =
20   match authnReq with
21   | MkAuthnRequest(issueinst,dest,sp,msg,sigSP) ->
22     let pubksp = CertStore.GetPublicKey sp in
23     if (VerifySignature sp pubksp msg sigSP) then
24       (assert (Log sp msg);
25        let assertion = IssueAssertion me user sp authnReq in
26        let myprivk = CertStore.GetPrivateKey me in
27        assume(Log me assertion);
28        let sigAs = Sign me myprivk assertion in
29        let sigAssertion = AddSignatureToAssertion assertion sigAs
           in

```

```

30   let encryptedAssertion = EncryptAssertion sp pubksp
      signAssertion in
31   let resp = AuthResponseMessage me sp encryptedAssertion in
32   SendSaml user resp)
33   else
34   SendSaml user (Failed Requester)
35
36   val handleauthresponse: me:prin -> user:prin -> authp:prin ->
      unit
37
38   let handleauthresponse me user authp =
39   let resp = ReceiveSaml authp in
40   match resp with
41   | LoginResponseMessage(issuer, destination, authmethod,
      challenge, sigUser) ->
42   let pubkeyuser = CertStore.GetPublicKey user in
43   if VerifySignatureAuth user pubkeyuser authmethod sigUser
      then
44     (assert (LogAuth user authmethod);
45      relatechallenge user challenge;
46      let resp = UserAuthRequest authmethod challenge sigUser in
47      SendSaml user resp)
48   else
49     SendSaml user (DisplayError 403)
50   | LoginSuccess(status, issuer, destination) ->
51   if (status = "OK") then
52     let challenge = getuserchallenge user in
53     let authnReq = getauthnrequest user challenge in
54     handleUserAuthenticated me user authnReq
55   else
56     SendSaml user (DisplayError 403)
57   | _ -> SendSaml user (DisplayError 400)
58
59   val identityprovider: me:prin -> user:prin -> authp:prin ->
      unit
60
61   let rec identityprovider me user authp =
62   let request = ReceiveSaml user in
63   match request with
64   | AuthnRequestMessage(issuer, destination, message, sigSP) ->
65   let pubkissuer = CertStore.GetPublicKey issuer in
66   if (VerifySignature issuer pubkissuer message sigSP) then
67     (assert (Log issuer message);
68      let authnReq = decodeMessage message in
69      let myprivk = CertStore.GetPrivateKey me in
70      if not (userloggedin user) then
71        let challenge = GenerateNonce me in
72        relate user challenge authnReq;
73        relatechallenge user challenge;
74        let js = getjavascript in
75        assume(Log me js);
76        let myprivk = CertStore.GetJSPrivateKey me in
77        let sigIdP = Sign me myprivk js in
78        let resp = UserCredRequest js challenge sigIdP in
79        SendSaml user resp;
80        identityprovider me user authp
81   else

```

```

82   let assertion = IssueAssertion me user issuer authnReq in
83   assume(Log me assertion);
84   let myprivk = CertStore.GetPrivateKey me in
85   let pubksp = CertStore.GetPublicKey issuer in
86   let sigAs = Sign me myprivk assertion in
87   let signAssertion = AddSignatureToAssertion assertion sigAs
88   in
89   let encryptedAssertion = EncryptAssertion issuer pubksp
90   signAssertion in
91   let resp = AuthResponseMessage me issuer encryptedAssertion
92   in
93   SendSaml user resp)
94 else
95   SendSaml user (Failed Requester);
96   identityprovider me user authp
97 | Login (loginInfo, challenge) ->
98   if (verifychallenge user challenge) then
99   let req = LoginRequestMessage me authp loginInfo in
100   SendSaml authp req;
101   handleauthresponse me user authp;
102   identityprovider me user authp
103 else
104   SendSaml user (DisplayError 400);
105   identityprovider me user authp
106 | UserAuthResponse(authInfo, challenge, sigAuth) ->
107   let req = NfactAuthRequest me authp authInfo challenge
108   sigAuth in
109   SendSaml authp req;
110   handleauthresponse me user authp;
111   identityprovider me user authp
112 | _ -> SendSaml user (DisplayError 400);
113   identityprovider me user authp
114
115 val savejavascript: javascript:string -> unit
116 val savepublickey: owner:prin -> publickey:pubkey owner -> unit
117
118 val connectwithauthp: me:prin -> authp:prin -> unit
119
120 let connectwithauthp me authp =
121   let req = NewSiteRequest me in
122   let _ = SendMessage authp req in
123   let resp = ReceiveMessage authp in
124   match resp with
125   | ChallengeResponse(challenge) ->
126     let _ = SendMessage authp (IdpChalResponse challenge) in
127     let res = ReceiveMessage authp in
128     match res with
129     | AcceptedIdp(idp, idppubkey, authp, authppubkey, signedjs)
130     ->
131       (*Established secure connection*)
132       savejavascript signedjs;
133       savepublickey authp authppubkey;
134       savepublickey idp idppubkey
135   | _ -> res; ()
136   | _ -> resp; ()

```

Listing 4.8: Identity Provider module

4.4.8 Specification of the Database Handler

```

1  module Database
2
3  open Crypto
4  open CertStore
5  open TypeFunc
6
7  (*Identity provider functionality*)
8  val whitelist: idp:prin -> unit
9  val blacklist: idp:prin -> unit
10 val addidp: idp:prin -> bool
11 val whitelisted: idp:prin -> bool
12
13 (*User functionality*)
14 val createuser: user:prin -> userid:string -> password:string
    -> bool
15 val usercreation: user:prin -> generatedPassword:string -> bool
16 val changeuserid: user:string -> newuser:string -> password:
    string -> bool
17 val changeuserpassword: user:string -> password:string ->
    newpassword:string -> bool
18
19 val addnfactor: user:string -> password:string -> nfactor:
    Authentication -> bool
20 val removenfactor: user:string -> password:string -> nfactor:
    Authentication -> bool
21
22 val getnfactor: user:string -> Authentication
23 val checknfactor: user:string -> Authentication -> bool
24 val allnfactauthed: user:string -> bool
25 val resetnfact: user:string -> unit
26
27 val checklogin: user:string -> password:string -> bool
28
29 val revokeidp: user:string -> password:string -> idp:string ->
    bool
30
31 val revokedidp: user:string -> idp:prin -> bool

```

Listing 4.9: Database module

4.4.9 Specification of the Authentication Provider

```

1  module Authenticationprovider
2
3  open SamlProtocol
4  open Crypto
5  open Database
6  open TypeFunc
7  open Messaging
8
9  val relatechallenge: user:prin -> challenge:nonce -> unit
10
11 val verifychallenge: user:prin -> challenge:nonce -> bool

```

```

12
13 val nfactauth: me:prin -> idp:prin -> user:prin -> userid:
    string -> unit
14
15 let nfactauth me idp user userid =
16   if (allnfactauthed userid) then
17     resetnfact userid;
18     let status = "OK" in
19     let resp = LoginSuccess status me idp in
20     SendSaml idp resp
21   else
22     let challenge = GenerateNonce me in
23     let authmethod = getnfactor userid in
24     assume(LogAuth user authmethod);
25     let userprivkey = CertStore.GetPrivateKey user in
26     let sigUser = SignAuth user userprivkey authmethod in
27     let resp = LoginResponseMessage me idp authmethod challenge
        sigUser in
28     SendSaml idp resp
29
30 val authenticationprovider: me:prin -> idp:prin -> user:prin ->
    unit
31
32 let rec authenticationprovider me idp user =
33   let req = ReceiveSaml idp in
34   match req with
35   | LoginRequestMessage (issuer, destination, loginInfo) ->
36     if (whitelisted idp) then
37       match loginInfo with
38       | UserLogin(userid, password) ->
39         if not (revokedidp userid idp) && (checklogin userid
            password) then
40           let challenge = GenerateNonce me in
41           let authmethod = getnfactor userid in
42           assume(LogAuth user authmethod);
43           let userprivkey = CertStore.GetPrivateKey user in
44           let sigUser = SignAuth user userprivkey authmethod in
45           relatechallenge user challenge;
46           let resp = LoginResponseMessage me idp authmethod
              challenge sigUser in
47           SendSaml idp resp;
48           authenticationprovider me idp user
49         else
50           SendSaml idp (Failed User);
51           authenticationprovider me idp user
52       | _ -> SendSaml idp (Failed Requester);
53       authenticationprovider me idp user
54     else
55       SendSaml idp (Failed Requester);
56       authenticationprovider me idp user
57   | NfactAuthRequest(issuer, destination, authInfo, challenge,
        sigAuth) ->
58     if (whitelisted idp) then
59       match authInfo with
60       | UserAuth(userid, authmethod, authresponse) ->
61         let userpubkey = CertStore.GetPublicKey user in

```



```

62     if VerifySignatureAuth user userpubkey authmethod sigAuth
63       && verifychallenge user challenge then
64       if not (revokedidp userid idp) && (checknfactor userid
65         authresponse) then
66         nfactauth me idp user userid;
67         authenticationprovider me idp user
68       else
69         SendSaml idp (Failed User);
70         authenticationprovider me idp user
71       else
72         SendSaml idp (Failed User);
73         authenticationprovider me idp user
74       | _ -> SendSaml idp (Failed Requester);
75         authenticationprovider me idp user
76     else
77       SendSaml idp (Failed Requester);
78       authenticationprovider me idp user
79
80
81   val usercommunication: me:prin -> user:prin -> unit
82
83   let rec usercommunication me user =
84     let req = ReceiveMessage user in
85     match req with
86     | RequestForLogin(userid, password) ->
87       if createuser user userid password then
88         let challenge = GenerateNonce me in
89         relatechallenge user challenge;
90         SendMessage user (ReqLoginResponse challenge);
91         usercommunication me user
92     else
93       SendMessage user (StatusMessage Unsuccessful);
94       usercommunication me user
95     | CreateLogin(generatedpassword, challenge) ->
96       if (verifychallenge user challenge) && (usercreation user
97         generatedpassword) then
98         let challenge = GenerateNonce me in
99         relatechallenge user challenge;
100        SendMessage user (StatusMessage Successful);
101        usercommunication me user
102     else
103       SendMessage user (StatusMessage Unsuccessful);
104       usercommunication me user
105     | ChangePassword(userid, password, newPassword) ->
106       if changeuserpassword userid password newPassword then
107         SendMessage user (StatusMessage Successful);
108         usercommunication me user
109     else
110       SendMessage user (StatusMessage Unsuccessful);
111       usercommunication me user
112     | ChangeUserId(userid, newUserId, password) ->
113       if changeuserid userid newUserId password then
114         SendMessage user (StatusMessage Successful);
115         usercommunication me user
116     else

```

```

116     SendMessage user (StatusMessage Unsuccessful);
117     usercommunication me user
118 | UserRevokeIdp(userid, password, idp) ->
119 if revokeidp userid password idp then
120     SendMessage user (StatusMessage Successful);
121     usercommunication me user
122 else
123     SendMessage user (StatusMessage Unsuccessful);
124     usercommunication me user
125 | AddNfactor(userid, password, nfact) ->
126 if addnfactor userid password nfact then
127     SendMessage user (StatusMessage Successful);
128     usercommunication me user
129 else
130     SendMessage user (StatusMessage Unsuccessful);
131     usercommunication me user
132 | RemoveNfactor(userid, password, nfact) ->
133 if removenfactor userid password nfact then
134     SendMessage user (StatusMessage Successful);
135     usercommunication me user
136 else
137     SendMessage user (StatusMessage Unsuccessful);
138     usercommunication me user
139 | _ -> SendMessage user (StatusMessage Unsuccessful);
140     usercommunication me user
141
142 val getsignedjavascript: string
143
144 val establishidp: me:prin -> idp:prin -> unit
145
146 let rec establishidp me idp =
147 let req = ReceiveMessage idp in
148 match req with
149 | NewSiteRequest(idp) ->
150 let challenge = GenerateNonce me in
151 relatechallenge idp challenge;
152 SendMessage idp (ChallengeResponse challenge);
153 establishidp me idp
154 | IdpChalResponse(challenge) ->
155 if (verifychallenge idp challenge) && (addidp idp) then
156 let idppubkey = CertStore.GetPublicKey idp in
157 let mypubk = CertStore.GetPublicKey me in
158 let signedjs = getsignedjavascript in
159 let resp = AcceptedIdp idp idppubkey me mypubk signedjs in
160 SendMessage idp resp;
161 establishidp me idp
162 else
163 SendMessage idp (StatusMessage Unsuccessful);
164 establishidp me idp
165 | _ -> SendMessage idp (StatusMessage Unsuccessful);
166 establishidp me idp

```

Listing 4.10: Authentication Provider module

4.4.10 Specification of the Browser

```

1  module Browser
2
3  open SamlProtocol
4  open Crypto
5  open CertStore
6  open TypeFunc
7  open Messaging
8
9  val loginWithFb: Authentication
10 val loginWithGoogle: Authentication
11 val loginWithSMS: Authentication
12 val loginWithOpenId: Authentication
13 val userid: string
14 val password: string
15 val fakeprint: str:string -> unit
16 val newUserId: string
17 val newPassword: string
18 val idpToRevoke:string
19 val nfactToRemove: Authentication
20 val nfactToAdd: Authentication
21 (*Handle the two-factor authentication*)
22
23 val handleAuthMethod: auth:Authentication -> Authentication
24
25 let handleAuthMethod auth =
26   match auth with
27   | Facebook(fbid) -> loginWithFb
28   | Google(gid) -> loginWithGoogle
29   | SMS(gen) -> loginWithSMS
30   | OpenId(oid) -> loginWithOpenId
31
32 val loop: user:string -> idp:prin -> sp:prin -> unit
33
34 let rec loop userid idp sp =
35   let loginresp = ReceiveSaml idp in
36   match loginresp with
37   | UserAuthRequest(authmethod, challenge, sigAuth) ->
38     let authresponse = handleAuthMethod authmethod in
39     let authInfo = UserAuth userid authmethod authresponse in
40     let authresp = UserAuthResponse authInfo challenge sigAuth
41       in
42     SendSaml idp authresp;
43     loop userid idp sp
44   | AuthResponseMessage(idenp, dest, assertion) ->
45     SendSaml sp loginresp
46   | _ -> loginresp; ()
47
48 val browser: sp:prin -> res:uri -> unit
49
50 let browser sp resource =
51   let req = SPLogin resource in
52   let _ = SendSaml sp req in
53   let res = ReceiveSaml sp in
54   match res with
55   | AuthnRequestMessage(sp, idp, message, sigSP) ->
56     let _ = SendSaml idp res in
57     let idpResp = ReceiveSaml idp in

```

```

57 match idpResp with
58 | UserCredRequest(javascript, challenge, sigIdP) ->
59   let pubkissuer = CertStore.GetJSPublicKey idp in
60   if VerifySignature idp pubkissuer javascript sigIdP then
61     (assert (Log idp javascript));
62     let loginInfo = UserLogin userid password in
63     let loginreq = Login loginInfo challenge in
64     SendSaml idp loginreq;
65     loop userid idp sp;
66     let spResp = ReceiveSaml sp in
67     match spResp with
68     | LoginResponse(str) ->
69       fakeprint str
70     | _ -> spResp; ()
71   else
72     fakeprint "Validation Error"
73 | _ -> idpResp; ()
74 | _ -> res; ()
75
76 val retrieveGeneratedPassword: string
77
78 val createUser: authp:prin -> unit
79
80 let createUser authp =
81   let name = userid in
82   let pw = password in
83   let req = RequestForLogin name pw in
84   let _ = SendMessage authp req in
85   let resp = ReceiveMessage authp in
86   match resp with
87   | ReqLoginResponse(challenge) ->
88     let reqlresp = CreateLogin retrieveGeneratedPassword
89       challenge in
90     let _ = SendMessage authp reqlresp in
91     let createlloginresp = ReceiveMessage authp in
92     match createlloginresp with
93     | StatusMessage(status) ->
94       match status with
95       | Successful -> fakeprint "You have created an account"
96       | Unsuccessful -> fakeprint "Something went wrong. No
97         account has been created"
98     | _ -> createlloginresp; ()
99   | _ -> resp; ()
100
101 val changeUserPassword: authp:prin -> unit
102
103 let changeUserPassword authp =
104   let name = userid in
105   let pw = password in
106   let newpw = newPassword in
107   let req = ChangePassword name pw newpw in
108   let _ = SendMessage authp req in
109   let resp = ReceiveMessage authp in
110   match resp with
111   | StatusMessage(status) ->
112     match status with
113     | Successful -> fakeprint "You have change your password"

```

```

112     | Unsuccessful -> fakeprint "Something went wrong. You have
113         not changed your password"
114     | _ -> resp; ()
115
116 val changeUserUserId: authp:prin -> unit
117
118 let changeUserUserId authp =
119     let name = userid in
120     let pw = password in
121     let newid = newUserId in
122     let req = ChangeUserId name newid pw in
123     let _ = SendMessage authp req in
124     let resp = ReceiveMessage authp in
125     match resp with
126     | StatusMessage(status) ->
127         match status with
128         | Successful -> fakeprint "You have change your userid"
129         | Unsuccessful -> fakeprint "Something went wrong. You have
130             not changed your userid"
131     | _ -> resp; ()
132
133 val identityrevoke: authp:prin -> unit
134
135 let identityrevoke authp =
136     let name = userid in
137     let pw = password in
138     let idp = idpToRevoke in
139     let req = UserRevokeIdp name pw idp in
140     let _ = SendMessage authp req in
141     let resp = ReceiveMessage authp in
142     match resp with
143     | StatusMessage(status) ->
144         match status with
145         | Successful -> fakeprint "You have revoked the
146             identityprovider"
147         | Unsuccessful -> fakeprint "Something went wrong. You have
148             not revoked the identityprovider"
149     | _ -> resp; ()
150
151 val addNfact: authp:prin -> unit
152
153 let addNfact authp =
154     let name = userid in
155     let pw = password in
156     let nfact = nfactToAdd in
157     let req = AddNfactor name pw nfact in
158     let _ = SendMessage authp req in
159     let resp = ReceiveMessage authp in
160     match resp with
161     | StatusMessage(status) ->
162         match status with
163         | Successful -> fakeprint "You have added this
164             authentication method"
165         | Unsuccessful -> fakeprint "Something went wrong. You have
166             not added this authentication method"
167     | _ -> resp; ()

```

```

163 val removeNfact: authp:prin -> unit
164
165 let removeNfact authp =
166   let name = userid in
167   let pw = password in
168   let nfact = nfactToRemove in
169   let req = RemoveNfactor name pw nfact in
170   let _ = SendMessage authp req in
171   let resp = ReceiveMessage authp in
172   match resp with
173   | StatusMessage(status) ->
174     match status with
175     | Successful -> fakeprint "You have removed this
176                               authentication method"
177     | Unsuccessful -> fakeprint "Something went wrong. You have
178                               not removed this authentication method"
179   | _ -> resp; ()

```

Listing 4.11: Browser module

4.5 Introducing adversaries

```

1  module Main
2
3  open SamlProtocol
4  open Crypto
5  open Serviceprovider
6  open Identityprovider
7  open Authenticationprovider
8
9  val Fork: list (unit -> unit) -> unit
10
11  let main attacker =
12    Fork [ attacker;
13          (fun () -> serviceprovider "serviceprovider.org" "browser" "
14                                identityprovider.org");
15          (fun () -> identityprovider "identityprovider.org" "browser"
16                                "authenticationprovider.org");
17          (fun () -> authenticationprovider "authenticationprovider.org"
18                                "identityprovider.org" "browser")]

```

Listing 4.12: Main module for introducing adversaries

Chapter 5

Evaluation

Bibliography

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- [2] David Basin, Patrick Schaller, Michael Schlpfer: *Applied Information Security - A Hands-on Approach*. Springer, Berlin Heidelberg, 2011.