

The ESC/Java2 Calculi and Object Logics

Implications on Specification and Verification

Joseph Kiniry



ESC/Java2

- * ESC/Java2 is an *extended static checker*
 - * based upon DEC/Compaq SRC ESC/Java
 - * operates on JML-annotated Java code
 - * behaves like a compiler
 - * error messages similar to javac & gcc
 - * completely automated
 - * hides enormous complexity from user



What is Extended Static Checking?

annotated source \Rightarrow static checker \Rightarrow Error: ...

- * type systems
 - * Error: wrong number of arguments to call
- * lint & modern compilers
 - * Error: unreachable code
- * full program verification
 - * Error: qsort does not yield a sorted array

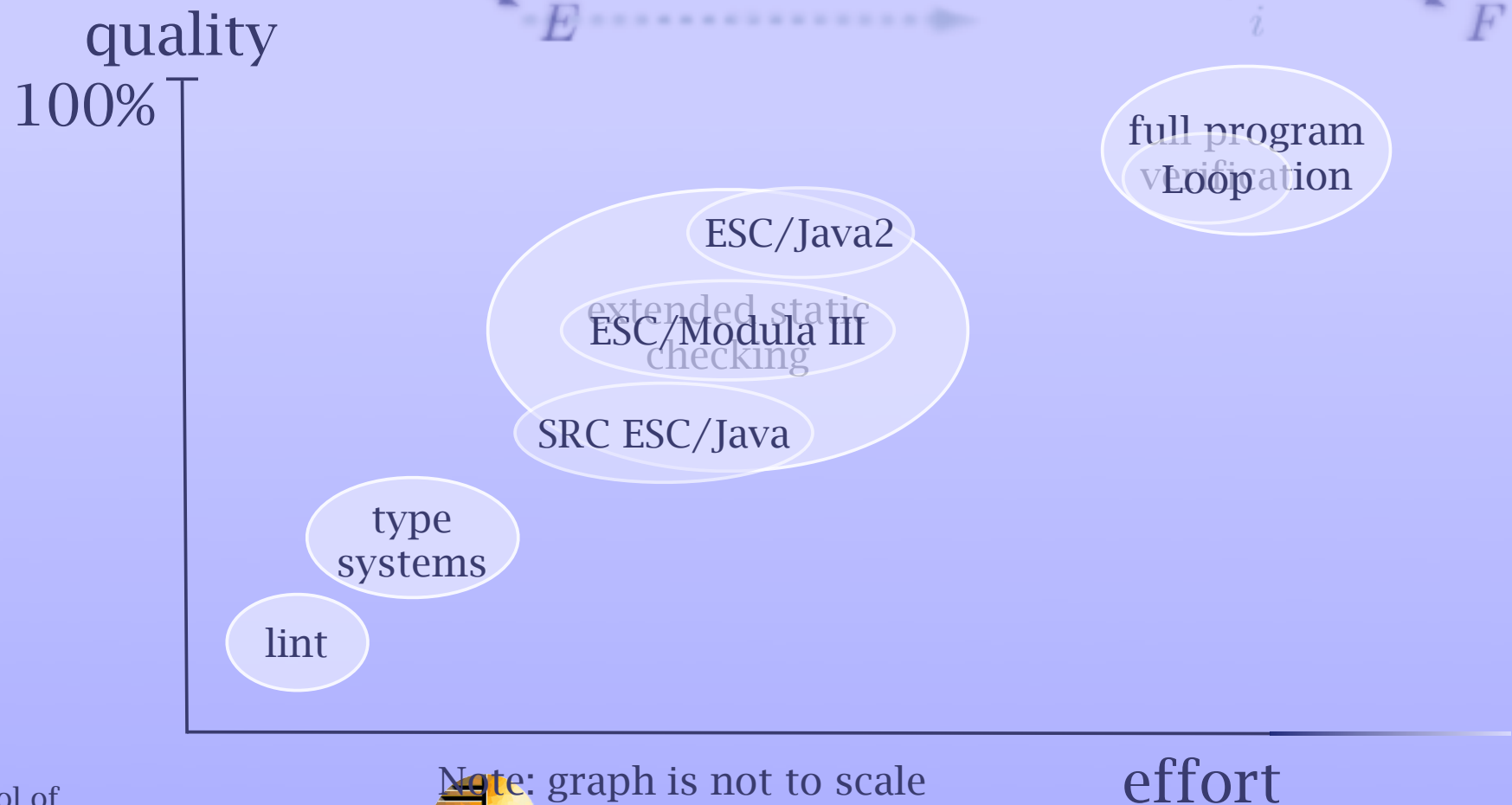


Why Not Just Test?

- * testing is essential, but
 - * expensive to write and *maintain*
 - * finds errors *late*
 - * *misses* many errors
- * static checking and testing are *complementary techniques*



Comparison of Static Checkers



ESC/Java2 Use

JML-
annotated
program



ESC/Java2



“null-dereference
error on line 486”

- * Modularly checks for:
 - * null-dereference errors
 - * array bounds errors
 - * type cast errors
 - * specification violations
 - * race conditions & deadlocks
 - * ... dozens of other errors



Soundness and Completeness

- * a sound and complete prover is non-automated, very complex, and expensive
 - * modular checking
 - * properties of arithmetic and floats
 - * complex invariants and data structures
- * instead, design and build an unsound and incomplete verification tool
 - * trade soundness and completeness for automation and usability



JML: The Java Modeling Language

- * a behavioral interface specification language
- * syntax and semantics are very close to Java
- * annotations written as comments in code
- * JML is a very rich language
 - * standard constructs include preconditions, postconditions, invariants, etc.
- * one language used for documentation, runtime checking, and formal verification



A JML Example and ESC/Java2 Demo

```
class Bag {  
    int[] a;  
    int n;  
  
    Bag(int[] input) {  
        n = input.length;  
        a = new int[n];  
        System.arraycopy(input, 0,  
                           a, 0, n);  
    }  
  
    boolean isEmpty() {  
        return n == 0;  
    }  
}
```

```
int extractMin() {  
    int m = Integer.MAX_VALUE;  
    int minindex = 0;  
    for (int i = 1; i <= n; i++) {  
        if (a[i] < m) {  
            minindex = i;  
            m = a[i];  
        }  
    }  
    n--;  
    a[minindex] = a[n];  
    return m;  
}
```



The Annotated Class

```
class Bag {
    /*@ non_null */ int[] a;
    int n;
    /*@ invariant 0 <= n && n <= a.length;
    /*@ ghost public boolean empty;
    /*@ invariant empty == (n == 0);

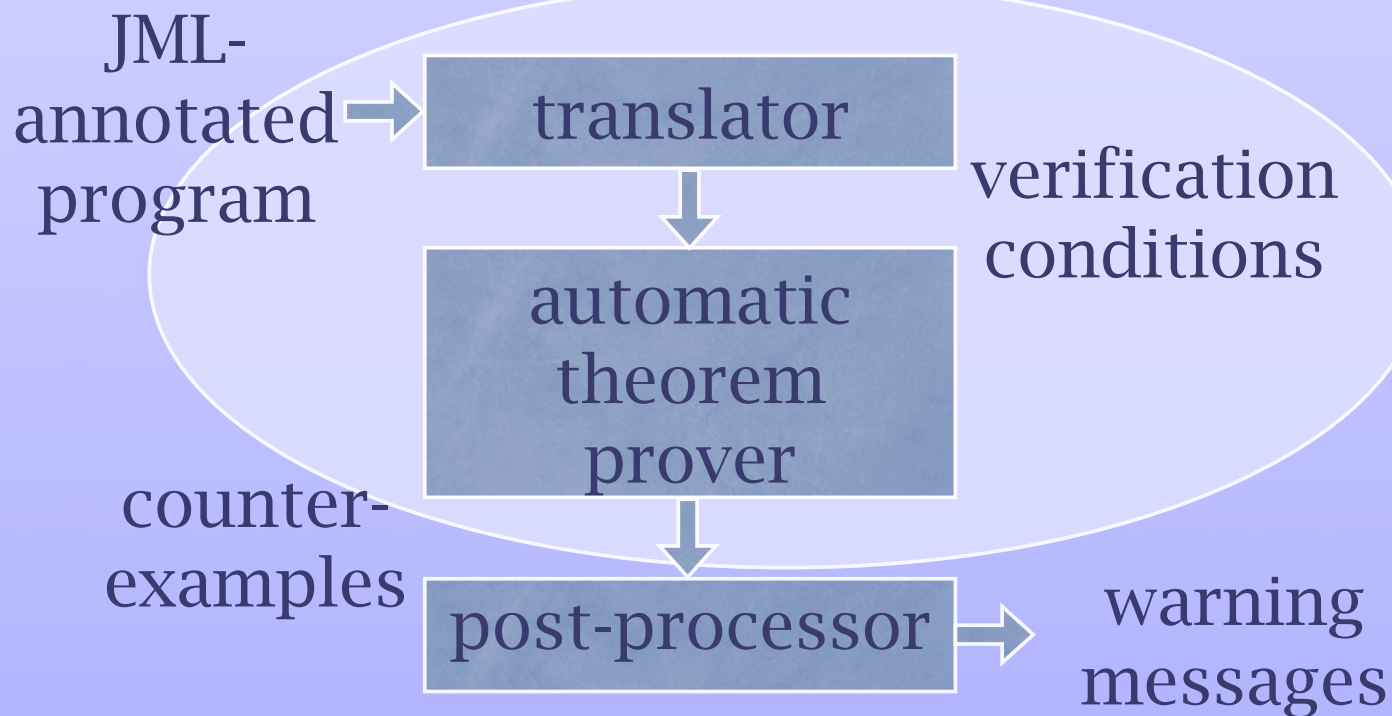
    /*@ requires input != null;
    /*@ ensures this.empty == (input.length == 0);
    public Bag(int[] input) {
        n = input.length;
        a = new int[n];
        System.arraycopy(input, 0, a, 0, n);
        /*@ set empty = n == 0;
    }

    /*@ ensures \result == empty;
    public boolean isEmpty() {
        return n == 0;
    }
}
```

```
/*@ requires !empty;
/*@ modifies empty;
/*@ modifies n, a[*];
public int extractMin() {
    int m = Integer.MAX_VALUE;
    int minindex = 0;
    for (int i = 0; i < n; i++) {
        if (a[i] < m) {
            minindex = i;
            m = a[i];
        }
    }
    n--;
    /*@ set empty = n == 0;
    /*@ assert empty == (n == 0);
    a[minindex] = a[n];
    return m;
}
}
```



ESC/Java2 Architecture



The ESC/Java2 Object Logic

- * (very) partial semantics for Java and JML
- * written in unsorted first-order logic
- * highly tuned to current theorem prover's capabilities and quirks
 - * Nelson's Simplify prover circa mid-80s
- * originally consisted of 81 axioms
- * extended by 20 axioms in ESC/Java2



Example Java Type Axioms

```
(DEFPRED (<: t0 t1))

(BG_PUSH (<: |T_java.lang.Object|
            |T_java.lang.Object|))

; <: reflexive
(BG_PUSH
  (FORALL (t)
    (<: t t)))

; <: transitive
(BG_PUSH
  (FORALL (t0 t1 t2)
    (IMPLIES (AND (<: t0 t1) (<: t1 t2))
      (<: t0 t2)))))
```

```
;anti-symmetry
(BG_PUSH
  (FORALL
    (t0 t1)
    (IMPLIES (AND (<: t0 t1) (<: t1 t0))
      (EQ t0 t1)))))

; primitive types are final
(BG_PUSH (FORALL (t)
  (IMPLIES (<: t |T_boolean|)
    (EQ t |T_boolean|)))))
```



Examples Showing Java Incompleteness

```
(BG_PUSH (FORALL (x)
  (IFF (is x IT_charI) (AND (<= 0 x) (<= x 65535)))))
(BG_PUSH (FORALL (x)
  (IFF (is x IT_byteI) (AND (<= -128 x) (<= x 127)))))
(BG_PUSH (FORALL (x)
  (IFF (is x IT_shortI) (AND (<= -32768 x) (<= x 32767)))))
(BG_PUSH (FORALL (x)
  (IFF (is x IT_intI) (AND (<= intFirst x) (<= x intLast)))))
(BG_PUSH (FORALL (x)
  (IFF (is x IT_longI) (AND (<= longFirst x) (<= x longLast)))))

(BG_PUSH (< longFirst intFirst))
(BG_PUSH (< intFirst -1000000))
(BG_PUSH (< 1000000 intLast))
(BG_PUSH (< intLast longLast))
```



Examples of Java & JML Semantics

```
(DEFPRED (is x t))
```

```
(BG_PUSH (FORALL (x t)
                  (is (cast x t) t)))
```

```
(BG_PUSH (FORALL (x t)
                  (IMPLIES (is x t) (EQ (cast x t) x))))
```

```
(BG_PUSH
 (FORALL (e a i)
         (is (select (select (asElems e) a) i)
             (elemtype (typeof a)))))
```

```
(DEFPRED (nonnullelements x e)
  (AND (NEQ x null)
        (FORALL (i)
                  (IMPLIES (AND (<= 0 i) (< i (arrayLength x)))
                            (NEQ (select (select e x) i) null)))))
```



ESC/Java2 Calculi

- * used for verification condition generation in Dijkstra wp/wlp style
- * easy for small/research languages
- * much harder for “real world” languages
 - * typed concurrent object-oriented language
 - * dynamic memory allocation and GC
 - * exceptions
 - * aliasing



VC Generation for Java

annotated
source



guarded
commands



verification
condition

```
x = a[ i++ ];
```

```
assume preconditions
```

```
assume invariants
```

```
...
```

```
i0 = i;
```

```
i = i + 1;
```

```
assert (LABEL null@218: a != null);
```

```
assert (LABEL IndexNeg@218: 0 <= i0);
```

```
assert (LABEL IndexTooBig@218: i0 < a.length);
```

```
x = elems[a][i0];
```

```
...
```

```
assert postconditions
```

```
assert invariants
```

$$\forall i_0. (i_0 = i \implies \dots)$$


Verification Condition

- * formula in unsorted, first-order predicate calculus
 - * equality and function symbols
 - * quantifiers
 - * arithmetic operators
 - * select and store operations
 - * e.g., $\forall x. \forall y. \exists z. (x > y \implies z \times 2 == \dots)$



Example Verification Condition

✱ verification condition large & unstructured

```
(EXPLIES (LBLNEG lvc.Bag.isEmpty.11.2| (IMPLIES (AND (EQ ln@pre:3.6| ln:
3.6|) (EQ ln:3.6| (asField ln:3.6| T_int)) (EQ la@pre:2.8| la:2.8|) (EQ la:
2.8| (asField la:2.8| (array T_int))) (< (fClosedTime la:2.8|) alloc) (EQ l
MAX_VALUE@pre:10..| IMAX_VALUE:10..|) (EQ l@true| (is IMAX_VALUE:10..|
T_int)) (EQ llength@pre:unknown| llength:unknown|) (EQ llength:unknown|
(asField llength:unknown| T_int)) (EQ lelems@pre| elems) (EQ elems (asElems
elems)) (< (eClosedTime elems) alloc) (EQ LS (asLockSet LS)) (EQ l
alloc@pre| alloc) (EQ lstate@pre| state)) (NOT (AND (EQ l@true| (is this
T_Bag)) (EQ l@true| (isAllocated this alloc)) (NEQ this null) (EQ RES
(integralEQ (select ln:3.6| this) 0)) (LBLPOS ltrace.Return^0,12.4| (EQ l
@true| l@true|)) (NOT (LBLNEG lException@13.2| (EQ lecReturn| l
ecReturn|)))))) (AND (DISTINCT lecReturn|) (< 1000000 pos2147483647))))
```



Problems with Current Logic

- * unsorted
 - * no mental model, no type checking
- * tightly coupled to Simplify prover
 - * unmaintained, two generations old
- * very incomplete
 - * want to verify new properties and some functional specifications
- * never checked for soundness



A New ESC/Java2 Logic

- * partial semantics for Java and JML
- * written in *sorted* first-order logic
- * independent of any particular prover
- * written in PVS and translated to SMT-LIB
 - * supported by many new provers



PVS Theories

✳ new explicit memory model

```
escjava2_references_and_objects : THEORY
```

```
  BEGIN
```

```
    ReferenceType, Reference : TYPE+
```

```
    Object : TYPE+
```

```
  END escjava2_references_and_objects
```

```
Heap : DATATYPE
```

```
  BEGIN
```

```
    IMPORTING escjava2_references_and_objects
```

```
    empty : empty?
```

```
    heap(h : Heap, r : Reference, o : Object) : heap?
```

```
  END Heap
```



Heap Theory

escjava2_memory : THEORY

BEGIN

IMPORTING Heap

Time : TYPE FROM int

BooleanField, DiscreteNumberField, ContinuousNumberField, ReferenceField : TYPE+

ERROR_OBJECT : Object

size(h : Heap) : RECURSIVE nat

memGet(h : Heap, r : Reference) : RECURSIVE Object

memSet(h : Heap, r : Reference, object : Object) : Heap

...etc...



Allocation

```

escjava2_memory_allocation : THEORY
BEGIN
  IMPORTING escjava2_memory, functions[Reference, Time]

  allocation_time(r : Reference) : Time

  % allocation times start at 0
  allocation_time_is_non_negative : AXIOM
    FORALL(r : Reference) : 0 <= allocation_time(r)

  % the allocation time of two different references must be different
  allocation_time_is_injective : AXIOM
    injective?(allocation_time)

  ...etc...

```



Java Typesystem

escjava2_java_typesystem : THEORY

BEGIN

IMPORTING escjava2_memory

Boolean : Type+ FROM boolean

DiscreteNumber : TYPE+ FROM int

ContinuousNumber : TYPE+ FROM real

BigIntNumber : TYPE+ FROM int

RealNumber : TYPE+ FROM real

JavaNumber : TYPE = [DiscreteNumber + ContinuousNumber]

JMLNumber : TYPE = [JavaNumber + BigIntNumber + RealNumber]

Number : TYPE = JMLNumber

java_lang_Object : ReferenceType

java_lang_Boolean_TRUE : Boolean

java_lang_Boolean_FALSE : Boolean

NULL : Reference



Object Model

```

escjava2_object_fields_base[fieldType : TYPE, valueType : TYPE] : THEORY
BEGIN
    IMPORTING escjava2_memory, escjava2_java_typesystem

    select(field : fieldType, object : Object) : valueType
    store(field : fieldType, object : Object, value : valueType) : Object
END escjava2_object_fields_base

escjava2_object_fields : THEORY
BEGIN
    IMPORTING escjava2_memory, escjava2_java_typesystem,
        escjava2_object_fields_base[BooleanField, Boolean],
        escjava2_object_fields_base[DiscreteNumberField, DiscreteNumber],
        escjava2_object_fields_base[ContinuousNumberField, ContinuousNumber],
        escjava2_object_fields_base[ReferenceField, Reference]

    is_field_of(f : ReferenceField, r : Reference) : boolean =
        FORALL(h : Heap) :
            memGet(h, r) /= ERROR_OBJECT AND select(f, memGet(h, r))

```



SMT-LIB Theories

- * ~100 axioms thus far
- * SMT-LIB has no parameterisation, operator overloading, or subsorts
 - * SMT-LIB theory sees no size reduction
- * we are working with SMT-LIB prover authors to embed **all** core ESC/Java2 theories into **all** SMT-LIB provers
 - * thus, no prelude with new provers



Sorts of New Logic

```

:sorts ( # sort that represents *values* of Java's boolean base type
        Boolean
        # sort that represents *values* of all Java's base types
        # but for Boolean
        Number
        # sort that represents all Java non-base types
        ReferenceType
        # ... represents object references
        Reference
        # ... represents object values
        Object
        # Boolean, Number, Object fields
        BooleanField
        NumberField
        ReferenceField
        # ... represents the heap
        Memory )
    
```



Example Axioms

```
# <: is anti-symmetric
(forall ?x ReferenceType
  (forall ?y ReferenceType
    (implies (and (<: ?x ?y) (<: ?y ?x))
      (= (?x ?y))))))

# java.lang.Object is top of subtype hierarchy
(forall ?x ReferenceType (<: ?x java.lang.Object))

# subtype rules for arrays
(forall ?x ReferenceType
  (forall ?y ReferenceType
    (implies (<: ?x ?y)
      (<: (array ?x) (array ?y)))))
```



Theory Refinement

- ✧ develop logic in PVS
 - ✧ refine the logic, reduce set of axioms as much as possible, check obvious lemmas
 - ✧ translate simple VCs from ESC/Java2 into PVS syntax to double-check theory and refine the rewrite set and strategies
 - ✧ develop translator from PVS to SMT-LIB and maintain logic in higher-order prover
 - ✧ foundation for merging Loop and ESC/Java2



Benefits of New Logic

- * ESC/Java2 will support multiple provers
 - * use multiple provers concurrently
 - * choose prover(s) based upon context
- * proof(s) of soundness
 - * new logic also being encoded in Isabelle (by Chalin) and Coq (by Schubert)



Benefits to ESC/Java2

- * increase ESC/Java2 soundness, completeness, and performance
 - * able to verify larger, more complex programs than ever before
- * explicit warnings and explanations in ESC/Java2 about soundness and completeness issues



Current Work

- * initial version of new logic sketched out
 - * found several type errors in original logic
 - * dramatically more understandable
- * beginning to use new provers
 - * starting with *Sammy* from Tinelli and *haRVey* from Ranise
- * incorporate new provers into ESC/Java2
 - * increase independence of tool from Simplify prover



Open Questions

- * how to “factor out” calculus and logic from implementation of ESC/Java2
- * would like to prove that the new logic subsumes the old logic
- * how to integrate with other logics
 - * of particular interest is how to integrate with full verification Loop
 - * how to perform proof reuse when moving from first-order to higher-order semantics



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