

## Week 4

### Question 1:

```
#include <stdio.h>
#include <string.h>

int steck[10];
int top = -1;

void push(int value)
{
    steck[top++] = value;
}

int pop()
{
    return (steck[top--]);
}

int ope(char c)
{
    if (c == '+' || c == '-' || c == '*' || c == '/')
        return 1;
    else
        return 0;
}

void main()
{
    char prefix[10];
    int len, val, i, opr1, opr2, res;
    printf("Enter the prefix Expression: ");
    scanf("%s", prefix);
    len = strlen(prefix);
    for (i = len - 1; i >= 0; i--)
    {
        switch (ope(prefix[i]))
        {
            case 0:
                val = prefix[i];
                push(val);
```

```

        break;

    case 1:
        opr1 = pop();
        opr2 = pop();
        switch (prefix[i])
        {

            case '+':
                res = opr1 + opr2;
                break;

            case '-':
                res = opr1 - opr2;
                break;

            case '*':
                res = opr1 * opr2;
                break;

            case '/':
                res = opr1 / opr2;
                break;
        }

        push(res);
    }
}

printf("Result is %d\n", steck[top]);

getchar();
}

```

Output:

```

Enter the prefix Expression: */62+12
Result is 9

```

## Question 2:

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<math.h>

# define SIZE 1000
# define UNDER '\0'

void push (char *s, char e, int *top)
{
    if (*top == SIZE-1)
        return;
    (*top) += 1;
    *(s+(*top)) = e;
}

char pop (char *s, int *top)
{
    if (*top == -1)
        return UNDER;
    return *(s+((*top)--));
}

void reverse (char *s, int top)
{
    int i;
    for (i=0; i<=top/2; i++)
    {
        char c = *(s + i);
        *(s + i) = *(s + top - i);
        *(s + top - i) = c;
    }
}

int indexOf (char c, char *s)
{
    char *p = strchr(s, c);
    if (p)
        return (int) (p-s);
    return -1;
}

int isOp (char op)
{
    if (indexOf(op, "+-*/") != -1)
        return 1;
    return 0;
}

int prec (char op)
```

```

{
    if (indexOf(op, ")]}") != -1)
        return 0;
    else if (indexOf(op, "+-") != -1)
        return 1;
    else if (indexOf(op, "*/") != -1)
        return 2;
    return -1;
}

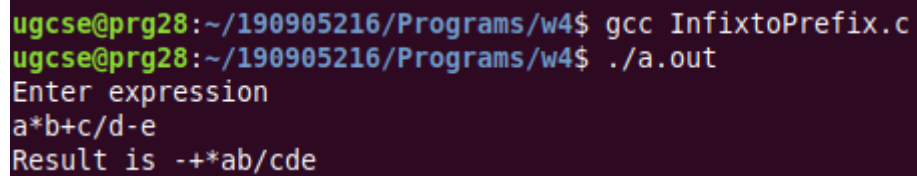
char *toPrefixExpn (char *e)
{
    int top1, top2;
    top1 = -1;
    top2 = -1;
    char *pre = (char *) calloc (SIZE, sizeof(char));
    char *op = (char *) calloc (SIZE, sizeof(char));
    int l, i;
    l = strlen(e);
    for (i=l-1; i>=0; --i)
    {
        char z = *(e+i);
        if ((isdigit(z) || isalpha(z)) == 1)
            push (pre, z, &top1);
        else if (prec(z) == 0)
            push (op, z, &top2);
        else if (isOp(z) == 1)
        {
            while ((top2 != -1) && prec(z) < prec(*(op+top2)))
            {
                char o = pop (op, &top2);
                if (isOp(o) == 1)
                    push (pre, o, &top1);
            }
            push (op, z, &top2);
        }
        else if (indexOf (z, "({") != -1)
        {
            while (prec(*(op + top2)) != 0)
                push (pre, pop (op, &top2), &top1);
            pop (op, &top2);
        }
        else
            continue;
    }
    while (top2 != -1)
        push (pre, pop (op, &top2), &top1);
    reverse (pre, top1);
    return pre;
}

int main()

```

```
{  
    char *expn = (char *) calloc (SIZE, sizeof(char));  
    printf ("Enter expression\n");  
    scanf ("%s", expn);  
    char *p = toPrefixExpn (expn);  
    printf ("Result is %s\n", p);  
    return 0;  
}
```

Output:



```
ugcse@prg28:~/190905216/Programs/w4$ gcc InfixtoPrefix.c  
ugcse@prg28:~/190905216/Programs/w4$ ./a.out  
Enter expression  
a*b+c/d-e  
Result is -+*ab/cde
```

PTO->

### Question 3:

```
#include <stdio.h>
#define SIZE 10

int ar[SIZE];
int top1 = -1;
int top2 = SIZE;
//Opposite ends of the Array

void push_stack1(int data) {

    if (top1 < top2 - 1)
        ar[++top1] = data;
    else
        printf("Stack Full! Cannot Push\n");
}

void push_stack2(int data) {

    if (top1 < top2 - 1)
        ar[--top2] = data;
    else
        printf("Stack Full! Cannot Push\n");
}

void pop_stack1() {
    if (top1 >= 0)
    {
        int popped_value = ar[top1--];
        printf(" Popped Value from Stack 1 is %d\n", popped_value);
    }
    else
        printf("Stack Empty!!!! Can't Pop\n");
}

void pop_stack2() {
    if (top2 < SIZE)
    {
        int popped_value = ar[top2++];
        printf("Popped Value from Stack 2 is %d\n", popped_value);
    }
    else
```

```
    printf("Stack Empty!!!!!! Can't Pop\n");
}
```

```
void print_stack1() {
    int i;
    for (i = top1; i >= 0; --i)
    {
        printf("%d ", ar[i]);
    }
    printf("\n");
}
```

```
void print_stack2() {
    int i;
    for (i = top2; i < SIZE; ++i)
    {
        printf("%d ", ar[i]);
    }
    printf("\n");
}
```

```
int main() {

    int ar[SIZE];
    int i, choice;
    int num_of_ele;

    do
    {
        printf("\n1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1
                5 : Pop from Stack 2  Any other : Exit");
        printf("\nEnter your choice: ");
        scanf("%d", &choice);
        getchar();
        switch (choice)
        {
            case 1:
                printf("Stack 1 is : ");
                print_stack1();
                printf("\nStack 2 is : ");
                print_stack2();
                break;

            case 2:
                printf("Enter element to be pushed to Stack 1: ");
                scanf("%d", &i);
                push_stack1(i);
                break;

            case 3:
                printf("Enter element to be pushed to Stack 2: ");
                scanf("%d", &i);
```

```

        push_stack2(i);
        break;

    case 4:
        pop_stack1();
        break;

    case 5:
        pop_stack2();
        break;
    }

    } while (choice < 7);
}

```

## Output:

```

ugcse@prg28:~/190905216/Programs/w4$ gcc TwoStacksArray.c
ugcse@prg28:~/190905216/Programs/w4$ ./a.out

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 2
Enter element to be pushed to Stack 1: 5

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 2
Enter element to be pushed to Stack 1: 6

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 2
Enter element to be pushed to Stack 1: 7

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 3
Enter element to be pushed to Stack 2: 0

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 3
Enter element to be pushed to Stack 2: 9

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 3
Enter element to be pushed to Stack 2: 8

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 1
Stack 1 is : 7 6 5

Stack 2 is : 8 9 0

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 4
Popped Value from Stack 1 is 7

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 4
Popped Value from Stack 1 is 6

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 4
Popped Value from Stack 1 is 5

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 4
Stack Empty!!!! Can't Pop'

```

```

1 : Display both Stacks  2 : Push to Stack 1  3 : Push to Stack 2  4 : Pop from Stack 1  5 : Pop from Stack 2  Any other : Exit
Enter your choice: 9
ugcse@prg28:~/190905216/Programs/w4$ █

```