

Module – 6

1. W.A.J.P to Take three numbers from the user and print the greatest number.

```
package automaction;

import java.util.Scanner;

public class Assigment {

    public static void main(String[] args) {
        int num1,num2,num3,total;
        Scanner sc=new Scanner(System.in);

        System.out.println("enter first number : ");
        num1=sc.nextInt();

        System.out.println("enter second number : ");
        num2=sc.nextInt();

        System.out.println("enter third number : ");
        num3=sc.nextInt();

        int greatest;
        if (num1 >= num2 && num1 >= num3) {
            greatest = num1;
        } else if (num2 >= num1 && num2 >= num3) {
            greatest = num2;
        } else {
            greatest = num3;
        }
        System.out.println("The greatest number is : 
"+greatest);
    }

}
```

2. W.A.J.P in Java to display the first 10 natural numbers using while loop.

```
package Assigements;

public class NaturalNumbers {
```

```

    public static void main(String[] args) {
        int i=1;
        System.out.println("First 10 Natural Numbers : ");

        while (i<=10)
        {
            System.err.println(i);
            i++;
        }
    }
}

```

3. W.A.J.P to find factorial for Given Number.

```

package Assignments;

import java.util.Scanner;

public class GivenNumber {
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter a number to find factorial :");
        int num= sc.nextInt();
        long factorial = 1;
        for (int i = 1; i <= num; i++) {
            factorial *= i;
        }
        System.out.println("Factorial of " + num + " is: " +
factorial);

        sc.close();
    }
}

```

4. W.A.J.P to check given number is Prime or not?

```

package Assignments;

import java.util.Scanner;

public class givennumberPrimeornot {
    public static void main(String[] args) {
        int i,num1 = 0;
        boolean isPrime = true;
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter a number to check if prime : ");
        if (num1 <= 1)
        {
            isPrime = false;
        }
        else {
            for (int i1= 2; i1 <= num1 / 2; i1++) {
                if (num1 % i1 == 0) {
                    isPrime = false;
                }
            }
        }
    }
}

```

```

        break;
    }
}
}
}
if (isPrime) {
    System.out.println(num1 + " is a Prime number.");
} else {
    System.out.println(num1 + " is NOT a Prime number.");
}
}
}
}

```

5. W.A.J.P to check given number is Armstrong or not?

```

package Assigements;

import java.util.Scanner;

public class ArmstrongCheck {
    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int number = sc.nextInt();
        int originalNumber = number;
        int result = 0, remainder;
        int n = String.valueOf(number).length();

        while (number != 0) {
            remainder = number % 10;
            result += Math.pow(remainder, n);
            number /= 10;
        }

        if (result == originalNumber)
            System.out.println(originalNumber + " is an
Armstrong number.");
        else
            System.out.println(originalNumber + " is not an
Armstrong number.");
        }
    }
}

```

6. W.A.J.P for create Fibonacci Series.

```

package Assigements;

import java.util.Scanner;

public class FibonacciSeries {
    public static void main(String[] args) {

```

```

Scanner sc = new Scanner(System.in);

System.out.print("Enter number of terms for Fibonacci series:");
int n = sc.nextInt();

int first = 0, second = 1;

System.out.print("Fibonacci Series up to " + n + " terms: ");
for (int i = 1; i <= n; i++) {
    System.out.print(first + " ");
    int next = first + second;
    first = second;
    second = next;
}
}
}

```

7. W.A.J.P to Print pattern Given Below.

1). 1

```

12
123
1234
12345

```

```

package Assignments;

public class Pattern1 {

    public static void main(String[] args) {
        int rows = 5;

        for (int i = 1; i <= rows; i++) {

            for (int j = i; j < rows; j++) {
                System.out.print(" ");
            }

            for (int k = 1; k <= i; k++) {
                System.out.print(k);
            }

            System.out.println();
        }
    }
}

```

2).

```

1
12
123
1234
12345

```

```

package Assignments;

public class BinaryPattern {

```

```

    public static void main(String[] args) {
        int rows = 5;
        for (int i = 1; i <= rows; i++) {
            for (int j = 1; j <= i; j++) {

                if ((i + j) % 2 == 0)
                    System.out.print("1");
                else
                    System.out.print("0");
            }
            System.out.println();
        }
    }
}

```

3). 1
 2 2
 3 3 3
 4 4 4 4

```

package Assignments;

public class RepeatingNumberPattern {
    public static void main(String[] args) {
        int rows = 4;

        for (int i = 1; i <= rows; i++) {
            for (int j = 1; j <= i; j++) {
                System.out.print(i + " ");
            }
            System.out.println();
        }
    }
}

```

4). *
 * * *
 * * * * *
 * * *
 *

```

package Assignments;

public class DesiredPattern {
    public static void main(String[] args) {
        int n = 3; // Height of top half

        // Top half
        for (int i = 1; i <= n; i++) {
            // Print spaces
            for (int s = 1; s <= (n - i); s++) {
                System.out.print(" ");
            }
            // Print stars
            for (int j = 1; j <= (2 * i - 1); j++) {
                System.out.print("*");
            }
            System.out.println();
        }
    }
}

```

```

        // Bottom half
        for (int i = n - 1; i >= 1; i--) {
            // Print spaces
            for (int s = 1; s <= (n - i); s++) {
                System.out.print(" ");
            }
            // Print stars
            for (int j = 1; j <= (2 * i - 1); j++) {
                System.out.print("*");
            }
            System.out.println();
        }
    }
}

```

8. WAP to compute the sum of the first 100 prime numbers.

```

package Assignments;

public class SumFirst100Primes {

    public static void main(String[] args) {

        int count = 0, num = 1, sum = 0;

        while (count < 100) {
            if (isPrime(num)) {
                sum += num;
                count++;
            }
            num++;
        }

        System.out.println("Sum of first 100 prime numbers is: " + sum);
    }

    public static boolean isPrime(int n) {
        if (n <= 1) return false;
        for (int i = 2; i <= Math.sqrt(n); i++) {
            if (n % i == 0) return false;
        }
        return true;
    }
}

```

9. WAP to sum values of an array.

```

package Assignments;

public class SumArrayValues {
    public static void main(String[] args) {
        int[] numbers = {10, 20, 30, 40, 50}; // You can change or
        take input from user
        int sum = 0;
    }
}

```

```

        for (int num : numbers) {
            sum += num;
        }

        System.out.println("Sum of array values: " + sum);
    }
}

```

10. WAP to calculate the average value of array elements.

```

package Assignments;

public class Averagearray {
    public static void main(String[] args) {
        int[] numbers = {10, 20, 30, 40, 50}; // Example array
        int sum = 0;

        for (int num : numbers) {
            sum += num;
        }

        double average = (double) sum / numbers.length;

        System.out.println("Average value of array elements: " +
            average);
    }
}

```

11. WAP to calculate the average value of array elements.

```

package Assignments;

public class AverageArray1 {
    public static void main(String[] args) {
        int[] numbers = {15, 25, 35, 45, 55}; // Sample array
        int sum = 0;

        for (int num : numbers) {
            sum += num;
        }

        double average = (double) sum / numbers.length;
        System.out.println("Average value of array elements: " + average);
    }
}

```

12. WAP to find the index of an array element.

```

package Assignments;

import java.util.Scanner;

public class findindex {
    public static void main(String[] args) {

```

```

        int[] array = {10, 20, 30, 40, 50, 60};

        Scanner sc = new Scanner(System.in);
        System.out.print("Enter the element to find: ");
        int element = sc.nextInt();

        boolean found = false;

        for (int i = 0; i < array.length; i++) {
            if (array[i] == element) {
                System.out.println("Element " + element + " found at
index: " + i);
                found = true;
                break;
            }
        }
    }
}

```

13. WAP to find the maximum and minimum value of an array.

```

package Assignments;

public class MaxMinInArray {
    public static void main(String[] args) {
        int[] array = {25, 12, 89, 5, 77, 33};

        int max = array[0];
        int min = array[0];

        for (int i = 1; i < array.length; i++) {
            if (array[i] > max) {
                max = array[i];
            }

            if (array[i] < min) {
                min = array[i];
            }
        }

        System.out.println("Maximum value in the array: " + max);
        System.out.println("Minimum value in the array: " + min);
    }
}

```

16. WAP to Compare Two String.

```

package Assignments;

import java.util.Scanner;

public class CompareStrings {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
    }
}

```



```

        System.out.print("Enter first string: ");
        String str1 = sc.nextLine();

        System.out.print("Enter second string: ");
        String str2 = sc.nextLine();

        // Case-sensitive comparison
        if (str1.equals(str2)) {
            System.out.println("Both strings are equal.");
        } else {
            System.out.println("Strings are not equal.");
        }

        // Optional: Case-insensitive comparison
        if (str1.equalsIgnoreCase(str2)) {
            System.out.println("Both strings are equal (ignoring
case).");
        }

        sc.close();
    }
}

```

17. WAP to concatenate a given string to the end of another string.

```

package Assignments;

import java.util.Scanner;

public class ConCatenateStringsDemo {

    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter the first string: ");
        String s1= sc.nextLine();
        System.out.println("Enter the second string: ");
        String s2= sc.nextLine();
        //System.out.println("Enter the three string: ");
        String result= s1+s2;
        System.out.println("Concatenated String: "+result);
        sc.close();
    }
}

```

18. WAP to demonstrate try catch block.

```

package Assignments;

import java.util.Scanner;

public class tryCatchExample {
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        try

```

```

{
    System.out.print("Enter the first number: ");
    int num1 = sc.nextInt();

    System.out.print("Enter the second number: ");
    int num2 = sc.nextInt();

    int result = num1 / num2;

    System.out.println("Result of division: " + result);
}
catch (ArithmeticException e)
{
    System.out.println("error: Cannot divide by zero.");
}
catch (Exception e)
{
    System.out.println("An unexpected error occurred: " +
e.getMessage());
}
finally
{
    System.out.println("Program completed.");
}

sc.close();
}
}

```

19. WAP to demonstrate multiple catch blocks.

```

package Assignments;

import java.util.Scanner;

public class MultipleCatchExample {
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        try {

            System.out.print("Enter the first number: ");
            int num1 = sc.nextInt();

            System.out.print("Enter the second number: ");
            int num2 = sc.nextInt();

            int result = num1 / num2;
            System.out.println("Result of division: " + result);

            int[] arr = {1, 2, 3};
            System.out.println("Accessing array element at index 5: " +
arr[5]);

```

```

    }
    catch (ArithmeticException e)
    {
        System.out.println(" ArithmeticException: Cannot divide by
zero.");
    }
    catch (ArrayIndexOutOfBoundsException e)
    {
        System.out.println(" ArrayIndexOutOfBoundsException: Invalid array
index.");
    }
    catch (Exception e)
    {
        System.out.println(" General Exception: " + e.getMessage());
    }
    finally
    {
        System.out.println("Program finished.");
    }

    sc.close();
}
}

```

20. WAP to create one thread by implementing Runnable interface in Class.

```

package Assignments;

import java.util.Scanner;

class MyRunnable implements Runnable {
    public void run() {

        for (int i = 1; i <= 5; i++) {
            System.out.println("Running thread: " + i);
            try {
                Thread.sleep(500);
            }
            catch (InterruptedException e)
            {
                System.out.println("Thread interrupted.");
            }
        }
    }
}

public class RunnableExample {

    public static void main(String[] args) {
        MyRunnable myRunnable = new MyRunnable();

        Thread thread = new Thread(myRunnable);

        thread.start();
        System.out.println("Main thread is running...");
    }
}

```

21. WAP to create one thread by extending Thread class in another Class.

```
package Assignments;

class MyThread extends Thread {
    public void run() {

        for (int i = 1; i <= 5; i++) {
            System.out.println("Child Thread: " + i);
            try {
                Thread.sleep(500);
            } catch (InterruptedException e) {
                System.out.println("Thread interrupted.");
            }
        }
    }
}

public class ThreadExample {

    public static void main(String[] args) {
        MyThread thread = new MyThread();
        thread.start();
        System.out.println("Main thread is running...");
    }
}
```

22. WAP to iterate through all elements in an array list.

```
package Assignments;

import java.util.ArrayList;
import java.util.Iterator;

public class ArrayListIteration {
    public static void main(String[] args) {
        ArrayList<String> nam=new ArrayList<>();
        nam.add("Khushi");
        nam.add("Pooja");
        nam.add("Divya");
        nam.add("Janvi");
        System.out.println("for-each loop:");
        for(String name :nam) {
            System.out.println(name);
        }
        System.out.println(" traditional for loop:");
        for(int i=0;i<1;i++)
        {
            System.out.println(nam.get(i));
        }
    }
}
```

```

        System.out.println("Iterator:");
        Iterator<String> it= nam.iterator();
        while(it.hasNext())
        {
            System.out.println(it.next());
        }
    }
}

```

23. WAP to update specific array element by given element.

```

package Assigments;

import java.util.Scanner;

public class UpdateArrayElement {
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        int[] num = {10,20,30,40,50,60};
        System.out.println("original array:");
        for(int nummber :num) {
            System.out.println(num + "");
            System.out.print("Enter the index (0-4) to update: ");
            int index = sc.nextInt();

            if (index < 0 || index >= num.length) {
                System.out.println("Invalid index. Please enter a value
between 0 and " + (num.length - 1));
            } else {
                System.out.print("Enter new element to update at index "
+ index + ": ");
                int newValue = sc.nextInt();

                num[index] = newValue;

                System.out.println("Updated array:");
                for (int i : num) {
                    System.out.print(num + " ");
                }

                sc.close();
            }
        }
    }
}

```

24. WAP to remove the third element from a array list.

```
package Assigements;

import java.util.ArrayList;

public class RemoveThirdElement {
    public static void main(String[] args) {
        ArrayList<String> list =new ArrayList<String>();
        list.add("Apple");
        list.add("Banana");
        list.add("Cherry");
        list.add("Date");
        list.add("Orange");
        System.out.println("Original ArrayList: "+ list);
        if(list.size()>=3) {
            list.remove(2);
            System.out.println("After removing third element: "+list);
        }else {
            System.out.println("ArrayList has less than 3 elements.");
        }
    }
}
```

25. WAP to Copy one array into another.

```
package Assigements;

public class CopyArray {
    public static void main(String[] args) {
        int[] originalArray = {10,20,30,40,50,60};
        int[] copiedArray = new int[originalArray.length];
        for(int i=0;i<originalArray.length;i++)
        {
            copiedArray[i]=originalArray[i];
        }
        System.out.println("copiedArray");
        for(int num :copiedArray)
        {
            System.out.println(num + " ");
        }
    }
}
```

26. WAP to reverse an array of integer values.

```
package Assigements;

public class ReverseArray {
    public static void main(String[] args) {
        int[] arr= {10,20,30,40,50,60};
        System.out.println("Original Array: ");
        for(int num : arr) {
```

```

        System.out.println(num + " ");
    }
    int start=0;
    int end= arr.length -1;
    while(start<end)
    {
        int temp=arr[start];
        arr[start]=arr[end];
        arr[end]=temp;
        start++;
        end--;
    }
    System.out.println("reversed Array:");
    for(int num:arr)
    {
        System.out.println(num+" ");
    }
}
}

```

27. WAP to find the second largest element in an array.

```

package Assigements;

import java.util.Arrays;

public class SecondLargestEasy {
    public static void main(String[] args) {
        int[] arr = {12, 45, 67, 23, 89, 45};

        // Sort the array in ascending order
        Arrays.sort(arr);

        // Find the second largest by checking from the end
        int n = arr.length;
        int largest = arr[n - 1];

        for (int i = n - 2; i >= 0; i--) {
            if (arr[i] != largest) {
                System.out.println("Second largest element is: " +
arr[i]);
                return;
            }
        }

        System.out.println("All elements are the same. No second
largest found.");
    }
}

```

28. W.A.J.P. Create an abstract class 'Parent' with a method 'message'. It has two subclasses each having a method with the same name 'message' that prints "This is first subclass" and "This is second subclass" respectively. Call the methods 'message' by creating an object for each subclass.

```
package Assignments;

abstract class Parent {
    abstract void message();
}
class FirstSubclass extends Parent {
    void message() {
        System.out.println("This is first subclass");
    }
}
class SecondSubclass extends Parent {
    void message() {
        System.out.println("This is second subclass");
    }
}
public class TestAbstract {
    public static void main(String[] args) {
        Parent obj1 = new FirstSubclass();
        Parent obj2 = new SecondSubclass();
        obj1.message();
        obj2.message();
    }
}
```

29. W.A.J.P. which will ask the user to enter his/her marks (out of 100). Define a method that will display grades according to the marks entered as below:

Marks	Grade
91-100	AA
81-90	AB
71-80	BB
61-70	BC
51-60	CD
41-50	DD
<=40	Fail


```

package Assigements;

import java.util.Scanner;

public class GradeCalculator {
    static void displayGrade(int marks)
    {
        if(marks >=91 && marks <=100)
        {
            System.out.println("Grade: AA");
        }
        else if(marks >=81 && marks <=90)
        {
            System.out.println("Grade: AB");
        }
        else if(marks >=71 && marks <=80)
        {
            System.out.println("Grade: BB");
        }
        else if(marks >=61 && marks <=70)
        {
            System.out.println("Grade: BC");
        }
        else if(marks >51 && marks <=60)
        {
            System.out.println("Grade: CD");
        }
        else if(marks >=41 && marks <=50)
        {
            System.out.println("Grade: DD");
        }
        else if(marks <= 40 )
        {
            System.out.println("Grade: FAIL");
        }
        else
        {
            System.out.println("Invalid marks entered. Please enter
marks between 0 and 100.");
        }
    }

    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter your marks (out of 100):");
        int marks =sc.nextInt();
        displayGrade(marks);
    }
}

```

30. W.A.J.P. to create a custom exception if Customer withdraw amount which is greater than account balance then program will show custom exception otherwise amount will deduct from account balance. Account balance is:2000 Enter withdraw amount:2500 Sorry, insufficient balance, you need more 500 Rs.To perform this transaction.

```
package Assigements;

import java.util.Scanner;

class InsufficientBalanceException extends Exception {
    public InsufficientBalanceException(String message) {
        super(message);
    }
}

public class BankTransaction {
    public static void main(String[] args) {
        int balance=2000;
        Scanner sc=new Scanner(System.in);

        System.out.println("Enter withdraw amount: ");
        int withdrawAmount = sc.nextInt();

        try {
            if(withdrawAmount > balance)
            {
                int shortage = withdrawAmount - balance;
                throw new InsufficientBalanceException("Sorry,
insufficient balance, you need more " + shortage + " Rs. to perform this
transaction.");
            }
            else {
                balance -= withdrawAmount;
                System.out.println("Transaction successful!");
                System.out.println("Remaining Balance: "+balance
+ "RS>");
            }
        }
        catch(InsufficientBalanceException e) {
            System.out.println(e.getMessage());
        }
        sc.close();
    }
}
```