

Kinsey Vo

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EDUCATION

B.S. Computer Science, CALIFORNIA STATE UNIVERSITY - FULLERTON

Expected May 2024

- Cumulative GPA: 3.74
- Relevant Courses: Object-Oriented Programming, Data Structures, Intro to Computer Security, Algorithm Engineering, Operating System Concepts, Software Engineering and Design, Database Systems, Compilers and Languages, Artificial Intelligence, Mobile Device Programming, Computer Networking

ORGANIZATIONS

- Association for Computer Machinery (ACM), *Member* September 2020 - Present
Marketing Board, *Officer* August 2023 - Present
- Offensive Security Society (OSS), *Member* January 2022 - Present
- Titan TCG, *Board Member* February 2022 – Present

TECHNICAL SKILLS

Languages: C++, C, C#, Python, HTML/CSS, Java, JavaScript, SQL, R, x86 Assembly

Libraries/Frameworks: React, React Native, Bootstrap, Tailwind CSS

Tools: VS Code, Visual Studio IDE, GitHub, Git, Node.js, Vite, MySQL Workbench, Unity, Jupyter, Anaconda, Figma

PROFESSIONAL EXPERIENCE

IT Development and Applications Support, Fullerton, CA

August 2023 - Present

Student Assistant

- Providing Apple and Windows hardware/software troubleshooting support for CSUF Faculty and Staff
- Efficiently manage and resolve Help Desk tickets through ServiceNow

ASSURE-US Undergraduate Summer Research, Fullerton, CA

May 2023 - June 2023

Peer Mentor

- Collaborated with faculty to guide students in acquiring essential skills in math, data science, and data structures
- Researched the influence of genre types on the popularity of superhero shows

DSW Designer Shoe Warehouse, Costa Mesa, CA

May 2022 – August 2022

Store Associate

- Assisted customers with purchases, item location, and enrollment in rewards program
- Ensured store cleanliness through recovery efforts and demonstrated efficient cashiering and processing skills

PROJECTS

Doblin Dimension

February 2022

- Collaborated in a team for TuffyHacks Hackathon
- Text-based RPG game implemented using Python
- Designed and implemented multiple levels and opponents for players to battle

Lexical Analyzer

February 2023

- Implemented a Finite State Automata (FSA) for efficient tokenization of input files
- Utilized formal language theory and parsing techniques

Peg Game

April 2023 – May 2023

- Collaborated in a team to develop a Python-based game, employing AI search algorithms for gameplay
- Eliminate pegs by jumping over them until one remains

Gymprentice

October 2023 – December 2023

- Designed and built an Android app using React Native and Node.js
- Integrated Google Maps API for zip code-based gym search in the app
- Implemented varied features: customizable workout schedules, detailed workout tracking, nutrition info, visual exercise tutorials, and review system