Functional Programming

Functional programming supports a form of declarative programming.

The building blocks are *true* functions, i.e., mathematical functions.

```
- 2 + 2;
val it = 4 : int
- it;
val it = 4 : int
- val b = exp(0.5);
val b = 1.64872127070013 : real
- val bb = ln(b);
val bb = 0.5 : real
```

```
- fn ((x:real),(y:real)) => x*x+y*y;
val it = fn: real * real -> real
it is λp. add (sqr (first p)) (sqr (second p)).

- fn ((x:real),(y:real)) => x*x+y*y (5.0,2.0);
val it = 29.0 : real
it is (λp. add (sqr (first p)) (sqr (second p))) (5.0,2.0)
```

```
- fn((x:real),(y:real)) => x*x+y*y (5.0,2.0);
val it = 29.0 : real
it is (\lambda p. \text{ add (sqr (first } p)) \text{ (sqr (second } p))) (5.0,2.0)
- val sumsq = fn((x:real),(y:real)) => x*x+y*y;
val sumsg= fn: real * real -> real
sumsq = (\lambda p. \text{ add (sqr (first } p)) (\text{sqr (second } p)))
- sumsq(5.0,2.0);
val it = 29.0 : real
sumsq (5.0,2.0)
```

```
val it = 4 : int
- 1*1.0;
ERROR
ML is a strongly typed language.
- (real 1)*1.0;
val it = 1.0 : real
- real;
val it = fn : int -> real
- fun sqr x = x * x;
ERROR
```

-2 + 2;

```
- fun sqr(x:int) = x*x;

val sqr = fn: int -> int

- fun sqr x = (x:int)*x;

val sqr = fn: int -> int

- fun sqr x = x*(x:int);

val sqr = fn: int -> int

- fun sqr x = (x*x):int;

val sqr = fn: int -> int

sqr = \lambda x. x.x
```

```
- fun abs x = if x >= 0 then x else \sim x;
val abs = fn : int -> int
- abs(4-7);
val it = 3 : int
abs = \lambda x. if x \ge 0 then x else -x abs = \lambda x. \begin{cases} x & x \ge 0 \\ -x & \text{otherwise} \end{cases}
- fun negative x = x < 0;
val negative = fn : int -> bool
- negative(~3);
val it = true : bool
negative = \lambda x. \ x < 0
- fun nonneg x = not(negative x);
val nonneg = fn : int -> bool
- nonneg(0);
val it = true : bool
nonneg = \lambda x. \neg (negative x)
```

RECURSION

```
- fun fact n = if n <= 0 then 1
=    else n*fact(n-1);
val fact = fn: int-> int
- fact(4);
val it = 24 : int
```

TUPLE

```
- val origin = (0.0,0.0,0.0);
val origin = (0.0,0.0,0.0) : real * real * real
- fun length (x,y,z) = sqrt(x*x+y*y+z*z);
val length = fn : real * real * real -> real
- fun first (x,_,_) = x;
val first = fn : 'a * 'b * 'c -> 'a
- fun second (_,y,_) = y;
val second = fn : 'a * 'b * 'c -> 'b
- fun third (_,_,z) = z;
val second = fn : 'a * 'b * 'c -> 'c
```

Local Declarations in ML

```
- fun area (a,b,c) = let val p = (a+b+c)/2.0 in
= sqrt(p*(p-a)*(p-b)*(p-c))
= end;
val area = fn : real * real * real -> real
- val sides1 = (1.0, 2.0, 3.0);
val sides1 = (1.0, 2.0, 3.0) : real * real * real
- val sides2 = (3.0, 4.0, 5.0);
val sides2 = (3.0, 4.0, 5.0) : real * real * real
- area sides1;
val it = 0.0: real
- area sides2;
val it = 6.0: real
```

Local Declarations in ML

```
- (let fun divides(x,y) = y mod x = 0 in

= fn age => divides(10,age) orelse divides(25,age)

= end) 10;

val it = true : bool

divides = \lambda p. \text{ (second } p) \text{ mod (first } p) = 0
(\lambda \text{ age. (divides (10, age)} \vee \text{ divides (25, age))) 10}
(\lambda \text{ age. ($\vee$ divides (10, age)$ divides (25, age))) 10}
```

Note: There are andalso and orelse in ML.

User Defined Types in ML

```
- datatype DIRECTION = North | East | South | West;
datatype DIRECTION
  con East : DIRECTION
  con North : DIRECTION
  con South : DIRECTION
  con West : DIRECTION

- val dir = East;
val dir = East : DIRECTION
```

Case Expressions in ML

```
[]
             []
[1]
             1::[]
[2,1]
           2::[1] = 2::(1::[])
[3,4,5,6] 3:: [4,5,6]
             = 3::(4::[5,6])
             = 3::(4::(5::[6]))
             = 3::(4::(5::(6::[1)))
-[1,2,3];
val it = [1,2,3] : int list
- ["jim","mary"];
val it = ["jim","mary"] : string list
- [[1,2,3],[4,5,6]];
val it = [[1,2,3],[4,5,6]]: int list list
- [1,true];
ERROR
```

Lists in ML must be homogeneous.

```
[]
             []
[1]
             1::[]
[2,1]
           2::[1] = 2::(1::[])
[3,4,5,6] 3::(4::(5::(6::[])))
- hd([3,4,5,6]);
val it = 3 : int
- tl([3,4,5,6]);
val it = [4,5,6] : int list
- hd(tl(tl([3,4,5,6])));
val it = 5 : int
- tl([1]);
val it = [] : int list
- tl([]);
ERROR
```

```
[]
             []
[1]
             1::[]
[2,1] 	 2::[1] \rightarrow 2::(1::[])
[3,4,5,6] 3::(4::(5::(6::[])))
- hd([3,4,5,6]);
val it = 3 : int
- t1([3,4,5,6]);
val it = [4,5,6] : int list
- hd(tl(tl([3,4,5,6])));
val it = 5 : int
- tl([1]);
val it = [] : int list
- tl([]);
ERROR
```

```
= else (hd list) + sumList(tl list);
val sumList = fn : int list -> int

- fun sumList [] = 0
= | sumList(a::list) = a + sumList list;
val sumList = fn : int list -> int

- sumList [1,2,3,4]
val it = 10 : int
```

- fun sumList list = if null list then 0

Higher-Order Functions in ML

```
- fun double f = fn x \Rightarrow 2 * f(x);
val double = fn : ('a -> int) -> 'a -> int
double = \lambda f \cdot (\lambda x \cdot \text{mul } 2 f(x))
- fun inc x = x + 1;
val inc = fn : int -> int
inc = \lambda x add x = 1
- double inc 3;
val it = 8 : int
double inc 3 \Rightarrow (\lambda f. (\lambda x. mul 2 f(x))) (\lambda x. add x 1) 3
                     \Rightarrow (\lambda x . mul 2 ((\lambda w . add w 1) x)) 3
                     \Rightarrow mul 2 ((\lambda w . add w 1) 3)
                     \Rightarrow mul 2 (add 3 1)
                     \Rightarrow 8
```

Higher-Order Functions in ML

```
- fun double f = fn x => 2 * f(x);

val double = fn : ('a -> int) -> 'a -> int

double = \lambda f \cdot (\lambda x \cdot \text{mul } 2 f(x))

- fun inc x = x + 1;

val inc = fn : int -> int

inc = \lambda x \cdot \text{add } x \cdot 1

- double inc;

val it = fn : int-> int

double inc \Rightarrow (\lambda f \cdot (\lambda x \cdot \text{mul } 2 f(x))) (\lambda x \cdot \text{add } x \cdot 1)

\Rightarrow \lambda x \cdot \text{mul } 2 ((\lambda w \cdot \text{add } w \cdot 1) \cdot x)

\Rightarrow \lambda x \cdot \text{mul } 2 (\text{add } x \cdot 1)
```