

# TelemetryTrade – High-Performance Token Trading Interface

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TelemetryTrade is a modern, high-performance web trading interface designed to show real-time price movement of crypto tokens. Inspired by the Axiom Trade Token Discovery Table and built to meet the demanding standards of low-latency traders, the project is architected with strict performance, scalability, and accessibility principles in mind.

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## Company

**TelemetryTrade** is your take-home assessment for a frontend developer role in a high-speed trading environment. Focused on UX performance, real-time data, and pixel-perfect design, the app demonstrates your ability to deliver production-grade code with modern tools.

**Inspired by** startups like **Axiom Trade** and **Eterna**, the goal is to build an institutional-grade trading UI in a limited-time window.

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## Features

- ☒ Pixel-perfect recreation of Axiom Trade's token discovery table ( $\leq 2\text{px}$  diff)
  - ☒ Fully responsive down to 320px width with mobile-first optimizations
  - ☒ Real-time WebSocket price updates and animated row deltas (smooth green/red transitions)
  - ☒ Sortable, filterable, and dynamic token table with live hover effects and modals
  - ☒ Loading states including skeleton, shimmer, and progressive loading
  - ☒ Performant rendering: no layout shifts,  $< 100\text{ms}$  interactions, virtualized rows
  - ☒ Visual-regression test compatible (e.g., Percy, Chromatic)
  - ☒ Lighthouse  $\geq 90$  on both mobile and desktop
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## Downsides (Limitations)

- ☒ Data is mocked (no real trading)
  - ☒ Not production-connected to live chain APIs
  - ☒ Charts (e.g. tradingview) are placeholders unless added as a bonus
  - ☒ WebSocket server currently runs locally (not yet deployed cross-server for Vercel)
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## Extras (Optional Bonus Additions)

-  Framer motion for smooth animated transitions
-  Token preview charts with Recharts or TradingView widgets
-  Token state persisted via Zustand or URL params
-  Full keyboard navigation & ARIA roles for accessibility
-  Search & deep-link filters, user-configurable columns
-  Deployed WebSocket server (e.g. Fly.io or Railway)



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## Web Fundamentals





- **Frontend:** Next.js 14 (App Router), TypeScript (strict mode), Tailwind CSS
- **State Management:** Redux Toolkit + React Query
- **UI Components:** Radix UI / shadcn/ui / Headless UI
- **Streaming:** WebSocket (Socket.io-client mock)
- **Table:** Virtualized row rendering for 10k+ rows with no lag
- **Performance Tools:** Lighthouse, memoization, lazy-loading
- **Testing:** Jest + React Testing Library
- **Architecture:** Atomic Design (Atoms → Molecules → Organisms → Templates)
- **Styling:** Tailwind, utility-first, no inline styles
- **Documentation:** README, code comments, clean commits

```
# Core Libraries to Install
```

```
npm install @reduxjs/toolkit react-redux @tanstack/react-query axios socket.io-client @radix-ui/react-popover @radix-ui/react-tooltip tailwindcss @shadcn/ui class-variance-authority clsx framer-motion react-virtual
```

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## Deliverables Overview

Deliverable	Requirement
 GitHub Repo	Clean commit history, public repo link
 Vercel Deployment	Live running demo of app
 YouTube Demo	1–2 min public walkthrough of features
 README.md	Architecture, setup steps, tech decisions

☒ All deliverables **required** for completion.

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## YouTube Demo Guide

Your demo video should include:

1. App load → skeleton screens
2. Table → hover effects + sorting + tabs
3. Real-time price updates with transitions
4. Mobile view at 320px
5. Quick code walkthrough (optional)
6. Deployed Vercel link in description

Make it **public**, 1–2 min max.

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## 🔗 Project Roadmap (24–48 Hour Scope)

### 🕒 PHASE 1 - Setup & Architecture

1. Initialize Next.js + TS project
2. Configure Tailwind, shadcn/ui, ESLint, Prettier
3. Add folder structure (Atomic Design)
4. Setup Redux Toolkit and React Query

### 🕒 PHASE 2 - UI Construction

5. Build pixel-perfect token table
6. Implement tabs: "New Pairs", "Final Stretch", "Migrated"
7. Add sorting, row hover effects, modal on click
8. Build UI with Radix + Tailwind ( $\leq 2px$  diff)

### 🕒 PHASE 3 - Real-Time + Loading States

9. Mock WebSocket server to push price updates
10. Smooth animated deltas on price changes
11. Add skeleton, shimmer, progressive loading

### 🕒 PHASE 4 - Performance & Mobile

12. Virtualized table (without layout shifts)
13. Responsive view for 320px (horizontal scroll)
14. Lighthouse score tuning  $\geq 90$

### 🕒 PHASE 5 - Deliverables

15. Push code to GitHub (clean commits)
16. Deploy app to Vercel (WebSocket fix)
17. Record 1–2mi YouTube demo (public)
18. Finalize README w/ screenshots + architecture

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## 📁 Folder Structure (Atomic Architecture)

```
src/
├── app/
│   ├── page.tsx
│   └── layout.tsx
├── components/
│   ├── atoms/           # Buttons, badges, icons
│   ├── molecules/       # Rows, modals, lists
│   └── organisms/       # Token table, filters
├── features/
│   └── token-table/     # Redux slice, hooks
├── hooks/               # Custom queries, WS hooks
├── lib/                 # Utils, constants, API
├── store/               # Redux config
├── types/               # TypeScript types
└── styles/              # Global styles
```



## Development Commands

```
# Install dependencies
npm install

# Run development server
npm run dev

# Run tests
npm run test

# Lint code
npm run lint

# Build for production
npm run build
```

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## Performance Checklist

- ☐ No layout shifts (CLS = 0)
- ☐ First render < 1.2s on 3G
- ☐ All interactions < 100ms
- ☐ Lighthouse > 90 mobile/desktop
- ☐ JS bundle < 200kb (unused removed)
- ☐ WebSocket client reconnect on fail

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## Contributing & Support

Clone this repository, install dependencies, and start building! For bug reports or feature suggestions, open an issue on GitHub.

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## License

MIT License © 2025 TelemetryTrade