

# Algorithm Design & Analysis (CSE222)

Lecture-23

# Recap

- Scaling Max-Flow
  - In the residual graph, choose the s-t path with high bottleneck.
  - Running time:  $O(E^2 \cdot \log_2 C)$
- Shortest Path
  - In the residual graph, choose the shortest (#edges) path s-t.
  - Running time:  $O(E^2 \cdot V)$

# Outline

- Network Flow: Applications
- Computational Intractability

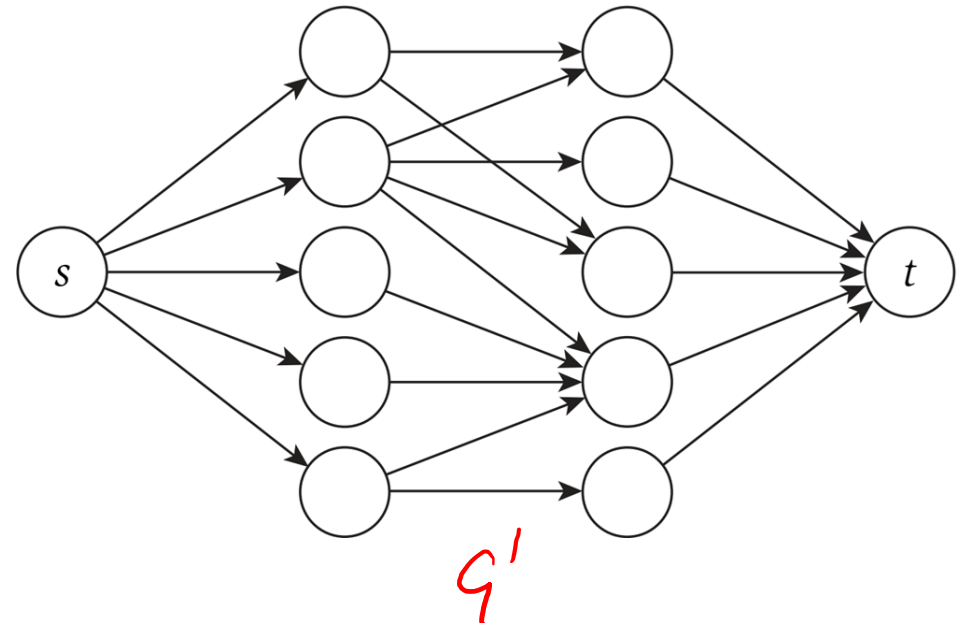
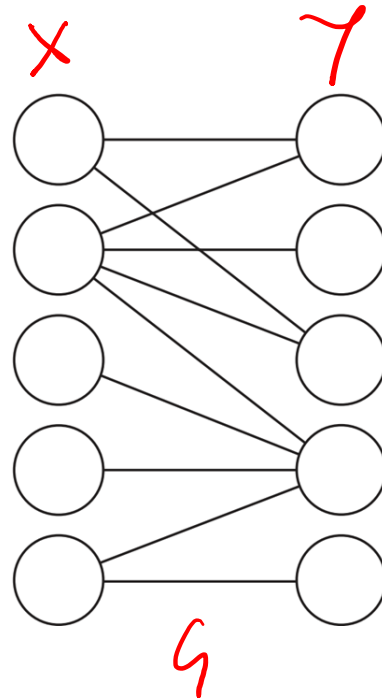
# Bipartite Matching

Let  $G = (V, E)$  be an undirected graph such that  $V = X \cup Y$  and for every  $e \in E$ , one end point is in  $X$  and another is in  $Y$ . A matching  $M \subseteq E$  such that each node appears in at most one edge in  $M$ .

Problem: Compute maximum matching of  $G$ .

Given an instance of bipartite matching create an instance of maximum flow.

- Give directions.
- Add  $s$  and  $t$ .
- Assign capacity 1.

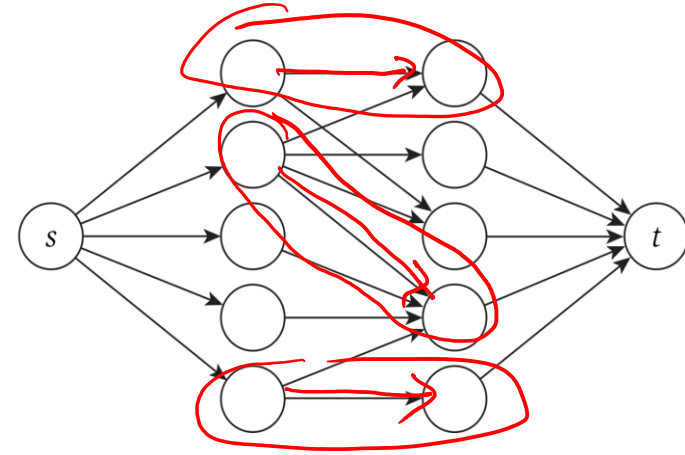


# Bipartite Matching

Compute maximum flow.

Let there is a matching of  $k$  edges  $(x_1, y_1), (x_2, y_2), \dots, (x_k, y_k)$ .  
Each edge  $(x_i, y_j)$  will pass 1 unit of flow  ~~$s-x_i-y_j-t$~~ ,  $f(x_i, y_j) = 1$ .  
Since, capacity of each edge is 1, so due to both constraints the total flow is  $k$ .

Again, let  $f'$  is a flow of value  $k$ . Then by integrality property and all capacities being 1, for every edge  $f(e)$  is 1 or 0. Let,  $M'$  be the set of edges  $(x, y)$  such that  $f(x, y) = 1$ .



# Bipartite Matching

Claim:  $M'$  has  $k$  edges.

Proof: Let  $A = s \cup X$  and  $B = t \cup Y$ .

- Value of flow is total flow leaving  $A$  minus total flow entering  $A$ .
- The first term is of  $|M'|$ , as all edge carries 1 unit of flow.
- The second term is 0 as there is no edge that goes into  $A$  in the graph.
- So,  $M'$  contains  $k$  edges.

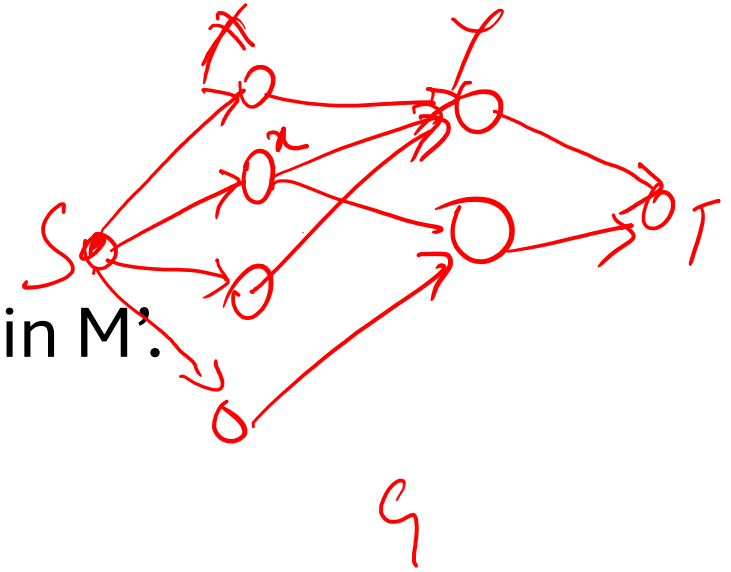
# Bipartite Matching

Claim: Each node in  $X$  is the tail of at most one edge in  $M'$ .

Proof: Prove by contradiction.

- Let  $x \in X$  be tail of at least two edges in  $M'$ .
- As  $\hat{f}$  is integer valued, so at least two unit of flow leaves  $x$ .
- By conservation constraints, at least two unit of flow would have come to  $x$ .
- This is impossible as only one edge with capacity 1 comes into  $x$  from  $s$ .
- So,  $x$  is the tail of at most one edge in  $M'$ .

Claim: Each node in  $Y$  is the head of at most one edge in  $M'$ .



# Bipartite Matching

Combining all the claims we get,

Claim: The size of maximum matching is equal to the value of maximum flow in  $G'$  and the edges in such a matching  $G$  are the ones that carries flow  $X$  to  $Y$  in  $G'$ .



# Outline

- Network Flow: Applications
- Computational Intractability

# Computational Intractability

- Informal categorization of problems
- Polynomial time algorithms

## NP-Completeness

- A large class of problems are equivalent. A polynomial time algorithm to any one of them implies existence of polynomial time algorithm for all of them.
- Exists thousands of such problems.
- All these problems are just one single open problem.

# NP-Completeness

- Computationally hard, though we cannot prove it.
- Identifying a problem to be NP-Complete is a good enough reason to stop looking for an efficient algorithm for it.
- Compare relative difficulty of different problems.

# Reductions

To prove some problems are computationally difficult we show,

- ‘Problem X is at least as hard as problem Y’

To claim this we reduce problem Y to problem X: If there is a black box that solves instances of X. How to solve any instance of Y in polynomial number of steps and polynomial number of calls to the black box that solves X?

If yes then denote  $Y \leq_p X$ .

Read as: ‘Y is polynomial time reducible to X’ or ‘X is as hard as Y with respect to polynomial running time’

# Reduction

If  $Y \leq_p X$ , and  $X$  is polynomial time solvable then we can replace the black box call to  $X$  with the polynomial time algorithm for  $X$ . Recall  $Y$  was solved in polynomial number of steps and polynomial number of calls to the black box.

Now solution of  $Y$  involves polynomial number of steps and polynomial number of calls to a subroutine (algorithm for  $X$ ) that runs in polynomial time. Hence, solving  $Y$  takes polynomial time.

Claim: Let  $Y \leq_p X$ . If  $X$  can be solved in polynomial time then  $Y$  can be solved in polynomial time.

# Reduction

Y is polynomial time reducible to X:  $Y \leq_p X$

Although we use X to solve instances of Y, it does not mean that X is less harder than Y or Y is at least as hard as X.

Problem: (Y) Smallest number in an array of size n.

It takes  $O(n)$ .

(X) Sort the array in ascending order.

It takes  $O(n \log n)$ .

$Y \leq_p X$ . Solving Y by reducing to X takes  $O(n \log n + n) = O(n \log n)$ .

# Reduction

Claim: Let  $Y \leq_p X$ . If  $Y$  cannot be solved in polynomial time then  $X$  cannot be solved in polynomial time.

Proof:

- If we have a problem  $Y$  that is known to be hard and  $Y \leq_p X$  then the hardness extends to problem  $X$ .
- Else we could use  $X$  to solve  $Y$ .

So, if we can find one hard problem ( $Y$ ) then we can show that another problem ( $X$ ) is hard by reducing  $Y$  to  $X$ .

Reduction Example: Max Bipartite Matching  $\leq_p$  Max Network Flow.

# Vertex Cover

A vertex cover of a graph  $G = (V, E)$  is a set of nodes  $S$  such that every edge has at least one endpoints in  $S$ .

Cover each edge by choosing at least one of its vertices.

Problem: Given a graph  $G$  and a number  $k$ , does  $G$  contains a vertex cover of size at most  $k$ .

# Independent Set

An independent set of a graph  $G = (V, E)$  is a set of nodes  $S$  such that no two nodes are adjacent to each other.

Problem: Given a graph  $G$  and a number  $k$ , does  $G$  contains an independent set of size at least  $k$ .



# Relation b/w Independent Set and Vertex Cover

Claim: Given a graph  $G = (V, E)$ , iff  $S$  is an independent set of  $G$  then  $V \setminus S$  is a vertex cover of  $G$ .

Proof: Both independent set and vertex cover are defined using edges.

- Suppose  $S$  is an independent set and let  $e = (u, v)$  be some edge.
- At most one of  $u$  or  $v$  can be in  $S$ . Hence, at least one of  $u$  or  $v$  is in  $V \setminus S$ .
- So  $V \setminus S$  is a vertex cover.
  
- Let  $V \setminus S$  is a vertex cover and  $u, v \in S$ .
- Then there could not be an edge between  $u$  and  $v$ , else edge would be covered in  $V \setminus S$ .
- So,  $S$  is an independent set.

# Optimization Vs Decision

## Independent Set

Optimization Problem: Compute maximum independent set in given graph  $G$ .

Decision Problem: Given a graph  $G$  and a number  $k$  check if there exists an independent set of size at least  $k$ .

Both problems are same: Solving one would solve other.

How solving optimization problem solves decision problem? (trivial)

How solving decision problem solves optimization problem? (non-trivial)

If decision problem is hard then its optimization is also hard.

# Independent Set $\leq_p$ Vertex Cover

We need to show any instance of independent set into an instance of vertex cover

$$\rightarrow |V| = n$$

- Given an instance of independent set  $\{G, k\}$ ,
- Query vertex cover black box if there is a vertex cover of size  $\leq n-k$ .
- If yes from black box then there is an independent set of size  $\geq k$
- If no from black box, there is no VC of size  $\leq n-k$  so there is no IS of size  $\geq k$

# Vertex Cover $\leq_p$ Independent Set

Claim: Vertex cover  $\leq_p$  Independent set

Proof: To verify if  $G$  has a vertex cover of size at most  $k$ , we ask independent set black box to check independent set of size at least  $n-k$ .

So, both the problems are equivalently difficult.

# Reference

Slides

Algorithms Design by Kleinberg & Tardos - Chp 8.1