

Algorithm Design & Analysis (CSE222)

Lecture-5

Recap

- Counting Inversions
 - Merge-Count()

MERGE-COUNT(L, R)

```
1  Initialize  $pt_\ell = 1; pt_r = 1; i = 1$  and  $Count = 0$ 
2  Initialize an empty array  $A$  of size  $|L| + |R|$ .
3  while ( $pt_\ell \leq |L|$  and  $pt_r \leq |R|$ )
4      if ( $L[pt_\ell] \leq R[pt_r]$ )
5           $A[i] = L[pt_\ell]$  and  $pt_\ell = pt_\ell + 1$ 
6      else
7           $A[i] = R[pt_r]; pt_r = pt_r + 1$  and  $Count = Count + |L| - pt_\ell + 1$ 
8       $i = i + 1$ 
9  if ( $pt_\ell > |L|$ )
10     Append remaining elements of  $R$  into  $A$ 
11 if ( $pt_r > |R|$ )
12     Append remaining elements of  $L$  into  $A$ 
13 Return ( $Count, A$ )
```

COUNT-INVERSION(A)

```
1  if  $|A| = 1$ 
2  else
3       $m = \left\lceil \frac{|A|}{2} \right\rceil$ 
4       $A_{Left} = A[1, \dots, m]$  and  $A_{Right} = A[m + 1, \dots, |A|]$ 
5       $(C_{Left}, A_{Left}) = \text{COUNT-INVERSION}(A_{Left})$ 
6       $(C_{Right}, A_{Right}) = \text{COUNT-INVERSION}(A_{Right})$ 
7       $(C_{Split}, A) = \text{MERGE-COUNT}(A_{Left}, A_{Right})$ 
8       $Count = C_{Left} + C_{Right} + C_{Split}$ 
9  Return ( $Count, A$ )
```

Recap

- Counting Inversions
 - Merge-Count()
- Select k Smallest Elements
 - Randomized Algorithm: Partition()

RANDQUICKSELECT(A, k)

```
1  if ( $|A| == 1$ )
2      Return  $A$ 
3   $p = \text{CHOOSEPIVOT}(A)$ 
4   $Lesser = \{A[i] : A[i] < p\}; Greater = \{A[i] : A[i] > p\}$ 
5  if ( $|Lesser| == k - 1$ )
6      Return  $p$ 
7  if ( $|Lesser| > k - 1$ )
8      Return RANDQUICKSELECT( $Lesser, k$ )
9  else
10     Return RANDQUICKSELECT( $Greater, k - |Lesser| - 1$ )
```

Outline

- Select k-Smallest Element
- Fast Fourier transform

Deterministic Algorithm (B. F. P. R. & T. 1973)

Input: Array A of size n , integer k .

Output: k^{th} smallest element in A .

DetQuickSelect(A, k)

1. Group A into $n/5$ groups, each of size 5. Find median of each group.
2. Recursively find median of the medians. Lets call it p .
3. Split A into subarrays *Lesser* & *Greater*. Set $L = |\text{Lesser}|$
4. If $L = k - 1$ then return p .
5. If $L > k - 1$ then return DetQuickSelect(*Lesser*, k).
6. If $L < k - 1$ then return DetQuickSelect(*Greater*, $k - L - 1$)

Claim: The worst case running time of DetQuickSelect() is $O(n)$.

Deterministic Algorithm (B. F. P. R. & T. 1973)

Input: Array A of size n , integer k .

Output: k^{th} smallest element in A .

DETFQUICKSELECT(A, k)

```
1  if ( $|A| == 1$ )
2      Return  $A$ 
3   $p = \text{CHOOSEPIVOT}(A)$ 
4   $Lesser = \{A[i] : A[i] < p\}; Greater = \{A[i] : A[i] > p\}$ 
5  if ( $|Lesser| == k - 1$ )
6      Return  $p$ 
7  if ( $|Lesser| > k - 1$ )
8      Return DETFQUICKSELECT( $Lesser, k$ )
9  else
10     Return DETFQUICKSELECT( $Greater, k - |Lesser| - 1$ )
```

CHOOSEPIVOT(A)

```
1  Initialize an empty array  $C$  of size  $|A|/5$ ;  $i = 1$ 
2  Split  $A$  into  $|A|/5$  groups as  $B_1, \dots, B_g$  where  $g = |A|/5$ .
3  for  $j = 1 \dots g$ 
4       $q = \text{Median}(B_j)$ 
5       $C[i] = q$ ;  $i = i + 1$ 
6   $p = \text{DETFQUICKSELECT}(C, |C|/2)$ 
7  Return  $p$ 
```

Claim: The worst case running time of DetQuickSelect() is $O(n)$.

Analyze

Let $T(n)$ be the running time of DetQuickSelect()

Step1: Takes $O(n)$

Step2: Takes $T(n/5)$

Step3: Takes $O(n)$

Step4: Takes $O(1)$

Max of Step5 and Step6 is $T(7n/10)$.

DetQuickSelect(A, k)

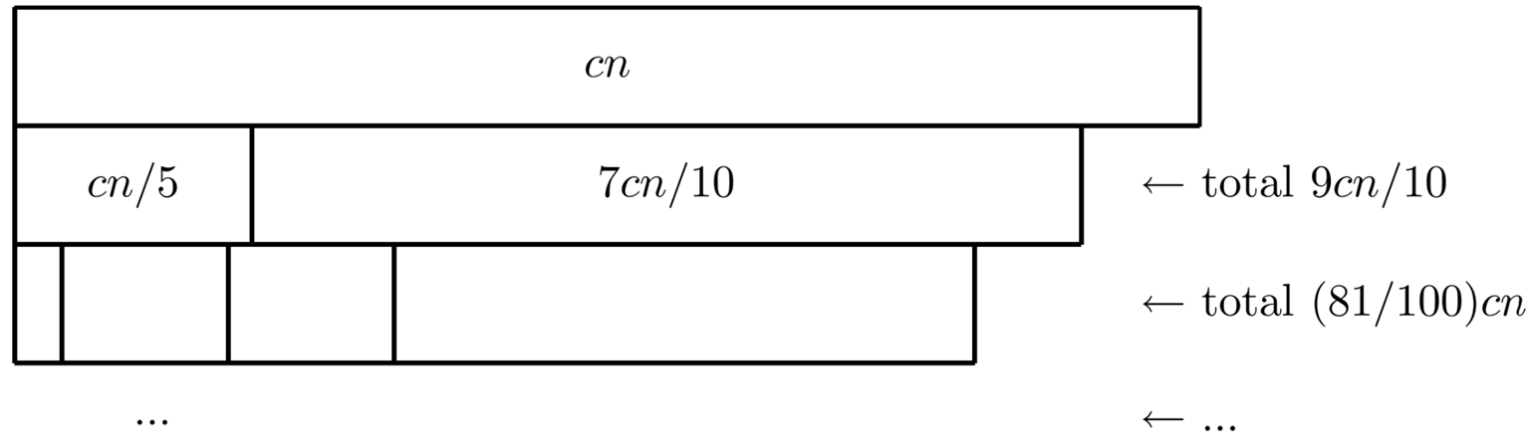
1. Group A into $n/5$ groups, each of size 5. Find median of each group.
2. Recursively find median of the medians. Lets call it p .
3. Split A into subarrays *Lesser* & *Greater*. Set $L = |Lesser|$
4. If $L = k - 1$ then return p .
5. If $L > k - 1$ then return DetQuickSelect(*Lesser*, k).
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Recurrence: $T(n) \leq cn + T(n/5) + T(7n/10)$

Analyze

$$T(n) \leq cn + T(n/5) + T(7n/10)$$

Recurrence Tree



$$cn(1 + (9/10) + (9/10)^2 + (9/10)^3 + \dots)$$

Sum of gp when $r < 1$: $a/(1-r)$.

Outline

- Select k-Smallest Element
- Fast Fourier transform

Fast Fourier Transform

Global Positioning System (GPS)

Television network

Wireless Communications

Signal Processing

- Spectrum analysis: Determine frequency content of a signal.
- Filtering: Remove unwanted frequency component.
- Compression: Lossless data compression.
- Convolution: Mathematical operation used to combine two signals.

Fast Fourier Transform

Discrete Fourier Transform

Time domain \Leftrightarrow Frequency domain

and more...

Polynomial Multiplication (Convolution)

Given, two polynomials $P(x)$ and $Q(x)$ compute $R(x) = P(x) \cdot Q(x)$.

Let, $P(x) = 1 + 2x^2$ and $Q(x) = 2x + x^2$ then

$$R(x) = 2x + x^2 + 4x^3 + 2x^4.$$

PolyMult(P, Q):

Compute $R(x) = P(x) \cdot Q(x)$.

$$R = [0, 2, 1, 4, 2]$$

Coefficient Value Representation.

Polynomial Multiplication (Convolution)

PolyMult(P, Q):

Compute $R(x) = P(x) \cdot Q(x)$.

If $P(x)$ and $Q(x)$ are degree d polynomials then PolyMult(P, Q) will take $O(d^2)$ time.

Polynomial Multiplication (Convolution)

How many points do we need to represent a polynomial of degree 1?

Degree 1 polynomial is a line, so two points enough.

$$P(x) = p_0 + p_1 \cdot x.$$

If (3, 0) & (0, 3) are two points then $P(x) = 3 - x$.

Point Value Representation

Claim: Any d degree polynomial can be uniquely represented by $d + 1$ points.

Proof

Claim: Any d degree polynomial can be uniquely represented by $d + 1$ points.

$$\{(x_0, P(x_0)), (x_1, P(x_1)), \dots, (x_d, P(x_d))\}$$

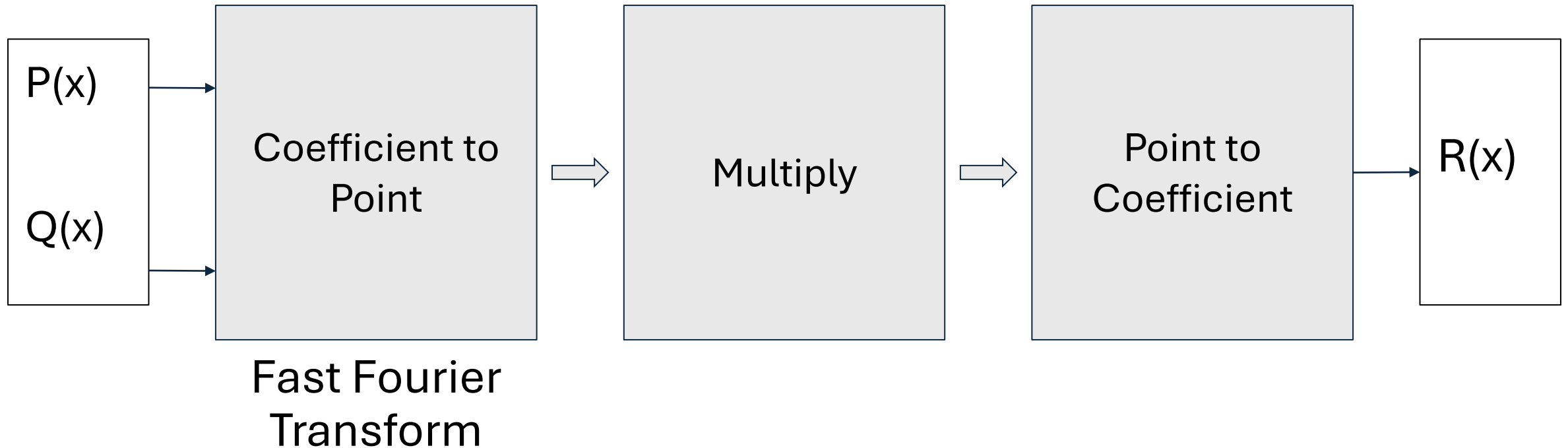
$$P(x) = p_0 + p_1x + p_2x^2 + \dots + p_dx^d$$

$$\begin{bmatrix} P(x_0) \\ P(x_1) \\ \vdots \\ P(x_d) \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & x_0 & x_0^2 & \dots & x_0^d \\ 1 & x_1 & x_1^2 & \dots & x_1^d \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_d & x_d^2 & \dots & x_d^d \end{bmatrix}}_M \begin{bmatrix} p_0 \\ p_1 \\ \vdots \\ p_d \end{bmatrix}$$

- M is invertible for unique x_0, \dots, x_d
- So, unique p_0, \dots, p_d , i.e., $p = M^{-1} \cdot y$
- So, unique polynomial.

Polynomial Multiplication (Convolution)

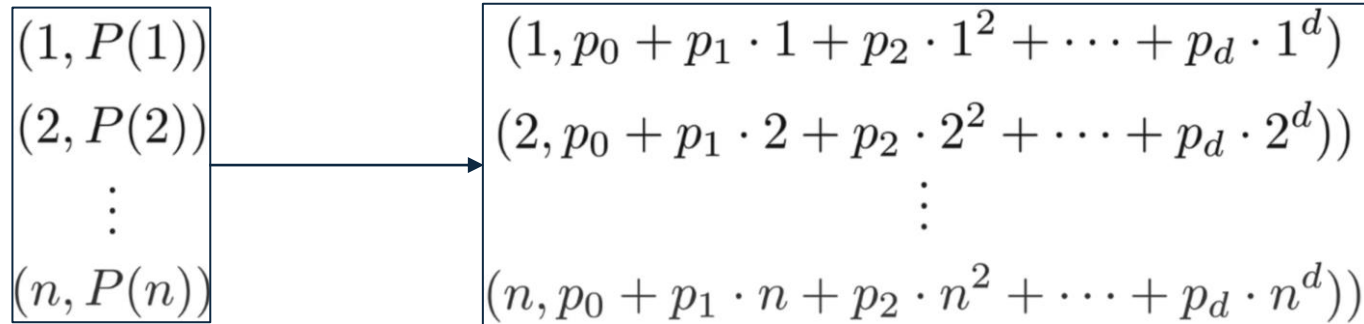
Given point value representation of $P(x)$ and $Q(x)$ of degree d . Propose an efficient algorithm (assume $M^{-1} \cdot y$ takes $O(1)$ time).



Fast Fourier Transform

Consider the polynomial $P(x) = p_0 + p_1x + p_2x^2 + \cdots + p_dx^d$

Compute $n \geq d+1$ pairs of (point, value) for $P(x)$.



$P(x)$ at unique n points.

Running time: $O(nd) \sim O(d^2)$!!!

Lets improvise.

Coefficient to Point

Fast Fourier Transform

Let $P(x) = x^2$ and $n = 4$.

$$\begin{array}{ll} (1,1) & \& (-1,1) \\ (2,4) & \& (-2,4) \end{array} \quad P(-x) = P(x)$$

Let $P(x) = x^3$ and $n = 4$.

$$\begin{array}{ll} (1,1) & \& (-1,-1) \\ (2,8) & \& (-2,-8) \end{array} \quad P(-x) = -P(x)$$

Fast Fourier Transform

General function $P(x) = 3x^5 + 2x^4 + x^3 + 7x^2 + 5x + 1$

Calculate $P(x)$ at $\pm x_1, \pm x_2, \dots, \pm x_{n/2}$

$$P(x) = (2x^4 + 7x^2 + 1) + (3x^5 + x^3 + 5x) \qquad P(x) = \underbrace{(2x^4 + 7x^2 + 1)}_{P_e(x^2)} + x \underbrace{(3x^4 + x^2 + 5)}_{P_o(x^2)}$$
$$P(x) = P_e(x^2) + xP_o(x^2)$$

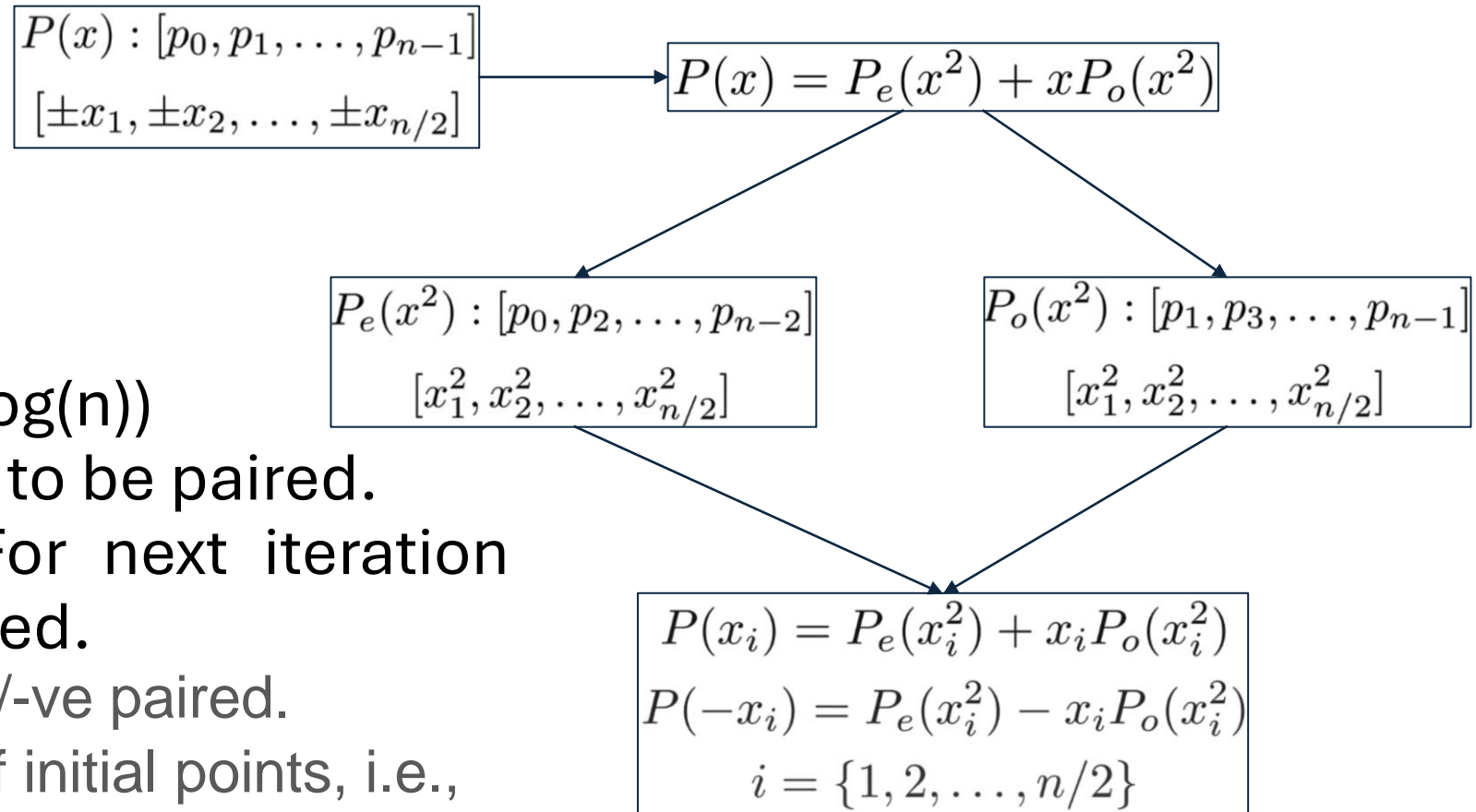
$$P(x_i) = P_e(x_i^2) + x_i P_o(x_i^2)$$

$$P(-x_i) = P_e(x_i^2) - x_i P_o(x_i^2)$$

Observations

- $P_e(x^2)$ and $P_o(x^2)$ are of degree 2, even though $P(x)$ was a 5 degree polynomial.
- Calculate $P_e(x^2)$ and $P_o(x^2)$ at $x_1^2, x_2^2, \dots, x_{n/2}^2$ points.

Fast Fourier Transform

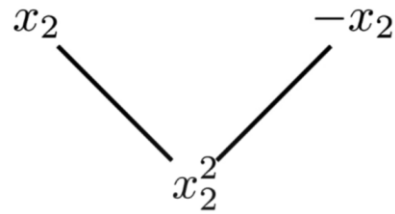
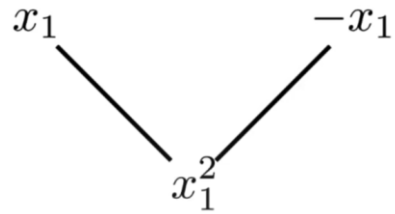


Observations

- Running time $O(n \cdot \log(n))$
- $[\pm x_1, \pm x_2, \dots, \pm x_{n/2}]$ is to be paired.
- So, $[x_1^2, x_2^2, \dots, x_{n/2}^2]$. For next iteration these need to be paired.
- But these are not +ve/-ve paired.
- Expand the domain of initial points, i.e., $[\pm x_1, \pm x_2, \dots, \pm x_{n/2}]$ complex numbers.

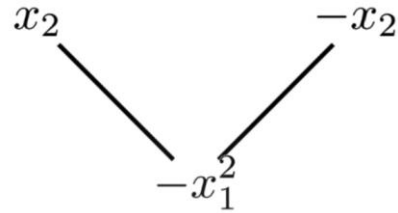
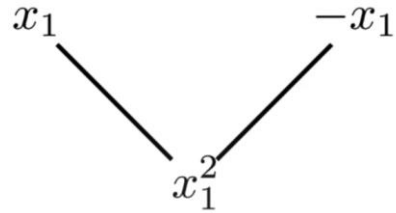
Fast Fourier Transform

Let $P(x) = x^3 - x^2 + x - 1$ & $n = 4$.



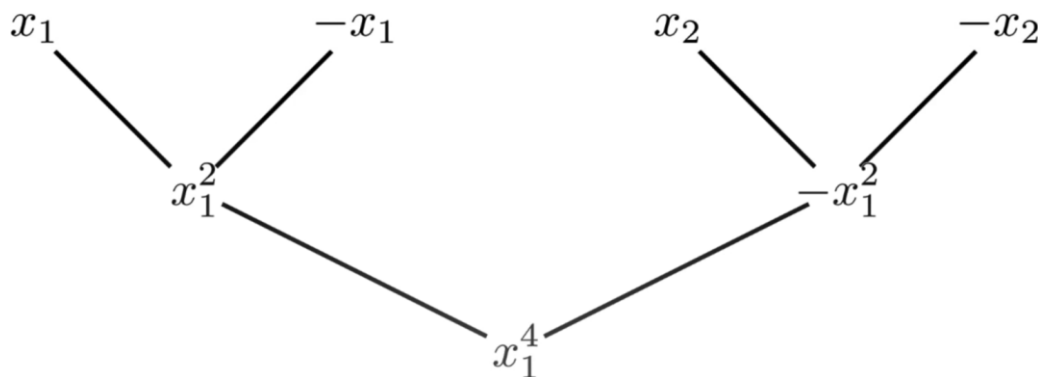
Fast Fourier Transform

Let $P(x) = x^3 - x^2 + x - 1$ & $n = 4$.



Fast Fourier Transform

Let $P(x) = x^3 - x^2 + x - 1$ & $n = 4$.

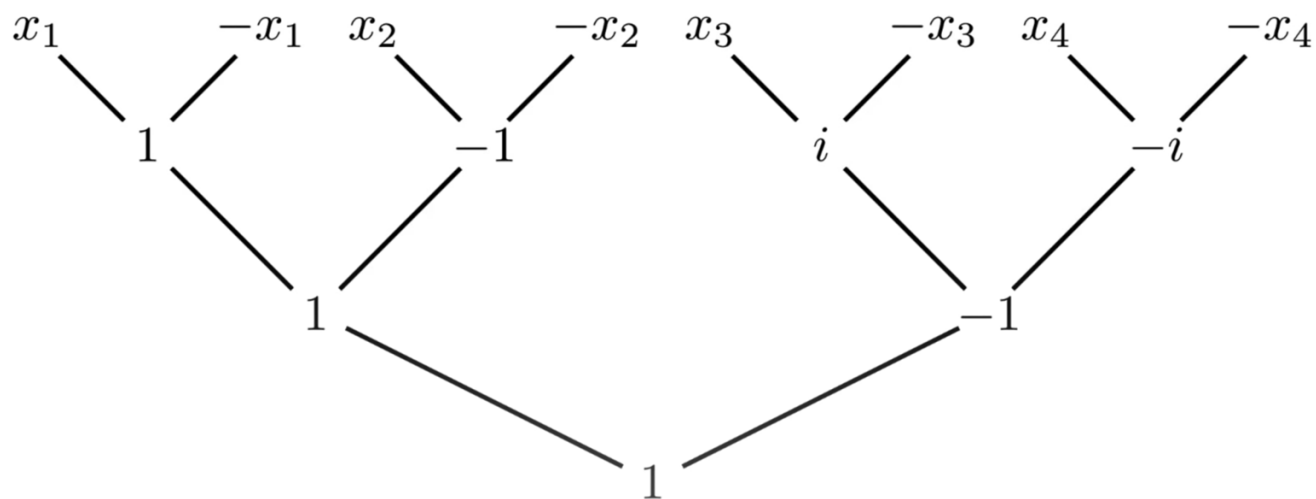


Let $x_1 = 1$.

So, our initial points are solution to $x^4 = 1$.

Fast Fourier Transform

Let $P(x) = x^6 - x^5 + x^4 - x^3 + x^2 - x + 1$ & $n = 8 (>7)$.



So, our initial points are solution to $x^8 = 1$.

Reference

Slides

Algorithms Design by Kleinberg & Tardos - Chp 5.3 & 5.6

[Jeff Erickson's Lecture notes - 1.8](#)