class TTFBase # table binary: RBinary* + TTFBase(): Constr + virtual ~TTFBase(): Destr + setBinary(binary : RBinary*&) : void + getBinary(): RBinary*& + virtual decrypt() = 0 : void + virtual toStr() const = 0 : std::string RTableEntry # range : RRange # tag_str : std::string # check_sum: uint32_t # offset: uint32 t # length: uint32 t # checksum_verified : bool - verifyCheckSum(): void + RTableEntry(binary : RBinary) : Constr + virtual ~RTableEntry(): Destr + getTagStr() const : const std::string& + verified() const : bool + virtual decrypt() override : void + virtual toStr() const override : std::string

sfnt_version: int32_t # num_tables: uint16_t # search_range: uint16_t # entry_selector: uint16_t # range_shift: uint16_t # entries: RTableEntry[] - decryptTables(): void # RFileHeader(): Constr # virtual ~RFileHeader(): Destr # GetTableEntry (table_str: const std::string&): RTableEntry& # verifyTableExistance(table_name: const std::string&) const: bool # tablesToStr() const: std::string

+ virtual decrypt() override : void

+ virtual toStr() const override : std::string