

# CMP

## Composition of Movement Primitives

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### Contents

|          |                                      |          |
|----------|--------------------------------------|----------|
| <b>1</b> | <b>ProMPs</b>                        | <b>1</b> |
| 1.1      | Recap . . . . .                      | 1        |
| 1.2      | Coupling between joints . . . . .    | 2        |
| 1.3      | Via-Points Modulation . . . . .      | 3        |
| <b>2</b> | <b>Gaussian Mixture Models recap</b> | <b>3</b> |
| <b>3</b> | <b>Composition of MPs</b>            | <b>3</b> |

## 1 ProMPs

### 1.1 Recap

- $q_t$ : joint angle over time
- $\dot{q}_t$ : joint velocity over time
- $\tau = \{q_t\}_{t=0\dots T}$ : trajectory
- $w$ : weight vector of a single trajectory
- $\phi_t$ : basis function
- $\Phi_t = [\phi_t, \dot{\phi}_t]$ :  $n \times 2$  dimensional time-dependent basis matrix
- $z(t)$ : monotonically increasing phase variable
- $\epsilon_y \sim \mathcal{N}(\mathbf{0}, \Sigma_y)$ : zero-mean i.i.d. Gaussian noise

$$\mathbf{y}_t = \begin{bmatrix} q_t \\ \dot{q}_t \end{bmatrix} = \mathbf{\Phi}_t^\top \mathbf{w} + \epsilon_y \quad (1)$$

$$p(\boldsymbol{\tau}|\mathbf{w}) = \prod_t \mathcal{N}(\mathbf{y}_t | \mathbf{\Phi}_t^\top \mathbf{w}, \boldsymbol{\Sigma}_y) \quad (2)$$

$$p(\boldsymbol{\tau}; \boldsymbol{\theta}) = \int p(\boldsymbol{\tau}|\mathbf{w}) \cdot p(\mathbf{w}; \boldsymbol{\theta}) d\mathbf{w} \quad (3)$$

Equation 3 is illustrated in Figure 1.

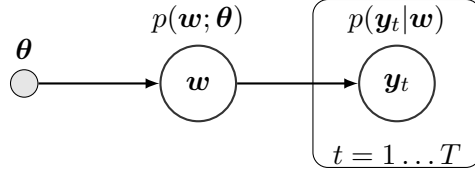


Figure 1: Hierarchical Bayesian model used in ProMPs.

## 1.2 Coupling between joints

$$p(\mathbf{y}_t|\mathbf{w}) = \mathcal{N}\left(\begin{bmatrix} \mathbf{y}_{1,t} \\ \vdots \\ \mathbf{y}_{d,t} \end{bmatrix} \middle| \begin{bmatrix} \mathbf{\Phi}_t^\top & \cdots & \mathbf{0} \\ \vdots & \ddots & \vdots \\ \mathbf{0} & \cdots & \mathbf{\Phi}_t^\top \end{bmatrix} \mathbf{w}, \boldsymbol{\Sigma}_y\right) = \mathcal{N}(\mathbf{y}_t | \boldsymbol{\Psi}_t \mathbf{w}, \boldsymbol{\Sigma}_y) \quad (4)$$

with:

- $\mathbf{w} = [\mathbf{w}_1^\top, \dots, \mathbf{w}_n^\top]^\top$ : combined weight vector
- $\mathbf{\Phi}_t$ : block-diagonal basis matrix containing the basis functions and their derivatives for each dimension
- $\mathbf{y}_{i,t} = [q_{i,t}, \dot{q}_{i,t}]^\top$ : joint angle and velocity for the  $i^{\text{th}}$  joint

$$p(\mathbf{y}_t; \boldsymbol{\theta}) = \int \mathcal{N}(\mathbf{y}_t | \boldsymbol{\Psi}_t^\top \mathbf{w}, \boldsymbol{\Sigma}_y) \cdot p(\mathbf{w}; \boldsymbol{\theta}) \quad (5)$$

$$= \int \mathcal{N}(\mathbf{y}_t | \boldsymbol{\Psi}_t^\top \mathbf{w}, \boldsymbol{\Sigma}_y) \cdot \mathcal{N}(\mathbf{w} | \boldsymbol{\mu}_w, \boldsymbol{\Sigma}_w) d\mathbf{w} \quad (6)$$

$$\dots \text{ToDo expand} \dots \quad (7)$$

$$= \mathcal{N}(\mathbf{y}_t | \boldsymbol{\Psi}_t^\top \boldsymbol{\mu}_w, \boldsymbol{\Psi}_t^\top \boldsymbol{\Sigma}_w \boldsymbol{\Psi}_t + \boldsymbol{\Sigma}_y) \quad (8)$$

### 1.3 Via-Points Modulation

- $\mathbf{x}_t^* = [\mathbf{y}_t^*, \boldsymbol{\Sigma}_t^*]$ : desired observation
- $\mathbf{y}_t^*$ : desired position and velocity vector at time  $t$
- $\boldsymbol{\Sigma}_t^*$ : accuracy of the desired observation

$$p(\mathbf{w}|\mathbf{x}_t^*) \propto \mathcal{N}(\mathbf{y}_t^*|\boldsymbol{\Psi}_t^\top \mathbf{w}, \boldsymbol{\Sigma}_t^*) \cdot p(\mathbf{w}) \quad (9)$$

$$\dots \text{ToDo expand} \dots \quad (10)$$

$$\boldsymbol{\mu}_w^{[new]} = \boldsymbol{\mu}_w + \boldsymbol{\Sigma}_w \boldsymbol{\Psi}_t \left( \boldsymbol{\Sigma}_y^* \boldsymbol{\Psi}_t^\top \boldsymbol{\Sigma}_w \boldsymbol{\Psi}_t \right)^{-1} (\mathbf{y}_t^* - \boldsymbol{\Psi}_t^\top \boldsymbol{\mu}_w) \quad (11)$$

$$\boldsymbol{\Sigma}_w^{[new]} = \boldsymbol{\Sigma}_w - \boldsymbol{\Sigma}_w \boldsymbol{\Psi}_t \left( \boldsymbol{\Sigma}_y^* \boldsymbol{\Psi}_t^\top \boldsymbol{\Sigma}_w \boldsymbol{\Psi}_t \right)^{-1} \boldsymbol{\Psi}_t^\top \boldsymbol{\Sigma}_w \quad (12)$$

## 2 Gaussian Mixture Models recap

$$p(\mathbf{x}|\boldsymbol{\theta}) = \sum_{k=1}^K \pi_k p_k(\mathbf{x}) \quad (13)$$

- $p_k$ :  $k$ th mixture component
- $\pi_k$ : mixture weights with  $0 \leq \pi_k \leq 1$  and  $\sum_{k=1}^K \pi_k = 1$

$$p(\mathbf{x}) = \sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) \quad (14)$$

## 3 Composition of MPs

From Figure 2, we can compose a set of MPs by “stitching” them using the following mechanisms:

1. choosing appropriate via-points between each MP. One strategy is to define the via-point as the average between the ending MP and the starting one.
2. generating the MP using Equations (9), (11) and (12), from  $z(t_{ini}) = \frac{i}{k}$  to  $z(t_{end}) = \frac{i+1}{k}$ .

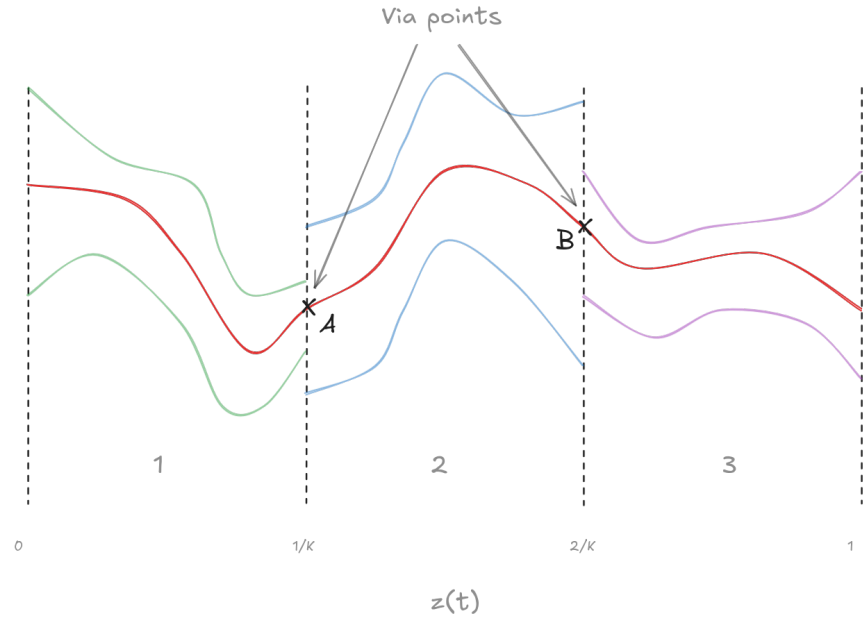


Figure 2: How to compose several ProMPs. Here  $K = 3$ , and  $y_A = \frac{\mu_{1,t_A} + \mu_{2,t_A}}{2}$ ;  $y_B = \frac{\mu_{2,t_B} + \mu_{3,t_B}}{2}$ .

Proposal on how to choose the via-points:

$$y_k = \frac{\mu_{k,t_{end}} + \mu_{k+1,t_{ini}}}{2}$$

$$\mathbf{y}_k = [\mu_{x_k}, \mu_{y_k}, \mu_{z_k}, \dots]^\top$$

$$\mathbf{Y}_k = \begin{bmatrix} \mu_{x_1} & \mu_{y_1} & \mu_{z_1} & \cdots \\ \vdots & \ddots & & \vdots \\ \mu_{x_k} & \mu_{y_k} & \mu_{z_k} & \cdots \end{bmatrix}$$

A comparison of features available in MPs frameworks is available in Table 1.

|                         | DMP | ProMP | GMM | KMP | <b>CMP</b> |
|-------------------------|-----|-------|-----|-----|------------|
| Probabilistic           | -   | ✓     | ✓   | ✓   | ✓          |
| Via-point               | -   | ✓     | -   | ✓   | ✓          |
| End-point               | ✓   | ✓     | -   | ✓   | ✓          |
| Extrapolation           | ✓   | -     | -   | ✓   | Check KMP  |
| High-dimensional inputs | -   | -     | ✓   | ✓   | Check KMP  |
| Composition             | -   | -     | -   | -   | ✓          |

Table 1: Comparison of features available for each Movements Primitives frameworks.