

# **SOFTWARE FOR THE INTERNET**

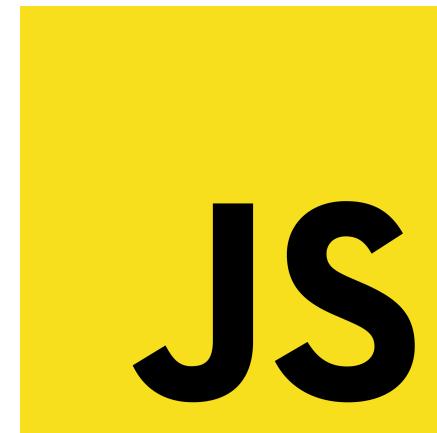
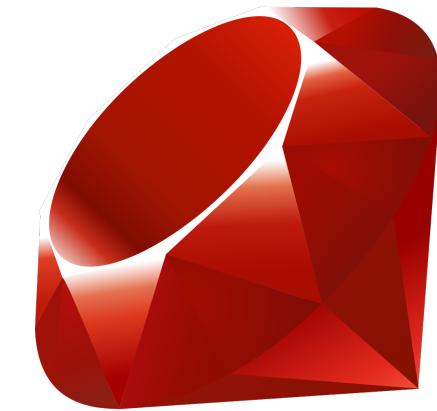
## **WITH PHOENIX**

**KIRA MCLEAN**

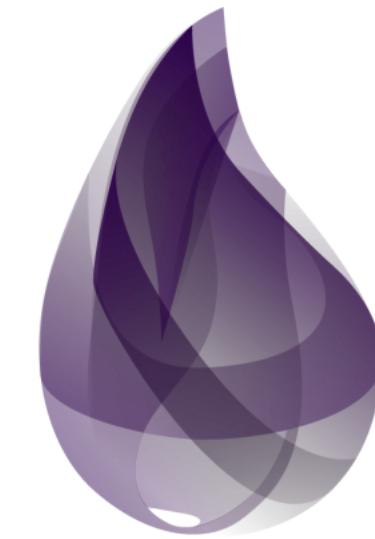
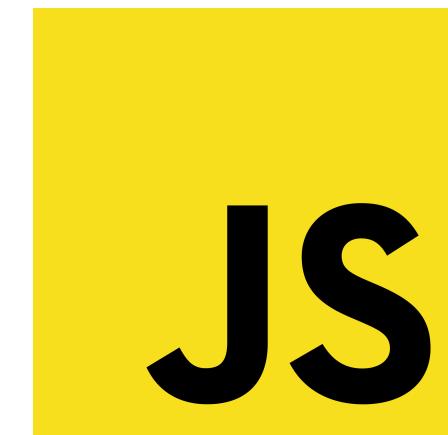
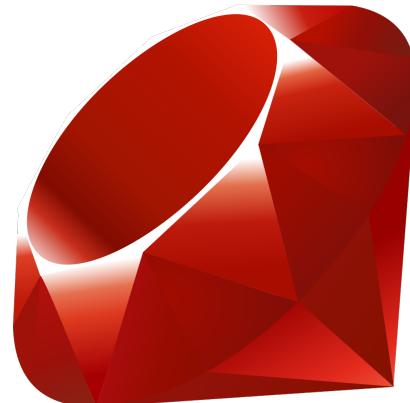
[TWITTER.COM/KIRAEMLAN](https://twitter.com/kiraemclean)  
[GITHUB.COM/KIRAMCLEAN](https://github.com/kiramclean)



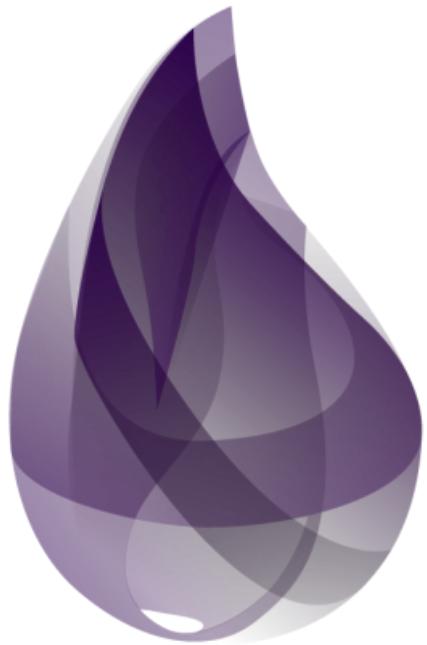
# ABOUT ME



# ABOUT ME

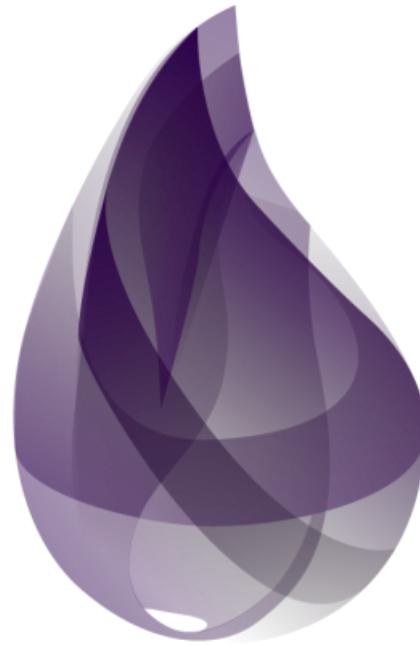


**ELIXIR → LANGUAGE**



**ELIXIR → LANGUAGE**

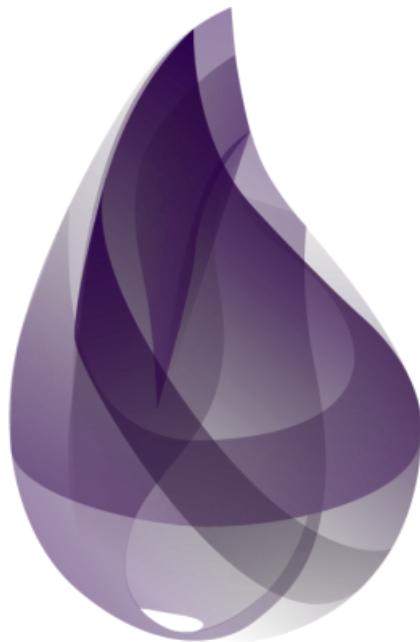
**ERLANG → ALSO LANGUAGE. HAS OWN VM ('THE BEAM')**



**ELIXIR → LANGUAGE**

**ERLANG → ALSO LANGUAGE. HAS OWN VM ('THE BEAM')**

**PHOENIX → WEB FRAMEWORK**



# SCALING WEB APPS IS HARD



# WEB APPS

## > 1. DISTRIBUTED



# WEB APPS

- > **1. DISTRIBUTED**
- > **2. STATEFUL**



# WEB APPS

- > 1. DISTRIBUTED
  - > 2. STATEFUL



**FUNDAMENTAL PROBLEM:**  
**STATEFUL APPS**  
**COMMUNICATING OVER A**  
**STATELESS PROTOCOL**



# TO DEAL WITH IT

## > 1. CONCURRENCY



# TO DEAL WITH IT

- > 1. CONCURRENCY
- > 2. PERSISTENCE



# CURRENT SOLUTION

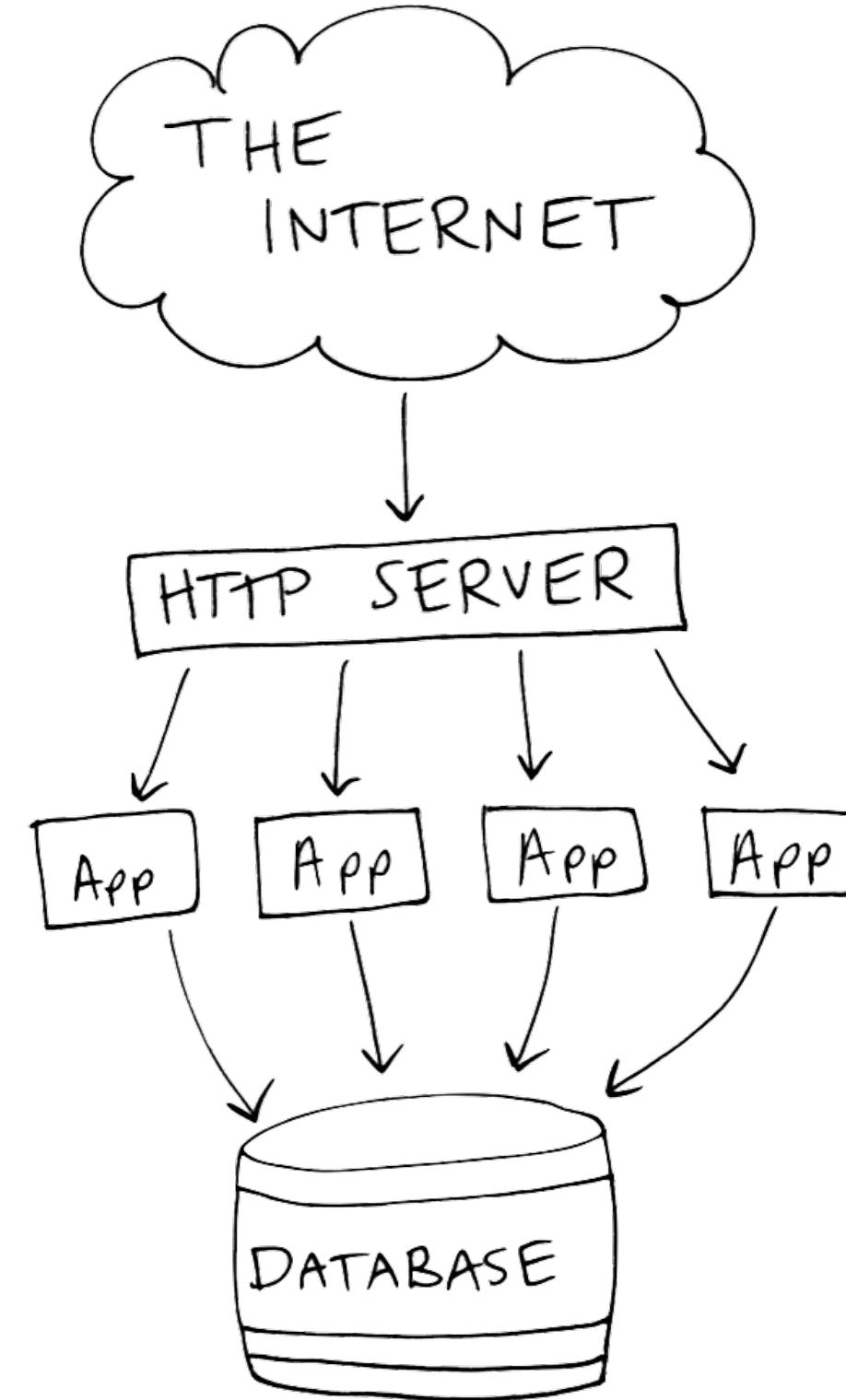
- > 1. CONCURRENCY → OPERATING SYSTEM
  - > 2. PERSISTENCE



# CURRENT SOLUTION

- > 1. CONCURRENCY → OPERATING SYSTEM
- > 2. PERSISTENCE → DATABASE





# SCALING THIS SOLUTION

- > MORE PROCESSORS



# SCALING THIS SOLUTION

- > MORE PROCESSORS
- > MORE MACHINES



# SCALING THIS SOLUTION

- > MORE PROCESSORS
  - > MORE MACHINES



# RECAP



# **RECAP**

## **WEB APPS ARE:**



# RECAP

## WEB APPS ARE:

- > DISTRIBUTED
- > HIGHLY CONCURRENT
- > STATEFUL

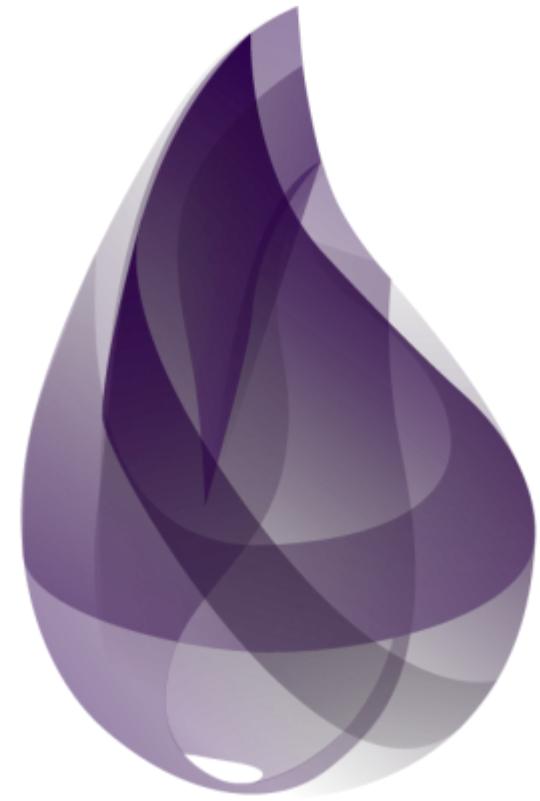


# RECAP

# WEB APPS ARE:

- > DISTRIBUTED
  - > HIGHLY CONCURRENT
  - > STATEFUL





# ELIXIR'S CONCURRENCY MODEL



# ELIXIR'S CONCURRENCY MODEL

## ACTOR MODEL



# ACTOR MODEL

- > SUPER LIGHTWEIGHT VM PROCESSES

```
iex> spawn(fn -> IO.puts("Hello from process") end)  
Hello from process  
#PID<0.82.0>
```



# ACTOR MODEL

- › EACH PROCESS HAS IT'S OWN MAIL BOX

```
iex> send(self(), {:hello, "A message for my mailbox"})
{:hello, "A message for my mailbox"}
```

```
iex> receive do
...>   {:hello, message} -> message
...> end
```

```
"A message for my mailbox"
```



# ACTOR MODEL

- > INTERACT WITH EACH OTHER **ONLY** BY SENDING MESSAGES TO EACH OTHERS' MAIL BOXES

```
iex> parent = self()  
#PID<0.83.0>
```

```
iex> spawn(fn -> send(parent, {:hello, self(), "a message for you"}) end)  
#PID<0.108.0>
```

```
iex> receive do  
...>   {:hello, pid, message} -> "Got message: '#{message}' from #{inspect(pid)}"  
...> end  
"Got message: 'a message for you' from #PID<0.108.0>"
```



# ACTOR MODEL

- › MESSAGES ARE SENT ASYNCHRONOUSLY BUT READ SEQUENTIALLY

```
iex> parent = self()  
#PID<0.83.0>
```

```
iex> numbers = Enum.to_list(1..1000)  
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, ...]
```

```
iex> numbers |>  
...>   Enum.map(&(spawn(fn -> send(recipient, {:hello, "this is message ##{&1}"}) end))  
[#PID<0.349.0>, #PID<0.350.0>, #PID<0.351.0>, #PID<0.352.0>, #PID<0.353.0>, ...]
```



# ACTOR MODEL

- > **MESSAGES ARE SENT ASYNCHRONOUSLY BUT READ SEQUENTIALLY**

```
iex> flush()
{:hello, "this is message #1"}
{:hello, "this is message #2"}
{:hello, "this is message #3"}
# ...
{:hello, "this is message #8"}
{:hello, "this is message #10"}
{:hello, "this is message #9"}
# ...
{:hello, "this is message #20"}
{:hello, "this is message #22"}
{:hello, "this is message #21"}
{:hello, "this is message #23"}
{:hello, "this is message #25"}
{:hello, "this is message #24"}
{:hello, "this is message #26"}
{:hello, "this is message #27"}
{:hello, "this is message #29"}
{:hello, "this is message #28"}
#...
```



# ACTOR MODEL

## > PROCESSES RUN CONCURRENTLY

```
defmodule Slow do
  def concurrent(delays) do
    recipient = self()
    delays
    |> Enum.map(&(spawn(fn -> send_message(&1, recipient) end)))
    |> Enum.map(fn pid -> receive_message(pid) end)
  end

  defp send_message(delay, back_to_caller) do
    :timer.sleep(delay)
    send(back_to_caller, {self(), "Waited #{delay}ms"})
  end

  defp receive_message(pid) do
    receive do
      {^pid, message} -> {pid, message}
    end
  end
end
```



# ACTOR MODEL

## > PROCESSES RUN CONCURRENTLY

```
delays = for _ <- 1..1000 do [] ++ Enum.random(100..2500) end
```

```
defmodule Timing do
  def time_this(delays) do
    before = System.monotonic_time(:millisecond)
    Slow.concurrent(delays)
    later = System.monotonic_time(:millisecond)
    (later - before) / 1000
  end
end
```

```
iex> Timing.time_this(delays)  
2.503
```



# ACTOR MODEL

- > MEMORY IS ISOLATED TO EACH PROCESS

```
iex> me = self()
#PID<0.83.0>

iex> new_process = spawn(fn -> raise "Uh oh" end)
#PID<0.120.0>

iex>
15:24:37.039 [error] Process #PID<0.120.0> raised an exception
** (RuntimeError) Uh oh
  (stdlib) erl_eval.erl:668: :erl_eval.do_apply/6

iex> Process.alive?(new_process)
false

iex> Process.alive?(parent)
true
```



# MORE THAN PROCESSES

- > STATE?
- > LINKING?



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING?



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task
  - > BOTH?



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task
- > BOTH? → GenServer



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task
- > BOTH? → GenServer
  - > MONITORING?



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task
- > BOTH? → GenServer
- > MONITORING? → Supervisor



# MORE THAN PROCESSES

- > STATE? → Agent
- > LINKING? → Task
- > BOTH? → GenServer
- > MONITORING? → Supervisor

> OTP



# AN ALTERNATIVE APPROACH FOR WEB DEVELOPERS



# ALTERNATIVE SOLUTION

- > 1. CONCURRENCY
- > 2. PERSISTENCE



# ALTERNATIVE SOLUTION

- > 1. CONCURRENCY → ERLANG VM
  - > 2. PERSISTENCE



# ALTERNATIVE SOLUTION

- > 1. CONCURRENCY → ERLANG VM
- > 2. PERSISTENCE → THE OTP



# COMMON CHALLENGES



**1. SLOW REQUESTS**

**2. CACHING**

**3. SHARING DATA**

**4. ERROR HANDLING**



# 1. SLOW REQUESTS



# 1. SLOW REQUESTS

PROBLEM: DOING TOO MUCH WORK



# 1. SLOW REQUESTS

> BEFORE: BACKGROUND JOBS



# 1. SLOW REQUESTS

## > BEFORE: BACKGROUND JOBS

```
# in an imports controller somewhere

def create
  import_options = parse_some_incoming_params
  # send to a separate worker process to deal with
  SlowImportJob.perform(import_options)
  send_the_user_somewhere
end
```



# 1. SLOW REQUESTS

## > BEFORE: BACKGROUND JOBS

```
# in an imports controller somewhere

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# 1. SLOW REQUESTS

- > BEFORE: BACKGROUND JOBS
- > AFTER: ELIXIR PROCESSES



# 1. SLOW REQUESTS

- > BEFORE: BACKGROUND JOBS
- > AFTER: ELIXIR PROCESSES

```
def create(conn, %{"import" => import_params}) do
  Task.Supervisor.async_nolink(MyApp.TaskSupervisor, fn ->
    BulkImport.create(import_params)
  )
  send_user_somewhere
end
```



# 1. SLOW REQUESTS

- > BEFORE: BACKGROUND JOBS
- > AFTER: ELIXIR PROCESSES

```
def create(conn, %{"import" => import_params}) do
  Task.Supervisor.async_nolink(MyApp.TaskSupervisor, fn ->
    BulkImport.create(import_params)
  )
  send_user_somewhere
end
```



# 1. SLOW REQUESTS

PROBLEM: WAITING ON TOO MANY THINGS



# 1. SLOW REQUESTS

```
# in a checkouts controller
```

```
def new
  @tax_rate = fetch_tax_rate
  @shipping_rate = fetch_fedex_shipping_rate
  @other_shipping_rate = fetch_local_carrier_shipping_rate
  run_through_fraud_detection
  reserve_items_in_cart
  render :new
end
```



# 1. SLOW REQUESTS

> BEFORE: ASYNC JAVASCRIPT



# 1. SLOW REQUESTS

## > BEFORE: ASYNC JAVASCRIPT

```
xmlRequest.onreadystatechange = function() {  
    if (xmlRequest.readyState === XMLHttpRequest.DONE) {  
        if (xmlRequest.status === 200) { result = xmlRequest.responseText }  
        else if (xmlRequest.status === 400) { alert("Something went wrong") }  
        else if (...) { alert("Something bad happened") }  
    }  
}  
  
xmlRequest.onloadend = function() {  
    document.querySelector(".my-dom-element").innerHTML = xmlRequest.responseText  
}  
  
xmlRequest.open("GET", "http://someapi.com/endpoint", true) // true means async  
xmlRequest.send()
```



# 1. SLOW REQUESTS

- > BEFORE: ASYNC JAVASCRIPT
- > AFTER: ELIXIR PROCESSES



```
def new(conn, %{"some_param" => some_param}) do
  tax_rate = Task.async(fn -> TaxService.find_rate(some_param) end)
  shipping_rate = Task.async(fn -> ShippingService.get_rate(some_param) end)
  other_rate = Task.async(fn -> OtherService.get_rate(some_param) end)

  # things the UI doesn't care about:
  Task.Supervisor.async_nolink MyApp.TaskSupervisor, fn ->
    FraudDetection.log_this_cart(some_param) end)

  Task.Supervisor.async_nolink MyApp.TaskSupervisor, fn ->
    InventoryManagement.reserve_these_things(some_param) end)

  render(conn, "show.html", tax_rate: Task.await(tax_rate),
        shipping_rate: Task.await(shipping_rate),
        other_rate: Task.await(other_rate))
end
```

```
def new(conn, %{"some_param" => some_param}) do
  tax_rate = Task.async(fn -> TaxService.find_rate(some_param) end)
  shipping_rate = Task.async(fn -> ShippingService.get_rate(some_param) end)
  other_rate = Task.async(fn -> OtherService.get_rate(some_param) end)

  # things the UI doesn't care about:
  Task.Supervisor.async_nolink MyApp.TaskSupervisor, fn ->
    FraudDetection.log_this_cart(some_param) end)

  Task.Supervisor.async_nolink MyApp.TaskSupervisor, fn ->
    InventoryManagement.reserve_these_things(some_param) end)

  render(conn, "show.html", tax_rate: Task.await(tax_rate),
        shipping_rate: Task.await(shipping_rate),
        other_rate: Task.await(other_rate))
end
```

oooooooooooooooooooo

# 1. SLOW REQUESTS

PROBLEM: RENDERING A LOT OF THINGS



# 1. SLOW REQUESTS

- › BEFORE: **MANY LEVELS OF CACHING**



# 1. SLOW REQUESTS

- › BEFORE: **MANY LEVELS OF CACHING**

```
<section class="products">
  <!-- for every product in a collection -->
  <product-description-partial>
  <product-images-carousel>
  <product-special-info-banner-partial>
  <product-pricing-partial>
</section>
```



# 1. SLOW REQUESTS

- › BEFORE: MANY LEVELS OF CACHING
- › AFTER: PERFORMANCE IS NOT A CONCERN



# 1. SLOW REQUESTS

- > BEFORE: MANY LEVELS OF CACHING
  - > AFTER: PERFORMANCE IS NOT A CONCERN



# 2. CACHING



## 2. CACHING

- › BEFORE: **MEMCACHED**



## 2. CACHING

- > BEFORE: **MEMCACHED**
- > SHARED, HIGH-PERFORMANCE STORAGE
  - > OWN SERVER



# 2. CACHING

- › BEFORE: **MEMCACHED**
- › AFTER: **ERLANG TERM STORAGE**



# 2. CACHING

- › BEFORE: **MEMCACHED**
- › AFTER: **ERLANG TERM STORAGE**

```
iex(1)> :ets.new(:fancy_erlang_cache, [:set, :private, :named_table])  
:fancy_erlang_cache
```

```
iex(2)> :ets.insert(:fancy_erlang_cache, {"cache key", "some value"})  
true
```

```
iex(3)> :ets.lookup(:fancy_erlang_cache, "cache key")  
[{"cache key", "some value"}]
```

# 3. SHARING DATA



# 3. SHARING DATA

PROBLEM: THINGS ARE MUTABLE



# 3. SHARING DATA

- > BEFORE: JUST.. BE CAREFUL



# 3. SHARING DATA

- > BEFORE: JUST.. BE CAREFUL

```
class ShippingRates
  def initialize(items, destination)
    @items = items
    @destination = destination
  end

  def fetch_rates
    CarrierAPIWrapper.find_rates(@items, @destination)
  end
end
```



# 3. SHARING DATA

- > BEFORE: JUST.. BE CAREFUL

```
class ShippingRates
  def initialize(items, destination)
    @items = items # an array of things; arrays are mutable
    @destination = destination
  end

  def fetch_rates
    # now this class thinks it owns @items
    CarrierAPIWrapper.find_rates(@items, @destination)
  end
end
```



# 3. SHARING DATA

> BEFORE: JUST.. BE CAREFUL

```
class ShoppingCart
  def initialize(products)
    @products = products
  end

  def checkout
    # ... do checkout

    stock_items = @products.map(&:stock_item)
    stock_items.update_all(sold: true)
  end
end
```



# 3. SHARING DATA

## > BEFORE: JUST.. BE CAREFUL

```
class ShoppingCart
  def initialize(products)
    @products = products
  end

  def checkout
    # ... do checkout

    # Wrong place -- you own the array of products, not the products
    # themselves, and definitely not the children of the products
    stock_items = @products.map(&:stock_item)
    stock_items.update_all(sold: true)
  end
end
```



# 3. SHARING DATA

- > BEFORE: **MANUAL LOCKING AROUND UN-THREADSAFE THINGS**



# 3. SHARING DATA

> BEFORE: **MANUAL LOCKING AROUND UN-THREADSAFE THINGS**

```
@variable ||= initialize_variable
```

↓

```
lock = Mutex.new
```

```
lock.synchronize do
  @variable ||= initialize_variable
end
```



### 3. SHARING DATA

> BEFORE: **MANUAL LOCKING AROUND UN-THREADSAFE THINGS**

```
@counter += 1
```

↓

```
lock = Mutex.new
```

```
lock.synchronize do
  @counter += 1
end
```



### 3. SHARING DATA

- > BEFORE: MANUAL LOCKING AROUND UN-THREADSAFE THINGS
  - > AFTER: MESSAGE PASSING ONLY
- > CONTINUE TO PIGGY-BACK ON DB FOR TRANSACTIONAL MEMORY FOR PERSISTED DATA



**ISOLATED MEMORY +  
IMMUTABLE DATA =**



o o o o o o o o o

# 4. ERROR HANDLING



# 4. ERROR HANDLING

PROBLEM: RECOVERING FROM  
UNEXPECTED ERRORS



# 4. ERROR HANDLING

- › BEFORE: CATCH WHAT YOU CAN



# 4. ERROR HANDLING

- › BEFORE: **CATCH WHAT YOU CAN**

```
def upload_file_somewhere
  # upload...
  rescue # timeout
  rescue # HTTP error from S3
  rescue # other "expected" exception
end
```

# 4. ERROR HANDLING

- › BEFORE: CATCH WHAT YOU CAN
- › AFTER: SUPERVISION TREES

# 4. ERROR HANDLING

- › BEFORE: CATCH WHAT YOU CAN
- › AFTER: SUPERVISION TREES

```
# in the supervisor
use Supervisor

def start_link do
  Supervisor.start_link(__MODULE__, [])
end

# in the supervised server
use GenServer

def start_link(rates \\ []) do
  GenServer.start_link(__MODULE__, [], name: __MODULE__)
end
```

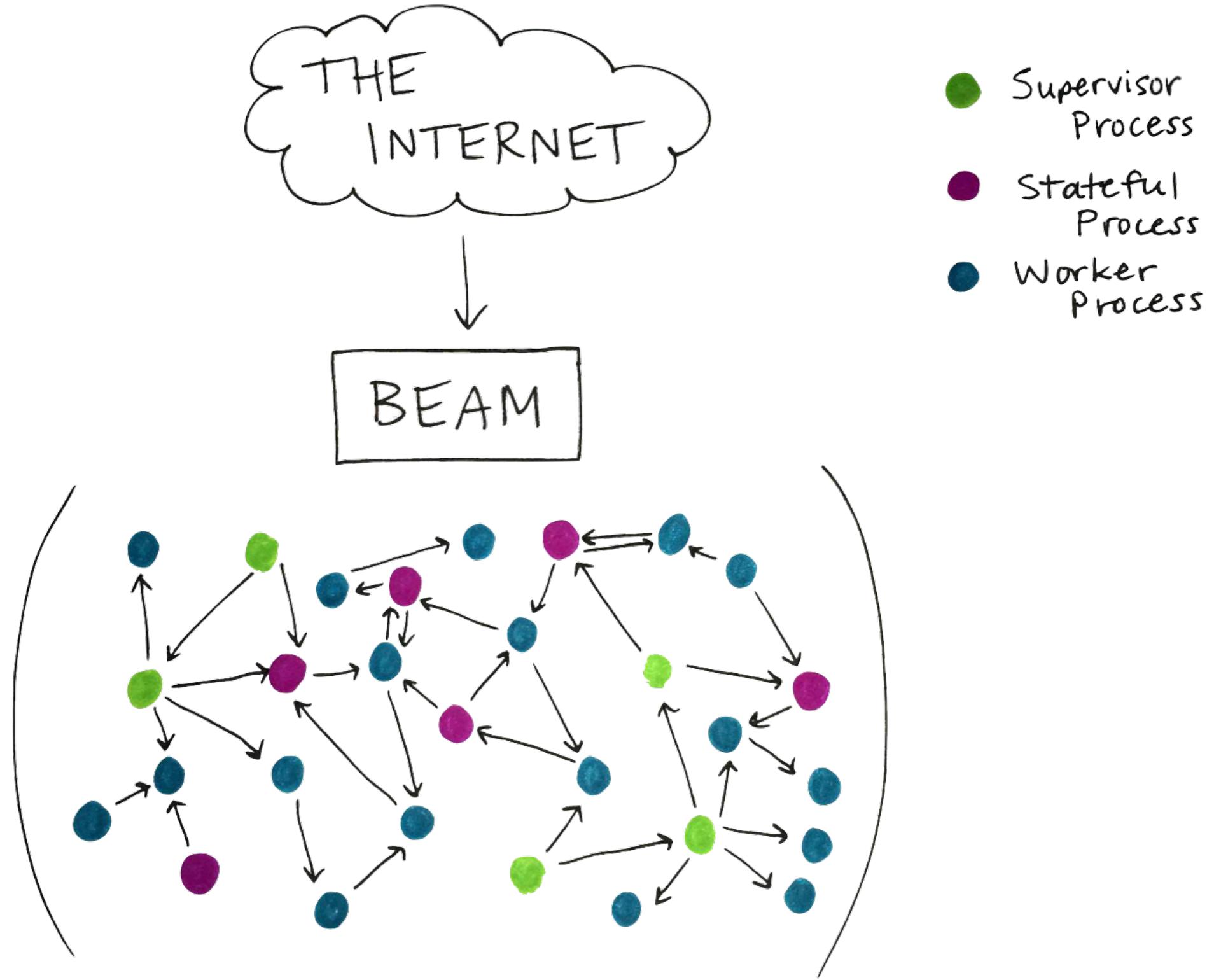
# BONUSES WITH PHOENIX

- > VERY FAST (FOR THE WEB)
- > GREAT DEV TOOLS
- > ENCOURAGES SEPARATION OF APP AND INTERFACE  
**(UMBRELLA APPS)**
- > SCALABLE

# DOWNSIDES

- > CHANGE THE WAY YOU THINK
- > PROCESSING SPEED
- > FEWER EXTERNAL SERVICES/LIBRARIES

# AN ALTERNATIVE APPROACH FOR WEB DEVELOPERS



# CONSIDER PHOENIX FOR

- > HIGH THROUGHPUT
- > MINIMAL DOWNTIME
- > REALTIME
- > STATEFUL SERVERS
- > ???

**THANKS!**

REQUIREMENT	RUBY	ELIXIR
BACKGROUND JOBS	SIDEKIQ/RESQUE	BEAM
SERVER-WIDE STATE	REDIS	BEAM
LOW-LEVEL CACHING	MEMCACHED	ETS (BEAM)
SCHEDULED JOBS	CRON	BEAM
APP SERVER	PUMA/UNICORN	BEAM
HTTP SERVER	NGINX	BEAM
LONG-RUNNING REQUESTS	ACTIONCABLE (RUBY)	PHOENIX CHANNELS (BEAM)
CRASH RECOVERY	MONIT/GOD/FOREMAN	BEAM

# FOR MORE

SLIDES: [GITHUB](#)

GOOD BOOKS: **PROGRAMMING PHOENIX. PROGRAMMING ELIXIR. ELIXIR IN ACTION**

MEETUP: [MONTREAL ELIXIR](#)

HELPFUL WEBSITES: [ELIXIR SCHOOL. EXERCISM](#)