

# LETS-UPGRADE

## JAVASCRIPT-MINI PROJECT

### STOPWATCH PROBLEM CODE

```
<html>

<head>

<script>

    var mins = 2;

    var secs = mins * 60;


    function countdown() {

        setTimeout('Decrement()', 60);

    }


    function Decrement() {

        if (document.getElementById) {

            minutes = document.getElementById("minutes");

            seconds = document.getElementById("seconds");


            if (seconds < 59) {

                seconds.value = secs;

            }

        }

    }

}
```

```
    else {  
        minutes.value = getminutes();  
        seconds.value = getseconds();  
    }  
  
    if (mins < 1) {  
        minutes.style.color = "red";  
        seconds.style.color = "red";  
    }  
  
    if (mins < 0) {  
        alert('time up');  
        minutes.value = 0;  
        seconds.value = 0;  
    }  
  
    else {  
        secs--;  
        setTimeout('Decrement()', 1000);  
    }  
}  
}
```

```
function getminutes() {  
  
    mins = Math.floor(secs / 60);  
  
    return mins;  
}
```

```
}
```

```
function getseconds() {
```

```
    return secs - Math.round(mins * 60);
```

```
}
```

```
</script>
```

```
</head>
```

```
<body onload="countdown();">
```

```
<div>
```

```
    Time Left ::
```

```
    <input id="minutes" type="text" style="width: 10px;
```

```
        border: none; font-size: 16px;
```

```
        font-weight: bold; color: black;"><font size="5"> :
```

```
    </font>
```

```
    <input id="seconds" type="text" style="width: 20px;
```

```
        border: none; font-size: 16px;
```

```
        font-weight: bold; color: black;">
```

```
</div>
```

```
</body>
```

```
</html>
```