

IEquatable

What

- › The `System.IEquatable<T>` interface has a method called "Equals", which determines whether the current object and parameter object are logically equal or not, by comparing data of fields.
- › It can be implemented in the class to make the objects comparable.
- › It is useful to invoke **List.Contains** method to check whether the object is present in the collection or not.

```
interface System.IEquatable<T>
```

```
public interface IEquatable<T>  
{  
    bool Equals(T other);  
}
```

Implementation of IEquatable interface

```
public class ClassName : IEquatable<ClassName>  
{  
    public bool Equals(ClassName other)  
    {  
        return this.field1 == other.field1 && this.field2 == other.field2;  
    }  
}
```