### **Nullable Types**

#### **Value Types**

(structures, enumerations)

- Value Types are by default non-nullable types.
- Non-nullable types doesn't support 'null' values to be assigned to its variables.

#### **Reference Types**

(classes, interfaces)

- Reference Types are by default nullable types.
- Nullable types support 'null' values assigned to its variables.
- > They don't require the following syntax.

## Converting Value-Types to Nullable-Types

```
Nullable Types - Example
```

Nullable<int> x = null;
[or]
int? x = null;

### Accessing value

- variable.Value
- > variable.HasValue

# What is 'null'?

- > Represents 'blank' value.
  - > Ex: In Employee class, the 'int CreditCardNumber' can be 'null'.