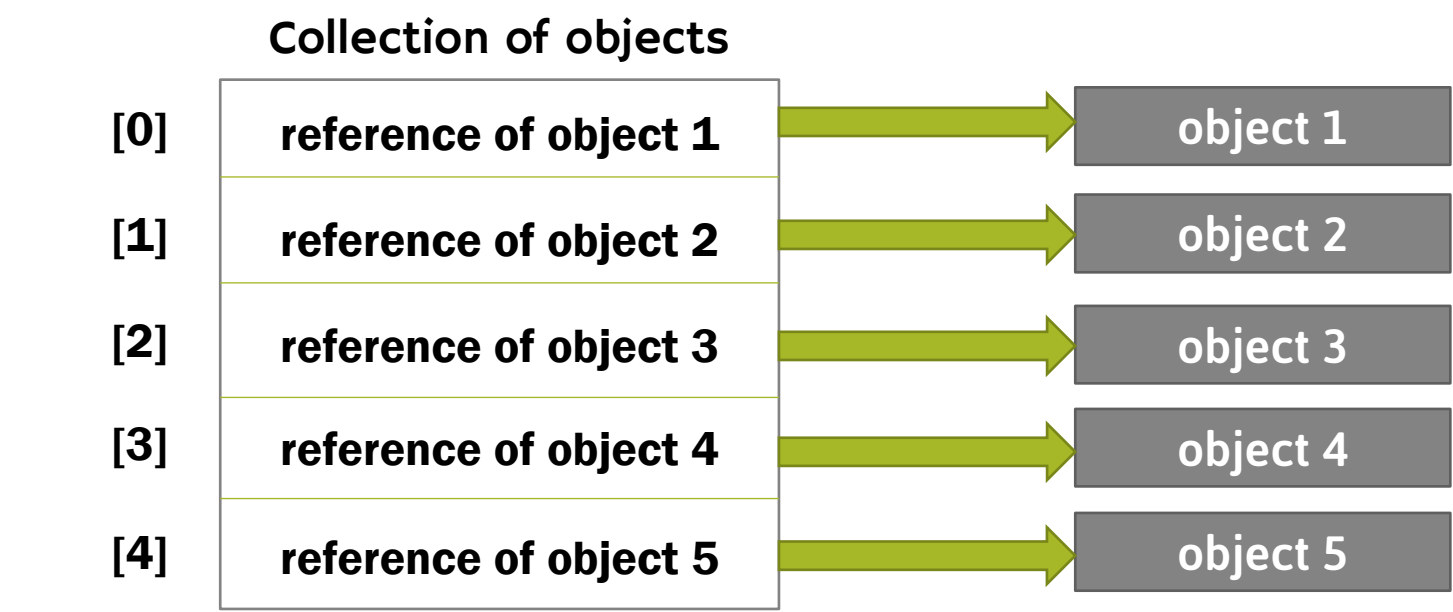


# Collection of Objects

- › 'Collection of objects' is an collection object, where each element stores a reference to some other object.
- › Used to store details of groups of people or things.



Collection of Objects

```
List<ClassName> referenceVariable = new List<ClassName>( );
referenceVariable.Add(object1);
referenceVariable.Add(object2);
referenceVariable.Add(object3);
...
```