

CORE PYTHON SYLLABUS

Module 1: Introduction and Environment Setup

- **1.1 Python Fundamentals**
 - What is Python? (Features, History, Applications)
 - Interpreted, Interactive, Object-Oriented, High-Level Language
 - The Python Interpreter (Interactive Mode/REPL)
 - Differences between Python 2 and Python 3 (Focus on Python 3)
- **1.2 Setup**
 - Installing Python (Official installer)
 - Setting up the environment (IDE/Code Editor like VS Code, PyCharm)
 - Writing and Executing the First Python Program ("Hello, World!")
 - Understanding the role of the Python Virtual Machine (PVM) and Bytecode (.pyc files)
- **1.3 Basics of Syntax**
 - Python Identifiers and Keywords
 - **Indentation** (Significance in Python)
 - Comments (Single-line # and multi-line """..."""")
 - Statements and Expressions

Module 2: Variables, Data Types, and Operators

- **2.1 Variables and Assignment**
 - Defining variables (No explicit declaration needed)
 - Variable Naming Rules and Conventions (e.g., PEP 8)
 - Dynamic Typing (Type is checked at runtime)
 - The id() and type() functions
- **2.2 Built-in Data Types (Primitives)**
 - **Numeric Types:** int, float, complex
 - **Boolean Type:** bool (True, False)
 - **Type Conversion (Type Casting):** int(), float(), str(), etc.
- **2.3 Operators**
 - **Arithmetic Operators:** +, -, *, /, // (floor division), % (modulus), ** (exponent)
 - **Comparison Operators:** ==, !=, >, <, >=, <=
 - **Assignment Operators:** =, +=, -=, *= etc.
 - **Logical Operators:** and, or, not
 - **Identity Operators:** is, is not (Comparing memory location/object identity)
 - **Membership Operators:** in, not in (Checking presence in a sequence)
 - Operator Precedence and Associativity
- **2.4 Input and Output**
 - Using the print() function (Formatting output, sep, end)
 - Using the input() function to get user input
 - String Formatting: % operator, .format() method, **f-strings**

Module 3: Control Flow Statements

- **3.1 Conditional Statements (Decision Making)**
 - The if statement
 - The if-else statement
 - The if-elif-else chain
 - Nested if statements
- **3.2 Looping Statements (Iteration)**
 - The while loop
 - The for loop (Iterating over sequences/iterables)
 - The range() function
 - Nested loops
- **3.3 Loop Control Statements**
 - break (Exiting the loop)
 - continue (Skipping the current iteration)
 - pass (Null operation statement)
 - else clause with loops (Executes if the loop finishes without a break)

Module 4: Functions

- **4.1 Defining and Calling Functions**
 - Syntax: def keyword
 - Function Call and Execution Flow
 - Docstrings (""""..."""")
 - The return statement
- **4.2 Arguments and Parameters**
 - Positional Arguments
 - Keyword Arguments
 - Default Arguments
 - Variable-Length Arguments: *args (Non-Keyword), **kwargs (Keyword)
- **4.3 Scope and Lifetime**
 - Local vs. Global variables
 - LEGB Rule (Local, Enclosing, Global, Built-in)
 - The global and nonlocal keywords
- **4.4 Functional Programming Concepts (Core)**
 - **Lambda Functions** (Anonymous functions)
 - Built-in higher-order functions: map(), filter()
 - Introduction to reduce() (from functools module)
 - Recursion (Basic concept and examples)

Module 5: Core Data Structures (Collections)

- **5.1 Strings (Immutable Sequence)**
 - Creating strings (Single, double, triple quotes)
 - Indexing (Positive and Negative)
 - **Slicing** [start:stop:step]
 - String Methods (e.g., len(), lower(), upper(), strip(), split(), join(), find(), replace())
 - String Formatting: % operator, .format() method, **f-strings (Formatted String Literals)**
 - String Immutability
- **5.2 Lists (Mutable Sequence)**
 - Creating and accessing lists
 - List Indexing and Slicing
 - List Methods (e.g., append(), insert(), extend(), remove(), pop(), sort(), reverse())
 - List Mutability and Copying (Shallow vs. Deep Copy)
 - **List Comprehensions** (Basic syntax)
 - Using Lists as Stacks and Queues (Brief)
- **5.3 Tuples (Immutable Sequence)**
 - Creating and accessing tuples
 - Packing and Unpacking tuples
 - Tuple Immutability
 - Single-item tuple
- **5.4 Dictionaries (Mutable Mapping)**
 - Creating and accessing dictionaries (Key-Value pairs)
 - Keys and Values (Properties of keys)
 - Dictionary Methods (e.g., keys(), values(), items(), get(), pop(), update())
 - **Dictionary Comprehensions** (Basic syntax)
- **5.5 Sets (Mutable, Unordered Collection of Unique Elements)**
 - Creating sets (Differences from dictionary creation)
 - Set Operations: Union (|), Intersection (&), Difference (-), Symmetric Difference (^)
 - Set Methods (e.g., add(), remove(), discard())
 - frozenset (Immutable version of set)

Module 6: Modules and Packages

- **6.1 Modules**
 - What is a Module? (A Python file with definitions and statements)
 - Creating a Module
 - Importing Modules: import, from...import
 - Module Search Path (sys.path)
 - The dir() function
 - Using __name__ == '__main__'
- **6.2 Packages**
 - What is a Package? (A collection of modules in directories)
 - Creating a Package (Role of __init__.py)
 - Importing from Packages

Module 7: Object-Oriented Programming (OOP) - The Core Pillars

- **7.1 Classes and Objects**
 - Defining a **Class** (The blueprint)
 - Creating an **Object** (The instance)
 - Instance Variables vs. Class Variables
 - The self variable
 - **Constructors** (`__init__`) and **Destructors** (`__del__`)
- **7.2 Encapsulation**
 - Bundling data and methods together
 - Access Specifiers (Public, Protected `_`, Private `__` conventions)
 - Using **Getters and Setters** (Property decorators for advanced control)
- **7.3 Inheritance**
 - Single, Multi-Level, and **Multiple Inheritance** (MRO)
 - Method Overriding
 - Using the `super()` function
- **7.4 Polymorphism**
 - Concept of taking "many forms"
 - **Method Overloading** (Simulated using default arguments)
 - **Method Overriding** (Run-time Polymorphism)
 - **Operator Overloading** (e.g., using `__add__` to redefine `+`)
- **7.5 Data Abstraction**
 - Hiding implementation details
 - Using the `abc module` (Abstract Base Classes) for creating Abstract Methods and Classes

Module 8: Errors, Exceptions, and File Handling

- **8.1 Errors and Exceptions**
 - Syntax Errors (Compile-time)
 - Logical Errors and Runtime Errors (Exceptions)
 - Common built-in exceptions (e.g., `TypeError`, `ValueError`, `ZeroDivisionError`, `IndexError`)
- **8.2 Exception Handling**
 - The `try`, `except`, `else`, and `finally` blocks
 - Handling specific exceptions
 - Raising Exceptions (`raise` keyword)
 - User-Defined Exceptions (Basic)
- **8.3 File Handling**
 - File Operations: Open, Read, Write, Close
 - File Modes ('`r`', '`w`', '`a`', '`r+`', '`w+`', '`b`', '`t`'')
 - Reading Methods: `read()`, `readline()`, `readlines()`
 - Writing Methods: `write()`, `writelines()`
 - The **with statement** and Context Managers (Recommended practice for file handling)
- **8.4 Working with Standard Library Modules (Core)**
 - **os**: Basic functions for interacting with the operating system (e.g., path manipulation, file/directory checks)
 - **sys**: System-specific parameters and functions (e.g., `sys.argv`)
 - **math**: Mathematical functions
 - **datetime**: Working with dates and times