

Workshop: Introduction to Scilab

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Funded by the National Mission on Education through ICT

Indian Institute of Technology Bombay, 26 January, 2011

Organised by FOSSEE Group, IIT Bombay, <http://scilab.in>

(The sequence of spoken tutorials to be listened/followed is same as that of exercise sets below.)

1. Getting Started

- (a) 04:17: Perform the following calculations on the scilab command line:

i. $\tan(45)$

ii. $\tan^{-1}(1)$

(b) $\sqrt[4]{256}$

(c) $256^{0.25}$

(d) $e^{i\pi}$

2. Matrix Operations

- (a) 03:15: In Scilab, enter the following Matrices:

$$A = \begin{bmatrix} 1 & 1/2 \\ 1/3 & 1/4 \\ 1/5 & 1/6 \end{bmatrix}$$

$$B = \begin{bmatrix} 5 & -2 \end{bmatrix}, \quad C = \begin{bmatrix} 4 & 5/4 & 9/4 \\ 1 & 2 & 3 \end{bmatrix}$$

Using Scilab commands, compute each of the following, if possible.

- i. $A * C$
- ii. $A * B$
- iii. $A + C'$
- iv. $B * A - C' * A$
- v. $(2 * C - 6 * A') * B'$
- vi. $A * C - C * A$
- vii. $A * A' + C' * C$

Explain the errors, if any.

- (b) 04:15: From the video:

- i. Find $E(:, :)$
- ii. Extract the second column of E
- iii. Display just the first and last columns¹ of E.

(c) 05:46: If $A = \begin{bmatrix} 1 & -1 & 0 \\ 2 & 3 & 1 \\ 4 & 1 & 5 \end{bmatrix}$

Use a suitable sequence of row operations on A to bring A to upper triangular form.²

- (d) 07:28: Represent the following linear system as a matrix equation. Solve the system using the inverse method:

$$x + y + 2z - w = 3$$

$$2x + 5y - z - 9w = -3$$

$$2x + y - z + 3w = -11$$

$$x - 3y + 2z + 7w = -5$$

- (e) 08:01: Try solving the above system using the backslash method.

- (f) 08:38: Verify the solution from the previous question.

- (g) 09:38: Try $\det(A)$, A^2 , A^3 and Eigenvalues of A (from the previous question).

Also multiply A by an identity matrix of the same size.

3. Scripts and Functions

- (a) 02:48:

- i. Create a scilab script file to display time on console window. (hint: `clock()`)
- ii. Create a scilab script file to display product of a matrix A and inverse of A. $A = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$

- (b) 05:04:

- i. Create a function file to calculate sum and difference of any two numbers. The output should be the sum and the difference of numbers.
- ii. Create a function file to calculate the rowwise and columnwise mean and standard deviation of a user defined matrix. Display the matrix, its mean and standard deviation in output. (hint; `mean()`, `stdev()`)

¹Tip: from a given matrix E , desired columns can be specified by defining a vector v consisting of just the desired column indices and using $E(:, v)$. Similarly for rows also.

²Upper triangular matrix: all elements below the North-West to South-East diagonal of the matrix are zero.

(c) 09:05:

- i. Create an inline function to sort the elements of a random vector in descending order. (hint: `gsort()`)
- ii. Create an inline function to round off the elements of a vector `[1.9, 2.3, -1.1, 50.5]` to the nearest integer. (hint: `round()`)

(d) 10:30: Create a function file to calculate LU factorization of a matrix. (hint: `lu()`).

4. Plotting

- (a) 01:12: Create a linearly spaced vector from 0 to 1 with 10 points
- (b) 01:12: Also create a linearly spaced vector from 0 to 1 with 11 points
- (c) 01:35: plot $\sin(x)$ versus x .
- (d) 02:50: Use `plot2d` and try changing the color to red. Also try `style = -1`
- (e) 03:53: Put a title: "Sine", and labels, 'x axis' and 'y axis'
- (f) 05:50: Plot $\sin(x)$ and $\cos(x)$ on the same window.
- (g) 06:08: Create a legend for the above plots.
- (h) 09:25: Now plot $\sin(x)$ and $\cos(x)$ as subplots within the same window.
- (i) 10:10: Save your plot as a file.

5. Conditional Branching

Note the importance of 'end' at the end of the 'if-then-else-end' construct.

- (a) Write a code to check if a given number n is less than or equal to 10, if yes, display its square.(for $n = 4, 13$ and 10)
- (b) Write a code to check if a number is less than 10, if yes, then display '> 10', if it is greater than 10, then display '> 10', else display the number. (for $n = 4, 13$ and 10)

6. Iteration

- (a) Write a for loop to display all the even numbers between 1 to 50
- (b) Find summation of vector $x = [1 \ 2 \ 6 \ 4 \ 2]$, using iterative procedure. Hint: Check `length()`, add each number using 'for' loop.
- (c) Write a code using while loop to display odd numbers in the range 1 to 25.

7. Polynomials

- (a) Construct a polynomial with 3 repeated roots at 4 and 2 repeated roots at 0. Check the roots of the derivative of this polynomial. (Use `derivat`)
- (b) Write a function that takes a polynomial and gives out only real roots as output. (hint `isreal`)
- (c) Write a function that takes a polynomial and gives the INVERSE polynomial, i.e. all roots are inverses of each other. (Hint: Coefficients are to just be reversed.) (Check that no root was at zero: check this within the function, and display error, and exit.)
- (d) Write a function that takes a polynomial and gives all the maxima/minima candidates. (Hint: find all real roots of the derivative).

8. Ordinary Differential Equations

Solve the following differential equations using Scilab and plot the dependent variable vs independent variable

- (a) $dy/dx + y/x = -x^3; (x > 0)$
- (b) $\cos(x)dy/dx + \sin(x)y = x^2; y(0) = 4$
- (c) $dy/dx = (-x^3 - y)/x; (y(1) = 0)$
- (d) $dy/dx + y = 2x + 5; (y(1) = 1)$
- (e) $dy/dx + y = x^4; (y(0) = 0)$
- (f) $dy/dt + (t - 1)y = 0; (y(4) = 5)$
- (g) $dy/dt + 2ty = t; (y(2) = 4)$
- (h) $dy/dx + 2xy = 10xe^{-x^2}; (y(0) = 1)$
- (i) $2x^2dy/dx - yx = 3; (y(1) = 0)$

9. Control Systems

- (a) Find the step response of the system described by the transfer function:

$$\frac{1}{s^2 + 2s + 9}$$

- (b) Define a system whose open loop transfer function has roots at -1, -2 and -3. From the root locus of this system, find the value of gain K for which the system becomes unstable in the closed loop.