1. Principle Violated: Single Responsibility Principle.
2. Reason: Uncle Bob states that A class should have only one reason to change. Also, according to Single Responsibility principle, Every module or class should have responsibility over a single part of the functionality provided by the software, and that responsibility should be entirely encapsulated by the class. But in the given code, PiggyBank.java loads the data in text file to the PiggyBank object. Also, saves the object information to the text file. To avoid this violation, I have moved loading and saving logic to separate classes(as utilities) LoadUtility.java and SaveUtility.java.
3. The following code fixes the violation of Single Responsibility Principle.
   PiggyBank.java
   LoadUtility.java
   SaveUtility.java