

## Chapter 3:- Input & Output in C

- Provided using library functions called `stdio.h`
- `putchar / printf` OR `getchar / scanf`
- Other functions from other libraries are `malloc.h`, `string.h`, `stdlib.h`.

### 3.1: Conversion specifier :

- used with `printf` & `scanf` to specify type & properties of parameter
- could be used with long `cll` or short `chl` specifiers as well.

### 3.2: Reading input data:

- `scanf` ("control string", address);
- symbols or specific whitespace characters can be included as delimiter like

`scanf(" %d %d %d", &a, &b, &c);`

" to `printf` ' ' used `%d` "

\* \* NOTE

Note:- when `%s` as conversion specifier  
no need for `&`

Note \* \*

- space between conversion specifier is ignored!

### 3.3:- Writing output data:

- `printf` ("control string", variable)
- Conversion specifier as control string
- could be also used just for printing
- to print ' , " , \ → use `'` , `"` , `\\` (use backslash)

### 3.4: Formatting Input And output:

Like how data is used in `scanf` `printf` using conversion specifiers

we can format data using format specifiers

#### 3.4.1:- Format for integer input:

max field width of  
i/p data → `%d`  
conversion specifier

`scanf("%d %d", &a, &b);` →

(a) when i/p data ≤ w unchanged and printed

(b) when i/p data > w truncated and printed

e.g.: `scanf("%d %d", &a, &b);` →

1 25 → unchanged → output 1 25

100 293 → truncated → output 10 00

#### 3.4.2:- Format for integer output:

`%d` → if `0 ≤ w` → unchanged and leading blanks are added

imp

→ If O/p > w → then auto printed correctly and not altered!

### 3.4.3:- Format for floating point numeric inputs

-l. w f      w → field width including decimal point and data before f after  
f → floating point conversion specifier

scanf ("-l.2f %f", &x, &y)

(a) when i/p is less than w, unchanged

i/p → 2.9      3.2 → output 2.9      3.20

i/p

(b) when o/p is greater than w, altered

i/p → 2.98      3.287 → output 2.9      3.00

### 3.4.4:- Format for floating point numeric outputs :

-l. w . n f      w - field width      f → conversion specifier  
n - no of decimals after decimal point

printf ("x = -l.4.1f , y = -l.7.2f", x, y)

8	5.9																
25.3	1635.92	2	5	.	3	1	6	3	5	.	9	2					
(5.231	65.898721	1	5	.	2				6	5	.	8	9				

### 3.4.5:- Format for string input :

-l. w s      w → total number of characters to be stored in string  
→ → format/conversion specifier

if scanf ("-l.3s, str") with input "Kiran"

Output will be 'K', 'I', 'R', '\0' automatic

### 3.4.6:- Format for string output

-l. w . n s      w → total number of characters to be stored in string

s → format/conversion specifier

n → Only first n characters will be displayed.

Rest (w-n) leading blanks will be added!

with len width  
still printed

printf (" -l.3f", kiranjare) :-

K	I	R	A	N													
---	---	---	---	---	--	--	--	--	--	--	--	--	--	--	--	--	--

printf (" -l.7f", Pappu) :-

			P	A	P	P	U										
--	--	--	---	---	---	---	---	--	--	--	--	--	--	--	--	--	--

leading space

only first three  
letters used

printf ("-l.3f", "pappu") :-

P	A	P
---	---	---

No leading space

only 7-8 = 4  
leading spaces

printf ("-l.7f", "suresh kumar") :-

					S	U	R										
--	--	--	--	--	---	---	---	--	--	--	--	--	--	--	--	--	--

with leading  
space

Imp<sup>ve</sup>

### 2.4.7: Suppression character in scanf()

\* → suppression character in C

any conversion specifier with \* will be ignored

scanf("i.d %.\*d j.d", fu, fb, fc)

!ip 20 35 29      a = 20      b = garbage ignored      c = 29

not  
assigned

instead of 35  
garbage val  
will be assigned