Program No:6

Create an application to demonstrate the use of Intents to communicate between different activities

Activity main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    tools:context=".MainActivity">

<EditText
        android:id="@+id/editText"
        android:layout_width="382dp"
        android:layout_meight="wrap_content"
        android:layout_marginStart="8dp"
        android:layout_marginTop="60dp"
        android:layout_marginTop="60dp"
        android:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintForizontal_bias="0.575"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

<Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_marginLeft="156dp"
        android:layout_marginTop="172dp"
        android:layout_marginTop="172dp"
        android:layout_marginTop="172dp"
        android:text="Visit"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintEnd_toStartOf="parent"
        app:layout_constraintEnd_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/editText" />
```

MainActivity.java

```
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;

import android.os.Bundle;

public class MainActivity extends AppCompatActivity {
    Button button;
    EditText editText;
```

Output

