01) ADDITION AND MULTIPLICATION AND SUBSTRACTION OF TWO 32-BIT NUMBERS

AREA MULTIPLY,CODE,READONLY				
ENTRY				
	mov R0,0x0002			
	mov R1,0x0003			
	MUL R2,R0,R1			
STOP B STOP				
END				
AREA SUBTRACT,CODE,READONLY				
ENTRY				
	mov R3,#0x0003			
	mov R4,#0x0001			
	SUB R5,R3,R4			
STOP B STOP				
END				
AREA ADDITION,CODE,READONLY				
ENTRY				
	mov R6,#0x0004			
	mov R7,#0x0003			
	ADD R8,R6,R7			
STOP B STOP				
END	_			

02) ALP TO ADD 10 NUMBERS

AREA ADDITION, CODE, READONLY

START MOV r5,#10

mov r0,#0

mov r1,#1

loop ADD r0,r0,r1

add r1,r1,#1

subs r5,r5,#1

cmp r5,#0

bne loop

ldr r4,=result

str r0,[r4]

xss b xss

area data2,data,readwrite

result dcd 0x0

END

03) ALP TO ADD ARRAY OF 16-BIT NUMBER FROM ARRAY AND STORE IN 32-BIT

AREA ADDITION, CODE, READONLY

start MOV R5,#3

MOV R0,#0

LDR R1,=VALUE1

LOOP LDR R2,[R1],#2

LDR R3, MASK

AND R2, R2,R3

ADD RO, RO, R2

SUBS R5, R5,#2

CMP R5,#0

BNE LOOP

LDR R4,=RESULT

STR R0,[R4]

XSS B XSS

mask dcd 0x0000ffff

value1 dcw 0x1111,0x2222,0x4444

area data2,data,readwrite

result dcd 0x0

END

Program 4:

```
AREA FIBN, CODE, READONLY
START
     mov r0,#10;
 mov r1,#0;
 mov r2,#1;
 LDR r5,=result_array
 STR r1,[r5],#4;
 STR r2,[r5],#4;
loop
     ADD r3,r1,r2;
     STR r3,[r5],#4;
     mov r1,r2;
     mov r2,r3;
     SUBS r0,r0,#1;
     CMP r0,#0
     BNE loop;
     DONE B DONE;
 AREA DATA1, DATA, READWRITE
 result_array DCD 0x0000
 END
```

Program 5:

```
AREA SQUARE, CODE, READONLY
START
      LDR r0,=table 1
      LDR r1,r1,|5|#0X2
      Add r0,r0,r1;load address of element in look up table
      LDR r3[r0];get source of given on in r3
      RSS BXSS
Table 1 DCD 0X00000000
      DCD 0X00000001
      DCD 0X00000004
      DCD 0X00000009
      DCD 0X00000010
      DCD 0X00000019
      DCD 0X00000024
      DCD 0X00000031
      DCD 0X00000040
      DCD 0X00000051
      DCD 0X00000661;
      Area
Data1,data,readwrite
Result DCD 0X00000000
End
```