

**SRI VASAVI ENGINEERING COLLEGE (Autonomous)**  
**PEDATADEPALLI, TADEPALLIGUDEM.**



## **Certificate**

*This is to certify that this is a bonafide record of Practical Work done in  
**Programming Lab in C for Problem Solving** by Mr./Miss \_\_\_\_\_  
bearing Roll No \_\_\_\_\_ of \_\_\_\_\_ Branch of **I Semester** during the  
academic year **2022 -23**.*

**No. of Experiments Done:**

**Faculty In charge of the Laboratory**

**Head of the Department**

**EXTERNAL EXAMINER**

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## MODULE 1 (Problem Solving Concepts)

### Program 1:

**Aim:** Develop a C program to print following output by using given information.

### Program:

```
#include<stdio.h>
int main()
{
    char name[20],creator[20],purpose[20];
    int spa;
    float speed;
    printf("Enter the Name:");
    scanf("%s",name);
    printf("\nEnter the Creator Name:");
    scanf("%s",creator);
    printf("\nEnter the Purpose:");
    scanf("%s",purpose);
    printf("\nMemory Space:");
    scanf("%d",&spa);
    printf("\nSpeed:");
    scanf("%f",&speed);
    printf("\nMy Details :");
    printf("\nI am the Robot named %s.",name);
    printf("\nI was created by %s.",creator);
    printf("\nI am created for the purpose of %s.",purpose);
    printf("\nMy memory space is around %dGb and my speed is %.1fTb.",spa,speed);
    return 0;
}
```

### Input :

Enter the Name :

Chitti

Enter the Creator Name :

Dr.Vasegran

Enter the Purpose :

militaryservice

Memory Space :

22

Speed :

1.1

### Output :

My Details :

I am the Robot named Chitti.

I was created by Dr.Vasegran.

I am created for the purpose of militaryservice.

My memory space is around 22Gb and my speed is 1.1Tb.

## MODULE 2(Operators)

### Program 1(1):

**Aim:** Develop a c program to convert and print the Celsius to Fahrenheit(vice-Versa).

#### Program:

```
#include<stdio.h>
int main()
{
    int c;
    printf("Temperature in Celsius:");
    scanf("%d",&c);
    printf("\nTemperature in Fahrenheit is %.1fF",((9*c)/5.0)+32);
}
```

#### Input :

Temperature in Celsius:

12

#### Output:

Temperature in Fahrenheit is 53.6F

### Program 1(2):

```
#include<stdio.h>
```

```
int main()
{
    float f;
    printf("Temperature in Fahrenheit:");
    scanf("%f",&f);
    printf("\nTemperature in Fahrenheit is %.1fC",((5.0/9)*(f-32)));
}
```

#### Input :

Temperature in Fahrenheit:53.6

#### Output:

Temperature in Fahrenheit is 12.0C

**Program 2:**

**Aim:** Develop a C program to swap two numbers using bitwise XOR operator.

**Program:**

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int x,y;
```

```
    printf("Enter the two numbers");
```

```
    scanf("%d%d",&x,&y);
```

```
    x=x^y;
```

```
    y=x^y;
```

```
    x=x^y;
```

```
    printf("\nThe two values after swapping are\n%d\n%d",x,y);
```

```
}
```

**Input :**

Enter the two numbers

3

4

**Output:**

The two values after swapping are

4

3

**Program 3 :**

**Aim:** Develop a C program to find if the given number is odd or even Using bitwise AND(&) operator.

**Program:**

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int n;
```

```
    printf("Enter any number:");
```

```
    scanf("%d",&n);
```

```
    if((n&1)==1)
```

```
        printf("\n%d is odd.",n);
```

```
    else
```

```
        printf("\n%d is even.",n);
```

```
}
```

**Input 1 :**

Enter any number: 4

**Output 1 :**

4 is even.

**Input 2 :**

Enter any number: 5

**Output 2 :**

5 is odd.

**Program 4 :**

**Aim:** Develop a C program to find whether the given number is positive or negative using Ternary Operator.

**Program:**

```
#include<stdio.h>
int main()
{
    int n;
    printf("Enter the number:");
    scanf("%d",&n);
    (n>0)?printf("Positive"):printf("Negative");
}
```

**Input 1:**

Enter the number :

14

**Output 1:**

Positive

**Input 2:**

Enter the number :

-1

**Output 2:**

Negative

**Program 5 :**

**Aim:**Develop a C program to find remainder of two numbers without using % symbol.

**Program:**

```
#include<stdio.h>
int main()
{
    int a,b,x;
    printf("\nEnter the value of a :");
    scanf("%d",&a);
    printf("\nEnter the value of b :");
    scanf("%d",&b);
    x=a-b*(a/b);
    printf("\nRemainder is %d",x);
    return 0;
}
```

**Input:**

Enter the value of a :

11

Enter the value of b :

2

**Output :**

Remainder is 1

**Program 6:**

**Aim:** Develop a C program to accept 2 points and to calculate the distance between them using functions and pointers.

**Program:**

```
#include<stdio.h>
#include<math.h>
int main()
{
    int x1,x2,y1,y2;
    float d;
    printf("\nEnter x1");
    scanf("%d",&x1);
    printf("\nEnter y1");
    scanf("%d",&y1);
    printf("\nEnter x2");
    scanf("%d",&x2);
    printf("\nEnter y2");
    scanf("%d",&y2);
    d=sqrt((*x2-*x1)*(*x2-*x1)+(*y2-*y1)*(*y2-*y1));
    printf("\nDistance between 2 points is %.2f",d);
    return 0;
}
```

**Input :**

Enter x1

2

Enter y1

3

Enter x2

4

Enter y2

1

**Output :**

Distance between 2 points is 2.83

## MODULE 3(Conditional and Looping Statements)

### Program 1:

**Aim:** Develop a C program to find whether a given integer is odd or even number.

### Program:

```
#include<stdio.h>
int main()
{
    int n;
    scanf("%d",&n);
    if(n%2==0)
        printf("%d is an even number",n);
    else
        printf("%d is an odd number",n);
}
```

### Input 1:

3

### Output 1 :

3 is an odd number

### Input 2:

44

### Output 2 :

44 is an even number



**Program 2 :**

**Aim: Develop a program to determine whether it is a right triangle, isosceles triangle, right isosceles triangle or equilateral triangle.**

```
#include <stdio.h>
int main()
{
    int a,b,c;
    scanf("%d%d%d",&a,&b,&c);
    if((a+b+c)==180)
    {
        if(a==b && a==c)
        {
            printf("\nTriangle is equilateral");
        }
        else if(a==b && c==90)
        {
            printf("Triangle is right isosceles");
        }
        else if((a==90) && (b!=c))
        {
            printf("Triangle is right");
        }

        else if(a==b && b!=c)
        {
            printf("Triangle is isosceles");
        }
        else if(a!=b && a!=c)
        {
            printf("Triangle is not special");
        }
    }
    else
    {
        printf("Not a Triangle");
    }
    return 0;
}
```

**Input :**

60 60 60

**Output :**

Triangle is equilateral

**Program 3 :**

**Aim:** Develop a C program to accept roll no, name and total mark obtained by a student and assign grades according to the following conditions, display the roll number, name, total mark and grade:

**Program:**

```
#include<stdio.h>
int main()
{
    char n[30];
    int rno;
    float total;
    printf("\nEnter the roll number of student");
    scanf("%d",&rno);
    printf("\nEnter the name of student");
    scanf("%s",n);
    printf("\nEnter the total mark of student");
    scanf("%f",&total);
    printf("\nGrade details\n%d %s %.0f",rno,n,total);
    if(total>=90)
        printf("A");
    else if(total>=80 && total<90)
        printf("B");
    else if(total>=70 && total<80)
        printf("C");
    else if(total>=60 && total<70)
        printf("D");
    else if(total>=50 && total<60)
        printf("E");
    else
        printf("Fail");
}
```

**Input 1:**

Enter the roll number of student  
1  
Enter the name of student  
Abhi  
Enter the total mark of student  
94

**Output 1:**

Grade details  
1 Abhi 94 A

**Input 2:**

Enter the roll number of student  
3  
Enter the name of student  
Arun  
Enter the total mark of student  
30

**Output 2:**

Grade details  
3 Arun 30 Fail

**Program 4 :**

**Aim:** Develop a program to print the multiplication table of an integer n upto m rows.

**Program:**

```
#include<stdio.h>
int main()
{
    int n,i=1,m;
    printf("\nEnter n");
    scanf("%d",&n);
    printf("\nEnter m");
    scanf("%d",&m);
    printf("\nThe multiplication table of %d is",n);
    while(i<=m)
    {
        printf("\n%d*%d=%d",i,n,i*n);
        i++;
    }
}
```

**Input :**

Enter n

5

Enter m

4

**Output:**

The multiplication table of 5 is

1\*5=5

2\*5=10

3\*5=15

4\*5=20

**Program 5 :**

**Aim:** Develop a C program to find the sum of first n numbers.

**Program:**

```
#include<stdio.h>
int main()
{
    int n,sum=0,i;
    scanf("%d",&n);
    for(i=1;i<=n;i++)
        sum=sum+i;
    printf("%d",sum);
}
```

**Input:**

5

**Output:**

15

**Program 6 :**

**Aim: Develop a C program to find the sum of digits of a given number.**

**Program:**

```
#include<stdio.h>
int main()
{
    int n,sum=0,r,t;
    printf("\nEnter the value :");
    scanf("%d",&n);
    t=n;
    while(n>0)
    {
        r=n%10;
        sum=sum+r;
        n=n/10;
    }
    printf("\nSum of digits in %d is %d",t,sum);
}
```

**Input :**

Enter the value :

1234

**Output :**

Sum of digits in 1234 is 10

**Program 7 :**

**Aim: Develop a C program to find the reverse of a given number.**

**Program:**

```
#include<stdio.h>
int main()
{
    int n,sum=0,r,t;
    printf("\nEnter the value :");
    scanf("%d",&n);
    t=n;
    while(n>0)
    {
        r=n%10;
        sum=sum*10+r;
        n=n/10;
    }
    printf("\nReverse number of %d is %d",t,sum);
}
```

**Input :**

Enter the value :

1234

**Output :**

Reverse number of 1234 is 4321

### **Program 8 :**

**Aim:** Develop a C program to find whether a given number is prime or not.

**Program:**

```
#include<stdio.h>
int main()
{
    int n,count=0,i;
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        if(n%i==0)
            count++;
    }
    if(count==2)
        printf("Prime");
    else
        printf("Not prime");
}
```

**Input 1:**

13

**Output1:**

Prime

**Input 2:**

33

**Output2:**

Not prime

### **Program 9:**

**Aim: Develop a C program to convert a decimal number to its equivalent binary number using while loop.**

#### **Program:**

```
#include <stdio.h>
int main()
{
    int number1,number,cnt,i,bin[30];
    printf("Enter the decimal number\n");
    scanf("%d",&number);
    cnt=0;
    number1=number;
    while(number>0)
    {
        bin[cnt]=number%2;
        number=number/2;
        cnt++;
    }
    printf("The binary equivalent of decimal number %d is ",number1);
    for(i=(cnt-1); i>=0;i--)
        printf("%d",bin[i]);
    return 0;
}
```

#### **Input :**

Enter the decimal number

10

#### **Output :**

The binary equivalent of decimal number 10 is 1010

### Program 10 :

**Aim: Develop a C program to print the Triangle.**

```
*  
* *  
* * *  
* * * *  
* * * * *
```

#### Program:

```
#include<stdio.h>  
int main()  
{  
    int i=1,j,n;  
    scanf("%d",&n);  
    while(i<=n)  
    {  
        j=1;  
        while(j<=i)  
        {  
            printf(" *");  
            j++;  
        }  
        i++;  
        printf("\n");  
    }  
}
```

Input :

5

Output :

```
*  
* *  
* * *  
* * * *  
* * * * *
```

**Program 11 :**

**Aim:** Develop a C program to find the given number is palindrome or not.

**Program:**

```
#include<stdio.h>
int main()
{
    int n,sum=0,r,t;
    printf("\nEnter the value :");
    scanf("%d",&n);
    t=n;
    while(n>0)
    {
        r=n%10;
        sum=sum*10+r;
        n=n/10;
    }
    if(sum==t)
        printf("\nGiven number is Palindrome");
    else
        printf("\nGiven number is Not Palindrome");
}
```

**Input 1:**

Enter the value :

12321

**Output :**

**Given number is Palindrome**

**Input 2:**

Enter the value :

12345

**Output :**

**Given number is Not Palindrome**



**Program 12 :**

**Aim: Develop a C program to find the given number is Armstrong or not.**

**Program:**

```
#include<stdio.h>
int main()
{
    int n,sum=0,r,t;
    printf("\nEnter the value :");
    scanf("%d",&n);
    t=n;
    while(n>0)
    {
        r=n%10;
        sum=sum+r*r*r;
        n=n/10;
    }
    if(sum==t)
        printf("\nGiven number is Armstrong ");
    else
        printf("\nGiven number is Not Armstrong ");
}
```

**Input 1:**

Enter the value :

153

**Output :**

**Given number is Armstrong**

**Input 2:**

Enter the value :

123

**Output :**

**Given number is Not Armstrong**

## Module 4 (Arrays)

### Program 1 :

**Aim:** Develop a C program to find the sum of the elements in an array.

### Program:

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int i,n,sum=0,a[25];
```

```
    scanf("%d",&n);
```

```
    for(i=0;i<n;i++)
```

```
        scanf("%d",&a[i]);
```

```
    for(i=0;i<n;i++)
```

```
        sum=sum+a[i];
```

```
    printf("\nThe sum of the elements in the array is %d",sum);
```

```
}
```

### Input :

5

2

3

6

8

1

### Output :

The sum of the elements in the array is 20

**Program 2 :**

**Aim: Develop a C program to find the sum of even numbers in an array.**

**Program:**

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[25],n,i,sum=0;
```

```
    scanf("%d",&n);
```

```
    for(i=0;i<n;i++)
```

```
        scanf("%d",&a[i]);
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        if(a[i]%2==0)
```

```
            sum=sum+a[i];
```

```
    }
```

```
    printf("\nThe sum of the even numbers in the array is %d",sum);
```

```
}
```

**Input :**

5

2

3

6

8

-1

**Output :**

The sum of the even numbers in the array is 16

**Program 3:**

**Aim:** Develop a program to find the maximum element in an array.

**Program:**

```
#include<stdio.h>
int main()
{
    int a[20],n,i,max,min;
    scanf("%d",&n);
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    min=max=a[0];
    for(i=0;i<n;i++)
    {
        if(a[i]>max)
            max=a[i];
        if(a[i]<min)
            min=a[i];
    }
    printf("\n%d is the maximum element in the array",max);
    printf("\n%d is the minimum element in the array",min);
}
```

**Input :**

5  
2  
3  
6  
8  
1

**Output :**

8 is the maximum element in the array  
1 is the minimum element in the array

**Program 4 :**

**Aim: Develop a program to search for an element 'a' in the array.**

**Program:**

```
#include<stdio.h>
int main()
{
    int a[25],i,key,n,f=0;
    scanf("%d",&n);
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    scanf("%d",&key);
    for(i=0;i<n;i++)
    {
        if(a[i]==key)
        {
            f=1;
            break;
        }
    }
    if(f==1)
        printf("%d is present in the array",key);
    else
        printf("%d is not present in the array",key);
}
```

**Input 1:**

5

2 3 6 8 1 6

**Output :**

6 is present in the array

**Input 2:**

5

2 3 6 8 1

60

**Output :**

60 is not present in the array

**Program 5:**

**Aim:** Develop a program to sort an array in ascending order.

**Program:**

```
#include<stdio.h>
int main()
{
    int a[15],n,i,t,j;
    scanf("%d",&n);
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    for(i=0;i<n;i++)
        for(j=i+1;j<n;j++)
        {
            if(a[i]>a[j])
            {
                t=a[i];
                a[i]=a[j];
                a[j]=t;
            }
        }
    for(i=0;i<n;i++)
        printf("%d ",a[i]);
}
```

**Input :**

5  
2 3 6 8 1

**Output :**

1 2 3 6 8

**Program 6:**

**Aim:** Develop a C program to find the median of the elements in the array.

(Median is the middle value in a sorted array. If there are even number of elements in the array, median is the mean of the 2 middle values)

**Program:**

```
#include<stdio.h>
int main()
{
int a[20],i,n,j,t,x;
printf("\nEnter the number of elements in the array");
scanf("%d",&n);
printf("\nEnter the elements in the array");
for(i=0;i<n;i++)
scanf("%d",&a[i]);
for(i=0;i<n;i++)
for(j=i+1;j<n;j++)
{
if(a[i]>a[j])
{
t=a[i];
a[i]=a[j];
a[j]=t;
}
}
x=n/2;
if(n%2!=0)
printf("\nThe median of the array is %.2lf",(double)a[x]);
else
printf("\nThe median of the array is %.2lf",(double)(a[x-1]+a[x])/2);
}
```

**Input :**

Enter the number of elements in the array

5

Enter the elements in the array

2 4 1 3 5

**Output :**

The median of the array is 3.00

**Program 7:**

**Aim:**Develop a C program to perform matrix addition. Assume only square matrices of the same dimension.

**Program:**

```
#include<stdio.h>
int main()
{
    int a[10][10],b[10][10],c[10][10],i,j,m;
    scanf("%d",&m);
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
            scanf("%d",&a[i][j]);
    }
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
            scanf("%d",&b[i][j]);
    }
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
        {
            c[i][j]=a[i][j]+b[i][j];
            printf("%d ",c[i][j]);
        }
        printf("\n");
    }
}
```

**Input :**

2  
4 5  
6 9  
1 2  
3 4

**Output :**

5 7  
9 13



**Program 8:**

**Aim:** Develop a C program to perform matrix multiplication. Assume only square matrices of the same dimension.

**Program:**

```
#include<stdio.h>
int main()
{
    int a[10][10],b[10][10],c[10][10],m,i,j,k;
    scanf("%d",&m);
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
            scanf("%d",&a[i][j]);
    }
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
            scanf("%d",&b[i][j]);
    }
    for(i=0;i<m;i++)
    {
        for(j=0;j<m;j++)
        {
            c[i][j]=0;
            for(k=0;k<m;k++)
                c[i][j]=c[i][j]+a[i][k]*b[k][j];
            printf("%d ",c[i][j]);
        }
        printf("\n");
    }
}
```

**Input : 2**

4 5

6 9

1 2

3 4

**Output :**

19 28

33 48

## Modul5 (Strings)

### Program 1:

**Aim:** Develop a C program to check whether two strings are correct, almost correct and wrong by considering the degree of correctness as :

- CORRECT if it is an exact match
- ALMOST CORRECT if no more than 2 letters are wrong
- WRONG if 3 or more letters are wrong

### Program:

```
#include<stdio.h>
int main()
{
    char s1[10],s2[10];int
    i,c=0;
    scanf("%s",s1);
    scanf("%s",s2);
    for(i=0;s1[i]!='\0';i++)
    {
        if(s1[i]!=s2[i])
            c++;
    }
    if(c==0)
        printf("%s IS CORRECT",s2);
    else if(c<=2)
        printf("%s IS ALMOST CORRECT",s2);
    else
        printf("%s IS WRONG",s2);
}
```

### Input:

SAMPLE

SIMPLE

### Output:

SIMPLE IS ALMOST CORRECT

**Program 2:**

**Aim:** Develop a C program to delete all vowels present in a string.

**Program:**

```
#include<stdio.h>
int main()
{
    char s1[200],s2[200];
    int i,j=0;
    printf("\nEnter the input string");
    scanf("%s",s1);
    for(i=0;s1[i]!='\0';i++)
    {
        if(s1[i]=='a' || s1[i]=='e' || s1[i]=='i' || s1[i]=='o' || s1[i]=='u')
            continue;
        else
        {
            s2[j]=s1[i];
            j++;
        }
    }
    s2[j]='\0';
    printf("\nThe output string is %s",s2);
}
```

**Input :**

Enter the input string

Amphisoft

**Output:**

The output string is mpsft

**Program 3:**

**Aim:** Develop a C program to compute the frequency of each lowercase letter in the string.

**Program:**

```
#include<stdio.h>
int main()
{
    char s1[200],a[30]="abcdefghijklmnopqrstuvwxyz";
    int i,j,count;
    printf("\nEnter the input string: ");
    scanf("%s",s1);
    printf("\nThe letter frequency is");
    for(i=0;a[i]!='\0';i++)
    {
        count=0; for(j=0;s1[j]!='\0';j++)
            if(a[i]==s1[j])
                count++;
        if(count!=0)
            printf("\n%c %d",a[i],count);
    }
}
```

**Input :**

Enter the input string: Anitha

**Output:**

The letter frequency is A 2

H 1

I 1

N 1

T 1

**Program 4:**

**Aim:** Develop a C program to sort a string in alphabetical order.

**Program:**

```
#include<stdio.h>
#include<string.h>
int main()
{
char s1[20];
char t;
int i,j,n;
printf("\nEnter the input string");
scanf("%s",s1);
n=strlen(s1);
for(i=0;i<n-1;i++)
{
    for(j=i+1;j<n;j++)
    {
        if(s1[i]>s1[j])
        {
            t=s1[i];
            s1[i]=s1[j];
            s1[j]=t;
        }
    }
}
printf("\nThe output string is %s",s1);
}
```

**Input :**

Enter the input string

Anitha

**Output:**

The output string is Aahint

**Program 5:****Aim: Develop a C program to remove special characters and numbers in the string.****Program:**

```
#include<stdio.h>
int main()
{
    char s1[100];
    int i;
    scanf("%s",s1);
    for(i=0;s1[i]!='\0';i++)
    {
        if((s1[i]>='A'&& s1[i]<='Z') || (s1[i]>='a' && s1[i]<='z'))
        {
            printf("%c",s1[i]);
        }
    }
}
```

**Input :**

P^&amp;y2!#!@#t3250.h\*\*on

**Output :**

Python

**Program 6:**

**Aim:**Develop a C program to concatenate two string without using strcat().

**Program:**

```
#include<stdio.h>
int main()
{
    char s1[50],s2[50];
    int i,j;
    printf("\nEnter the first name");
    scanf("%s",s1);
    printf("\nEnter the last name");
    scanf("%s",s2);
    for(i=0;s1[i]!='\0';i++);
    s1[i]=' ';
    for(i++,j=0;s2[j]!='\0';j++,i++)
        s1[i]= s2[j];
    s1[i]='\0';
    printf("\nThe concatenated string is\n%s",s1);
}
```

**Input :**

Enter the first name

Sri

Enter the last name

Vasavi

**Output :**

The concatenated string is

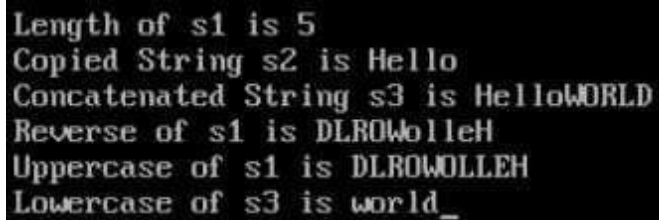
Sri Vasavi

**Program 7:**

**Aim:**Develop a C program on different string handling functions.

**Program:**

```
#include <stdio.h>
#include <string.h>
int main()
{
    char s1[10]="Hello",s2[10],s3[20]="WORLD",s4[20];
    printf("\nLength of s1 is %d",strlen(s1));
    printf("\nCopied String s2 is %s",strcpy(s2,s1));
    printf("\nConcatenated String s3 is %s",strcat(s1,s3));
    printf("\nReverse of s1 is %s",strrev(s1));
    printf("\nUppercase of s1 is %s",strupr(s1));
    printf("\nLowercase of s3 is %s",strlwr(s3));
    return 0;
}
```

**Output :**A screenshot of a terminal window showing the output of the C program. The text is as follows:

```
Length of s1 is 5
Copied String s2 is Hello
Concatenated String s3 is HelloWorld
Reverse of s1 is DLROWolleH
Uppercase of s1 is DLROWOLLEH
Lowercase of s3 is world_
```



**Program 8:**

**Aim:** Develop a C program to find given string is palindrome or not using string handling functions.

**Program:**

```
#include <stdio.h>
#include<string.h>
int main()
{
    char s1[10],s2[10];
    printf("Enter a string");
    gets(s1);
    strcpy(s2,s1);
    strrev(s2);
    if(strcmp(s1,s2)==0)
        puts("Given string is Palindrome");
    else
        puts("Given string is Not Palindrome");
    return 0;
}
```

**Input :**

Enter a string  
vasavi

**Output :**

Given string is Not Palindrome

**Program 9:**

**Aim:** Develop a C program to find given string is palindrome or not without using string handling functions.

**Program:**

```
#include <stdio.h>
int main()
{
    char s1[10];
    int i,j,len=0,flag=1;
    printf("Enter a string");
    gets(s1);
    for(i=0;s1[i]!='\0';i++)
        len++;
    for(i=0,j=len-1;i<=j;i++,j--)
        if(s1[i]!=s1[j])
        {
            flag=0;
            break;
        }
    if(flag==1)
        puts("Given string is Palindrome");
    else
        puts("Given string is Not Palindrome");
    return 0;
}
```

**Input 1:**

Enter a string  
vasavi

**Output 1:**

Given string is Not Palindrome

**Input 2:**

Enter a string  
madam

**Output 2:**

Given string is Palindrome

## Module 6(Functions)

### Program 1:

**Aim:** Develop a C program to find the area of a circle using functions.

### Program:

```
#include<stdio.h>
float calcarea(float x)
{
    return (3.14*x*x);
}
int main()
{
    float x;
    scanf("%f",&x);
    printf("\nThe area of the circle is %.2f",calcarea(x));
    return 0;
}
```

### Input:

3

### Output:

The area of the circle is 28.26

**Program 2:**

**Aim: Develop a C program to find the maximum of 3 numbers using functions.**

**Program:**

```
#include<stdio.h>
int findmaximum(int,int,int);
int main()
{
    int a,b,c,max;
    scanf("%d%d%d",&a,&b,&c);
    max=findmaximum(a,b,c);
    printf("%d is the maximum number",max);
    return 0;
}
Int findmaximum(int a,int b,int c)
{
    int Max;
    Max=(a>b&&a>c)?a:(b>c)?b:c;
    return Max;
}
```

**Input:**

13 45 23

**Output:**

45 is the maximum number

### **Program 3:**

**Aim:**Develop a C program to implement a menu driven calculator.

#### **Program:**

```
#include<stdio.h>
#include<math.h>
int addition(int a,int b)
{
    return a+b;
}
int subtraction(int a,int b)
{
    return a-b;
}
int multiplication(int a,int b)
{
    return a*b;
}
float division(int a,int b)
{
    return (float)a/b;
}
int modulo(int a,int b)
{
    return a%b;
}
int power(int a,int b)
{
    return pow(a,b);
}
float average(int a,int b)
{
    return (float)(a+b)/2;
}
```

```

int main()
{
    int a,b,ch; scanf("%d%d%d",&a,&b,&ch);
    switch(ch)
    {
        case 1: printf("\n%d",addition(a,b));
        break;
        case 2: printf("\n%d",subtraction(a,b));
        break;
        case 3: printf("\n%d",multiplication(a,b));
        break;
        case 4: printf("\n%.2f",division(a,b));
        break;
        case 5: printf("\n%d",modulo(a,b));
        break;
        case 6: printf("\n%.2f",average(a,b));
        break;
        case 7: printf("\n%d",power(a,b));
        break;
    }
    return 0;
}

```

**Input 1:**

23 22 1

**Output1:**

45

**Input 2:**

23 2 3

**Output2:**

46

**Program 4:**

**Aim:** Develop a C program to compute the factorial of a number using recursion.

**Program:**

```
#include<stdio.h>
int computeFactorial(int n)
{
    if(n==0 || n==1)
        return 1;
    else
        return (n*computeFactorial(n-1));
}
int main()
{
    int n;
    printf("\nEnter the value of n");
    scanf("%d",&n);
    printf("\nThe factorial of %d is %d",n,computeFactorial(n));
    return 0;
}
```

**Input :**

Enter the value of n5

**Output:**

The factorial of 5 is 120

**Program 5:**

**Aim:** Develop a C program to find the nth term in the Fibonacci series using recursion.

**Program:**

```
#include<stdio.h>
int fibo(int);
int main()
{
    int n,x;
    printf("\nEnter the value of n");
    scanf("%d",&n);
    x=fibo(n);
    printf("\nThe term %d in the fibonacci series is %d",n,x);
    return 0;
}
int fibo(int n)
{
    if(n==1)
        return 0;
    else
        if(n==2)
            return 1;
    else
        return (fibo(n-1)+fibo(n-2));
}
```

**Input :**

Enter the value of n4

**Output :**

The term 4 in the fibonacci series is 2



**Program 6:**

**Aim:** Develop a C program to find the sum of digits in a number using recursion.

**Program:**

```
#include<stdio.h>
int computeSum(int n)
{
    if(n==0)
        return 0;
    else
        return (n%10)+computeSum(n/10);
}
int main()
{
    int n;
    printf("Enter the value of n");
    scanf("%d",&n);
    printf("\nThe sum of digits in %d is %d",n,computeSum(n));
    return 0;
}
```

**Input :**

Enter the value of n 432

**Output :**

The sum of digits in 432 is 9

**Program 7:**

**Aim:** Develop a C program to compute GCD of 2 numbers using recursion.

**Program:**

```
#include<stdio.h>
int gcd(int n1,int n2)
{
    if(n2!=0)
        return gcd(n2,n1%n2);
    else
        return n1;
}
int main()
{
    int n1,n2;
    printf("\nEnter n1");
    scanf("%d",&n1);
    printf("\nEnter n2");
    scanf("%d",&n2);
    printf("\nGCD of %d and %d = %d",n1,n2,gcd(n1,n2));
    return 0;
}
```

**Input :**

Enter n136

Enter n227

**Output :**

GCD of 36 and 27 = 9

**Program 8:**

**Aim:** Develop a C program to compute  $a^n$  (a power n) using recursion.

**Program:**

```
#include<stdio.h>
int computePower(int a,int n)
{
    if(n==0)
        return 1;
    else
        return (a*computePower(a,n-1));
}
int main()
{
    int a,n;
    printf("Enter the value of a\n");
    scanf("%d",&a);
    printf("Enter the value of n\n");
    scanf("%d",&n);
    printf("The value of %d power %d is %d",a,n,computePower(a,n));
    return 0;
}
```

**Input :**

Enter the value of a2

Enter the value of n8

**Output :**

The value of 2 power 8 is 256

---

### **Program 9:**

**Aim:**Develop a C program to compute the sum of elements in an array using recursion.

#### **Program:**

```
#include<stdio.h>
int findsum(int *a,int n)
{
    if(n<=0)
        return 0;
    else
        return (findsum(a,n-1)+a[n-1]);
}
int main()
{
    int a[20],i,n;
    printf("\nEnter the number of elements");
    scanf("%d",&n);
    printf("\nEnter the elements in the array");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    printf("\nThe sum of the elements in the array is %d",findsum(a,n));
    return 0;
}
```

**Input :**Enter the number of elements6

Enter the elements in the array2

5

1

7

4

2

#### **Output:**

The sum of the elements in the array is 21

## Module 7(Pointers)

### Program 1:

**Aim: Develop a C program to accept 2 integers and to swap them using functions and pointers.**

### Program:

```
#include<stdio.h>
void swap(int *a,int *b)
{
    int t;
    t=*a;
    *a=*b;
    *b=t;
}
int main()
{
    int a,b;
    printf("\nEnter the value of a");
    scanf("%d",&a);
    printf("\nEnter the value of b");
    scanf("%d",&b);
    printf("\nBefore swapping a=%d b=%d",a,b);
    swap(&a,&b);
    printf("\nAfter swapping a=%d b=%d",a,b);
    return 0;
}
```

### Input :

Enter the value of a

5

Enter the value of b

3

### Output:

Before swapping

a = 5 b = 3

After swapping

a = 3 b = 5

**Program 2:**

**Aim: Develop a C program to accept 2 points and to calculate the distance between them using functions and pointers.**

**Program:**

```
#include<stdio.h>
#include<math.h>
float distance(int *x1,int *y1,int *x2,int *y2)
{
    float d=sqrt((*x2-*x1)*(*x2-*x1)+(*y2-*y1)*(*y2-*y1));
    return d;
}
int main()
{
    int x1,x2,y1,y2;
    printf("\nEnter x1");
    scanf("%d",&x1);
    printf("\nEnter y1");
    scanf("%d",&y1);
    printf("\nEnter x2");
    scanf("%d",&x2);
    printf("\nEnter y2");
    scanf("%d",&y2);
    printf("\nDistance between 2 points is %.2f",distance(&x1,&y1,&x2,&y2));
    return 0;
}
```

**Input :**

Enter x1

2

Enter y1

3

Enter x2

4

Enter y2

1

**Output :**

Distance between 2 points is 2.83

**Program 3:**

**Aim: Develop a C program to find the maximum element in the array using functions.**

**Program:**

```
#include<stdio.h>
int findMax(int n, int *a)
{
    int i,m;
    m=*(a+0);
    for(i=1;i<n;i++)
    {
        if(m<*(a+i))
            m=*(a+i);
    }
    return m;
}
int main()
{
    int a[20],i,n,max;
    printf("Enter the number of elements in the array\n");
    scanf("%d",&n);
    printf("Enter the elements in the array\n");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    max=findMax(n,&a[0]);
    printf("The maximum element in the array is %d",max);
    return 0;
}
```

**Input :**

Enter the number of elements in the array

5

Enter the elements in the array

2 4 1 3 5

**Output :**

The maximum element in the array is 5

## Module 8(Structures)

### Program 1 :

**Aim:** Develop a C program to create a structure called student with rno, name and percentage as data members and display it.

### Program:

```
#include <stdio.h>
struct student
{
    int rno;
    char name[20];
    float percentage;
}st;
int main()
{
    st.rno=10;
    strcpy(st.name,"vasavi");
    st.percentage=70.89;
    printf("Roll no is %d\nName is %s\nPercentage is %f",st.rno,st.name,st.percentage);
    return 0;
}
```

### Output:

Roll no is 10

Name is vasavi

Percentage is 70.889999



**Program 2 :**

**Aim :**Develop a C program to swap two numbers using structures.

**Program:**

```
#include <stdio.h>

struct swap
{
    int a,b,c;
};

struct swap x;

void main()
{
    printf("Enter s,b values");
    scanf("%d%d",&x.a,&x.b);
    printf("\nBefore swapping a=%d,b=%d",x.a,x.b);
    x.c=x.a;
    x.a=x.b;
    x.b=x.c;
    printf("\nAfter swapping a=%d,b=%d",x.a,x.b);
}
```

**Input :**

Enter s,b values 5 10

**Output:**

Before swapping a=5,b=10

After swapping a=10,b=5

**Program 3:**

**Aim :**Develop a C program to access a structure through pointer.

**Program:**

```
#include <stdio.h>
struct sports
{
int nplayers;
char name[20];
float score;
}st;
int main()
{
struct sports sp,*p;
p=&sp;
printf("\nEnter no of players:");
scanf("%d",&p->nplayers);
printf("\nEnter name of sport:");
scanf("%s",p->name);
printf("\nEnter score:");
scanf("%f",&p->score);
printf("\nNo of Players is %d\nName is %s\nScore is %f",p->nplayers,p->name,p->score);
return 0;
}
```

**Input:**

Enter no\_of\_players:10  
Enter name of sport:Cricket  
Enter score:200

**Output:**

No of Players is 10  
Name is Cricket  
Score is 200.000000

## Module 9(File Handling)

### Program 1:

**Aim: Develop a C program to copy the content from one file to another file.**

### Program:

```
#include<stdio.h>
int main()
{
    FILE *fp1,*fp2;
    char c;
    fp1=fopen("input.txt","r");
    fp2=fopen("output.txt","w");
    while((c=fgetc(fp1))!=EOF)
    {
        fputc(c,fp2);
    }
    fclose(fp1);
    fclose(fp2);
    return 0;
}
```

**Input :(input.txt)**

Hello World!

Welcome to C

**Output :(output.txt)**

Hello World!

Welcome to C

**Program 2:**

**Aim:** Develop a C program to count the number of characters in the given file.

**Program:**

```
#include<stdio.h>int main()
{
    FILE *fp;char ch;
    int count=0; fp=fopen("sample.txt","r");
    while((ch=fgetc(fp))!=EOF)
    {
        count++;
    }
    printf("\nThe number of characters present in file is: %d",count);
    fclose(fp);
    return 0;
}
```

**Input :**(sample.txt)

c is Structured language

**Output :** The number of characters present in file is: 24

**Program 3:**

**Aim:** Develop the program to open an input file and read the number of lines in the input file.

**Program:**

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    FILE *fp;char ch;
```

```
    int count=0;
```

```
    fp=fopen("input.txt","r");
```

```
    while((ch=fgetc(fp))!=EOF)
```

```
    {
```

```
        if(ch=='\n')
```

```
        count++;
```

```
    }
```

```
    printf("\nThe file has %d lines",count);
```

```
    fclose(fp);
```

```
    return 0;
```

```
}
```

**Input : (input.txt)**

C was invented to Develop an operating system called UNIX.

C is a successor of B language which was introduced around 1970.

Today C is the most widely used System Programming Language.

**Output :**

The file has 3 lines

## Module 10(Command Line Arguments)

### Program 1:

**Aim:** Write a program to accept a string as command line argument and print the same.

### Program:

```
#include<stdio.h>
int main(int argc,char *argv[])
{
printf("%s ",argv[1]);
printf("- Command Line Arguments");
return 0;
}
```

**Input :**Programming

**Output :**Programming - Command Line Arguments

### Program 2:

**Aim:**Develop a C program to accept strings as command line argument and print the number of arguments entered.

### Program:

```
#include<stdio.h>
int main(int argc,char *argv[])
{
int i;
printf("\nArguments:");
for(i=1;i<argc;i++)
printf("\n%s ",argv[i]);
printf("\nNumber of arguments is %d",argc-1);
return 0;
}
```

**Input :**Command Arguments

**Output :**

Arguments :

Command

Arguments

Number of arguments is 2