Project – 1

Rigorous Two-Phase Locking protocol with Wound-Wait method

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In this project, a program that simulates the behavior of the Rigorous Two-Phase Locking protocol for concurrency control is implemented. For dealing with deadlock, the Wound-Wait method is used.

Programming Language: The programming language will be used for implementing this project is Python3

Data Structures:

The following data structures are used for implementing tables and other operations in the project

HashTable: The Transaction table and the Lock table are implemented using this data structure.

- **Transaction Table**: A dataframe is created with the following columns to be used as a transaction table
  1) TID (Transaction ID). This is used as the primary key for the transaction table
  2) TimeStamp (Transaction Timestamp)
  3) State (state of the transaction) – the possible states of the transaction are active, blocked, committed and aborted
  4) blockedBy (the transaction blocking our current transaction under discussion)
  5) blockedOperations (the set of operations blocked due to the current transaction being in a Blocked state). As we might be having more than one blocked operations for a transaction, we will be using queues for implementing this column in the table. The data structure queue in order to maintain the "First in – First Out order" while executing these operations.

- **Lock Table**: A dataframe is created with the following columns to be used as a lock table
  1) DataItem (The data item which will be locked by the input operation of the transaction). This is used as the primary key for Lock table
  2) LockMode – Two possible modes are R (read) and W (write)
  3) TIDList – List of transactions that lock the data item. When the LockMode is R, more than one transaction can lock the same data item. The Queue will be used for maintaining the set of transactions
  4) blockedTIDS – List of transactions waiting for the data item to be unlocked. Again a queue will be used for this list

Queue: For maintaining the blocked operations in the transaction table and, transactions list and blocked transactions list in Lock table, queues are used. As there should be an order maintained for implementing the above operations, queues are used.

Major operations involved in this project:

1) begin: when the first letter of the input is 'b', then egin function is called. In that function, we insert a new transaction into the transaction table with state as "Active". Timestamp is updated using timeStampCounter
2) Read: when the first letter of the input is 'r', we first check the state of the transaction.
   If the transaction is 'Active', then readLock function is called where if
   1) If the data item does not exist in the lock table, insert the data item into the lock table with lockMode as 'R' and append the TID to the TIDList
   2) If the data item exits in the lock table:
      a. If LockMode is 'R', append the TID to the TIDList of the lock table
      b. If LockMode is 'W' and if the TIDList[0] == Ti, then we downgrade the lockMode to read
      c. Else implement Wound-Wait deadlock mechanism
      deadlock:
         get the TIDList for the current data item
         if TS(TIDList[i]) > TS(TID) then, abort the transaction
         else, block the current transaction and add the input operation to the blocked operations list in the transaction table and add the TID to the blockedTIDS of the lock table
3) Write: when the first letter of the input is 'w', we first check the state of the transaction.
   If the transaction is 'Active', then writeLock function is called where if
   1) If the data item does not exist in the lock table, insert the data item into the lock table with lockMode as 'W' and append the TID to the TIDList
   2) If the data item exits in the lock table:
      a) If LockMode is 'R' and if the TIDList[0] == Ti, and len(TIDList) == 1, then we upgrade the lockMode to write
      d. Else implement Wound-Wait deadlock mechanism
      deadlock:
         get the TIDList for the current data item
         if TS(TIDList[i]) > TS(TID) then, abort the transaction
         else, block the current transaction and add the input operation to the blocked operations list in the transaction table and add the TID to the blockedTIDS of the lock table

4. End: when the first letter of the input is 'e', we first check the state of the transaction. If the state s 'Active', we change the state to 'Committed' and unlock all the data items locked by the current transaction. If the state is 'Blocked', then add the input operation to the blockedOperations. If the state is 'Aborted', then ignore the input operation.

Pseudocode:

The program starts from the main method. In the main method, a loop is used to read the input file one line at a time. inputOperations method is called for each line of the input file. In this method, some string manipulation functions are performed to get the first letter of the input operations and the transaction number

The following cases are possible for different first letters of the input operation

1) if the letter is 'b' then

    timeStampCounter is incremented by 1

    'begin' function is called

        A new record is inserted into the transaction table with state as 'Active' and

        timeStampCounter value is assigned to timestamp and display it

    End if

2) if the letter is 'r' then

    'read' function is called

        If the state of the transaction is "Active" then

            'readLock' function is called

                if this data item does not exist in the lock table then

                    data item is added to the lock table with lockMode as "R"

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                else if data item exists and its lockMode is "R" then

                    Add the current transaction into TIDList of Lock table

                else if date item exists and its locked by the same transaction with write mode then

                    downgrade the lock, i.e., change the lockMode to "R"

                else if data item exists and its lockMode is "W" then

                    "deadLock" function is called

Get all the TIDs for that particular data item.

For all transactions with timestamps greater than timestamp of the current transaction, call “abort” function

Transactions in TIDList are aborted. Remove the transactions from TIDList and unlock any data items which are locked by the aborted transactions

If the aborted transactions are blocking any transactions then

Unblock the transactions and start executing those blocked operations

For all transactions with timestamps lesser than timestamp of the current transaction,

The current transaction is blocked. Update the state as “Blocked” and add the current operation to the blockedOperations in the trasaction table. Add the transaction to blockedTIDS in lock table

end if

end if

end if

else if the state of the transaction is “Blocked” then

the current input operation is added to “blockedOperations” of the transaction table

else if the state is “Aborted” then

this operation is ignored

end if

3) if the letter is ‘w’ then

‘write’ function is called

If the state of the transaction is “Active” then

‘writeLock’ function is called

if this data item does not exist in the lock table then

data item is added to the lock table with lockMode as “W”

else if date item exists and its locked by the same transaction with read mode then

upgrade the lock, i.e., change the mode to “W”

else if data item exists spawned by other transactions

"deadLock" function is called

For all transactions with timestamps greater than timestamp of the current transaction, call "abort" function

Transactions in TIDList are aborted. Remove the transactions from TIDList and unlock any data items which are locked by the aborted transactions

If the aborted transactions are blocking any transactions then

Unblock the transactions and start executing those blocked operations

For all transactions with timestamps lesser than timestamp of the current transaction,

The transaction is blocked. Update the state as "Blocked" and add the current operation to the blockedOperations in the transaction table. Add the transaction to blockedTIDS in lock table

end if

end if

end if

else if the state of the transaction is "Blocked" then

the current input operation is added to "blockedOperations" of the transaction table

else if the state is "Aborted" then
this operation is ignored
end if

4) if the letter is 'e' then
if transaction state is 'Active' then
change the state to 'committed' and unlock the data items that are locked by the transaction. If the transaction is blocking any other transactions, unblock those transactions and start executing those operations

else if transaction state is 'Blocked' then

add this input operation to the list of blocked operations in the transaction table

else if transaction state is 'Aborted' then

ignore this input operation

Input1:

b1;

r1 (Y);

w1 (Y);

r1 (Z);

b3;

r3 (X);

w3 (X);

w1 (Z);

e1;

r3 (Y);

b2;

r2 (Z);

w2 (Z);

w3 (Y);

e3;

r2 (X);

w2 (X);

e2;

output1:

**********BEGIN**********

operation : b1;

Begin transaction : T1

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]

Lock Table

Empty DataFrame

Columns: [lockMode, TIDList, blockedTIDS]

Index: []

**********END**********

**********BEGIN**********

operation : r1 (Y);

Item Y read locked by T1

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
Y	R	[T1]	[]

**********END**********

**********BEGIN**********

operation : w1 (Y);

lock mode is upgraded for the data item Y

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

**********END**********

**********BEGIN**********

operation : r1 (Z);

Item Z read locked by T1

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z R [T1] []

**********END**********

**********BEGIN**********

operation : b3;

Begin transaction : T3

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T3 2 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z R [T1] []

**********END**********

**********BEGIN**********

operation : r3 (X);

Item X read locked by T3

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T3 2 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z R [T1] []

X R [T3] []

**********END**********

**********BEGIN**********

operation : w3 (X);

lock mode is upgraded for the data item X

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T3 2 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z R [T1] []

X W [T3] []

**********END**********

**********BEGIN**********

operation : w1 (Z);

lock mode is upgraded for the data item Z

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T3 2 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z W [T1] []

X W [T3] []

**********END**********

**********BEGIN**********

operation : e1;

transaction T1 is committed

operation e1

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Committed	[]	[]
T3	2	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
X	W	[T3]	[]

**********END**********

**********BEGIN**********

operation : r3 (Y);

Item Y read locked by T3

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Committed	[]	[]
T3	2	Active	[]	[]

Lock Table

lockMode TIDList blockedTIDS

dataItem

X W [T3] []

Y R [T3] []

**********END**********

**********BEGIN**********

operation : b2;

Begin transaction : T2

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T3 2 Active [] []

T2 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

X W [T3] []

Y R [T3] []

**********END**********

**********BEGIN**********

operation : r2 (Z);

Item Z read locked by T2

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Committed	[]	[]
T3	2	Active	[]	[]
T2	3	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
X	W	[T3]	[]
Y	R	[T3]	[]
Z	R	[T2]	[]

**********END**********

**********BEGIN**********

operation : w2 (Z);

lock mode is upgraded for the data item Z

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations

T1 1 Committed [] []

T3 2 Active [] []

T2 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

X W [T3] []

Y R [T3] []

Z W [T2] []

**********END**********

**********BEGIN**********

operation : w3 (Y);

lock mode is upgraded for the data item Y

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T3 2 Active [] []

T2 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

X W [T3] []

Y W [T3] []

Z W [T2] []

**********END**********

**********BEGIN**********

operation : e3;

transaction T3 is committed

operation e3

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T3 2 Committed [] []

T2 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Z W [T2] []

**********END**********

**********BEGIN**********

operation : r2 (X);

Item X read locked by T2

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Committed	[]	[]
T3	2	Committed	[]	[]
T2	3	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
Z	W	[T2]	[]
X	R	[T2]	[]

**********END**********

**********BEGIN**********

operation : w2 (X);

lock mode is upgraded for the data item X

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Committed	[]	[]
T3	2	Committed	[]	[]

T2 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Z W [T2] []

X W [T2] []

**********END**********

**********BEGIN**********

operation : e2;

transaction T2 is committed

operation e2

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T3 2 Committed [] []

T2 3 Committed [] []

Lock Table

Empty DataFrame

Columns: [lockMode, TIDList, blockedTIDS]

Index: []

**********END**********

Input-2:

b1;

r1(Y);

w1(Y);

r1(Z);

b2;

r2(Y);

b3;

r3(Z);

w1(Z);

e1;

w3(Z);

e3;

output-2:

**********BEGIN**********

operation : b1;

Begin transaction : T1

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]

Lock Table

Empty DataFrame

Columns: [lockMode, TIDList, blockedTIDS]

Index: []

**********END**********

**********BEGIN**********

operation : r1(Y);

Item Y read locked by T1

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y R [T1] []

**********END**********

**********BEGIN**********

operation : w1(Y);

lock mode is upgraded for the data item Y

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

**********END**********

**********BEGIN**********

operation : r1(Z);

Item Z read locked by T1

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] []

Z R [T1] []

**********END**********

**********BEGIN**********

operation : b2;

Begin transaction : T2

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]
T2	2	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
Y	W	[T1]	[]
Z	R	[T1]	[]

**********END**********

**********BEGIN**********

operation : r2(Y);

deadlock is encountered

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]

T2 2 Blocked [T1] [r2(Y);]

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] [T2]

Z R [T1] []

**********END**********

**********BEGIN**********

operation : b3;

Begin transaction : T3

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T2 2 Blocked [T1] [r2(Y);]

T3 3 Active [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] [T2]

Z R [T1] []

**********END**********

**********BEGIN**********

operation : r3(Z);

Item Z read locked by T3

Transaction Table

TID	timeStamp	state	blockedBy	blockedOperations
T1	1	Active	[]	[]
T2	2	Blocked	[T1]	[r2(Y);]
T3	3	Active	[]	[]

Lock Table

dataItem	lockMode	TIDList	blockedTIDS
Y	W	[T1]	[T2]
Z	R	[T1, T3]	[]

**********END**********

**********BEGIN**********

operation : w1(Z);

deadlock is encountered

T3 is aborted

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Active [] []

T2 2 Blocked [T1] [r2(Y);]

T3 3 Aborted [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y W [T1] [T2]

Z W [T1] []

**********END**********

**********BEGIN**********

operation : e1;

transaction T1 is committed

**********BEGIN**********

operation : r2(Y);

Item Y read locked by T2

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T2 2 Active [] []

T3 3 Aborted [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y R [T2] []

operation e1

Transaction Table

timeStamp state blockedBy blockedOperations

TID

T1 1 Committed [] []

T2 2 Active [] []

T3 3 Aborted [] []

Lock Table

lockMode TIDList blockedTIDS

dataItem

Y R [T2] []

**********END**********

**********BEGIN**********

operation : w3(Z);

T3 already aborted

**********END**********

**********BEGIN**********

operation : e3;

T3 is already aborted

**********END**********