FabOS: Hooking up Container Platforms with Time-Sensitive Networks

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Challenging demands on Future Factories

Adoptive production

Frequent / daily floorplan adoptions

→ Changing setup of machines and factory OS

> Sustainability and compute efficiency

Flexible use of common of-the-shelf computing hardware

→ Virtual Programming Logic Controllers

Flexible networking landscape

→ Adopt to changing Quality-of-Service requirements

Real-time networking

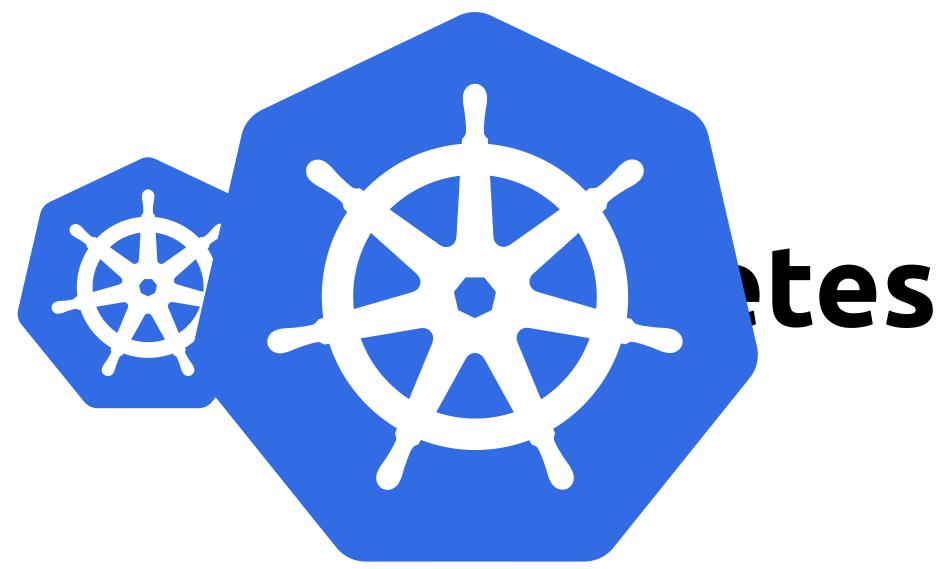
Security

Security zones with real-time capabilities

→ Data-link layer access



Do not reinvent the wheel!



& kubernetes

- Cloud Container platform
- Flexible and efficient use of compute resources
- Easy container deployment

could become

→ k the perfect compute environment for industry

Problems:

- → Container placement not aware of network requirements
- → No real-time network access



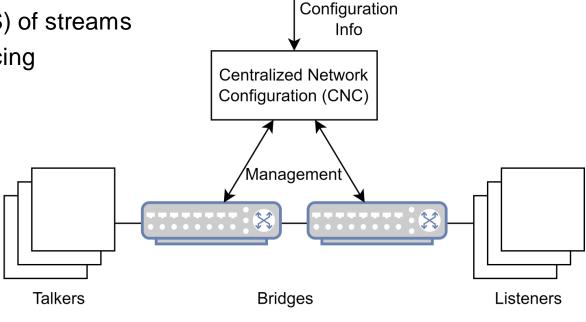
Time-Sensitive Networking (TSN)



- Promising solution for industrial networks
- Flexible network usage
- Stream detection via MAC address, VLAN ID, and VLAN priority
- Mechanisms for Guaranteed Quality-of-Service (QoS) of streams
 - E.g. Strict priority with per-stream filtering and policing
- Fully centralized model

Problem:

- → No implementation of CUC & CNC
- → No interface to Kubernetes

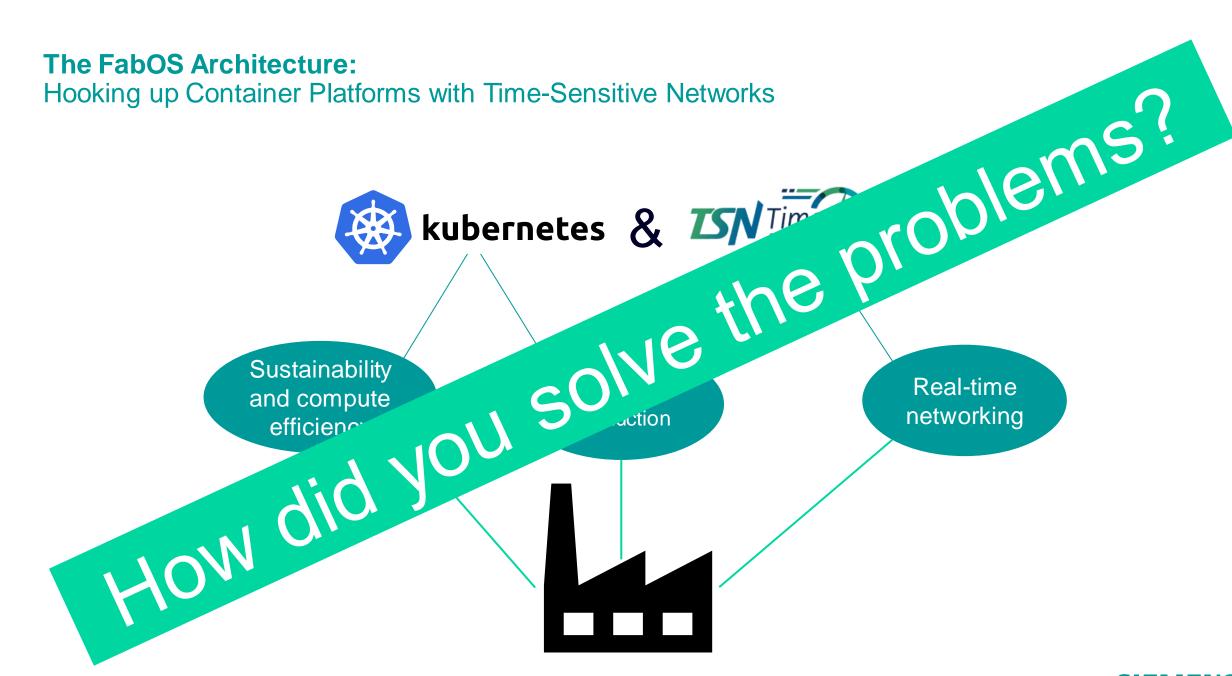


Centralized User Configuration (CUC)

User/Network

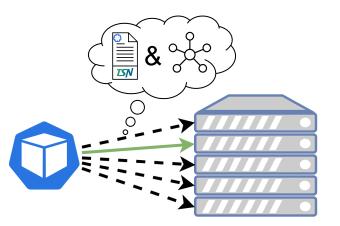
IEEE 802.1Qcc Fully centralized network model





The proposed Architecture in 3 Steps

Step 1: Network aware Container Placement



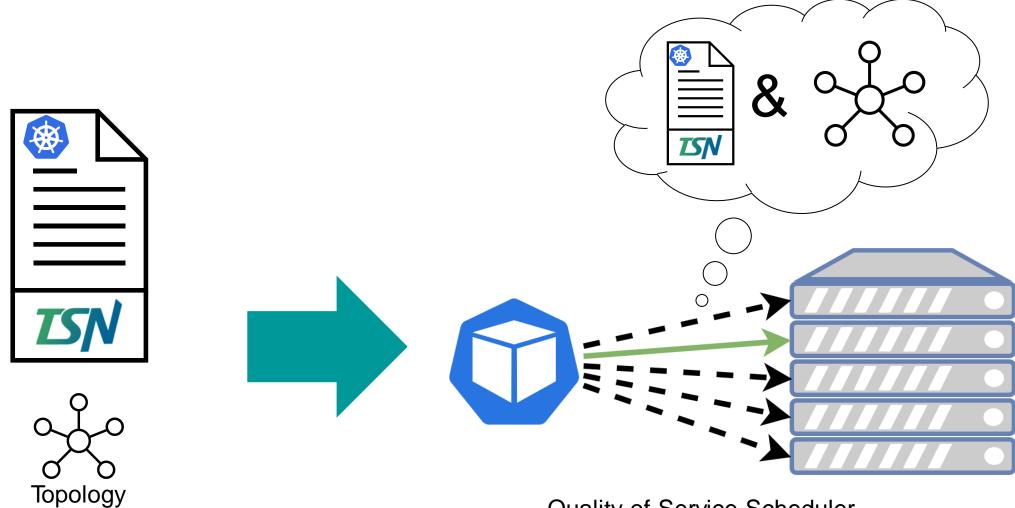
Step 2: TSN Network Configuration



Step 3: Frame Tagging for TSN



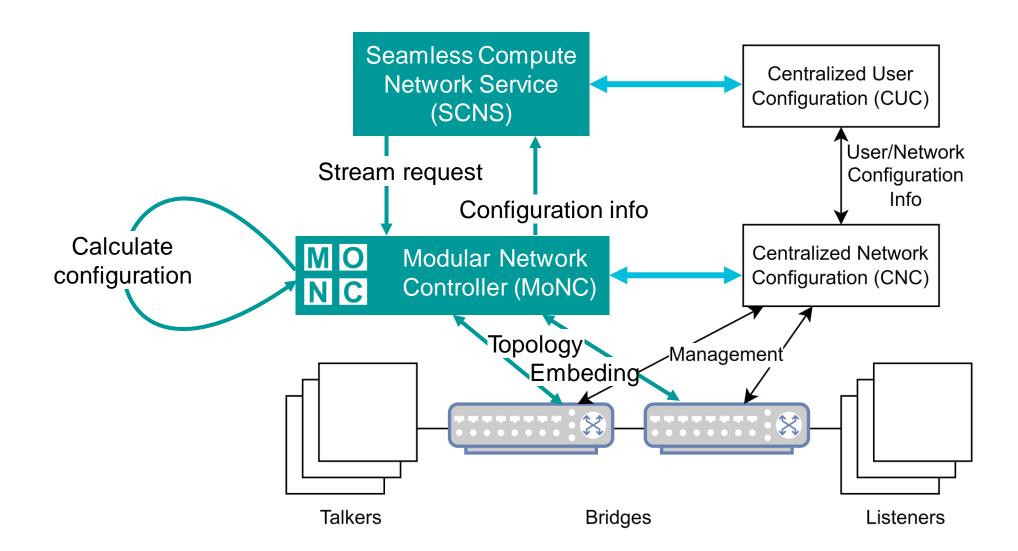
Step 1: Network aware Container Placement



Quality-of-Service Scheduler

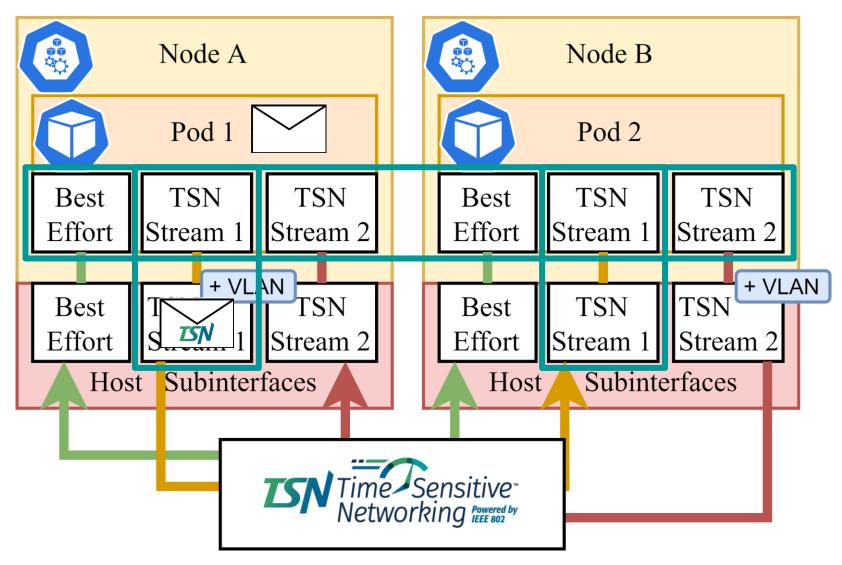


Step 2: TSN Network Configuration

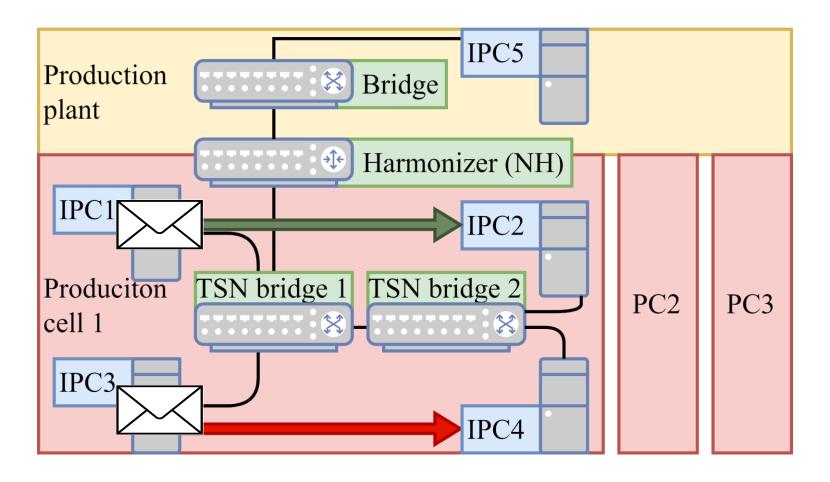




Step 3: Frame Tagging for TSN

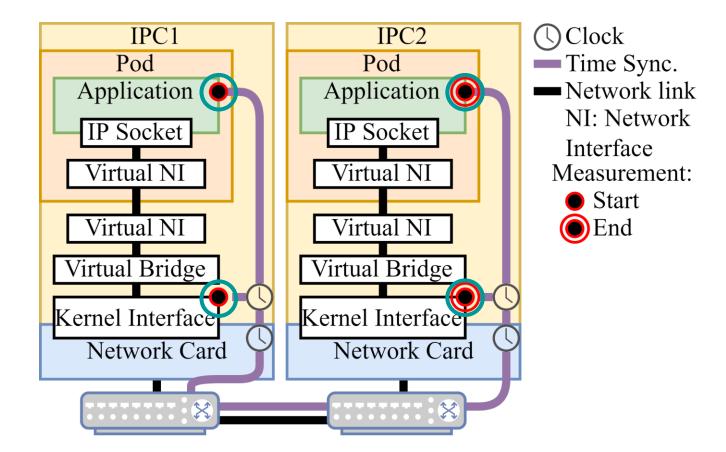


Proof-of-concept implementation

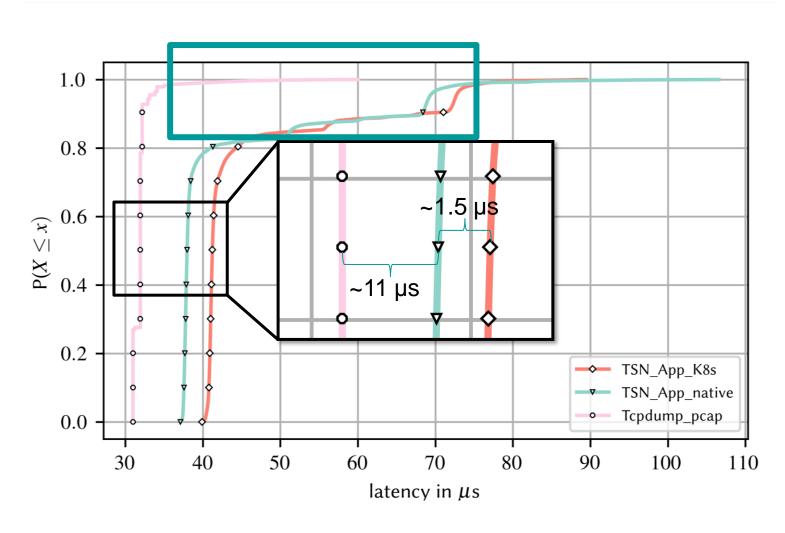




Evaluation – 3 Measurement setups



Evaluation – Virtualization Overhead



Latency overhead by application:

- ~33 µs Network (Linux to Linux)
- ~11 µs TSN Test App
- ~1.5 µs Kubernetes and Plugin

But:

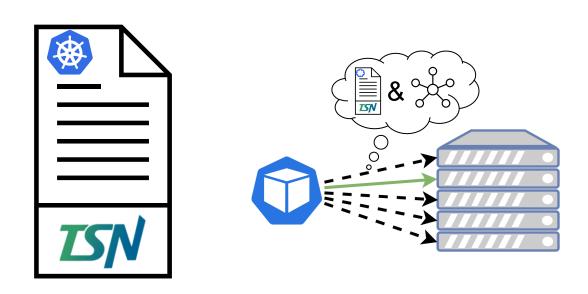
High Latency for over 10 % of Frames

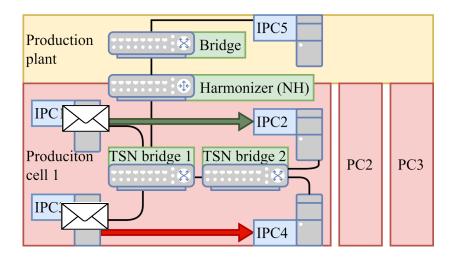


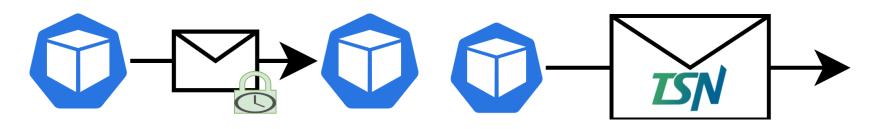
Conclusion

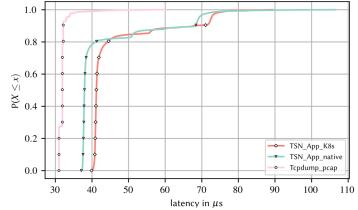














Thank you!

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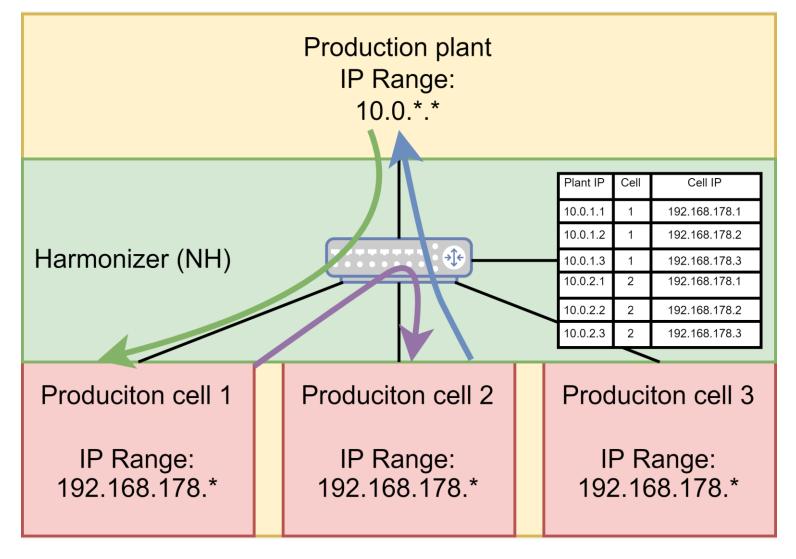
Interworking of Solutions with an example

Deployment Process of TSN application

- Topology detection & storing (MoNC → Kubernetes)
- 2. Application request with communication requirements (User → Kubernetes)
- Application Scheduling and Stream definition (QoS-Scheduler)
- Stream request (QoS-Scheduler → MoNC)
- Stream embedding (MoNC)
- 6. Application deployment (Kubernetes)



Solution 1: Network Harmonizer

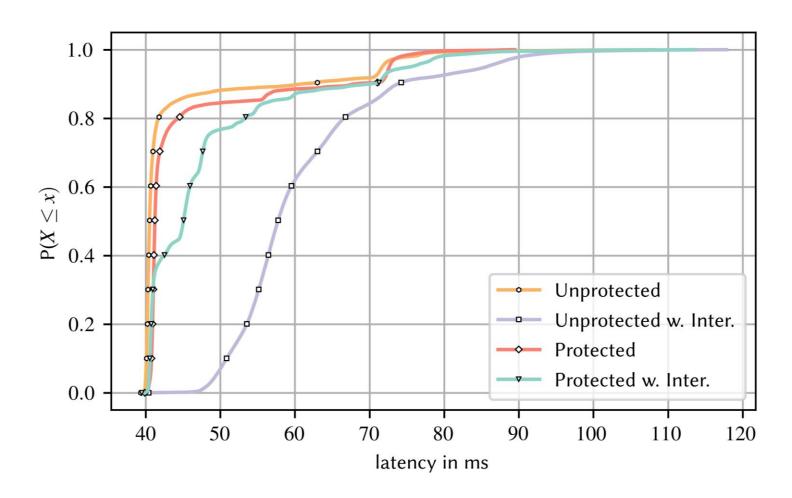


Problem 1: Connect production cells with Data-Link layer access and low configuration overhead.

Function:

- "Fully transparent Router"
- Substitutes IP and MAC Addresses of passing packets.
- Substitutes sender-IP and target-IP of ARP packets
- Connecting production cells with identical IP/MAC configurations.

Evaluation – Interference Measurements



No Interference:

Almost same Latency

With Interference:

- Unprotected Stream has Higher latency
- → Streams protected by PSFP



Conclusion

Proof of concept shows

- Kubernetes adds small latency overhead
- QoS guarantees between Kubernetes Nodes possible

Next Steps:

- Investigate real-time Linux systems to reduce jitter
- Implement other Time-Sensitive Networking Algorithms

