

Anh Quynh Le

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EDUCATION

Philadelphia, PA **Drexel University**
Graduated in June 2017 **Bachelor of Science in Computer Science**
GPA 3.57 Academic Honor in Dean's List 2013 - 2017

WORK EXPERIENCES

- Philadelphia, PA **Oracle Primavera**
April – September 2016 **Software Engineer**
- Worked in the software features team to develop Prime application's user interfaces using JQuery, Javascript, Requirejs, and Grunt.
 - Worked closely with a team of 10 members to plan, design, and develop the software's solutions in 3-month Agile development cycle.
 - Designed manual tests and QUnit tests to ensure the app's quality and high percentage of code coverage.
- Philadelphia, PA **Oracle Primavera**
April – September 2015 **Software Engineer**
- Modified and upgraded team's web pages from an existing infrastructure to a new model-view-controller architecture to enhance the code efficiency, usability, and maintainability.
 - Communicated and cooperated with team members to discuss changes to product functionality and to ensure quality and consistency across specific products.
 - Worked in Scrums and cross team environments to plan and develop software solutions.
- Philadelphia, PA **Univtop**
Oct 2015 – April 2016 **Cofounder - UX designer**
- Analyzed user interaction design trends and developed design guidelines for a heavy-content mobile application allowing international students to connect find and exchange information about studying abroad.
 - Developed user interfaces prototyping for iOS using Illustrator and Axure RP and improved the user experience and usability by analyzing the user's feedback.
 - Participated and consulted in all meetings including business, marketing, and technical design aspects.

PERSONAL PROJECTS

- Philadelphia, PA **Lifekit**
Dec 2016 – Jun 2017 **Front end Developer**
- Designed and implemented a user interface for a mobile application that detects when users are experiencing a drug overdose and applies an emergency protocol to auto call for help.
 - Designed high fidelity prototype with Illustrator and implemented the app using Ionic 2, Angular2, Bootstrap and Sass.
 - Cooperated with team members to develop a new device to detect drug overdose using Arduino and processed the data via Bluetooth on a mobile device to decide the triggering of an emergency response.

SKILLS

Software Eclipse – Microsoft Visual Studio – Webstorm – Axure RP – Adobe (Photoshop, Illustrator)
Vagrant – AutoCad - Solidwork

Programming Language Java, Javascript, Angular2, C++, Nodejs, HTML5, CSS3, Python, mySQL, JQuery, Ionic 2, Less, Matlab, Maple

Operating System Linux, Windows, MacOS