

Anypoint Platform Architecture: Application Networks

Module 6 Designing Effective APIs

Objectives



- Appreciate the importance of contract-first API design and RAML fragments
- Opt for semantic API versioning and where to expose what elements of an API's version
- Choose Enterprise Data Model or Bounded Context Data Models
- Design System APIs to abstract from backend systems
- Apply HTTP-based asynchronous execution of API invocations and caching to meet NFRs
- Identify idempotent HTTP methods and HTTP-native support for

All contemporaries tic concurrency



API design with Anypoint Platform and RAML



- MuleSoft advocates API specification-driven API design
 - As shown so far
- Anypoint Platform has support for API specifications in the form of
 - RAML definitions
 - First-class support in all relevant components
 - OpenAPI (OAS, Swagger) documents
 - Import/export in Design Center
 - Import in Exchange
 - WSDL documents
 - Import in Exchange

Identifying and publishing reusable RAML fragments



- RAML fragments are reusable parts of a RAML definition
 - Partial interface definitions
- C4E owns discovery and publication of RAML fragments:
 - o RAML **SecurityScheme** for HTTP Basic Authentication and OAuth 2.0
 - RAML Library with resourceTypes for collections of items
 - RAML Library with resourceTypes, traits for asynchronous processing of API invocations
 - RAML traits for API policies at Acme Insurance:
 - Client ID enforcement
 - SLA-based and non-SLA-based Rate Limiting and Throttling
- RAML fragments are represented in Anypoint Platform as
 - Design Center projects
 - Exchange assets

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Identifying and publishing reusable RAML fragments 🔀 Exchange Acme Insurance All assets MuleSoft Search Acme Insurance RAML Fragment RAML Fragment RAML Fragment RAML Fragment Stubber Collection Async With Polling HTTP Util Acme Insurance Aministrator Acme Insurance Aministrator Acme Insurance Aministrator Acme Insurance Aministrator RAML Fragment RAML Fragment RAML Fragment RAML Fragment Training: OAuth2.0 Security Basic Authentication Training: American Flight Data Training: American Flights Туре MuleSoft MuleSoft Acme Insurance Aministrator MuleSoft



Strategy for API versions on Anypoint Platform



- Follow split strategy on versioning APIs:
 - Try to make all changes backwards-compatible
 - Version APIs in case incompatible changes will be needed
- API versioning approach is **visible** throughout the application network
 - Standardized by C4E
 - API version visible in:
 - API endpoint URL
 - RAML definition: version and baseUri
 - **Exchange entry**: "API version", "Asset version", "API instances"
 - API Manager entry: "API version", "Asset version", "Implementation URL" and

"Consumer endpoint"
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Understanding semantic versioning of APIs



- Major versions for backwards-incompatible changes
 - Require API clients to adapt
- Minor versions for backwards-compatible changes
 - Do not require API clients to change, unless they want to take advantage of the newly introduced changes
- Patch versions for small fully backwards-compatible fixes
- Version 1.2.3 of an API is a perfect stand-in for version 1.1.5

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Understanding semantic versioning of APIs



- Major version visible in
 - API endpoint URL
 - RAML definition: version and baseUri
 - Exchange entry: "API version"
 - API Manager entry: "API version", "Implementation URL", "Consumer endpoint"
- Full semantic version visible in
 - Exchange entry: "Asset version", "API instances"
 - API Manager entry: "Asset version"

Versioning API endpoint URLs



- Just in the URL path
 - E.g., http://ans-policyholdersummary-papi.cloudhub.io/v1
 - Requires acmeins-policyholdersummary-papi.cloudhub.io to support all version of the API
 - Or use of version-based routing of API invocations
- Just in the hostname
 - E.g., http://ans-policyholdersummary-papi-v1.cloudhub.io/
- Hostname and URL path
 - E.g., http://ans-policyholdersummary-papi-v1.cloudhub.io/v1
 - Redundant but no need for URL rewriting
 - Allows same API implementation to expose endpoints for more than one

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API versioning guidelines



C4E defines:

- Only expose major API versions as v1, v2, etc. in RAML definition, API endpoint URL and API Manager entries in "API version", "Implementation URL" and "Consumer endpoint"
- API endpoint URL:

http://ans-policyholdersummary-papi.cloudhub.io/v1

- Future major versions either implemented in same API implementation or to route API invocations based on version
- In future, augmented with CloudHub DLB-supported URL mapping
- Exchange versioning as enforced by publishing to it

Deciding granularity, separation and abstraction of APIs

Defining API data model



- Data types that appear in an API form the API data model
 - By definition part of the interface **contract** for that API
 - Visible across the application network
 - Specify in RAML definition
- Examples:
 - JSON representation of **Policy Holder** of a Motor Policy returned by "Motor Policy Holder Search SAPI"
 - XML representation of **Quote** returned by "Aggregator Quote Creation EAPI" to Aggregator
 - JSON representation of a **Motor Quote** to be created for a given Policy Holder passed to "Motor Quote PAPI"
- Do not confuse with API implementation-internal models for domain model, persistence, etc.

Enterprise Data Model versus Bounded Context Data Models



- Enterprise Data Model
 - Exactly one canonical definition of each data type (CDM)
 - Reused in in all APIs that require that data type
 - E.g., one Acme Insurance-wide definition of **Policy**
- Bounded Context Data Model
 - The **set of data types** for a given Bounded Context
 - APIs in a Bounded Context use its Bounded Context Data Model
 - Several Bounded Contexts identified within Acme Insurance by their usage of common terminology and concepts
 - E.g., Motor Claims Bounded Context has distinct definition of Policy, unrelated to definition of Policy in Home Underwriting Bounded Context
- Every API could have its own API data model
 - In its own separate Bounded Context

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Selecting between Enterprise Data Model and Bounded Context Data Models



- Coordination of data models adds overhead
 - Applies to initial data modelling, all changes and rollout of changes
 - Can become significant if APIs are owned by separate groups
 - One reason why Enterprise Data Models often not successful
- If no successful Enterprise Data Model: use Bounded Context

Data Models

- If there is a successful Enterprise Data Model
 - All Process APIs and System APIs should reuse it
 - **Experience APIs** rarely served well be an Enterprise Data Model

Identifying Bounded Contexts and Bounded Context Data Models



- Identify Bounded Contexts
 - Start with organizational units with homogenous business concepts
 - E.g., Motor Claims, Home Claims, Motor Underwriting, Home Underwriting, CRM
 - If in doubt prefer smaller Bounded Contexts
 - If still in doubt put each API in its own Bounded Context
- Assign each API to exactly one Bounded Context
 - Based on defining data type of each API
 - If needed sub-divide API
- Define a Bounded Context Data Model for each Bounded Context
 - Based solely on needs of APIs in that Bounded Context
 - Reuse where possible in APIs of that Bounded Context
 - Publish as RAML fragments (RAML types, Library) in Design Center and Exchange
 - C4E owns that activity and the harvesting of data types

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Exercise: Identify Bounded Contexts in Acme Insurance's application network



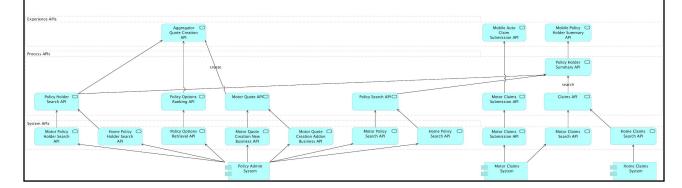
You have already identified a large number of APIs:

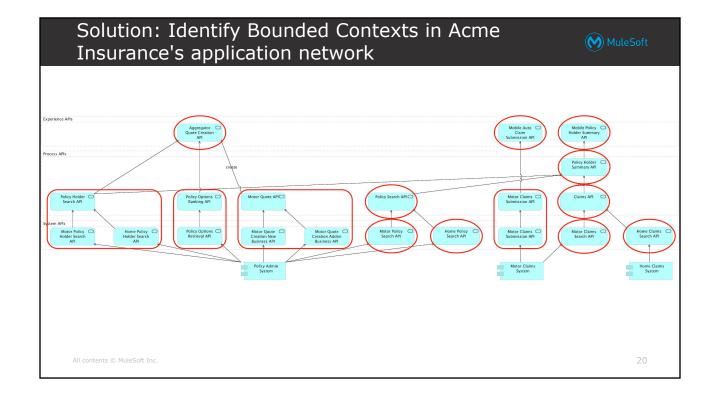
- 1. Delineate **boundaries** of meaningful Bounded Contexts so that
 - every API belongs to exactly one Bounded Context
 - o more than one Bounded Context overall (i.e., no Enterprise Data Model)
- Identify the defining API data types for each Bounded Context and verify that they apply to all APIs in that Bounded Context
- Discuss the implications of the identified Bounded Context Data Models for
 - coordination between the teams responsible for the APIs in each Bounded Context
 - data transformation when APIs in different Bounded Contexts invoke each other

Exercise: Identify Bounded Contexts in Acme Insurance's application network 1. Bounded Context boundaries 2. Defining API data types

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- 3. Implications for
 - coordination
 - data transformation





Mapping between Bounded Context Data Models



- Data transformation whenever APIs from different Bounded
 Contexts need to cooperate
- E.g., anticorruption layer:
 - API implementation belonging to an API in Bounded Context 1
 - Invokes API in a different Bounded Context 2
 - Transform the Bounded Context Data Model 2
 - To Bounded Context Data Model 1
- A strength of Studio and the Mule runtime
- Not architecturally significant and hence out-of-scope

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Understanding relationships when integrating between Bounded Contexts



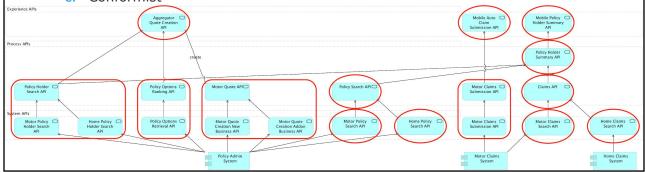
Power relationships whenever Bounded Contexts need to interact:

- Partnership
 - Coordination of caller and called in terms of features and timeline
- Customer/Supplier
 - Caller requests features from the called, who may have to consolidate many callers' feature requests
- Conformist
 - Caller must work with whatever called provides

Exercise: Identify Bounded Context power relationships



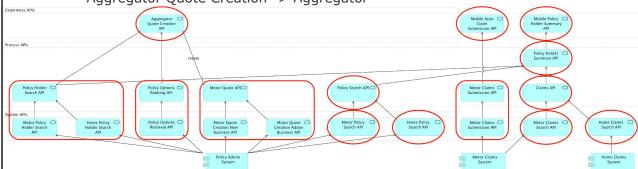
- Based on previously identified Bounded Contexts
- Or drawing on your own experience:
- 1. Identify at least one example for each type of relationship, i.e.,
 - a. Partnership
 - b. Customer/Supplier
 - c. Conformist



Exercise: Identify Bounded Context power relationships



- Partnership:
 - Aggregator Quote Creation -> Motor Quote Creation: same LoB and product
- Customer/Supplier:
 - Claims -> Home Claims Search: HCS external, SAPI widely used
- Conformist:
 - Aggregator Quote Creation -> Aggregator



Abstracting from backend systems with System APIs MuleSoft



- Granularity of System APIs should make **business sense**
- If Enterprise Data Model:
 - System APIs use it
 - API implementations **translate** to/from backend system data model
- If no Enterprise Data Model:
 - Define Bounded Context Data Model
 - API implementations **translate** to/from backend system data model
 - Bounded Context Data Model defined by business characteristics not backend system
 - Translation effort may be significant

Abstracting from backend systems with System APIs MuleSoft



If neither Enterprise nor Bounded Context Data Model:

- System APIs approximately mirror backend system data model
- Same semantics and naming as backend system
- Only data types actually needed
 - Backend system often are Big Balls of Mud
- Lightly sanitized
 - Idiomatic JSON, correcting misspellings, ...
- Only fields actually needed
- Idiomatic REST
- Unsatisfactory isolation from backend systems
 - No "swap out" a backend system without changing System APIs
 - Isolates API clients from **protocol**, authentication, network address, ...
 - Very pragmatic
 - API policies, RAML-defined contract
 - Further isolation in Process API implementations

Designing Acme Insurance's System APIs



- Many System APIs infront of Policy Admin System, Motor Claims System and Home Claims System
 - Defined by **Bounded Contexts** (motor, home) as well as by **use cases** (policy holder search, option retrieval, etc.)
- All System APIs are JSON REST APIs
 - Define JSON-compatible data types in RAML definitions/libraries
- No Enterprise Data Model, use Bounded Context Data Models
 - "Motor Policy" returned by the "Motor Policy Search SAPI" not directly related to data definition in the Policy Admin System
 - Names with business meaning
 - JSON data types and JSON-compatible naming
 - Omits fields not relevant for Motor Underwriting

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Selecting API invocation patterns that address NFRs

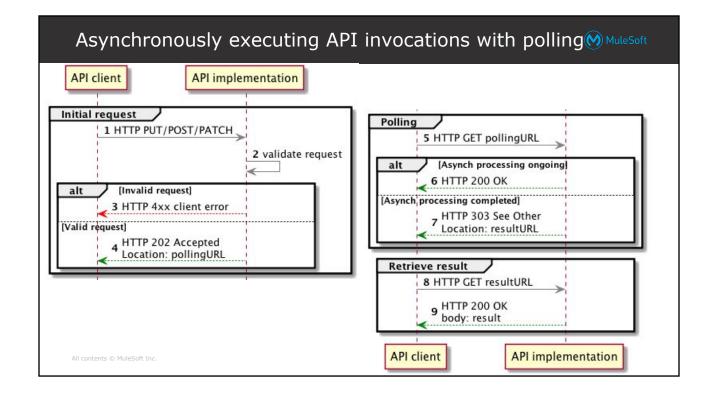
Asynchronously executing API invocations with polling MuleSoft

- "Submit auto claim" must be executed asynchronously
- HTTP has **native support** for asynchronous processing
 - Immediately available to REST APIs
 - But not non-REST APIs like SOAP APIs
- Documented in the RAML definition of the respective APIs
 - C4E has published RAML library
- Applicable to invocation of "Mobile Auto Claim Submission EAPI" by Customer Self-Service Mobile App

RAML Fragment ****

Async With Polling

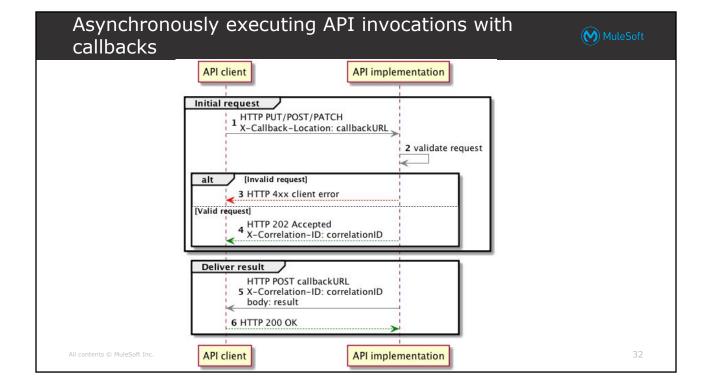
Acme Insurance Aministrator

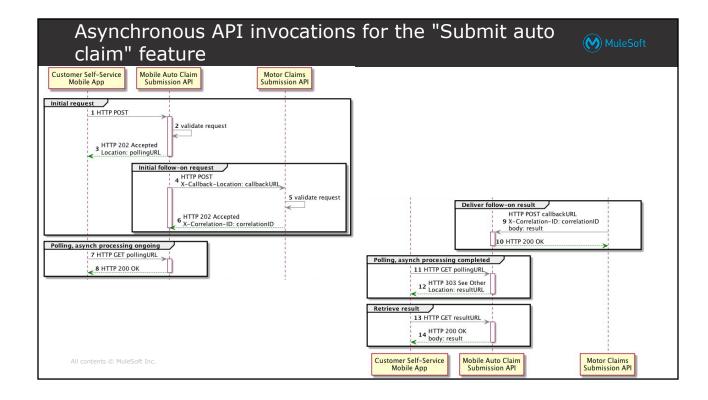


Asynchronously executing API invocations with callbacks



- Alternative to polling is use of HTTP callbacks
 - aka webhooks
- Requires the original API client to be **reachable** by HTTP requests from the API implementation
- Documented in the RAML definition of the respective APIs
 - C4E to publish RAML library
- Applicable to invocation of "Motor Claims Submission PAPI" by "Mobile Auto Claim Submission EAPI"





State handling for asynchronous execution of API invocations



- Asynchronously executing API invocations requires API implementations to maintain state of each async invocation
 - Makes API implementations stateful
- Options in Mule apps:
 - **Object Store**, a feature of the Mule runtime
 - External database

Exercise: Meaning and implications of statefulness



Asynchronous execution of claim submissions is the first example in our Enterprise Architecture of stateful API implementations:

- 1. Discuss the exact meaning of "stateful API implementation"
- 2. Is statefulness of the API implementations of the "Mobile Auto Claim Submission EAPI" and the "Motor Claims Submission PAPI" avoidable?
- 3. List scenarios where statefulness makes a difference

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Solution: Meaning and implications of statefulness



- Stateful: API implementation nodes store data (RAM, disk)
 - Not when storing in external database or message broker
 - Local to a node or replicated to all nodes
- State handling for these APIs is unavoidable statefulness of API impls is architectural choice
 - CloudHub Object Store stores state outside nodes
 - State in local memory/disk or in-memory replicated amongst nodes (options with Object Stores, not all available in CloudHub): stateful API impls
- Makes a difference for:
 - Load-balancing
 - Updates/restarts
 - Scalability
 - Latency

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Caching and safe API methods



- HTTP standard requires these HTTP methods on any resource to be safe:
 - GET
 - HEAD
 - OPTIONS
- Safe methods must not alter state of underlying resource
- HTTP responses to requests using safe methods may be cached
- Responsibility of API implementations that safe methods actually never change the state of a resource

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Caching API invocations using HTTP facilities



SOAP Caching Policy

(X) Custom

(%)

Rest Caching Policy

Only safe API methods may return a cached HTTP response

(X) Custom

- Caching may occur in
 - API client
 - API implementation
 - Caching proxy, API policy, ...
- Caching requires
 - Storage management
 - Manipulation of HTTP headers in accordance with HTTP spec
 - Cache-Control, Last-Modified, Age
 - ETag, If-Match, If-None-Match, If-Modified-Since
- Document in the RAML definition
- Mule apps can use caching scope
- Custom API policies available in public Exchange

RAML Fragment ****

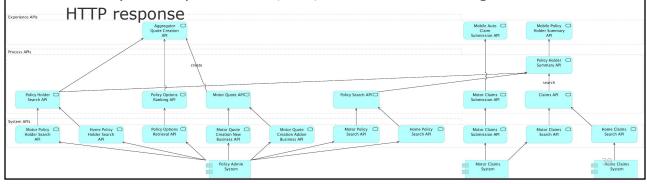
Training: Cacheable Trait

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Exercise: Apply caching to API invocations



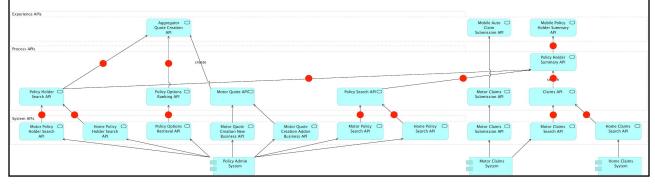
- 1. Which API invocations are cacheable (safe) and which are not?
- 2. Is caching likely to benefit performance of the former?
- 3. Where is caching best performed?
- 4. Implications of caching site for storage mgmt and deployment?
- 5. Identify cache parameters, i.e., criteria for returning a cached



Solution: Apply caching to API invocations



- 1. Benefit of caching: throughput, hit rate, processing time
- 2. Client-side caching avoids network roundtrip but reduces hit rate
- 3. Cache **storage** best in RAM: worker size, local-only, hit rate
- Lookup by API "input" not entire HTTP request, select TTL, size with business knowledge



Retrying and idempotent API methods



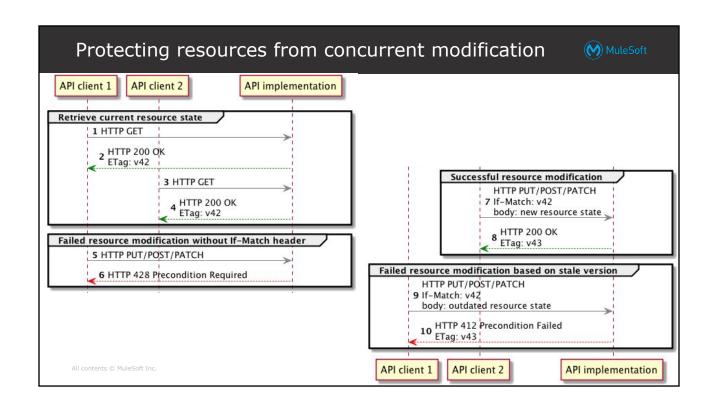
- HTTP standard requires these HTTP methods on any resource to be idempotent:
 - GET, HEAD, OPTIONS (also safe/cacheable)
 - PUT, DELETE (unsafe/not cacheable)
- Idempotent methods do not cause duplicate processing when the HTTP request is re-sent
- HTTP requests using idempotent methods may be retried upon failure
- Responsibility of API implementations that PUT and DELETE actually do not cause duplicate processing
 - Mule apps can use idempotent-message-filter

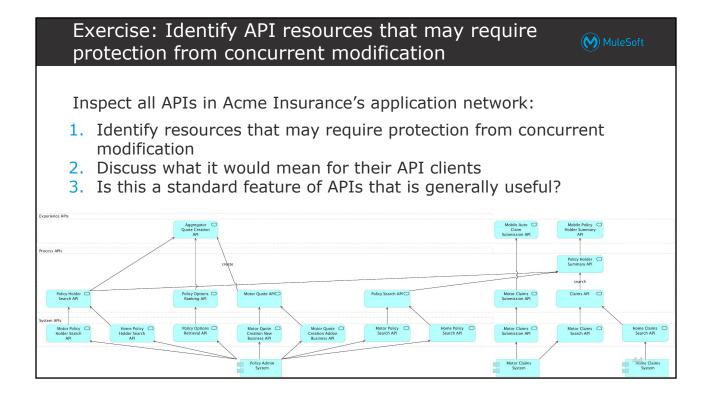
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HTTP-based optimistic concurrency control



- Updates to some resources must be serialized
- HTTP natively supports optimistic concurrency control using
 - ETag, If-Match
 - HTTP 412 Precondition Failed
 - HTTP 428 Precondition Required
- Changes API's contract
 - Document in RAML definition
 - Define reusable RAML fragment (trait) and publish to
 - Design Center
 - Exchange





Exercise: Identify API resources that may require protection from concurrent modification



- **No features** require or benefit from concurrency control:
 - "Create quote for aggregators" and "Submit auto claim" are not modifications but de-novo creations
 - "Retrieve policy holder summary" feature is read-only operation
- Hypothetical feature: modification of policy holder details:
 - Updates to details of the same policy holder might occur concurrently
 - o Unlikely, no clear business need or value in protecting against it
- HTTP-based concurrency control to be used with caution and only when there is clear business value in doing so
 - Most often, better to embrace concurrency



Summary



- Start with the RAML definitions and simulate API interactions
- Publish reusable RAML fragments to Exchange
- **Semantic versioning**-based API versioning strategy was chosen
 - Exposes **major version numbers** in most places
- API data models were defined by the APIs' Bounded Context
- System APIs abstract from backend systems to their Bounded Context
- HTTP-based asynchronous execution of API invocations and caching were employed to meet NFRs
- Most decisions change the **interface contract** of APIs
 - Captured in RAML fragments and RAML definitions
 - Published to Exchange