

Artificial Intelligence for Robotics

- Homework 6 -

Prof. Dr. Erwin Prassler
Daniel Vázquez

Due date: May 16, 2016

1. Comprehensively explain (in your own words) the following search strategies:
 - Uniform Cost Search
 - Depth-First Search
 - Limited Depth-First Search
 - Iterative-deepening Search
 - Informed Search
 - Greedy Search
 - A*
 - Iterative A*
2. What is a heuristic function?
3. During lecture you had a look at two heuristics for the 8-puzzle: Manhattan distance and misplaced tiles. Your tasks for this week are:
 - (a) Implement a **Greedy Search** solver (agent.cpp) for the 8-puzzle. The solver must be able to switch between both heuristics.
 - (b) **Compare and discuss the performance of the two heuristics.** Provide data in your report to support your arguments (number of visited nodes, path cost, execution time, etc).
 - (c) Comment if the heuristics are consistent or inconsistent.
 - You can use the following initial configuration:
$$\begin{bmatrix} 0 & 5 & 3 \\ 4 & 2 & 7 \\ 8 & 6 & 1 \end{bmatrix}$$
 - Note: A solution to the puzzle means that the numbers are arranged in descending order and 0 is at position (3,3).

Notes

- You are allowed to work in a team of two. **Team members must submit the same files. Each team member should be able to present the submitted solution.** Peer programming can be a useful resource.
- In the "example" folder you can find a sample solution for this exercise. You can run it by typing:
 1. `chmod +x main`
 2. `./main`
- You can use any editor to complete this assignment. The following steps will show you how to use eclipse to compile and run your code:
 - Extract the files.
 - Open a terminal and go into the "air_assignment_06/build" directory.
 - Generate the MakeFile by running the command: `cmake ..`
 - Compile your code by running the command: `make`
 - Open eclipse.
 - Select File – > New – > MakeFile Project from Existing Code.
 - * Project Name: Set this field to "air_assignment_06".
 - * Existing Code Location: Browse and select the "air_assignment_06" folder.
 - * Toolchain for Indexer Settings: Select the option "Linux GCC".
 - * Press finish.
 - Select your project in the Project Explorer and carry out the following actions:
 - * Right click
 - * Select properties
 - * Select C/C++ Build
 - Change the build directory from `${workspace_loc:/air_assignment_06}/` to `${workspace_loc:/air_assignment_06}/build/`
 - * Select Run/Debug settings:
 - Select New
 - Select C/C++ Application
 - Press "OK"
 - Under the "Main" tab:

1. Set "C/C++ Application:" to "bin/assignmet06".
- Under the "Arguments" tab:
 1. Uncheck "Use default" under "Working Directory:".
 2. Change "Working Directory:" from `${workspace_loc:/air_assignment_06}` to `${workspace_loc:/air_assignment_06}/bin/`
- Run your program.