Chapter 15: Images

Parameters Details

srcSpecifies the URL of the image

srcsetImages to use in different situations (e.g., high-resolution displays, small monitors, etc)

sizesImage sizes between breakpoints

crossoriginHow the element handles crossorigin requests

usemapName of image map to use

ismapWhether the image is a server-side image map

altAlternative text that should be displayed if for some reason the image could not be displayed

widthSpecifies the width of the image (optional)

heightSpecifies the height of the image (optional)

Section 15.1: Creating an image

To add an image to a page, use the image tag.

Image tags (img) do not have closing tags. The two main attributes you give to the image are src, the image source and alt, which is alternative text describing the image.

```
<img src="images/hello.png" alt="Hello World">
```

You can also get images from a web URL:

```
<img src="https://i.stack.imgur.com/ALgZi.jpg?s=48&g=1" alt="StackOverflow user Caleb Kleveter">
```

Note: Images are not technically inserted into an HTML page, images are linked to HTML pages. The tag creates a holding space for the referenced image.

It is also possible to embed images directly inside the page using base64:

```
<img src="..." alt="Hello World">
```

Tip: To link an image to another document, simply nest the tag inside <a> tags.

Section 15.2: Choosing alt text

Alt-text is used by screen readers for visually impaired users and by search engines. It's therefore important to write good alt-text for your images.

The text should look correct even if you replace the image with its alt attribute. For example:

```
<!-- Incorrect -->
<img src="anonymous.png" alt="Anonymous user avatar"/> An anonymous user
wrote: <blockquote>Lorem ipsum dolor sed.</blockquote>
<a href="https://google.com/"><img src="edit.png" alt="Edit icon"/></a> /
<a href="https://google.com/"><img src="delete.png" alt="Delete icon"/></a>
```

Without the images, this would look like:

Anonymous user avatar An anonymous user wrote:

Lorem ipsum dolor sed.

Edit icon / Delete icon

To correct this:

Remove the alt-text for the avatar. This image adds information for sighted users (an easily identifiable icon to show that the user is anonymous) but this information is already available in the text.1

Remove the "icon" from the alt-text for the icons. Knowing that this would be an icon if it were there does not help to convey its actual purpose.

```
<!-- Correct -->
<img src="anonymous.png" alt=""/> An anonymous user wrote:
<blockquote>Lorem ipsum dolor sed.</blockquote>
<a href="https://google.com/"><img src="edit.png" alt="Edit"/></a> /
<a href="https://google.com/"><img src="delete.png" alt="Delete"/></a>
```

An anonymous user wrote:

Lorem ipsum dolor sed.

Edit / Delete

Footnotes

1 There is a semantic difference between including an empty alt attribute and excluding it altogether. An empty alt attribute indicates that the image is *not* a key part of the content (as is true in this case - it's just an additive image that is not necessary to understand the rest) and thus may be omitted from rendering. However, the lack of an alt attribute indicates that the image *is* a key part of the content and that there simply is no textual equivalent available for rendering.

Section 15.3: Responsive image using the srcset attribute

Using srcset with sizes

```
<img sizes="(min-width: 1200px) 580px,
  (min-width: 640px) 48vw,
  98vw"
  srcset="img/hello-300.jpg 300w,
  img/hello-600.jpg 600w,
  img/hello-900.jpg 900w,
  img/hello-1200.jpg 1200w"
  src="img/hello-900.jpg" alt="hello">
```

sizes are like media queries, describing how much space the image takes of the viewport.

- if viewport is larger than 1200px, image is exactly 580px (for example our content is centered in container which is max 1200px wide. Image takes half of it minus margins).
- if viewport is between 640px and 1200px, image takes 48% of viewport (for example image scales with our page and takes half of viewport width minus margins).
- if viewport is any other size, in our case less than 640px, image takes 98% of viewport (for example image scales with our page and takes full width of viewport minus margins). **Media condition must be omitted for last item.**

is just telling the browser what images we have available, and what are their sizes.

```
img/hello-300.jpg is 300px wide,
img/hello-600.jpg is 600px wide,
img/hello-900.jpg is 900px wide,
img/hello-1200.jpg is 1200px wide
```

src is always mandatory image source. In case of using with srcset, swill serve fallback image in case browser is not supporting srcset.

Using srcset without sizes

```
<img src="img/hello-300.jpg"
alt="hello" srcset="img/hello-300.jpg
1x,
img/hello-600.jpg 2x,
img/hello-1200.jpg 3x">
```

srcset provides list of available images, with device-pixel ratio x descriptor.

```
if device-pixel ratio is 1, use img/hello-300.jpg if device-pixel ratio is 2, use img/hello-600.jpg if device-pixel ratio is 3, use img/hello-1200.jpg
```

src is always mandatory image source. In case of using with srcset, swall serve fallback image in case browser is not supporting srcset.

Section 15.4: Responsive image using picture element

Code

```
<picture>
    <source media="(min-width: 600px)" srcset="large_image.jpg">
    <source media="(min-width: 450px)" srcset="small_image.jpg">
    <img src="default_image.jpg" style="width:auto;">
    </picture>
```

Usage

To display different images under different screen width, you must include all images using the source tag in a picture tag as shown in the above example.

Result

On screens with screen width >600px, it shows large_image.jpg On screens with screen width >450px, it shows small_image.jpg On screens with other screen width, it shows default_image.jpg